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# TensorBay

Graviti

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## QUICK START

<b>1</b>	<b>What can TensorBay SDK do?</b>	<b>3</b>
	<b>Python Module Index</b>	<b>221</b>
	<b>Index</b>	<b>223</b>



As an expert in unstructured data management, **TensorBay** provides services like data hosting, complex data version management, online data visualization, and data collaboration. TensorBay's unified authority management makes your data sharing and collaborative use more secure.

This documentation describes *SDK* and *CLI* tools for using TensorBay.



## WHAT CAN TENSORBAY SDK DO?

TensorBay Python SDK is a python library to access TensorBay and manage your datasets. It provides:

- A *pythonic way* to access TensorBay resources by TensorBay [OpenAPI](#).
- An easy-to-use CLI tool *gas* (Graviti AI service) to communicate with TensorBay.
- A consistent *dataset structure* to read and write datasets.

### 1.1 Getting started with TensorBay

#### 1.1.1 Installation

To install TensorBay SDK and CLI by **pip**, run the following command:

```
$ pip3 install tensorbay
```

To verify the SDK and CLI version, run the following command:

```
$ gas --version
```

#### 1.1.2 Registration

Before using TensorBay SDK, please finish the following registration steps:

- Please visit [Graviti AI Service\(GAS\)](#) to sign up.
- Please visit [Graviti Developer Tools](#) to get an AccessKey.

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**Note:** An AccessKey is needed to authenticate identity when using TensorBay via SDK or CLI.

---

### 1.1.3 Usage

#### Authorize a Client Instance

```
from tensorbay import GAS

gas = GAS("<YOUR_ACCESSKEY>")
```

#### Create a Dataset

```
gas.create_dataset("DatasetName")
```

#### List Dataset Names

```
dataset_names = gas.list_dataset_names()
```

#### Upload Images to the Dataset

```
from tensorbay.dataset import Data, Dataset

# Organize the local dataset by the "Dataset" class before uploading.
dataset = Dataset("DatasetName")

# TensorBay uses "segment" to separate different parts in a dataset.
segment = dataset.create_segment()

segment.append(Data("0000001.jpg"))
segment.append(Data("0000002.jpg"))

dataset_client = gas.upload_dataset(dataset, jobs=8)

# TensorBay provides dataset version control feature, commit the uploaded data before,
↪ using it.
dataset_client.commit("Initial commit")
```

#### Read Images from the Dataset

```
from PIL import Image

dataset = Dataset("DatasetName", gas)
segment = dataset[0]

for data in segment:
    with data.open() as fp:
        image = Image.open(fp)
        width, height = image.size
        image.show()
```



## Delete the Dataset

```
gas.delete_dataset("DatasetName")
```

## 1.2 Examples

The following table lists a series of examples to help developers to use TensorBay([Table. 1.1](#)).

Table 1.1: Examples

Examples	Description
<i>Dogs vs Cats</i>	Topic: Dataset Management Data Type: Image Label Type: <i>Classification</i>
<i>20 Newsgroups</i>	Topic: Dataset Management Data Type: Text Label Type: <i>Classification</i>
<i>BSTLD</i>	Topic: Dataset Management Data Type: Image Label Type: <i>Box2D</i>
<i>Neolix OD</i>	Topic: Dataset Management Data Type: Point Cloud Label Type: <i>Box3D</i>
<i>Leeds Sports Pose</i>	Topic: Dataset Management Data Type: Image Label Type: <i>Keypoints2D</i>
<i>THCHS-30</i>	Topic: Dataset Management Data Type: Audio Label Type: <i>Sentence</i>
<i>Update Dataset</i>	Topic: Update Dataset

## 1.2.1 Dogs vs Cats

This topic describes how to manage the [Dogs vs Cats Dataset](#), which is a dataset with *Classification* label.

### Authorize a Client Instance

An *accesskey* is needed to authenticate identity when using TensorBay.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

### Create Dataset

```
gas.create_dataset("DogsVsCats")
```

### Organize Dataset

It takes the following steps to organize the “Dogs vs Cats” dataset by the *Dataset* instance.

#### Step 1: Write the Catalog

A *catalog* contains all label information of one dataset, which is typically stored in a json file.

```
1 {
2   "CLASSIFICATION": {
3     "categories": [{ "name": "cat" }, { "name": "dog" }]
4   }
5 }
```

The only annotation type for “Dogs vs Cats” is *Classification*, and there are 2 *category* types.

---

**Important:** See *catalog table* for more catalogs with different label types.

---

#### Step 2: Write the Dataloader

A *dataloader* is needed to organize the dataset into a *Dataset* instance.

```
1 #!/usr/bin/env python3
2 #
3 # Copyright 2021 Graviti. Licensed under MIT License.
4 #
5 # pylint: disable=invalid-name
6 # pylint: disable=missing-module-docstring
7
8 import os
```

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```

9
10 from ...dataset import Data, Dataset
11 from ...label import Classification
12 from .._utility import glob
13
14 DATASET_NAME = "DogsVsCats"
15 _SEGMENTS = {"train": True, "test": False}
16
17
18 def DogsVsCats(path: str) -> Dataset:
19     """Dataloader of the `Dogs vs Cats` dataset.
20
21     .. _Dogs vs Cats: https://www.kaggle.com/c/dogs-vs-cats
22
23     The file structure should be like::
24
25         <path>
26             train/
27                 cat.0.jpg
28                 ...
29                 dog.0.jpg
30                 ...
31             test/
32                 1000.jpg
33                 1001.jpg
34                 ...
35
36     Arguments:
37     path: The root directory of the dataset.
38
39     Returns:
40     Loaded :class:`~tensorbay.dataset.dataset.Dataset` instance.
41
42     """
43     root_path = os.path.abspath(os.path.expanduser(path))
44     dataset = Dataset(DATASET_NAME)
45     dataset.load_catalog(os.path.join(os.path.dirname(__file__), "catalog.json"))
46
47     for segment_name, is_labeled in _SEGMENTS.items():
48         segment = dataset.create_segment(segment_name)
49         image_paths = glob(os.path.join(root_path, segment_name, "*.jpg"))
50         for image_path in image_paths:
51             data = Data(image_path)
52             if is_labeled:
53                 data.label.classification = Classification(os.path.basename(image_
54 ↪ path)[:3])
55                 segment.append(data)
56
57     return dataset

```

See *Classification annotation* for more details.

---

**Note:** Since the *Dogs vs Cats dataloader* above is already included in TensorBay, so it uses relative import. However, the regular import should be used when writing a new dataloader.

---

```
from tensorbay.dataset import Data, Dataset
from tensorbay.label import Classification
```

There are already a number of dataloaders in TensorBay SDK provided by the community. Thus, instead of writing, importing an available dataloader is also feasible.

```
from tensorbay.opendataset import DogsVsCats

dataset = DogsVsCats("path/to/dataset/directory")
```

---

**Note:** Note that catalogs are automatically loaded in available dataloaders, users do not have to write them again.

---

---

**Important:** See *dataloader table* for more examples of dataloaders with different label types.

---

## Visualize Dataset

Optionally, the organized dataset can be visualized by **Pharos**, which is a TensorBay SDK plug-in. This step can help users to check whether the dataset is correctly organized. Please see *Visualization* for more details.

## Upload Dataset

The organized “Dogs vs Cats” dataset can be uploaded to TensorBay for sharing, reuse, etc.

```
dataset_client = gas.upload_dataset(dataset, jobs=8)
dataset_client.commit("initial commit")
```

Similar with Git, the commit step after uploading can record changes to the dataset as a version. If needed, do the modifications and commit again. Please see *Version Control* for more details.

## Read Dataset

Now “Dogs vs Cats” dataset can be read from TensorBay.

```
dataset = Dataset("DogsVsCats", gas)
```

In *dataset* “Dogs vs Cats”, there are two *segments*: **train** and **test**. Get the segment names by listing them all.

```
dataset.keys()
```

Get a segment by passing the required segment name.

```
segment = dataset["train"]
```

In the train *segment*, there is a sequence of *data*, which can be obtained by index.

```
data = segment[0]
```

In each *data*, there is a sequence of *Classification* annotations, which can be obtained by index.

```
category = data.label.classification.category
```

There is only one label type in “Dogs vs Cats” dataset, which is *classification*. The information stored in *category* is one of the names in “categories” list of *catalog.json*. See *Classification* label format for more details.

## Delete Dataset

```
gas.delete_dataset("DogsVsCats")
```

## 1.2.2 BSTLD

This topic describes how to manage the *BSTLD Dataset*, which is a dataset with *Box2D* label(Fig. 1.1).



Fig. 1.1: The preview of a cropped image with labels from “BSTLD”.

## Authorize a Client Instance

An *accesskey* is needed to authenticate identity when using TensorBay.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

## Create Dataset

```
gas.create_dataset("BSTLD")
```

## Organize Dataset

It takes the following steps to organize the “BSTLD” dataset by the *Dataset* instance.

### Step 1: Write the Catalog

A *catalog* contains all label information of one dataset, which is typically stored in a json file.

```
1 {  
2   "BOX2D": {  
3     "categories": [  
4       { "name": "Red" },  
5       { "name": "RedLeft" },  
6       { "name": "RedRight" },  
7       { "name": "RedStraight" },  
8       { "name": "RedStraightLeft" },  
9       { "name": "Green" },  
10      { "name": "GreenLeft" },  
11      { "name": "GreenRight" },  
12      { "name": "GreenStraight" },  
13      { "name": "GreenStraightLeft" },  
14      { "name": "GreenStraightRight" },  
15      { "name": "Yellow" },  
16      { "name": "off" }  
17    ],  
18    "attributes": [  
19      {  
20        "name": "occluded",  
21        "type": "boolean"  
22      }  
23    ]  
24  }  
25 }
```

The only annotation type for “BSTLD” is *Box2D*, and there are 13 *category* types and one *attributes* type.

---

**Important:** See *catalog table* for more catalogs with different label types.

---

## Step 2: Write the Dataloader

A *dataloader* is needed to organize the dataset into a *Dataset* instance.

```

1  #!/usr/bin/env python3
2  #
3  # Copyright 2021 Graviti. Licensed under MIT License.
4  #
5  # pylint: disable=invalid-name
6  # pylint: disable=missing-module-docstring
7
8  import os
9
10 from ...dataset import Data, Dataset
11 from ...exception import ModuleImportError
12 from ...label import LabeledBox2D
13
14 DATASET_NAME = "BSTLD"
15
16 _LABEL_FILENAME_DICT = {
17     "test": "test.yaml",
18     "train": "train.yaml",
19     "additional": "additional_train.yaml",
20 }
21
22
23 def BSTLD(path: str) -> Dataset:
24     """Dataloader of the `BSTLD` dataset.
25
26     .. _BSTLD: https://hci.iwr.uni-heidelberg.de/content/bosch-small-traffic-lights-
27     ↪ dataset
28
29     The file structure should be like::
30
31         <path>
32         rgb/
33             additional/
34                 2015-10-05-10-52-01_bag/
35                     <image_name>.jpg
36                     ...
37             ...
38             test/
39                 <image_name>.jpg
40                 ...
41             train/
42                 2015-05-29-15-29-39_arastradero_traffic_light_loop_bag/
43                     <image_name>.jpg
44                     ...
45             ...
46         test.yaml
47         train.yaml
48         additional_train.yaml

```

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```

49  Arguments:
50      path: The root directory of the dataset.
51
52  Raises:
53      ModuleNotFoundError: When the module "yaml" can not be found.
54
55  Returns:
56      Loaded :class:`~tensorbay.dataset.dataset.Dataset` instance.
57
58  """
59  try:
60      import yaml # pylint: disable=import-outside-toplevel
61  except ModuleNotFoundError as error:
62      raise ModuleNotFoundError(error.name, "pyyaml") from error # type: ignore[arg-
↪ type]
63
64  root_path = os.path.abspath(os.path.expanduser(path))
65
66  dataset = Dataset(DATASET_NAME)
67  dataset.load_catalog(os.path.join(os.path.dirname(__file__), "catalog.json"))
68
69  for mode, label_file_name in _LABEL_FILENAME_DICT.items():
70      segment = dataset.create_segment(mode)
71      label_file_path = os.path.join(root_path, label_file_name)
72
73      with open(label_file_path, encoding="utf-8") as fp:
74          labels = yaml.load(fp, yaml.FullLoader)
75
76      for label in labels:
77          if mode == "test":
78              # the path in test label file looks like:
79              # /absolute/path/to/<image_name>.png
80              file_path = os.path.join(root_path, "rgb", "test", label["path"].rsplit(
↪ "/", 1)[-1])
81          else:
82              # the path in label file looks like:
83              # ./rgb/additional/2015-10-05-10-52-01_bag/<image_name>.png
84              file_path = os.path.join(root_path, *label["path"][2:].split("/"))
85          data = Data(file_path)
86          data.label.box2d = [
87              LabeledBox2D(
88                  box["x_min"],
89                  box["y_min"],
90                  box["x_max"],
91                  box["y_max"],
92                  category=box["label"],
93                  attributes={"occluded": box["occluded"]},
94              )
95              for box in label["boxes"]
96          ]
97          segment.append(data)
98

```

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99

```
return dataset
```

See [Box2D annotation](#) for more details.

**Note:** Since the [BSTLD dataloader](#) above is already included in TensorBay, so it uses relative import. However, the regular import should be used when writing a new dataloader.

```
from tensorbay.dataset import Data, Dataset
from tensorbay.label import LabeledBox2D
```

There are already a number of dataloaders in TensorBay SDK provided by the community. Thus, instead of writing, importing an available dataloader is also feasible.

```
from tensorbay.opendataset import BSTLD

dataset = BSTLD("path/to/dataset/directory")
```

**Note:** Note that catalogs are automatically loaded in available dataloaders, users do not have to write them again.

**Important:** See [dataloader table](#) for dataloaders with different label types.

## Visualize Dataset

Optionally, the organized dataset can be visualized by **Pharos**, which is a TensorBay SDK plug-in. This step can help users to check whether the dataset is correctly organized. Please see [Visualization](#) for more details.

## Upload Dataset

The organized “BSTLD” dataset can be uploaded to TensorBay for sharing, reuse, etc.

```
dataset_client = gas.upload_dataset(dataset, jobs=8)
dataset_client.commit("initial commit")
```

Similar with Git, the commit step after uploading can record changes to the dataset as a version. If needed, do the modifications and commit again. Please see [Version Control](#) for more details.

## Read Dataset

Now “BSTLD” dataset can be read from TensorBay.

```
dataset = Dataset("BSTLD", gas)
```

In [dataset](#) “BSTLD”, there are three [segments](#): `train`, `test` and `additional`. Get the segment names by listing them all.

```
dataset.keys()
```

Get a segment by passing the required segment name.

```
first_segment = dataset[0]  
train_segment = dataset["train"]
```

In the train *segment*, there is a sequence of *data*, which can be obtained by index.

```
data = train_segment[3]
```

In each *data*, there is a sequence of *Box2D* annotations, which can be obtained by index.

```
label_box2d = data.label.box2d[0]  
category = label_box2d.category  
attributes = label_box2d.attributes
```

There is only one label type in “BSTLD” dataset, which is *box2d*. The information stored in *category* is one of the names in “categories” list of *catalog.json*. The information stored in *attributes* is one or several of the attributes in “attributes” list of *catalog.json*. See *Box2D* label format for more details.

### Delete Dataset

```
gas.delete_dataset("BSTLD")
```

## 1.2.3 Leeds Sports Pose

This topic describes how to manage the *Leeds Sports Pose Dataset*, which is a dataset with *Keypoints2D* label(Fig. 1.2).

### Authorize a Client Instance

An *accesskey* is needed to authenticate identity when using TensorBay.

```
from tensorbay import GAS  
  
ACCESS_KEY = "Accesskey-*****"  
gas = GAS(ACCESS_KEY)
```

### Create Dataset

```
gas.create_dataset("LeedsSportsPose")
```



Fig. 1.2: The preview of an image with labels from “Leeds Sports Pose”.

## Organize Dataset

It takes the following steps to organize the “Leeds Sports Pose” dataset by the *Dataset* instance.

### Step 1: Write the Catalog

A *catalog* contains all label information of one dataset, which is typically stored in a json file.

```
1 {
2   "KEYPOINTS2D": {
3     "keypoints": [
4       {
5         "number": 14,
6         "names": [
7           "Right ankle",
8           "Right knee",
9           "Right hip",
10          "Left hip",
11          "Left knee",
12          "Left ankle",
13          "Right wrist",
14          "Right elbow",
15          "Right shoulder",
16          "Left shoulder",
17          "Left elbow",
18          "Left wrist",
19          "Neck",
20          "Head top"
21        ],
22        "skeleton": [
23          [0, 1],
24          [1, 2],
25          [3, 4],
26          [4, 5],
27          [6, 7],
28          [7, 8],
29          [9, 10],
30          [10, 11],
31          [12, 13],
32          [12, 2],
33          [12, 3]
34        ],
35        "visible": "BINARY"
36      }
37    ]
38  }
39 }
```

The only annotation type for “Leeds Sports Pose” is *Keypoints2D*.

---

**Important:** See *catalog table* for more catalogs with different label types.

---

## Step 2: Write the Dataloader

A *dataloader* is needed to organize the dataset into a *Dataset* instance.

```

1  #!/usr/bin/env python3
2  #
3  # Copyright 2021 Graviti. Licensed under MIT License.
4  #
5  # pylint: disable=invalid-name
6  # pylint: disable=missing-module-docstring
7
8  import os
9
10 from ...dataset import Data, Dataset
11 from ...exception import ModuleNotFoundError
12 from ...geometry import Keypoint2D
13 from ...label import LabeledKeypoints2D
14 from .._utility import glob
15
16 DATASET_NAME = "LeedsSportsPose"
17
18
19 def LeedsSportsPose(path: str) -> Dataset:
20     """Dataloader of the `Leeds Sports Pose`_ dataset.
21
22     .. _Leeds Sports Pose: https://sam.johnson.io/research/lsp.html
23
24     The folder structure should be like::
25
26         <path>
27             joints.mat
28             images/
29                 im0001.jpg
30                 im0002.jpg
31                 ...
32
33     Arguments:
34         path: The root directory of the dataset.
35
36     Raises:
37         ModuleNotFoundError: When the module "scipy" can not be found.
38
39     Returns:
40         Loaded :class:`~tensorbay.dataset.dataset.Dataset` instance.
41
42     """
43     try:
44         from scipy.io import loadmat # pylint: disable=import-outside-toplevel
45     except ModuleNotFoundError as error:
46         raise ModuleNotFoundError(error.name) from error # type: ignore[arg-type]
47
48     root_path = os.path.abspath(os.path.expanduser(path))
49 
```

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```

50 dataset = Dataset(DATASET_NAME)
51 dataset.load_catalog(os.path.join(os.path.dirname(__file__), "catalog.json"))
52 segment = dataset.create_segment()
53
54 mat = loadmat(os.path.join(root_path, "joints.mat"))
55
56 joints = mat["joints"].T
57 image_paths = glob(os.path.join(root_path, "images", "*.jpg"))
58 for image_path in image_paths:
59     data = Data(image_path)
60     data.label.keypoints2d = []
61     index = int(os.path.basename(image_path)[2:6]) - 1 # get image index from
    ↪ "im0001.jpg"
62
63     keypoints = LabeledKeypoints2D()
64     for keypoint in joints[index]:
65         keypoints.append( # pylint: disable=no-member # pylint issue #3131
66             Keypoint2D(keypoint[0], keypoint[1], int(not keypoint[2]))
67         )
68
69     data.label.keypoints2d.append(keypoints)
70     segment.append(data)
71 return dataset

```

See *Keipoints2D annotation* for more details.

**Note:** Since the *Leeds Sports Pose dataloader* above is already included in TensorBay, so it uses relative import. However, the regular import should be used when writing a new dataloader.

```

from tensorbay.dataset import Data, Dataset
from tensorbay.geometry import Keypoint2D
from tensorbay.label import LabeledKeypoints2D

```

There are already a number of dataloaders in TensorBay SDK provided by the community. Thus, instead of writing, importing an available dataloader is also feasible.

```

from tensorbay.opendataset import LeedsSportsPose

dataset = LeedsSportsPose("path/to/dataset/directory")

```

**Note:** Note that catalogs are automatically loaded in available dataloaders, users do not have to write them again.

**Important:** See *dataloader table* for dataloaders with different label types.

## Visualize Dataset

Optionally, the organized dataset can be visualized by **Pharos**, which is a TensorBay SDK plug-in. This step can help users to check whether the dataset is correctly organized. Please see [Visualization](#) for more details.

## Upload Dataset

The organized “BSTLD” dataset can be uploaded to TensorBay for sharing, reuse, etc.

```
dataset_client = gas.upload_dataset(dataset, jobs=8)
dataset_client.commit("initial commit")
```

Similar with Git, the commit step after uploading can record changes to the dataset as a version. If needed, do the modifications and commit again. Please see [Version Control](#) for more details.

## Read Dataset

Now “Leeds Sports Pose” dataset can be read from TensorBay.

```
dataset = Dataset("LeedsSportsPose", gas)
```

In *dataset* “Leeds Sports Pose”, there is one default *segment* "" (empty string). Get it by passing the segment name.

```
segment = dataset[0]
```

In the default *segment*, there is a sequence of *data*, which can be obtained by index.

```
data = segment[0]
```

In each *data*, there is a sequence of *Keypoints2D* annotations, which can be obtained by index.

```
label_keypoints2d = data.label.keypoints2d[0]
x = data.label.keypoints2d[0][0].x
y = data.label.keypoints2d[0][0].y
v = data.label.keypoints2d[0][0].v
```

There is only one label type in “Leeds Sports Pose” dataset, which is **keypoints2d**. The information stored in **x** (**y**) is the x (**y**) coordinate of one keypoint of one keypoints list. The information stored in **v** is the visible status of one keypoint of one keypoints list. See [Keypoints2D](#) label format for more details.

## Delete Dataset

```
gas.delete_dataset("LeedsSportsPose")
```

## 1.2.4 Neolix OD

This topic describes how to manage the [Neolix OD](#) dataset, which is a dataset with *Box3D* label type ([Fig. 1.3](#)).

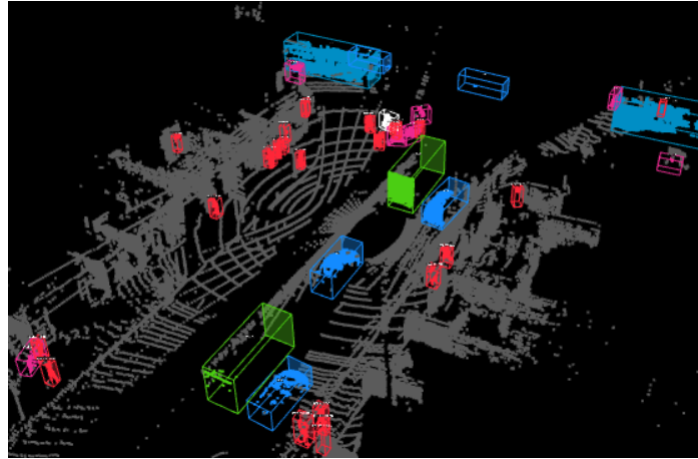


Fig. 1.3: The preview of a point cloud from “Neolix OD” with Box3D labels.

### Authorize a Client Instance

An *accesskey* is needed to authenticate identity when using TensorBay.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

### Create Dataset

```
gas.create_dataset("NeolixOD")
```

### Organize Dataset

It takes the following steps to organize “Neolix OD” dataset by the *Dataset* instance.

#### Step 1: Write the Catalog

A *Catalog* contains all label information of one dataset, which is typically stored in a json file.

```
1 {
2   "BOX3D": {
3     "categories": [
4       { "name": "Adult" },
5       { "name": "Animal" },
6       { "name": "Barrier" },
```

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```

7         { "name": "Bicycle" },
8         { "name": "Bicycles" },
9         { "name": "Bus" },
10        { "name": "Car" },
11        { "name": "Child" },
12        { "name": "Cyclist" },
13        { "name": "Motorcycle" },
14        { "name": "Motorcyclist" },
15        { "name": "Trailer" },
16        { "name": "Tricycle" },
17        { "name": "Truck" },
18        { "name": "Unknown" }
19    ],
20    "attributes": [
21        {
22            "name": "Alpha",
23            "type": "number",
24            "description": "Angle of view"
25        },
26        {
27            "name": "Occlusion",
28            "enum": [0, 1, 2],
29            "description": "It indicates the degree of occlusion of objects by other_
↪obstacles"
30        },
31        {
32            "name": "Truncation",
33            "type": "boolean",
34            "description": "It indicates whether the object is truncated by the edge_
↪of the image"
35        }
36    ]
37 }
38 }

```

The only annotation type for “Neolix OD” is *Box3D*, and there are 15 *category* types and 3 *attributes* types.

**Important:** See *catalog table* for more catalogs with different label types.

## Step 2: Write the Dataloader

A *dataloader* is needed to organize the dataset into a *Dataset* instance.

```

1  #!/usr/bin/env python3
2  #
3  # Copyright 2021 Graviti. Licensed under MIT License.
4  #
5  # pylint: disable=invalid-name
6  # pylint: disable=missing-module-docstring
7

```

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```

8 import os
9
10 from quaternion import from_rotation_vector
11
12 from ...dataset import Data, Dataset
13 from ...label import LabeledBox3D
14 from .._utility import glob
15
16 DATASET_NAME = "NeolixOD"
17
18
19 def NeolixOD(path: str) -> Dataset:
20     """Dataloader of the `Neolix OD`_ dataset.
21
22     .. _Neolix OD: https://www.graviti.cn/dataset-detail/NeolixOD
23
24     The file structure should be like::
25
26         <path>
27         bins/
28             <id>.bin
29         labels/
30             <id>.txt
31         ...
32
33     Arguments:
34         path: The root directory of the dataset.
35
36     Returns:
37         Loaded :class:`~tensorbay.dataset.dataset.Dataset` instance.
38
39     """
40     root_path = os.path.abspath(os.path.expanduser(path))
41
42     dataset = Dataset(DATASET_NAME)
43     dataset.load_catalog(os.path.join(os.path.dirname(__file__), "catalog.json"))
44     segment = dataset.create_segment()
45
46     point_cloud_paths = glob(os.path.join(root_path, "bins", "*.bin"))
47
48     for point_cloud_path in point_cloud_paths:
49         data = Data(point_cloud_path)
50         data.label.box3d = []
51
52         point_cloud_id = os.path.basename(point_cloud_path)[:6]
53         label_path = os.path.join(root_path, "labels", f"{point_cloud_id}.txt")
54
55         with open(label_path, encoding="utf-8") as fp:
56             for label_value_raw in fp:
57                 label_value = label_value_raw.rstrip().split()
58                 label = LabeledBox3D(
59                     size=[float(label_value[10]), float(label_value[9]), float(label_
60 value[8])],

```

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```

60         translation=[
61             float(label_value[11]),
62             float(label_value[12]),
63             float(label_value[13]) + 0.5 * float(label_value[8]),
64         ],
65         rotation=from_rotation_vector((0, 0, float(label_value[14]))),
66         category=label_value[0],
67         attributes={
68             "Occlusion": int(label_value[1]),
69             "Truncation": bool(int(label_value[2])),
70             "Alpha": float(label_value[3]),
71         },
72     )
73     data.label.box3d.append(label)
74
75     segment.append(data)
76     return dataset

```

See *Box3D annotation* for more details.

**Note:** Since the *Neolix OD dataloader* above is already included in TensorBay, so it uses relative import. However, the regular import should be used when writing a new dataloader.

```

from tensorbay.dataset import Data, Dataset
from tensorbay.label import LabeledBox3D

```

There are already a number of dataloaders in TensorBay SDK provided by the community. Thus, instead of writing, importing an available dataloader is also feasible.

```

from tensorbay.opendataset import NeolixOD

dataset = NeolixOD("path/to/dataset/directory")

```

**Note:** Note that catalogs are automatically loaded in available dataloaders, users do not have to write them again.

**Important:** See *dataloader table* for dataloaders with different label types.

## Visualize Dataset

Optionally, the organized dataset can be visualized by **Pharos**, which is a TensorBay SDK plug-in. This step can help users to check whether the dataset is correctly organized. Please see *Visualization* for more details.

### Upload Dataset

The organized “Neolix OD” dataset can be uploaded to tensorBay for sharing, reuse, etc.

```
dataset_client = gas.upload_dataset(dataset, jobs=8)
dataset_client.commit("initial commit")
```

Similar with Git, the commit step after uploading can record changes to the dataset as a version. If needed, do the modifications and commit again. Please see [Version Control](#) for more details.

### Read Dataset

Now “Neolix OD” dataset can be read from TensorBay.

```
dataset = Dataset("NeolixOD", gas)
```

In *dataset* “Neolix OD”, there is only one default *Segment*: "" (empty string). Get a segment by passing the required segment name.

```
segment = dataset[0]
```

In the default *segment*, there is a sequence of *data*, which can be obtained by index.

```
data = segment[0]
```

In each *data*, there is a sequence of *Box3D* annotations,

```
label_box3d = data.label.box3d[0]
category = label_box3d.category
attributes = label_box3d.attributes
```

There is only one label type in “Neolix OD” dataset, which is box3d. The information stored in *category* is one of the category names in “categories” list of *catalog.json*. The information stored in *attributes* is one of the attributes in “attributes” list of *catalog.json*. See *Box3D* label format for more details.

### Delete Dataset

```
gas.delete_dataset("NeolixOD")
```

## 1.2.5 THCHS-30

This topic describes how to manage the *THCHS-30 Dataset*, which is a dataset with *Sentence* label

## Authorize a Client Instance

An *accesskey* is needed to authenticate identity when using TensorBay.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

## Create Dataset

```
gas.create_dataset("THCHS-30")
```

## Organize Dataset

It takes the following steps to organize the “THCHS-30” dataset by the *Dataset* instance.

### Step 1: Write the Catalog

A *Catalog* contains all label information of one dataset, which is typically stored in a json file. However the catalog of THCHS-30 is too large, instead of reading it from json file, we read it by mapping from subcatalog that is loaded by the raw file. Check the *dataloader* below for more details.

---

**Important:** See *catalog table* for more catalogs with different label types.

---

### Step 2: Write the Dataloader

A *dataloader* is needed to organize the dataset into a *Dataset* instance.

```
1  #!/usr/bin/env python3
2  #
3  # Copyright 2021 Graviti. Licensed under MIT License.
4  #
5  # pylint: disable=invalid-name
6  # pylint: disable=missing-module-docstring
7
8  import os
9  from itertools import islice
10 from typing import List
11
12 from ...dataset import Data, Dataset
13 from ...label import LabeledSentence, SentenceSubcatalog, Word
14 from ..utility import glob
15
16 DATASET_NAME = "THCHS-30"
17 _SEGMENT_NAME_LIST = ("train", "dev", "test")
18
```

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```

19
20 def THCHS30(path: str) -> Dataset:
21     """Dataloader of the `THCHS-30`_ dataset.
22
23     .. _THCHS-30: http://166.111.134.19:7777/data/thchs30/README.html
24
25     The file structure should be like::
26
27         <path>
28             lm_word/
29                 lexicon.txt
30             data/
31                 A11_0.wav.trn
32                 ...
33             dev/
34                 A11_101.wav
35                 ...
36             train/
37             test/
38
39     Arguments:
40         path: The root directory of the dataset.
41
42     Returns:
43         Loaded :class:`~tensorbay.dataset.dataset.Dataset` instance.
44
45     """
46     dataset = Dataset(DATASET_NAME)
47     dataset.catalog.sentence = _get_subcatalog(os.path.join(path, "lm_word", "lexicon.txt
48     ↪"))
49     for segment_name in _SEGMENT_NAME_LIST:
50         segment = dataset.create_segment(segment_name)
51         for filename in glob(os.path.join(path, segment_name, "*.wav")):
52             data = Data(filename)
53             label_file = os.path.join(path, "data", os.path.basename(filename) + ".trn")
54             data.label.sentence = _get_label(label_file)
55             segment.append(data)
56     return dataset
57
58 def _get_label(label_file: str) -> List[LabeledSentence]:
59     with open(label_file, encoding="utf-8") as fp:
60         labels = ((Word(text=text) for text in texts.split()) for texts in fp)
61         return [LabeledSentence(*labels)]
62
63
64 def _get_subcatalog(lexion_path: str) -> SentenceSubcatalog:
65     subcatalog = SentenceSubcatalog()
66     with open(lexion_path, encoding="utf-8") as fp:
67         for line in islice(fp, 4, None):
68             subcatalog.append_lexicon(line.strip().split())
69     return subcatalog

```

See *Sentence annotation* for more details.

**Note:** Since the *THCHS-30 dataloader* above is already included in TensorBay, so it uses relative import. However, the regular import should be used when writing a new dataloader.

```
from tensorbay.dataset import Data, Dataset
from tensorbay.label import LabeledSentence, SentenceSubcatalog, Word
```

There are already a number of dataloaders in TensorBay SDK provided by the community. Thus, instead of writing, importing an available dataloader is also feasible.

```
from tensorbay.opendataset import THCHS30

dataset = THCHS30("path/to/dataset/directory")
```

**Note:** Note that catalogs are automatically loaded in available dataloaders, users do not have to write them again.

**Important:** See *dataloader table* for dataloaders with different label types.

## Visualize Dataset

Optionally, the organized dataset can be visualized by **Pharos**, which is a TensorBay SDK plug-in. This step can help users to check whether the dataset is correctly organized. Please see *Visualization* for more details.

## Upload Dataset

The organized “THCHS-30” dataset can be uploaded to TensorBay for sharing, reuse, etc.

```
dataset_client = gas.upload_dataset(dataset, jobs=8)
dataset_client.commit("initial commit")
```

Similar with Git, the commit step after uploading can record changes to the dataset as a version. If needed, do the modifications and commit again. Please see *Version Control* for more details.

## Read Dataset

Now “THCHS-30” dataset can be read from TensorBay.

```
dataset = Dataset("THCHS-30", gas)
```

In *dataset* “THCHS-30”, there are three *Segments*: dev, train and test. Get the segment names by listing them all.

```
dataset.keys()
```

Get a segment by passing the required segment name.

```
segment = dataset["dev"]
```

In the dev *segment*, there is a sequence of *data*, which can be obtained by index.

```
data = segment[0]
```

In each *data*, there is a sequence of *Sentence* annotations, which can be obtained by index.

```
labeled_sentence = data.label.sentence[0]
sentence = labeled_sentence.sentence
spell = labeled_sentence.spell
phone = labeled_sentence.phone
```

There is only one label type in “THCHS-30” dataset, which is *Sentence*. It contains *sentence*, *spell* and *phone* information. See *Sentence* label format for more details.

### Delete Dataset

```
gas.delete_dataset("THCHS-30")
```

## 1.2.6 20 Newsgroups

This topic describes how to manage the *20 Newsgroups* dataset, which is a dataset with *Classification* label type.

### Authorize a Client Instance

An *accesskey* is needed to authenticate identity when using TensorBay.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

### Create Dataset

```
gas.create_dataset("Newsgroups20")
```

### Organize Dataset

It takes the following steps to organize the “20 Newsgroups” dataset by the *Dataset* instance.



## Step 1: Write the Catalog

A *Catalog* contains all label information of one dataset, which is typically stored in a json file.

```

1 {
2   "CLASSIFICATION": {
3     "categories": [
4       { "name": "alt.atheism" },
5       { "name": "comp.graphics" },
6       { "name": "comp.os.ms-windows.misc" },
7       { "name": "comp.sys.ibm.pc.hardware" },
8       { "name": "comp.sys.mac.hardware" },
9       { "name": "comp.windows.x" },
10      { "name": "misc.forsale" },
11      { "name": "rec.autos" },
12      { "name": "rec.motorcycles" },
13      { "name": "rec.sport.baseball" },
14      { "name": "rec.sport.hockey" },
15      { "name": "sci.crypt" },
16      { "name": "sci.electronics" },
17      { "name": "sci.med" },
18      { "name": "sci.space" },
19      { "name": "soc.religion.christian" },
20      { "name": "talk.politics.guns" },
21      { "name": "talk.politics.mideast" },
22      { "name": "talk.politics.misc" },
23      { "name": "talk.religion.misc" }
24    ]
25  }
26 }
```

The only annotation type for “20 Newsgroups” is *Classification*, and there are 20 *category* types.

---

**Important:** See *catalog table* for more catalogs with different label types.

---



---

**Note:** The *categories* in *dataset* “20 Newsgroups” have parent-child relationship, and it use “.” to sparate different levels.

---

## Step 2: Write the Dataloader

A *dataloader* is needed to organize the dataset into a *Dataset* instance.

```

1 #!/usr/bin/env python3
2 #
3 # Copyright 2021 Graviti. Licensed under MIT License.
4 #
5 # pylint: disable=invalid-name
6 # pylint: disable=missing-module-docstring
7
```

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```

8 import os
9
10 from ...dataset import Data, Dataset
11 from ...label import Classification
12 from .._utility import glob
13
14 DATASET_NAME = "Newsgroups20"
15 SEGMENT_DESCRIPTION_DICT = {
16     "20_newsgroups": "Original 20 Newsgroups data set",
17     "20news-bydate-train": (
18         "Training set of the second version of 20 Newsgroups, "
19         "which is sorted by date and has duplicates and some headers removed"
20     ),
21     "20news-bydate-test": (
22         "Test set of the second version of 20 Newsgroups, "
23         "which is sorted by date and has duplicates and some headers removed"
24     ),
25     "20news-18828": (
26         "The third version of 20 Newsgroups, which has duplicates removed "
27         "and includes only 'From' and 'Subject' headers"
28     ),
29 }
30
31
32 def Newsgroups20(path: str) -> Dataset:
33     """Dataloader of the `20 Newsgroups`_ dataset.
34
35     .. _20 Newsgroups: http://qwone.com/~jason/20Newsgroups/
36
37     The folder structure should be like::
38
39         <path>
40             20news-18828/
41                 alt.atheism/
42                     49960
43                     51060
44                     51119
45                     51120
46                 ...
47                 comp.graphics/
48                 comp.os.ms-windows.misc/
49                 comp.sys.ibm.pc.hardware/
50                 comp.sys.mac.hardware/
51                 comp.windows.x/
52                 misc.forsale/
53                 rec.autos/
54                 rec.motorcycles/
55                 rec.sport.baseball/
56                 rec.sport.hockey/
57                 sci.crypt/
58                 sci.electronics/
59                 sci.med/

```

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```

60         sci.space/
61         soc.religion.christian/
62         talk.politics.guns/
63         talk.politics.mideast/
64         talk.politics.misc/
65         talk.religion.misc/
66     20news-bydate-test/
67     20news-bydate-train/
68     20_newsgroups/
69
70     Arguments:
71         path: The root directory of the dataset.
72
73     Returns:
74         Loaded :class:`~tensorbay.dataset.dataset.Dataset` instance.
75
76     """
77     root_path = os.path.abspath(os.path.expanduser(path))
78     dataset = Dataset(DATASET_NAME)
79     dataset.load_catalog(os.path.join(os.path.dirname(__file__), "catalog.json"))
80
81     for segment_name, segment_description in SEGMENT_DESCRIPTION_DICT.items():
82         segment_path = os.path.join(root_path, segment_name)
83         if not os.path.isdir(segment_path):
84             continue
85
86         segment = dataset.create_segment(segment_name)
87         segment.description = segment_description
88
89         text_paths = glob(os.path.join(segment_path, "*", "*"))
90         for text_path in text_paths:
91             category = os.path.basename(os.path.dirname(text_path))
92
93             data = Data(
94                 text_path, target_remote_path=f"{category}/{os.path.basename(text_path)}.
↪txt"
95             )
96             data.label.classification = Classification(category)
97             segment.append(data)
98
99     return dataset

```

See [Classification annotation](#) for more details.

**Note:** The data in “20 Newsgroups” do not have extensions so that a “txt” extension is added to the remote path of each data file to ensure the loaded dataset could function well on TensorBay.

**Note:** Since the [20 Newsgroups dataloader](#) above is already included in TensorBay, so it uses relative import. However, use regular import should be used when writing a new dataloader.

```
from tensorbay.dataset import Data, Dataset
from tensorbay.label import LabeledBox2D
```

There are already a number of dataloaders in TensorBay SDK provided by the community. Thus, instead of writing, importing an available dataloader is also feasible.

```
from tensorbay.opendataset import Newsgroups20

dataset = Newsgroups20("path/to/dataset/directory")
```

---

**Note:** Note that catalogs are automatically loaded in available dataloaders, users do not have to write them again.

---

---

**Important:** See [dataloader table](#) for dataloaders with different label types.

---

### Visualize Dataset

Optionally, the organized dataset can be visualized by **Pharos**, which is a TensorBay SDK plug-in. This step can help users to check whether the dataset is correctly organized. Please see [Visualization](#) for more details.

### Upload Dataset

The organized “20 Newsgroups” dataset can be uploaded to TensorBay for sharing, reuse, etc.

```
dataset_client = gas.upload_dataset(dataset, jobs=8)
dataset_client.commit("initial commit")
```

Similar with Git, the commit step after uploading can record changes to the dataset as a version. If needed, do the modifications and commit again. Please see [Version Control](#) for more details.

### Read Dataset

Now “20 Newsgroups” dataset can be read from TensorBay.

```
dataset = Dataset("Newsgroups20", gas)
```

In [dataset](#) “20 Newsgroups”, there are four [Segments](#): `20news-18828`, `20news-bydate-test` and `20news-bydate-train`, `20_newsgroups`. Get the segment names by listing them all.

```
dataset.keys()
```

Get a segment by passing the required segment name.

```
segment = dataset["20news-18828"]
```

In the `20news-18828` [segment](#), there is a sequence of [data](#), which can be obtained by index.

```
data = segment[0]
```

In each [data](#), there is a sequence of [Classification](#) annotations, which can be obtained by index.

```
category = data.label.classification.category
```

There is only one label type in “20 Newsgroups” dataset, which is `Classification`. The information stored in `category` is one of the category names in “categories” list of `catalog.json`. See [this page](#) for more details about the structure of `Classification`.

## Delete Dataset

```
gas.delete_dataset("Newsgroups20")
```

## 1.2.7 Update Dataset

This topic describes how to update datasets, including:

- [Update Label](#)
- [Update Data](#)

The following scenario is used for demonstrating how to update data and label:

1. Upload a dataset.
2. Update the dataset’s labels.
3. Add some data to the dataset.

Please see [Upload Dataset](#) for more information about the first step.

The last two steps will be introduced in detail.

## Update Label

TensorBay SDK supports methods to update labels to overwrite previous labels.

Get a previously uploaded dataset and create a draft:

```
dataset_client = gas.get_dataset("DATASET_NAME")
dataset_client.create_draft("draft-1")
```

Update the catalog if needed:

```
dataset_client.upload_catalog(dataset.catalog)
```

Overwrite previous labels with new label on dataset:

```
for segment in dataset:
    segment_client = dataset_client.get_segment(segment.name)
    for data in segment:
        segment_client.upload_label(data)
```

Commit the dataset:

```
dataset_client.commit("update labels")
```

Now dataset is committed with a version includes new labels.  
Users can switch between different commits to use different version of labels.

---

**Important:** Uploading labels operation will overwrite all types of labels in data.

---

## Update Data

Add new data to dataset.

```
gas.upload_dataset(dataset, jobs=8, skip_uploaded_files=True)
```

Set `skip_uploaded_files=True` to skip uploaded data.

Overwrite uploaded data to dataset.

```
gas.upload_dataset(dataset, jobs=8)
```

The default value of `skip_uploaded_files` is false, use it to overwrite uploaded data.

---

**Note:** The segment name and data name are used to identify data, which means if two data's segment names and data names are the same, then they will be regarded as one data.

---

---

**Important:** Uploading dataset operation will only add or overwrite data, Data uploaded before will not be deleted.

---

Delete segment by the segment name.

```
dataset_client.delete_segment("SegmentName")
```

Delete data by the file list.

```
segment_client = dataset_client.get_segment("SegmentName")
segment_client.delete_data(["a.png", "b.png"])
```

## 1.3 Dataset Management

This topic describes dataset management, including:

- *Organize Dataset*
- *Upload Dataset*
- *Read Dataset*
- *Update Dataset*

### 1.3.1 Organize Dataset

TensorBay SDK supports methods to organize local datasets into uniform TensorBay *dataset structure*. The typical steps to organize a local dataset:

- First, write a catalog (*ref*) to store all the label schema information inside a dataset.
- Second, write a dataloader (*ref*) to load the whole local dataset into a *Dataset* instance.

---

**Note:** A catalog is needed only if there is label information inside the dataset.

---

Take the *Organization of BSTLD* as an example.

### 1.3.2 Upload Dataset

For an organized local dataset (i.e. the initialized *Dataset* instance), users can:

- Upload it to TensorBay.
- Read it directly.

This section mainly discusses the uploading operation. There are plenty of benefits of uploading local datasets to TensorBay.

- **REUSE:** uploaded datasets can be reused without preprocessing again.
- **SHARING:** uploaded datasets can be shared with your team or the community.
- **VISUALIZATION:** uploaded datasets can be visualized without coding.
- **VERSION CONTROL:** different versions of one dataset can be uploaded and controlled conveniently.

Take the *Uploading of BSTLD* as an example.

### 1.3.3 Read Dataset

Two types of datasets can be read from TensorBay:

- Datasets uploaded by yourself as mentioned in *Upload Dataset*.
- Datasets uploaded by the shared *Open Datasets* platform.

---

**Note:** Before reading a dataset uploaded by the community, *fork* it first.

---

---

**Note:** Visit *my datasets(or team datasets)* panel of TensorBay platform to check all datasets that can be read.

---

Take the *Uploading of BSTLD* as an example.

### 1.3.4 Update Dataset

Since TensorBay supports version control, users can update data and labels to a new commit of a dataset. Thus, different versions of data and labels can coexist in one dataset, which greatly facilitates the datasets' maintenance.

Please see *Update dataset* example for more details.

## 1.4 Version Control

TensorBay supports version control. A new version of a dataset can be built upon the previous version. Figure. 1.4 demonstrates the relations between different versions of a dataset.

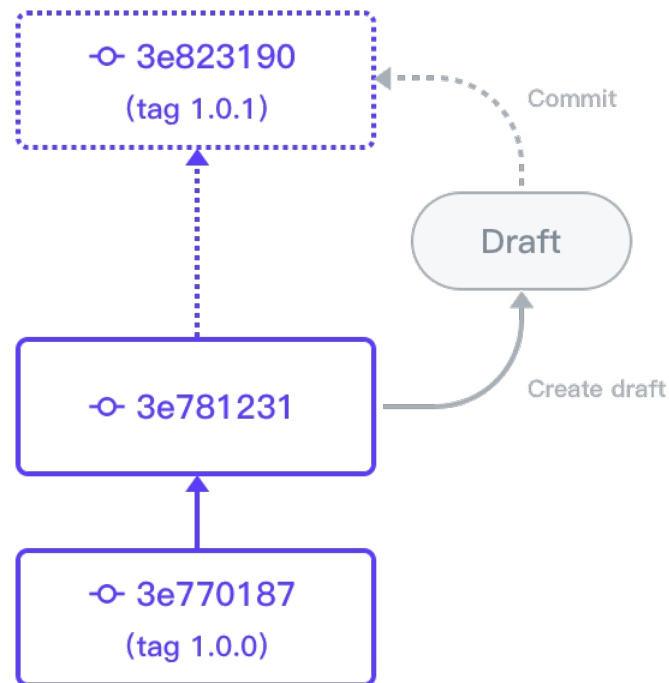


Fig. 1.4: The relations between different versions of a dataset.

### 1.4.1 Draft and Commit

The version control is based on the *draft* and *commit*.

Similar with Git, a *commit* is a version of a dataset, which contains the changes compared with the former commit.

Unlike Git, a *draft* is a new concept which represents a workspace in which changing the dataset is allowed.

In TensorBay SDK, the dataset client supplies the function of version control.



## Authorization

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
dataset_client = gas.create_dataset("DatasetName")
```

## Create Draft

TensorBay SDK supports creating the draft straightforwardly, which is based on the current branch. Note that currently there can be only one open draft in each branch.

```
dataset_client.create_draft("draft-1")
```

Then the dataset client will change the status to “draft” and store the draft number. The draft number will be auto-increasing every time a draft is created.

```
is_draft = dataset_client.status.is_draft
# is_draft = True (True for draft, False for commit)
draft_number = dataset_client.status.draft_number
# draft_number = 1
branch_name = dataset_client.status.branch_name
# branch_name = main
```

Also, TensorBay SDK supports creating a draft based on a given branch.

```
dataset_client.create_draft("draft-1", branch_name="main")
```

## List Drafts

The draft number can be found through listing drafts.

```
drafts = dataset_client.list_drafts()
```

## Get Draft

```
draft = dataset_client.get_draft(draft_number=1)
```

## Commit Draft

After the commit, the draft will be closed.

```
dataset_client.commit("commit-1", "commit description")
is_draft = dataset_client.status.is_draft
# is_draft = False (True for draft, False for commit)
commit_id = dataset_client.status.commit_id
# commit_id = "****"
```

### Get Commit

```
commit = dataset_client.get_commit(commit_id)
```

### List Commits

```
commits = dataset_client.list_commits()
```

### Checkout

```
# checkout to the draft.  
dataset_client.checkout(draft_number=draft_number)  
# checkout to the commit.  
dataset_client.checkout(revision=commit_id)
```

## 1.4.2 Branch

TensorBay supports diverging from the main line of development and continue to do work without messing with that main line. Like Git, the way Tensorbay branches is incredibly lightweight, making branching operations nearly instantaneous, and switching back and forth between branches generally just as fast. Tensorbay encourages workflows that branch often, even multiple times in a day.

Before operating branches, a dataset client instance with existing commit is needed.

```
from tensorbay import GAS  
  
ACCESS_KEY = "Accesskey-*****"  
gas = GAS(ACCESS_KEY)  
dataset_client = gas.create_dataset("DatasetName")  
dataset_client.create_draft("draft-1")  
# Add some data to the dataset.  
dataset_client.commit("commit-1", tag="V1")  
commit_id_1 = dataset_client.status.commit_id  
  
dataset_client.create_draft("draft-2")  
# Do some modifications to the dataset.  
dataset_client.commit("commit-2", tag="V2")  
commit_id_2 = dataset_client.status.commit_id
```

## Create Branch

### Create Branch on the Current Commit

TensorBay SDK supports creating the branch straightforwardly, which is based on the current commit.

```
dataset_client.create_branch("T123")
```

Then the dataset client will storage the branch name. "main" is the default branch, it will be created when init the dataset

```
branch_name = dataset_client.status.branch_name
# branch_name = "T123"
commit_id = dataset_client.status.commit_id
# commit_id = "xxx"
```

### Create Branch on a Revision

Also, creating a branch based on a revision is allowed.

```
dataset_client.create_branch("T123", revision=commit_id_2)
dataset_client.create_branch("T123", revision="V2")
dataset_client.create_branch("T123", revision="main")
```

The dataset client will checkout to the branch. The stored commit id is from the commit which the branch points to.

```
branch_name = dataset_client.status.branch_name
# branch_name = "T123"
commit_id = dataset_client.status.commit_id
# commit_id = "xxx"
```

Specially, creating a branch based on a former commit is permitted.

```
dataset_client.create_branch("T1234", revision=commit_id_1)
dataset_client.create_branch("T1234", revision="V1")
```

Similarly, the dataset client will checkout to the branch.

```
branch_name = dataset_client.status.branch_name
# branch_name = "T1234"
commit_id = dataset_client.status.commit_id
# commit_id = "xxx"
```

Then, through creating and committing the draft based on the branch, diverging from the current line of development can be realized.

```
dataset_client.create_draft("draft-3")
# Do some modifications to the dataset.
dataset_client.commit("commit-3", tag="V3")
```

### List Branches

```
branches = dataset_client.list_branches()
```

### Get Branch

```
branch = dataset_client.get_branch("T123")
```

### Delete Branch

```
dataset_client.delete_branch("T123")
```

## 1.4.3 Tag

TensorBay supports tagging specific commits in a dataset's history as being important. Typically, people use this functionality to mark release revisions (v1.0, v2.0 and so on).

Before operating tags, a dataset client instance with existing commit is needed.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
dataset_client = gas.create_dataset("DatasetName")
dataset_client.create_draft("draft-1")
# do the modifications in this draft
```

### Create Tag

TensorBay SDK supports three approaches of creating the tag.

First is to create the tag when committing.

```
dataset_client.commit("commit-1", tag="Tag-1")
```

Second is to create the tag straightforwardly, which is based on the current commit.

```
dataset_client.create_tag("Tag-1")
```

Third is to create tag on an existing commit.

```
commit_id = dataset_client.status.commit_id
dataset_client.create_tag("Tag-1", revision=commit_id)
```

### Get Tag

```
tag = dataset_client.get_tag("Tag-1")
```

### List Tags

```
tags = dataset_client.list_tags()
```

### Delete Tag

```
dataset_client.delete_tag("Tag-1")
```

## 1.5 Visualization

**Pharos** is a plug-in of TensorBay SDK used for local visualization. After finishing the *dataset organization*, users can visualize the organized *Dataset* instance locally using **Pharos**. The visualization result can help users to check whether the dataset is correctly organized.

### 1.5.1 Install Pharos

To install **Pharos** by **pip**, run the following command:

```
$ pip3 install pharos
```

### 1.5.2 Pharos Usage

#### Organize a Dataset

Take the *BSTLD* as an example:

```
from tensorbay.opendataset import BSTLD  
  
dataset = BSTLD("path/to/dataset")
```

#### Visualize the Dataset

```
from pharos import visualize  
  
visualize(dataset)
```

Open the returned URL to see the visualization result.

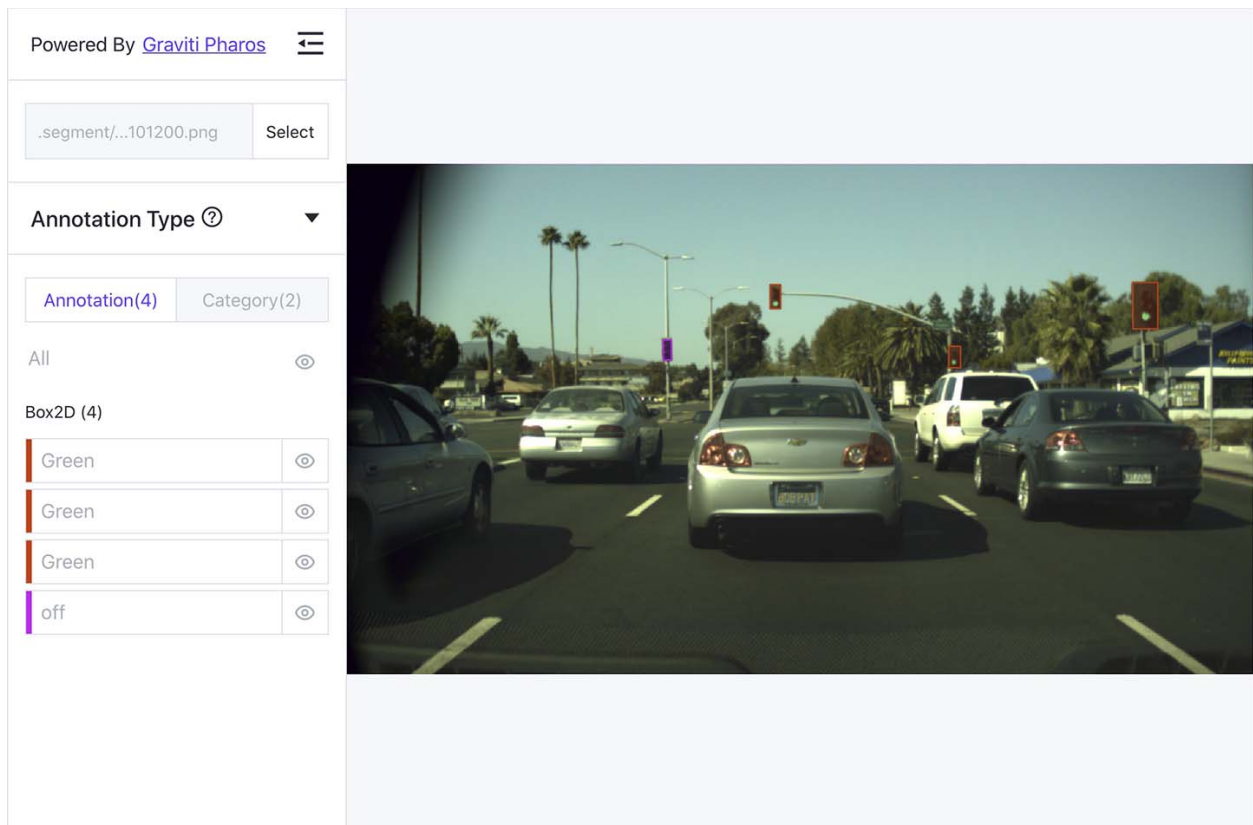


Fig. 1.5: The visualized result of the BSTLD dataset.

## 1.6 Fusion Dataset

Fusion dataset represents datasets with data collected from multiple sensors. Typical examples of fusion dataset are some autonomous driving datasets, such as [nuScenes](#) and [KITTI-tracking](#).

### 1.6.1 Fusion Dataset Structure

TensorBay also defines a uniform fusion dataset format. This topic explains the related concepts. The TensorBay fusion dataset format looks like:

```

fusion dataset
├── notes
├── catalog
│   ├── subcatalog
│   ├── subcatalog
│   └── ...
├── fusion segment
│   ├── sensors
│   │   ├── sensor
│   │   ├── sensor
│   │   └── ...
│   ├── frame
│   │   ├── data
│   │   └── ...
│   ├── frame
│   │   ├── data
│   │   └── ...
│   └── ...
├── fusion segment
└── ...

```

#### fusion dataset

Fusion dataset is the topmost concept in TensorBay format. Each fusion dataset includes a catalog and a certain number of fusion segments.

The corresponding class of fusion dataset is [FusionDataset](#).

#### notes

The notes of the fusion dataset is the same as the notes (*ref*) of the dataset.

## catalog & subcatalog in fusion dataset

The catalog of the fusion dataset is the same as the catalog (*ref*) of the dataset.

## fusion segment

There may be several parts in a fusion dataset. In TensorBay format, each part of the fusion dataset is stored in one fusion segment. Each fusion segment contains a certain number of frames and multiple sensors, from which the data inside the fusion segment are collected.

The corresponding class of fusion segment is *FusionSegment*.

## sensor

Sensor represents the device that collects the data inside the fusion segment. Currently, TensorBay supports four sensor types.(Table. 1.2)

Table 1.2: supported sensors

Supported Sensors	Corresponding Data Type
<i>Camera</i>	image
<i>FisheyeCamera</i>	image
<i>Lidar</i>	point cloud
<i>Radar</i>	point cloud

The corresponding class of sensor is *Sensor*.

## frame

Frame is the structural level next to the fusion segment. Each frame contains multiple data collected from different sensors at the same time.

The corresponding class of frame is *Frame*.

## data in fusion dataset

Each data inside a frame corresponds to a sensor. And the data of the fusion dataset is the same as the data (*ref*) of the dataset.

## 1.6.2 CADC

This topic describes how to manage the “CADC” dataset.

“CADC” is a fusion dataset with 8 *sensors* including 7 *cameras* and 1 *lidar* , and has *Box3D* type of labels on the point cloud data. (Fig. 1.6). See [this page](#) for more details about this dataset.



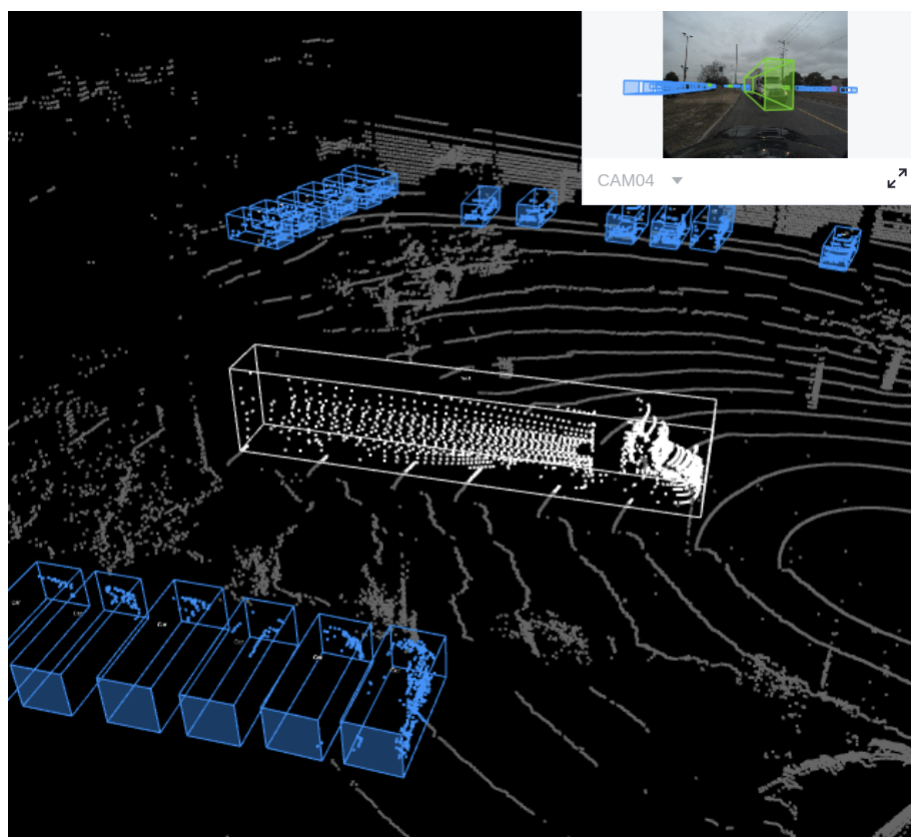


Fig. 1.6: The preview of a point cloud from “CAD-C” with Box3D labels.

### Authorize a Client Instance

First of all, create a GAS client.

```
from tensorbay import GAS
from tensorbay.dataset import FusionDataset

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

### Create Fusion Dataset

Then, create a fusion dataset client by passing the fusion dataset name and `is_fusion` argument to the GAS client.

```
gas.create_dataset("CADC", is_fusion=True)
```

### List Dataset Names

To check if you have created “CADC” fusion dataset, you can list all your available datasets. See [this page](#) for details.

The datasets listed here include both *datasets* and *fusion datasets*.

```
gas.list_dataset_names()
```

### Organize Fusion Dataset

Now we describe how to organize the “CADC” fusion dataset by the *FusionDataset* instance before uploading it to TensorBay. It takes the following steps to organize “CADC”.

### Write the Catalog

The first step is to write the *catalog*. Catalog is a json file contains all label information of one dataset. See [this page](#) for more details. The only annotation type for “CADC” is *Box3D*, and there are 10 *category* types and 9 *attributes* types.

```
1 {
2   "BOX3D": {
3     "isTracking": true,
4     "categories": [
5       { "name": "Animal" },
6       { "name": "Bicycle" },
7       { "name": "Bus" },
8       { "name": "Car" },
9       { "name": "Garbage_Container_on_Wheels" },
10      { "name": "Pedestrian" },
11      { "name": "Pedestrian_With_Object" },
12      { "name": "Traffic_Guidance_Objects" },
13      { "name": "Truck" },
14      { "name": "Horse and Buggy" }
15    ],
```

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```

16     "attributes": [
17         {
18             "name": "stationary",
19             "type": "boolean"
20         },
21         {
22             "name": "camera_used",
23             "enum": [0, 1, 2, 3, 4, 5, 6, 7, null]
24         },
25         {
26             "name": "state",
27             "enum": ["Moving", "Parked", "Stopped"],
28             "parentCategories": ["Car", "Truck", "Bus", "Bicycle", "Horse_and_Buggy"]
29         },
30         {
31             "name": "truck_type",
32             "enum": [
33                 "Construction_Truck",
34                 "Emergency_Truck",
35                 "Garbage_Truck",
36                 "Pickup_Truck",
37                 "Semi_Truck",
38                 "Snowplow_Truck"
39             ],
40             "parentCategories": ["Truck"]
41         },
42         {
43             "name": "bus_type",
44             "enum": ["Coach_Bus", "Transit_Bus", "Standard_School_Bus", "Van_School_
↳ Bus"],
45             "parentCategories": ["Bus"]
46         },
47         {
48             "name": "age",
49             "enum": ["Adult", "Child"],
50             "parentCategories": ["Pedestrian", "Pedestrian_With_Object"]
51         },
52         {
53             "name": "traffic_guidance_type",
54             "enum": ["Permanent", "Moveable"],
55             "parentCategories": ["Traffic_Guidance_Objects"]
56         },
57         {
58             "name": "rider_state",
59             "enum": ["With_Rider", "Without_Rider"],
60             "parentCategories": ["Bicycle"]
61         },
62         {
63             "name": "points_count",
64             "type": "integer",
65             "minimum": 0
66         }

```

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```

67     ]
68     }
69 }

```

**Note:** The annotations for “CADC” have tracking information, hence the value of `isTracking` should be set as `True`.

## Write the Dataloader

The second step is to write the *dataloader*. The *dataloader* function of “CADC” is to manage all the files and annotations of “CADC” into a *FusionDataset* instance. The *code block* below displays the “CADC” dataloader.

```

1  #!/usr/bin/env python3
2  #
3  # Copyright 2021 Graviti. Licensed under MIT License.
4  #
5  # pylint: disable=invalid-name
6  # pylint: disable=missing-module-docstring
7
8  import json
9  import os
10 from datetime import datetime
11 from typing import Any, Dict, List
12
13 import quaternion
14
15 from ...dataset import Data, Frame, FusionDataset
16 from ...exception import ModuleImportError
17 from ...label import LabeledBox3D
18 from ...sensor import Camera, Lidar, Sensors
19 from ..utility import glob
20
21 DATASET_NAME = "CADC"
22
23
24 def CADC(path: str) -> FusionDataset:
25     """Dataloader of the `CADC` dataset.
26
27     .. _CADC: http://cadcd.uwaterloo.ca/index.html
28
29     The file structure should be like::
30
31         <path>
32         2018_03_06/
33         0001/
34             3d_ann.json
35             labeled/
36                 image_00/
37                     data/
38                         000000000000.png

```

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```

39         00000000001.png
40         ...
41         timestamps.txt
42         ...
43         image_07/
44             data/
45                 timestamps.txt
46         lidar_points/
47             data/
48                 timestamps.txt
49         novatel/
50             data/
51                 dataformat.txt
52                 timestamps.txt
53         ...
54     0018/
55     calib/
56         00.yaml
57         01.yaml
58         02.yaml
59         03.yaml
60         04.yaml
61         05.yaml
62         06.yaml
63         07.yaml
64         extrinsics.yaml
65         README.txt
66     2018_03_07/
67     2019_02_27/
68
69 Arguments:
70     path: The root directory of the dataset.
71
72 Returns:
73     Loaded `~tensorbay.dataset.dataset.FusionDataset` instance.
74
75 """
76 root_path = os.path.abspath(os.path.expanduser(path))
77
78 dataset = FusionDataset(DATASET_NAME)
79 dataset.notes.is_continuous = True
80 dataset.load_catalog(os.path.join(os.path.dirname(__file__), "catalog.json"))
81
82 for date in os.listdir(root_path):
83     date_path = os.path.join(root_path, date)
84     sensors = _load_sensors(os.path.join(date_path, "calib"))
85     for index in os.listdir(date_path):
86         if index == "calib":
87             continue
88
89     segment = dataset.create_segment(f"{date}/{index}")
90     segment.sensors = sensors

```

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```

91     segment_path = os.path.join(root_path, date, index)
92     data_path = os.path.join(segment_path, "labeled")
93
94     with open(os.path.join(segment_path, "3d_ann.json"), "r") as fp:
95         # The first line of the json file is the json body.
96         annotations = json.loads(fp.readline())
97         timestamps = _load_timestamps(sensors, data_path)
98         for frame_index, annotation in enumerate(annotations):
99             segment.append(_load_frame(sensors, data_path, frame_index, annotation,
100 ↪ timestamps))
101
102     return dataset
103
104 def _load_timestamps(sensors: Sensors, data_path: str) -> Dict[str, List[str]]:
105     timestamps = {}
106     for sensor_name in sensors.keys():
107         data_folder = f"image_{sensor_name[-2:]}" if sensor_name != "LIDAR" else "lidar_
108 ↪ points"
109         timestamp_file = os.path.join(data_path, data_folder, "timestamps.txt")
110         with open(timestamp_file, "r") as fp:
111             timestamps[sensor_name] = fp.readlines()
112
113     return timestamps
114
115 def _load_frame(
116     sensors: Sensors,
117     data_path: str,
118     frame_index: int,
119     annotation: Dict[str, Any],
120     timestamps: Dict[str, List[str]],
121 ) -> Frame:
122     frame = Frame()
123     for sensor_name in sensors.keys():
124         # The data file name is a string of length 10 with each digit being a number:
125         # 0000000000.jpg
126         # 0000000001.bin
127         data_file_name = f"{frame_index:010}"
128
129         # Each line of the timestamps file looks like:
130         # 2018-03-06 15:02:33.000000000
131         timestamp = datetime.strptime(
132             timestamps[sensor_name][frame_index][:23], "%Y-%m-%d %H:%M:%S.%f"
133         ).timestamp()
134         if sensor_name != "LIDAR":
135             # The image folder corresponds to different cameras, whose name is likes
136 ↪ "CAM00".
137             # The image folder looks like "image_00".
138             camera_folder = f"image_{sensor_name[-2:]}"
139             image_file = f"{data_file_name}.png"

```

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```

140         data = Data(
141             os.path.join(data_path, camera_folder, "data", image_file),
142             target_remote_path=f"{camera_folder}-{image_file}",
143             timestamp=timestamp,
144         )
145     else:
146         data = Data(
147             os.path.join(data_path, "lidar_points", "data", f"{data_file_name}.bin"),
148             timestamp=timestamp,
149         )
150         data.label.box3d = _load_labels(annotation["cuboids"])
151
152     frame[sensor_name] = data
153     return frame
154
155
156 def _load_labels(boxes: List[Dict[str, Any]]) -> List[LabeledBox3D]:
157     labels = []
158     for box in boxes:
159         dimension = box["dimensions"]
160         position = box["position"]
161
162         attributes = box["attributes"]
163         attributes["stationary"] = box["stationary"]
164         attributes["camera_used"] = box["camera_used"]
165         attributes["points_count"] = box["points_count"]
166
167         label = LabeledBox3D(
168             size=(
169                 dimension["y"], # The "y" dimension is the width from front to back.
170                 dimension["x"], # The "x" dimension is the width from left to right.
171                 dimension["z"],
172             ),
173             translation=(
174                 position["x"], # "x" axis points to the forward facing direction of the
175                 position["y"], # "y" axis points to the left direction of the object.
176                 position["z"],
177             ),
178             rotation=quaternion.from_rotation_vector((0, 0, box["yaw"])),
179             category=box["label"],
180             attributes=attributes,
181             instance=box["uuid"],
182         )
183         labels.append(label)
184
185     return labels
186
187
188 def _load_sensors(calib_path: str) -> Sensors:
189     try:
190         import yaml # pylint: disable=import-outside-toplevel

```

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```

191     except ModuleNotFoundError as error:
192         raise ModuleImportError(error.name, "pyyaml") from error # type: ignore[arg-
↳ type]
193
194     sensors = Sensors()
195
196     lidar = Lidar("LIDAR")
197     lidar.set_extrinsics()
198     sensors.add(lidar)
199
200     with open(os.path.join(calib_path, "extrinsics.yaml"), "r") as fp:
201         extrinsics = yaml.load(fp, Loader=yaml.FullLoader)
202
203     for camera_calibration_file in glob(os.path.join(calib_path, "[0-9]*.yaml")):
204         with open(camera_calibration_file, "r") as fp:
205             camera_calibration = yaml.load(fp, Loader=yaml.FullLoader)
206
207             # camera_calibration_file looks like:
208             # /path-to-CADC/2018_03_06/calib/00.yaml
209             camera_name = f"CAM{os.path.splitext(os.path.basename(camera_calibration_
↳ file))[0]}"
210             camera = Camera(camera_name)
211             camera.description = camera_calibration["camera_name"]
212
213             camera.set_extrinsics(matrix=extrinsics[f"T_LIDAR_{camera_name}"])
214
215             camera_matrix = camera_calibration["camera_matrix"]["data"]
216             camera.set_camera_matrix(matrix=[camera_matrix[:3], camera_matrix[3:6], camera_
↳ matrix[6:9]])
217
218             distortion = camera_calibration["distortion_coefficients"]["data"]
219             camera.set_distortion_coefficients(**dict(zip(("k1", "k2", "p1", "p2", "k3"),
↳ distortion)))
220
221     sensors.add(camera)
222     return sensors

```

## create a fusion dataset

To load a fusion dataset, we first need to create an instance of `FusionDataset`.(L75)

Note that after creating the *fusion dataset*, you need to set the `is_continuous` attribute of notes to `True`.(L76) since the *frames* in each *fusion segment* is time-continuous.



## load the catalog

Same as dataset, you also need to load the *catalog*.(L77) The catalog file “catalog.json” is in the same directory with dataloader file.

## create fusion segments

In this example, we create fusion segments by `dataset.create_segment(SEGMENT_NAME)`.(L86) We manage the data under the subfolder(L33) of the date folder(L32) into a fusion segment and combine two folder names to form a segment name, which is to ensure that frames in each segment are continuous.

## add sensors to fusion segments

After constructing the fusion segment, the *sensors* corresponding to different data should be added to the fusion segment.(L87)

In “CADC” , there is a need for *projection*, so we need not only the name for each sensor, but also the calibration parameters.

And to manage all the *Sensors* (L81, L183) corresponding to different data, the parameters from calibration files are extracted.

*Lidar* sensor only has *extrinsics*, here we regard the lidar as the origin of the point cloud 3D coordinate system, and set the extrinsics as defaults(L189).

To keep the projection relationship between sensors, we set the transform from the camera 3D coordinate system to the lidar 3D coordinate system as *Camera* extrinsics(L205).

Besides *extrinsics()*, *Camera* sensor also has *intrinsics()*, which are used to project 3D points to 2D pixels.

The intrinsics consist of two parts, *CameraMatrix* and *DistortionCoefficients*.(L208-L211)

## add frames to segment

After adding the sensors to the fusion segments, the frames should be added into the continuous segment in order(L96).

Each frame contains the data corresponding to each sensor, and each data should be added to the frame under the key of sensor name(L147).

In fusion datasets, it is common that not all data have labels. In “CADC”, only point cloud files(Lidar data) have *Box3D* type of labels(L145). See [this page](#) for more details about Box3D annotation details.

---

**Note:** The *CADC dataloader* above uses relative import(L16-L19). However, when you write your own dataloader you should use regular import. And when you want to contribute your own dataloader, remember to use relative import.

---

### Visualize Dataset

Optionally, the organized dataset can be visualized by **Pharos**, which is a TensorBay SDK plug-in. This step can help users to check whether the dataset is correctly organized. Please see [Visualization](#) for more details.

### Upload Fusion Dataset

After you finish the [dataloader](#) and organize the “CADC” into a *FusionDataset* instance, you can upload it to TensorBay for sharing, reuse, etc.

```
# fusion_dataset is the one you initialized in "Organize Fusion Dataset" section
fusion_dataset_client = gas.upload_dataset(fusion_dataset, jobs=8)
fusion_dataset_client.commit("initial commit")
```

Remember to execute the commit step after uploading. If needed, you can re-upload and commit again. Please see [this page](#) for more details about version control.

---

**Note:** Commit operation can also be done on our [GAS](#) Platform.

---

### Read Fusion Dataset

Now you can read “CADC” dataset from TensorBay.

```
fusion_dataset = FusionDataset("CADC", gas)
```

In *dataset* “CADC”, there are lots of *FusionSegments*: 2018\_03\_06/0001, 2018\_03\_07/0001, ...

You can get the segment names by list them all.

```
fusion_dataset.keys()
```

You can get a segment by passing the required segment name.

```
fusion_segment = fusion_dataset["2018_03_06/0001"]
```

---

**Note:** If the *segment* or *fusion segment* is created without given name, then its name will be “”.

---

In the 2018\_03\_06/0001 *fusion segment*, there are several *sensors*. You can get all the sensors by accessing the *sensors* of the *FusionSegment*.

```
sensors = fusion_segment.sensors
```

In each *fusion segment*, there are a sequence of *frames*. You can get one by index.

```
frame = fusion_segment[0]
```

In each *frame*, there are several *data* corresponding to different sensors. You can get each data by the corresponding sensor name.

```
for sensor_name in sensors.keys():
    data = frame[sensor_name]
```

In “CADC”, only *data* under *Lidar* has a sequence of *Box3D* annotations. You can get one by index.

```
lidar_data = frame["LIDAR"]
label_box3d = lidar_data.label.box3d[0]
category = label_box3d.category
attributes = label_box3d.attributes
```

There is only one label type in “CADC” dataset, which is *box3d*. The information stored in *category* is one of the category names in “categories” list of *catalog.json*. The information stored in *attributes* is some of the attributes in “attributes” list of *catalog.json*.

See [this page](#) for more details about the structure of Box3D.

## Delete Fusion Dataset

To delete “CADC”, run the following code:

```
gas.delete_dataset("CADC")
```

## 1.7 Cloud Storage

All data on TensorBay are hosted on cloud.

TensorBay supports two cloud storage modes:

- DEFAULT CLOUD STORAGE: data are stored on TensorBay cloud
- AUTHORIZED CLOUD STORAGE: data are stored on other providers’ cloud

### 1.7.1 Default Cloud Storage

In default cloud storage mode, data are stored on TensorBay cloud.

Create a dataset with default storage:

```
gas.create_dataset("DatasetName")
```

### 1.7.2 Authorized Cloud Storage

You can also upload data to your public cloud storage space.

Now TensorBay support following cloud providers:

- Aliyun OSS
- Amazon S3
- Azure Blob

### Config

See [cloud storage instruction](#) for details about how to configure cloud storage on TensorBay.

TensorBay SDK supports a method to list a user's all previous configurations.

```
from tensorbay import GAS

gas = GAS("<YOUR_ACCESSKEY>")
gas.list_auth_storage_configs()
```

### Create Authorized Storage Dataset

Create a dataset with authorized cloud storage:

```
dataset_client = gas.create_auth_dataset("dataset_name", "config_name", "path/to/dataset
↪")
```

---

**Important:** The directory `path/to/dataset` should be empty when create an authorized storage Fusion Dataset.

---

## 1.8 Request Configuration

This topic introduces the currently supported *Config* options([Table. 1.3](#)) for customizing request. Note that the default settings can satisfy most use cases.

Table 1.3: Requests Configuration Tables

Variables	Description
max_retries	The number of maximum retry times of the request. If the request method is one of the <code>allowed_retry_methods</code> and the response status is one of the <code>allowed_retry_status</code> , then the request can auto-retry <i>max_retries</i> times. Scenario: Enlarge it when under poor network quality. Default: 3 times.
allowed_retry_methods	The allowed methods for retrying request. Default: ["HEAD", "OPTIONS", "POST", "PUT"]
allowed_retry_status	The allowed status for retrying request. Default: [429, 500, 502, 503, 504]
timeout	The number of seconds before the request times out. Scenario: Enlarge it when under poor network quality. Default: 30 seconds.
is_internal	Whether the request is from internal or not. Scenario: Set it to True for quicker network speed when datasets and cloud servers are in the same region. See <a href="#">Use Internal Endpoint</a> for details. Default: False

### 1.8.1 Usage

```

from tensorbay import GAS
from tensorbay.client import config

# Enlarge timeout and max_retries of configuration.
config.timeout = 40
config.max_retries = 4

gas = GAS("<YOUR_ACCESSKEY>")

# The configs will apply to all the requests sent by TensorBay SDK.

```

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```
gas.list_dataset_names()
```

## 1.9 Use Internal Endpoint

This topic describes how to use the internal endpoint when using TensorBay.

### 1.9.1 Region and Endpoint

For a cloud storage service platform, a region is a collection of its resources in a geographic area. Each region is isolated and independent of the other regions. Endpoints are the domain names that other services can use to access the cloud platform. Thus, there are mappings between regions and endpoints. Take OSS as an example, the endpoint for region **China (Hangzhou)** is *oss-cn-hangzhou.aliyuncs.com*.

Actually, the endpoint mentioned above is the public endpoint. There is another kind of endpoint called the internal endpoint. The internal endpoint can be used by other cloud services in the **same region** to access cloud storage services. For example, the internal endpoint for region **China (Hangzhou)** is *oss-cn-hangzhou-internal.aliyuncs.com*.

Much quicker internet speed is the most important benefit of using an internal endpoint. Currently, TensorBay supports using the internal endpoint of OSS for operations such as uploading and reading datasets.

### 1.9.2 Usage

If the endpoint of the cloud server is the same as the TensorBay storage, set *is\_internal* to *True* to use the internal endpoint for obtaining a faster network speed.

```
from tensorbay import GAS
from tensorbay.client import config
from tensorbay.dataset import Data, Dataset

# Set is_internal to True for using internal endpoint.
config.is_internal = True

gas = GAS("<YOUR_ACCESSKEY>")

# Organize the local dataset by the "Dataset" class before uploading.
dataset = Dataset("DatasetName")

segment = dataset.create_segment()
segment.append(Data("0000001.jpg"))
segment.append(Data("0000002.jpg"))

# All the data will be uploaded through internal endpoint.
dataset_client = gas.upload_dataset(dataset, jobs=8)

dataset_client.commit("Initial commit")
```

## 1.10 PyTorch

This topic describes how to integrate TensorBay dataset with PyTorch Pipeline using the [MNIST Dataset](#) as an example.

The typical method to integrate TensorBay dataset with PyTorch is to build a “Segment” class derived from `torch.utils.data.Dataset`.

```
from PIL import Image
from torch.utils.data import DataLoader, Dataset
from torchvision import transforms

from tensorbay import GAS
from tensorbay.dataset import Dataset as TensorBayDataset

class MNISTSegment(Dataset):
    """class for wrapping a MNIST segment."""

    def __init__(self, gas, segment_name, transform):
        super().__init__()
        self.dataset = TensorBayDataset("MNIST", gas)
        self.segment = self.dataset[segment_name]
        self.category_to_index = self.dataset.catalog.classification.get_category_to_
↪index()
        self.transform = transform

    def __len__(self):
        return len(self.segment)

    def __getitem__(self, idx):
        data = self.segment[idx]
        with data.open() as fp:
            image_tensor = self.transform(Image.open(fp))

        return image_tensor, self.category_to_index[data.label.classification.category]
```

Using the following code to create a PyTorch dataloader and run it:

```
ACCESS_KEY = "Accesskey-*****"

to_tensor = transforms.ToTensor()
normalization = transforms.Normalize(mean=[0.485], std=[0.229])
my_transforms = transforms.Compose([to_tensor, normalization])

train_segment = MNISTSegment(GAS(ACCESS_KEY), segment_name="train", transform=my_
↪transforms)
train_dataloader = DataLoader(train_segment, batch_size=4, shuffle=True, num_workers=4)

for index, (image, label) in enumerate(train_dataloader):
    print(f"{index}: {label}")
```

## 1.11 TensorFlow

This topic describes how to integrate TensorBay dataset with TensorFlow Pipeline using the [MNIST Dataset](#) as an example.

The typical method to integrate TensorBay dataset with TensorFlow is to build a callable “Segment” class.

```
import numpy as np
import tensorflow as tf
from PIL import Image
from tensorflow.data import Dataset

from tensorbay import GAS
from tensorbay.dataset import Dataset as TensorBayDataset

class MNISTSegment:
    """class for wrapping a MNIST segment."""

    def __init__(self, gas, segment_name):
        self.dataset = TensorBayDataset("MNIST", gas)
        self.segment = self.dataset[segment_name]
        self.category_to_index = self.dataset.catalog.classification.get_category_to_
        ↪index()

    def __call__(self):
        """Yield an image and its corresponding label.

        Yields:
            image_tensor: the tensorflow sensor of the image.
            category_tensor: the tensorflow sensor of the category.

        """
        for data in self.segment:
            with data.open() as fp:
                image_tensor = tf.convert_to_tensor(
                    np.array(Image.open(fp)) / 255, dtype=tf.float32
                )
                category = self.category_to_index[data.label.classification.category]
                category_tensor = tf.convert_to_tensor(category, dtype=tf.int32)
                yield image_tensor, category_tensor
```

Using the following code to create a TensorFlow dataset and run it:

```
ACCESS_KEY = "Accesskey-*****"

dataset = Dataset.from_generator(
    MNISTSegment(GAS(ACCESS_KEY), "train"),
    output_signature=(
        tf.TensorSpec(shape=(28, 28), dtype=tf.float32),
        tf.TensorSpec(shape=(), dtype=tf.int32),
    ),
).batch(4)
```

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```
for index, (image, label) in enumerate(dataset):  
    print(f"{index}: {label}")
```

## 1.12 Getting Started with CLI

The TensorBay Command Line Interface is a tool to operate on datasets. It supports Windows, Linux, and Mac platforms.

TensorBay CLI can:

- Create and delete dataset.
- List data, segments and datasets on TensorBay.
- Upload data to TensorBay.

### 1.12.1 Installation

To use TensorBay CLI, please install TensorBay SDK first.

```
$ pip3 install tensorbay
```

### 1.12.2 Configuration

An [accessKey](#) is used for identification when using TensorBay to operate datasets.

Set the accessKey into configuration:

```
$ gas auth [ACCESSKEY]
```

To show authentication information:

```
$ gas auth --get
```

### 1.12.3 TBRN

TensorBay Resource Name(TBRN) uniquely defines the resource stored in TensorBay. TBRN begins with `tb:`. Default segment can be defined as `""` (empty string). See more details in [TBRN](#). The following is the general format for TBRN:

```
tb:<dataset_name>[:<segment_name>][://<remote_path>]
```

## 1.12.4 Usage

### CLI: Create a Dataset

```
gas dataset tb:<dataset_name>
```

### CLI: List Dataset Names

```
gas dataset
```

### CLI: Create a Draft

```
gas draft tb:<dataset_name> [-t <title>]
```

### CLI: List Drafts

```
gas draft -l tb:<dataset_name>
```

### CLI: Upload a File To the Dataset

```
gas cp <local_path> tb:<dataset_name>#<draft_number>:<segment_name>
```

### CLI: Commit the Draft

```
gas commit tb:<dataset_name>#<draft_number> [-m <message>]
```

## 1.13 TensorBay Resource Name

TensorBay Resource Name(TBRN) uniquely defines the resource stored in TensorBay. All TBRN begins with `tb:`.

### 1. Define a dataset

```
tb:<dataset\_name>
```

For example, the following TBRN means the dataset “VOC2012”.

```
tb:VOC2012
```

### 2. Define a segment

```
tb:<dataset_name>:<segment_name>
```

For example, the following TBRN means the “train” segment of dataset “VOC2012”.

```
tb:VOC2010:train
```

### 3. Define a file

```
tb:<dataset_name>:<segment_name>://<remote_path>
```

For example, the following TBRN means the file “2012\_004330.jpg” under “train” segment in dataset “VOC2012”.

```
tb:VOC2012:train://2012_004330.jpg
```

## 1.13.1 TBRN With Version Info

The version information can also be included in the TBRN when using *version control* feature.

### 1. Include revision info:

A TBRN can include revision info in the following format:

```
tb:<dataset_name>@<revision>[:<segment_name>][:<remote_path>]
```

For example, the following TBRN means the main branch of dataset “VOC2012”.

```
tb:VOC2010@main
```

### 2. Include draft info:

A TBRN can include draft info in the following format:

```
tb:<dataset_name>#<draft_number>[:<segment_name>][:<remote_path>]
```

For example, the following TBRN means the 1st draft of dataset “VOC2012”.

```
tb:VOC2012#1
```

Note that if neither revision nor draft number is given, a TBRN will refer to the default branch.

## 1.14 CLI Commands

The following table lists the currently supported CLI commands.(Table. 1.4).

Table 1.4: CLI Commands

Commands	Description
<i>gas auth</i>	authentication operations.
<i>gas config</i>	config operations
<i>gas dataset</i>	dataset operations.
<i>gas ls</i>	list operations.
<i>gas cp</i>	copy operations.
<i>gas rm</i>	remove operations.
<i>gas draft</i>	draft operations.
<i>gas commit</i>	commit operations.
<i>gas tag</i>	tag operations.
<i>gas log</i>	log operations.
<i>gas branch</i>	branch operations

### 1.14.1 gas auth

Work with authentication operations.

Authenticate the accesskey of the TensorBay account. If the accesskey is not provided, interactive authentication will be launched.

```
gas auth [ACCESSKEY]
```

Get the authentication information.

```
gas auth --get [--all]
```

Unset the authentication information.

```
gas auth --unset [--all]
```

### 1.14.2 gas config

Work with configuration operations.

Add a single configuration.

```
gas config [key] [value]
```

For example:

```
gas config editor vim
```

Show all the configurations.

```
gas config
```

Show a single configuration.

```
gas config [key]
```

For example:

```
gas config editor
```

Unset a single configuration.

```
gas config --unset <key>
```

For example:

```
gas config --unset editor
```

### 1.14.3 gas dataset

Work with dataset operations.

Create a dataset.

```
gas dataset tb:<dataset_name>
```

List all datasets.

```
gas dataset
```

Delete a dataset.

```
gas dataset -d tb:<dataset_name>
```

### 1.14.4 gas ls

Work with list operations.

List the segments of a dataset.(default branch)

```
gas ls tb:<dataset_name>
```

List the segments of a specific dataset *revision*.

```
gas ls tb:<dataset_name>@<revision>
```

List the segments of a specific dataset draft.

See *gas draft* for more information.

```
gas ls tb:<dataset_name>#<draft_number>
```

List all files of a segment.

```
gas ls tb:<dataset_name>:<segment_name>
gas ls tb:<dataset_name>@<revision>:<segment_name>
gas ls tb:<dataset_name>#<draft_number>:<segment_name>
```

Get a certain file.

```
gas ls tb:<dataset_name>:<segment_name>://<remote_path>
gas ls tb:<dataset_name>@<revision>:<segment_name>://<remote_path>
gas ls tb:<dataset_name>#<draft_number>:<segment_name>://<remote_path>
```

### 1.14.5 gas cp

Work with copy operations.

Upload a file to a segment. The `local_path` refers to a file.

The target dataset must be in draft status, see [gas draft](#) for more information.

```
gas cp <local_path> tb:<dataset_name>#<draft_number>:<segment_name>
```

Upload files to a segment. The `local_path` refers to a directory.

```
gas cp -r <local_path> tb:<dataset_name>#<draft_number>:<segment_name>
```

Upload a file to a segment with a given `remote_path`. The `local_path` can only refer to a file.

```
gas cp <local_path> tb:<dataset_name>#<draft_number>:<segment_name>://<remote_path>
```

### 1.14.6 gas rm

Work with remove operations.

Remove a segment.

The target dataset must be in draft status, see [gas draft](#) for more information.

```
gas rm -r tb:<dataset_name>#<draft_number>:<segment_name>
```

Remove a file.

```
gas rm tb:<dataset_name>@<revision>:<segment_name>://<remote_path>
```

### 1.14.7 gas draft

Work with [draft](#) operations.

Create a draft with a title.

```
gas draft tb:<dataset_name> [-t <title>]
```

List the drafts of a dataset.

```
gas draft -l tb:<dataset_name>
```

### 1.14.8 gas commit

Work with commit operations.

Commit a *draft* with a message.

```
gas commit tb:<dataset_name>#<draft_number> [-m <message>]
```

### 1.14.9 gas tag

Work with *tag* operations.

Create a tag on the current commit or a specific *revision*.

```
gas tag tb:<dataset_name> <tag_name>  
gas tag tb:<dataset_name>@<revision> <tag_name>
```

List all tags.

```
gas tag tb:<dataset_name>
```

Delete a tag.

```
gas tag -d tb:<dataset_name>@<tag_name>
```

### 1.14.10 gas log

Work with log operations.

Show the commit logs.

```
gas log tb:<dataset_name>
```

Show commit logs from a certain *revision*.

```
gas log tb:<dataset_name>@<revision>
```

Limit the number of commit logs to show.

```
gas log -n <number> tb:<dataset_name>  
gas log --max-count <number> tb:<dataset_name>
```

Show commit logs in oneline format.

```
gas log --oneline tb:<dataset_name>
```

### 1.14.11 gas branch

Work with *branch* operations.

Create a new branch from the default branch.

```
gas branch tb:<dataset_name> <branch_name>
```

Create a new branch from a certain *revision*.

```
gas branch tb:<dataset_name>@<revision> <branch_name>
```

Show all branches.

```
gas branch tb:<dataset_name>
```

Delete a branch.

```
gas branch --delete tb:<dataset_name>@<branch_name>
```

## 1.15 Glossary

### 1.15.1 accesskey

An accesskey is an access credential for identification when using TensorBay to operate on your dataset.

To obtain an accesskey, log in to [Graviti AI Service\(GAS\)](#) and visit the [developer page](#) to create one.

For the usage of accesskey via Tensorbay SDK or CLI, please see [SDK authorization](#) or [CLI configuration](#).

### 1.15.2 branch

Similar to git, a branch is a lightweight pointer to one of the commits.

Every time a *commit* is submitted, the main branch pointer moves forward automatically to the latest commit.

### 1.15.3 commit

Similar with Git, a commit is a version of a dataset, which contains the changes compared with the former commit.

Each commit has a unique commit ID, which is a uuid in a 36-byte hexadecimal string. A certain commit of a dataset can be accessed by passing the corresponding commit ID or other forms of *revision*.

A commit is readable, but is not writable. Thus, only read operations such as getting catalog, files and labels are allowed. To change a dataset, please create a new commit. See [draft](#) for details.

On the other hand, “commit” also represents the action to save the changes inside a *draft* into a commit.



### 1.15.4 continuity

Continuity is a characteristic to describe the data within a *dataset* or a *fusion dataset*.

A dataset is continuous means the data in each segment of the dataset is collected over a continuous period of time and the collection order is indicated by the data paths or frame indexes.

The continuity can be set in *notes*.

Only continuous datasets can have *tracking* labels.

### 1.15.5 dataloader

A function that can organize files within a formatted folder into a *Dataset* instance or a *FusionDataset* instance.

The only input of the function should be a str indicating the path to the folder containing the dataset, and the return value should be the loaded *Dataset* or *FusionDataset* instance.

Here are some dataloader examples of datasets with different label types and continuity (Table. 1.5).

Table 1.5: Dataloaders

Dataloaders	Description
LISA Traffic Light Dataloader	This example is the dataloader of LISA Traffic Light Dataset, which is a continuous dataset with <i>Box2D</i> label.
Dogs vs Cats Dataloader	This example is the dataloader of Dogs vs Cats Dataset, which is a dataset with <i>Classification</i> label.
BSTLD Dataloader	This example is the dataloader of BSTLD Dataset, which is a dataset with <i>Box2D</i> label.
Neolix OD Dataloader	This example is the dataloader of Neolix OD Dataset, which is a dataset with <i>Box3D</i> label.
Leeds Sports Pose Daraloader	This example is the dataloader of Leeds Sports Pose Dataset, which is a dataset with <i>Keypoints2D</i> label.

**Note:** The name of the dataloader function is a unique identification of the dataset. It is in upper camel case and is generally obtained by removing special characters from the dataset name.

Take *Dogs vs Cats* dataset as an example, the name of its dataloader function is *DogsVsCats()*.

See more dataloader examples in [tensorbay.opendataset](#).

### 1.15.6 dataset

A uniform dataset format defined by TensorBay, which only contains one type of data collected from one sensor or without sensor information. According to the time continuity of data inside the dataset, a dataset can be a discontinuous dataset or a continuous dataset. [Notes](#) can be used to specify whether a dataset is continuous.

The corresponding class of dataset is [Dataset](#).

See [Dataset Structure](#) for more details.

### 1.15.7 draft

Similar with Git, a draft is a workspace in which changing the dataset is allowed.

A draft is created based on a [branch](#), and the changes inside it will be made into a commit.

There are scenarios when modifications of a dataset are required, such as correcting errors, enlarging dataset, adding more types of labels, etc. Under these circumstances, create a draft, edit the dataset and commit the draft.

### 1.15.8 fusion dataset

A uniform dataset format defined by Tensorbay, which contains data collected from multiple sensors.

According to the time continuity of data inside the dataset, a fusion dataset can be a discontinuous fusion dataset or a continuous fusion dataset. [Notes](#) can be used to specify whether a fusion dataset is continuous.

The corresponding class of fusion dataset is [FusionDataset](#).

See [Fusion Dataset Structure](#) for more details.

### 1.15.9 revision

Similar to Git, a revision is a reference to a single [commit](#). And many methods in TensorBay SDK take revision as an argument.

Currently, a revision can be in the following forms:

1. A full [commit](#) ID.
2. A [tag](#).
3. A [branch](#).

### 1.15.10 tag

TensorBay SDK has the ability to tag the specific [commit](#) in a dataset's history as being important. Typically, people use this functionality to mark release points (v1.0, v2.0 and so on).

### 1.15.11 TBRN

TBRN is the abbreviation for TensorBay Resource Name, which represents the data or a collection of data stored in TensorBay uniquely.

Note that TBRN is only used in *CLI*.

TBRN begins with `tb:`, followed by the dataset name, the segment name and the file name.

The following is the general format for TBRN:

```
tb:[dataset_name]:[segment_name]://[remote_path]
```

Suppose there is an image `000000.jpg` under the default segment of a dataset named `example`, then the TBRN of this image should be:

```
tb:example:://[000000.jpg]
```

**Note:** Default segment is defined as `""` (empty string).

### 1.15.12 tracking

Tracking is a characteristic to describe the labels within a *dataset* or a *fusion dataset*.

The labels of a dataset are tracking means the labels contain tracking information, such as tracking ID, which is used for tracking tasks.

Tracking characteristic is stored in *catalog*, please see *Label Format* for more details.

## 1.16 Dataset Structure

For ease of use, TensorBay defines a uniform dataset format. This topic explains the related concepts. The TensorBay dataset format looks like:

```
dataset
├── notes
├── catalog
│   ├── subcatalog
│   ├── subcatalog
│   └── ...
├── segment
│   ├── data
│   ├── data
│   └── ...
├── segment
│   ├── data
│   ├── data
│   └── ...
└── ...
```

### 1.16.1 dataset

Dataset is the topmost concept in TensorBay dataset format. Each dataset includes a catalog and a certain number of segments.

The corresponding class of dataset is *Dataset*.

### 1.16.2 notes

Notes contains the basic information of a dataset, including

- the time continuity of the data inside the dataset
- the fields of bin point cloud files inside the dataset

The corresponding class of notes is *Notes*.

### 1.16.3 catalog

Catalog is used for storing label meta information. It collects all the labels corresponding to a dataset. There could be one or several subcatalogs (*Label Format*) under one catalog. Each Subcatalog only stores label meta information of one label type, including whether the corresponding annotation has tracking information.

Here are some catalog examples of datasets with different label types and a dataset with tracking annotations(*Table. 1.6*).

Table 1.6: Catalogs

Catalogs	Description
elpv Catalog	This example is the catalog of elpv Dataset, which is a dataset with <i>Classification</i> label.
BSTLD Catalog	This example is the catalog of BSTLD Dataset, which is a dataset with <i>Box2D</i> label.
Neolix OD Catalog	This example is the catalog of Neolix OD Dataset, which is a dataset with <i>Box3D</i> label.
Leeds Sports Pose Catalog	This example is the catalog of Leeds Sports Pose Dataset, which is a dataset with <i>Keypoints2D</i> label.
NightOwls Catalog	This example is the catalog of NightOwls Dataset, which is a dataset with tracking <i>Box2D</i> label.

Note that catalog is not needed if there is no label information in a dataset.

### 1.16.4 segment

There may be several parts in a dataset. In TensorBay format, each part of the dataset is stored in one segment. For example, all training samples of a dataset can be organized in a segment named “train”.

The corresponding class of segment is *Segment*.

### 1.16.5 data

Data is the structural level next to segment. One data contains one dataset sample and its related labels, as well as any other information such as timestamp.

The corresponding class of data is *Data*.

## 1.17 Label Format

TensorBay supports multiple types of labels.

Each *Data* instance can have multiple types of label.

And each type of label is supported with a specific label class, and has a corresponding *subcatalog* class.

Table 1.7: supported label types

supported label types	label classes	subcatalog classes
<i>Classification</i>	<i>Classification</i>	<i>ClassificationSubcatalog</i>
<i>Box2D</i>	<i>LabeledBox2D</i>	<i>Box2DSubcatalog</i>
<i>Box3D</i>	<i>LabeledBox3D</i>	<i>Box3DSubcatalog</i>
<i>Keypoints2D</i>	<i>LabeledKeypoints2D</i>	<i>Keypoints2DSubcatalog</i>
<i>Sentence</i>	<i>LabeledSentence</i>	<i>SetenceSubcatalog</i>

### 1.17.1 Common Label Properties

Different types of labels contain different aspects of annotation information about the data. Some are more general, and some are unique to a specific label type.

Three common properties of a label will be introduced first, and the unique ones will be explained under the corresponding type of label.

Take a *2D box label* as an example:

```
>>> from tensorbay.label import LabeledBox2D
>>> label = LabeledBox2D(
...     10, 20, 30, 40,
...     category="category",
...     attributes={"attribute_name": "attribute_value"},
...     instance="instance_ID"
... )
>>> label
LabeledBox2D(10, 20, 30, 40)(
```

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```
(category): 'category',  
(attributes): {...},  
(instance): 'instance_ID'  
)
```

### category

Category is a string indicating the class of the labeled object.

```
>>> label.category  
'data_category'
```

### attributes

Attributes are the additional information about this data, and there is no limit on the number of attributes.

The attribute names and values are stored in key-value pairs.

```
>>> label.attributes  
{'attribute_name': 'attribute_value'}
```

### instance

Instance is the unique id for the object inside of the label, which is mostly used for tracking tasks.

```
>>> label.instance  
'instance_ID'
```

## 1.17.2 Common Subcatalog Properties

Before creating a label or adding a label to data, it's necessary to define the annotation rules of the specific label type inside the dataset. This task is done by subcatalog.

Different label types have different subcatalog classes.

Take *Box2DSubcatalog* as an example to describe some common features of subcatalog.

```
>>> from tensorbay.label import Box2DSubcatalog  
>>> box2d_subcatalog = Box2DSubcatalog(is_tracking=True)  
>>> box2d_subcatalog  
Box2DSubcatalog(  
    (is_tracking): True  
)
```

## tracking information

If the label of this type in the dataset has the information of instance IDs, then the subcatalog should set a flag to show its support for tracking information.

Pass `True` to the `is_tracking` parameter while creating the subcatalog, or set the `is_tracking` attr after initialization.

```
>>> box2d_subcatalog.is_tracking = True
```

## category information

If the label of this type in the dataset has category, then the subcatalog should contain all the optional categories.

Each *category* of a label appeared in the dataset should be within the categories of the subcatalog.

Category information can be added to the subcatalog.

```
>>> box2d_subcatalog.add_category(name="cat", description="The Flerken")
>>> box2d_subcatalog.categories
NameList [
  CategoryInfo("cat")
]
```

*CategoryInfo* is used to describe a *category*. See details in *CategoryInfo*.

## attributes information

If the label of this type in the dataset has attributes, then the subcatalog should contain all the rules for different attributes.

Each *attributes* of a label appeared in the dataset should follow the rules set in the attributes of the subcatalog.

Attribute information can be added to the subcatalog.

```
>>> box2d_subcatalog.add_attribute(
...     name="attribute_name",
...     type_="number",
...     maximum=100,
...     minimum=0,
...     description="attribute description"
... )
>>> box2d_subcatalog.attributes
NameList [
  AttributeInfo("attribute_name")(...)
]
```

*AttributeInfo* is used to describe the rules of an *attributes*, which refers to the *Json schema* method.

See details in *AttributeInfo*.

Other unique subcatalog features will be explained in the corresponding label type section.

### 1.17.3 Classification

Classification is to classify data into different categories.

It is the annotation for the entire file, so each data can only be assigned with one classification label.

Classification labels applies to different types of data, such as images and texts.

The structure of one classification label is like:

```
{
  "category": <str>
  "attributes": {
    <key>: <value>
    ...
    ...
  }
}
```

To create a *Classification* label:

```
>>> from tensorbay.label import Classification
>>> classification_label = Classification(
...   category="data_category",
...   attributes={"attribute_name": "attribute_value"}
... )
>>> classification_label
Classification(
  (category): 'data_category',
  (attributes): {...}
)
```

#### Classification.category

The category of the entire data file. See *category* for details.

#### Classification.attributes

The attributes of the entire data file. See *attributes* for details.

---

**Note:** There must be either a category or attributes in one classification label.

---

#### ClassificationSubcatalog

Before adding the classification label to data, *ClassificationSubcatalog* should be defined.

*ClassificationSubcatalog* has categories and attributes information, see *category information* and *attributes information* for details.

To add a *Classification* label to one data:



```
>>> from tensorbay.dataset import Data
>>> data = Data("local_path")
>>> data.label.classification = classification_label
```

**Note:** One data can only have one classification label.

### 1.17.4 Box2D

Box2D is a type of label with a 2D bounding box on an image. It's usually used for object detection task.

Each data can be assigned with multiple Box2D label.

The structure of one Box2D label is like:

```
{
  "box2d": {
    "xmin": <float>
    "ymin": <float>
    "xmax": <float>
    "ymax": <float>
  },
  "category": <str>
  "attributes": {
    <key>: <value>
    ...
    ...
  },
  "instance": <str>
}
```

To create a *LabeledBox2D* label:

```
>>> from tensorbay.label import LabeledBox2D
>>> box2d_label = LabeledBox2D(
...     xmin, ymin, xmax, ymax,
...     category="category",
...     attributes={"attribute_name": "attribute_value"},
...     instance="instance_ID"
... )
>>> box2d_label
LabeledBox2D(xmin, ymin, xmax, ymax)(
  (category): 'category',
  (attributes): {...}
  (instance): 'instance_ID'
)
```

## Box2D.box2d

*LabeledBox2D* extends *Box2D*.

To construct a *LabeledBox2D* instance with only the geometry information, use the coordinates of the top-left and bottom-right vertexes of the 2D bounding box, or the coordinate of the top-left vertex, the height and the width of the bounding box.

```
>>> LabeledBox2D(10, 20, 30, 40)
LabeledBox2D(10, 20, 30, 40)()
>>> LabeledBox2D.from_xywh(x=10, y=20, width=20, height=20)
LabeledBox2D(10, 20, 30, 40)()
```

It contains the basic geometry information of the 2D bounding box.

```
>>> box2d_label.xmin
10
>>> box2d_label.ymin
20
>>> box2d_label.xmax
30
>>> box2d_label.ymax
40
>>> box2d_label.br
Vector2D(30, 40)
>>> box2d_label.tl
Vector2D(10, 20)
>>> box2d_label.area()
400
```

## Box2D.category

The category of the object inside the 2D bounding box. See *category* for details.

## Box2D.attributes

Attributes are the additional information about this object, which are stored in key-value pairs. See *attributes* for details.

## Box2D.instance

Instance is the unique ID for the object inside of the 2D bounding box, which is mostly used for tracking tasks. See *instance* for details.

## Box2DSubcatalog

Before adding the Box2D labels to data, *Box2DSubcatalog* should be defined.

*Box2DSubcatalog* has categories, attributes and tracking information, see *category information*, *attributes information* and *tracking information* for details.

To add a *LabeledBox2D* label to one data:

```
>>> from tensorbay.dataset import Data
>>> data = Data("local_path")
>>> data.label.box2d = []
>>> data.label.box2d.append(box2d_label)
```

**Note:** One data may contain multiple Box2D labels, so the `Data.label.box2d` must be a list.

### 1.17.5 Box3D

Box3D is a type of label with a 3D bounding box on point cloud, which is often used for 3D object detection.

Currently, Box3D labels applies to point data only.

Each point cloud can be assigned with multiple Box3D label.

The structure of one Box3D label is like:

```
{
  "box3d": {
    "translation": {
      "x": <float>
      "y": <float>
      "z": <float>
    },
    "rotation": {
      "w": <float>
      "x": <float>
      "y": <float>
      "z": <float>
    },
    "size": {
      "x": <float>
      "y": <float>
      "z": <float>
    }
  },
  "category": <str>
  "attributes": {
    <key>: <value>
    ...
    ...
  },
  "instance": <str>
}
```

To create a *LabeledBox3D* label:

```
>>> from tensorbay.label import LabeledBox3D
>>> box3d_label = LabeledBox3D(
...     size=[10, 20, 30],
...     translation=[0, 0, 0],
...     rotation=[1, 0, 0, 0],
...     category="category",
...     attributes={"attribute_name": "attribute_value"},
...     instance="instance_ID"
... )
>>> box3d_label
LabeledBox3D(
  (size): Vector3D(10, 20, 30),
  (translation): Vector3D(0, 0, 0),
  (rotation): quaternion(1.0, 0.0, 0.0, 0.0),
  (category): 'category',
  (attributes): {...},
  (instance): 'instance_ID'
)
```

### Box3D.box3d

*LabeledBox3D* extends *Box3D*.

To construct a *LabeledBox3D* instance with only the geometry information, use the transform matrix and the size of the 3D bounding box, or use translation and rotation to represent the transform of the 3D bounding box.

```
>>> LabeledBox3D(
...     size=[10, 20, 30],
...     transform_matrix=[[1, 0, 0, 0], [0, 1, 0, 0], [0, 0, 1, 0]],
... )
LabeledBox3D(
  (size): Vector3D(10, 20, 30)
  (translation): Vector3D(0, 0, 0),
  (rotation): quaternion(1.0, -0.0, -0.0, -0.0),
)
>>> LabeledBox3D(
...     size=[10, 20, 30],
...     translation=[0, 0, 0],
...     rotation=[1, 0, 0, 0],
... )
LabeledBox3D(
  (size): Vector3D(10, 20, 30)
  (translation): Vector3D(0, 0, 0),
  (rotation): quaternion(1.0, 0.0, 0.0, 0.0),
)
```

It contains the basic geometry information of the 3D bounding box.

```
>>> box3d_label.transform
Transform3D(
  (translation): Vector3D(0, 0, 0),
```

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```

    (rotation): quaternion(1.0, 0.0, 0.0, 0.0)
)
>>> box3d_label.translation
Vector3D(0, 0, 0)
>>> box3d_label.rotation
quaternion(1.0, 0.0, 0.0, 0.0)
>>> box3d_label.size
Vector3D(10, 20, 30)
>>> box3d_label.volumn()
6000

```

### Box3D.category

The category of the object inside the 3D bounding box. See [category](#) for details.

### Box3D.attributes

Attributes are the additional information about this object, which are stored in key-value pairs. See [attributes](#) for details.

### Box3D.instance

Instance is the unique id for the object inside of the 3D bounding box, which is mostly used for tracking tasks. See [instance](#) for details.

### Box3DSubcatalog

Before adding the Box3D labels to data, [Box3DSubcatalog](#) should be defined.

[Box3DSubcatalog](#) has categories, attributes and tracking information, see [category information](#), [attributes information](#) and [tracking information](#) for details.

To add a [LabeledBox3D](#) label to one data:

```

>>> from tensorbay.dataset import Data
>>> data = Data("local_path")
>>> data.label.box3d = []
>>> data.label.box3d.append(box3d_label)

```

---

**Note:** One data may contain multiple Box3D labels, so the `Data.label.box3d` must be a list.

---

### 1.17.6 Keypoints2D

Keypoints2D is a type of label with a set of 2D keypoints. It is often used for animal and human pose estimation.

Keypoints2D labels mostly applies to images.

Each data can be assigned with multiple Keypoints2D labels.

The structure of one Keypoints2D label is like:

```
{
  "keypoints2d": [
    { "x": <float>
      "y": <float>
      "v": <int>
    },
    ...
    ...
  ],
  "category": <str>
  "attributes": {
    <key>: <value>
    ...
    ...
  },
  "instance": <str>
}
```

To create a *LabeledKeypoints2D* label:

```
>>> from tensorbay.label import LabeledKeypoints2D
>>> keypoints2d_label = LabeledKeypoints2D(
... [[10, 20], [15, 25], [20, 30]],
... category="category",
... attributes={"attribute_name": "attribute_value"},
... instance="instance_ID"
... )
>>> keypoints2d_label
LabeledKeypoints2D [
  Keypoint2D(10, 20),
  Keypoint2D(15, 25),
  Keypoint2D(20, 30)
](
  (category): 'category',
  (attributes): {...},
  (instance): 'instance_ID'
)
```

## Keypoints2D.keypoints2d

*LabeledKeypoints2D* extends *Keypoints2D*.

To construct a *LabeledKeypoints2D* instance with only the geometry information, The coordinates of the set of 2D keypoints are necessary. The visible status of each 2D keypoint is optional.

```
>>> LabeledKeypoints2D([[10, 20], [15, 25], [20, 30]])
LabeledKeypoints2D [
  Keypoint2D(10, 20),
  Keypoint2D(15, 25),
  Keypoint2D(20, 30)
]()
>>> LabeledKeypoints2D([[10, 20, 0], [15, 25, 1], [20, 30, 1]])
LabeledKeypoints2D [
  Keypoint2D(10, 20, 0),
  Keypoint2D(15, 25, 1),
  Keypoint2D(20, 30, 1)
]()
```

It contains the basic geometry information of the 2D keypoints, which can be obtained by index.

```
>>> keypoints2d_label[0]
Keypoint2D(10, 20)
```

## Keypoints2D.category

The category of the object inside the 2D keypoints. See *category* for details.

## Keypoints2D.attributes

Attributes are the additional information about this object, which are stored in key-value pairs. See *attributes* for details.

## Keypoints2D.instance

Instance is the unique ID for the object inside of the 2D keypoints, which is mostly used for tracking tasks. See *instance* for details.

## Keypoints2DSubcatalog

Before adding 2D keypoints labels to the dataset, *Keypoints2DSubcatalog* should be defined.

Besides *attributes information*, *category information*, *tracking information* in *Keypoints2DSubcatalog*, it also has *keypoints* to describe a set of keypoints corresponding to certain categories.

```
>>> from tensorbay.label import Keypoints2DSubcatalog
>>> keypoints2d_subcatalog = Keypoints2DSubcatalog()
>>> keypoints2d_subcatalog.add_keypoints(
... 3,
... names=["head", "body", "feet"],
... skeleton=[[0, 1], [1, 2]],
```

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```
... visible="BINARY",
... parent_categories=["cat"],
... description="keypoints of cats"
... )
>>> keypoints2d_subcatalog.keypoints
[KeypointsInfo(
  (number): 3,
  (names): [...],
  (skeleton): [...],
  (visible): 'BINARY',
  (parent_categories): [...]
)]
```

*KeypointsInfo* is used to describe a set of 2D keypoints.

The first parameter of *add\_keypoints()* is the number of the set of 2D keypoints, which is required.

The *names* is a list of string representing the names for each 2D keypoint, the length of which is consistent with the *number*.

The *skeleton* is a two-dimensional list indicating the connection between the keypoints.

The *visible* is the visible status that limits the *v* of *Keypoint2D*. It can only be “BINARY” or “TERNARY”.

See details in *Keypoint2D*.

The *parent\_categories* is a list of categories indicating to which category the keypoints rule applies.

Mostly, *parent\_categories* is not given, which means the keypoints rule applies to all the categories of the entire dataset.

To add a *LabeledKeypoints2D* label to one data:

```
>>> from tensorbay.dataset import Data
>>> data = Data("local_path")
>>> data.label.keypoints2d = []
>>> data.label.keypoints2d.append(keypoints2d_label)
```

---

**Note:** One data may contain multiple Keypoints2D labels, so the `Data.label.keypoints2d` must be a list.

---

### 1.17.7 Sentence

Sentence label is the transcribed sentence of a piece of audio, which is often used for autonomous speech recognition.

Each audio can be assigned with multiple sentence labels.

The structure of one sentence label is like:

```
{
  "sentence": [
    {
      "text": <str>
      "begin": <float>
      "end": <float>
```

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```

    }
    ...
    ...
],
"spell": [
    {
        "text": <str>
        "begin": <float>
        "end": <float>
    }
    ...
    ...
],
"phone": [
    {
        "text": <str>
        "begin": <float>
        "end": <float>
    }
    ...
    ...
],
"attributes": {
    <key>: <value>,
    ...
    ...
}
}

```

To create a *LabeledSentence* label:

```

>>> from tensorbay.label import LabeledSentence
>>> from tensorbay.label import Word
>>> sentence_label = LabeledSentence(
...     sentence=[Word("text", 1.1, 1.6)],
...     spell=[Word("spell", 1.1, 1.6)],
...     phone=[Word("phone", 1.1, 1.6)],
...     attributes={"attribute_name": "attribute_value"}
... )
>>> sentence_label
LabeledSentence(
  (sentence): [
    Word(
      (text): 'text',
      (begin): 1.1,
      (end): 1.6
    )
  ],
  (spell): [
    Word(
      (text): 'text',
      (begin): 1.1,

```

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```
(end): 1.6
)
],
(phone): [
  Word(
    (text): 'text',
    (begin): 1.1,
    (end): 1.6
  )
],
(attributes): {
  'attribute_name': 'attribute_value'
}
```

### Sentence.sentence

The *sentence* of a *LabeledSentence* is a list of *Word*, representing the transcribed sentence of the audio.

### Sentence.spell

The *spell* of a *LabeledSentence* is a list of *Word*, representing the spell within the sentence.

It is only for Chinese language.

### Sentence.phone

The *phone* of a *LabeledSentence* is a list of *Word*, representing the phone of the sentence label.

### Word

*Word* is the basic component of a phonetic transcription sentence, containing the content of the word, the start and the end time in the audio.

```
>>> from tensorbay.label import Word
>>> Word("text", 1.1, 1.6)
Word(
  (text): 'text',
  (begin): 1,
  (end): 2
)
```

*sentence*, *spell*, and *phone* of a sentence label all compose of *Word*.

## Sentence.attributes

The attributes of the transcribed sentence. See *attributes information* for details.

## SentenceSubcatalog

Before adding sentence labels to the dataset, SentenceSubcatalog should be defined.

Besides *attributes information* in SentenceSubcatalog, it also has `is_sample`, `sample_rate` and `lexicon` to describe the transcribed sentences of the audio.

```
>>> from tensorbay.label import SentenceSubcatalog
>>> sentence_subcatalog = SentenceSubcatalog(
...     is_sample=True,
...     sample_rate=5,
...     lexicon=["word", "spell", "phone"])
>>> sentence_subcatalog
SentenceSubcatalog(
  (is_sample): True,
  (sample_rate): 5,
  (lexicon): [...])
>>> sentence_subcatalog.lexicon
[['word', 'spell', 'phone']]
```

The `is_sample` is a boolean value indicating whether time format is sample related.

The `sample_rate` is the number of samples of audio carried per second. If `is_sample` is True, then `sample_rate` must be provided.

The `lexicon` is a list consists all of text and phone.

Besides giving the parameters while initialing SentenceSubcatalog, it's also feasible to set them after initialization.

```
>>> from tensorbay.label import SentenceSubcatalog
>>> sentence_subcatalog = SentenceSubcatalog()
>>> sentence_subcatalog.is_sample = True
>>> sentence_subcatalog.sample_rate = 5
>>> sentence_subcatalog.append_lexicon(["text", "spell", "phone"])
>>> sentence_subcatalog
SentenceSubcatalog(
  (is_sample): True,
  (sample_rate): 5,
  (lexicon): [...])
```

To add a *LabeledSentence* label to one data:

```
>>> from tensorbay.dataset import Data
>>> data = Data("local_path")
>>> data.label.sentence = []
>>> data.label.sentence.append(sentence_label)
```

---

**Note:** One data may contain multiple Sentence labels, so the `Data.label.sentence` must be a list.

---

## 1.18 Exceptions

TensorBay SDK defines a series of custom exceptions.

**TensorBayException** *TensorBayException* is the base class for TensorBay SDK custom exceptions.

**TBRNError** *TBRNError* defines the exception for invalid TBRN. Raised when the TBRN format is incorrect.

**ClientError** *ClientError* is the base class for custom exceptions in the client module.

**StatusError** *StatusError* defines the exception for illegal status in the client module. Raised when the status is draft or commit, while the required status is commit or draft.

**DatasetTypeError** *DatasetTypeError* defines the exception for incorrect type of the requested dataset in the client module. Raised when the type of the required dataset is inconsistent with the input “is\_fusion” parameter while getting dataset from TensorBay.

**FrameError** *FrameError* defines the exception for incorrect frame id in the client module. Raised when the frame id and timestamp of a frame conflicts or missing.

**ResponseError** *ResponseError* defines the exception for post response error in the client module. Raised when the response from TensorBay has error. And different subclass exceptions will be raised according to different error code.

**AccessDeniedError** *AccessDeniedError* defines the exception for access denied response error in the client module. Raised when the current account has no permission to access the resource.

**InvalidParamsError** *InvalidParamsError* defines the exception for invalid parameters response error in the client module. Raised when the parameters of the request are invalid.

**NameConflictError** *NameConflictError* defines the exception for name conflict response error in the client module. Raised when the name of the resource to be created already exists on Tensorbay.

**RequestParamsMissingError** *RequestParamsMissingError* defines the exception for request parameters missing response error in the client module. Raised when necessary parameters of the request are missing.

**ResourceNotExistError** *ResourceNotExistError* defines the exception for resource not existing response error in the client module. Raised when the request resource does not exist on Tensorbay.

**ResponseSystemError** *ResponseSystemError* defines the exception for system response error in the client module. Raised when system error was responded.

**UnauthorizedError** *UnauthorizedError* defines the exception for unauthorized response error in the client module. Raised when the *accesskey* is incorrect.

**OpenDatasetError** *OpenDatasetError* is the base class for custom exceptions in the opendataset module.

**NoFileError** *NoFileError* defines the exception for no matching file found in the opendataset directory.

**FileStructureError** *FileStructureError* defines the exception for incorrect file structure in the opendataset directory.

### 1.18.1 Exception hierarchy

The class hierarchy for TensorBay custom exceptions is:

```

+-- TensorBayException
  +-- ClientError
    +-- StatusError
    +-- DatasetTypeError
    +-- FrameError
    +-- ResponseError
      +-- AccessDeniedError
      +-- InvalidParamsError
      +-- NameConflictError
      +-- RequestParamsMissingError
      +-- ResourceNotExistError
      +-- ResponseSystemError
      +-- UnauthorizedError
  +-- TBRNError
  +-- OpenDatasetError
    +-- NoFileError
    +-- FileStructureError

```

## 1.19 API Reference

### 1.19.1 tensorbay.client

#### tensorbay.client.dataset

Class DatasetClientBase, DatasetClient and FusionDatasetClient.

*DatasetClient* is a remote concept. It contains the information needed for determining a unique dataset on TensorBay, and provides a series of methods within dataset scope, such as *DatasetClient.get\_segment()*, *DatasetClient.list\_segment\_names()*, *DatasetClient.commit*, and so on. In contrast to the *DatasetClient*, *Dataset* is a local concept. It represents a dataset created locally. Please refer to *Dataset* for more information.

Similar to the *DatasetClient*, the *FusionDatasetClient* represents the fusion dataset on TensorBay, and its local counterpart is *FusionDataset*. Please refer to *FusionDataset* for more information.

**class** tensorbay.client.dataset.DatasetClientBase(*name: str, dataset\_id: str, gas\_client: GAS, \*, status: tensorbay.client.status.Status*)

Bases: object

This class defines the basic concept of the dataset client.

A *DatasetClientBase* contains the information needed for determining a unique dataset on TensorBay, and provides a series of method within dataset scope, such as *DatasetClientBase.list\_segment\_names()* and *DatasetClientBase.upload\_catalog()*.

#### Parameters

- **name** – Dataset name.
- **dataset\_id** – Dataset ID.
- **gas\_client** – The initial client to interact between local and TensorBay.

**name**

Dataset name.

**dataset\_id**

Dataset ID.

**status**

The status of the dataset client.

**create\_draft**(*title: Optional[str] = None, branch\_name: Optional[str] = None*) → int

Create a draft.

Create a draft with the branch name. If the branch name is not given, create a draft based on the branch name stored in the dataset client. Then the dataset client will change the status to “draft” and store the branch name and draft number.

**Parameters**

- **title** – The draft title.
- **branch\_name** – The branch name.

**Returns** The draft number of the created draft.

**Raises** **StatusError** – When creating the draft without basing on a branch.

**get\_draft**(*draft\_number: Optional[int] = None*) → *tensorbay.client.struct.Draft*

Get the certain draft with the given draft number.

Get the certain draft with the given draft number. If the draft number is not given, get the draft based on the draft number stored in the dataset client.

**Parameters** **draft\_number** – The required draft number. If is not given, get the current draft.

**Returns** The *Draft* instance with the given number.

**Raises**

- **TypeError** – When the given draft number is illegal.
- **ResourceNotExistError** – When the required draft does not exist.

**list\_drafts**() → *tensorbay.client.lazy.PagingList[tensorbay.client.struct.Draft]*

List all the drafts.

**Returns** The *PagingList* of *drafts*.

**get\_commit**(*revision: Optional[str] = None*) → *tensorbay.client.struct.Commit*

Get the certain commit with the given revision.

Get the certain commit with the given revision. If the revision is not given, get the commit based on the commit id stored in the dataset client.

**Parameters** **revision** – The information to locate the specific commit, which can be the commit id, the branch name, or the tag name. If is not given, get the current commit.

**Returns** The *Commit* instance with the given revision.

**Raises**

- **TypeError** – When the given revision is illegal.
- **ResourceNotExistError** – When the required commit does not exist.

**list\_commits**(*revision: Optional[str] = None*) →  
*tensorbay.client.lazy.PagingList[tensorbay.client.struct.Commit]*

List the commits.

**Parameters** **revision** – The information to locate the specific commit, which can be the commit id, the branch name, or the tag name. If is given, list the commits before the given commit. If is not given, list the commits before the current commit.

**Returns** The PagingList of [commits](#).

**create\_tag**(*name: str, revision: Optional[str] = None*) → None

Create a tag for a commit.

Create a tag for a commit with the given revision. If the revision is not given, create a tag based on the commit id stored in the dataset client.

**Parameters**

- **name** – The tag name to be created for the specific commit.
- **revision** – The information to locate the specific commit, which can be the commit id, the branch name, or the tag name. If the revision is not given, create the tag for the current commit.

**get\_tag**(*name: str*) → [tensorbay.client.struct.Tag](#)

Get the certain tag with the given name.

**Parameters** **name** – The required tag name.

**Returns** The [Tag](#) instance with the given name.

**Raises**

- **TypeError** – When the given tag is illegal.
- **ResourceNotExistError** – When the required tag does not exist.

**list\_tags**() → [tensorbay.client.lazy.PagingList\[tensorbay.client.struct.Tag\]](#)

List the information of tags.

**Returns** The PagingList of [tags](#).

**create\_branch**(*name: str, revision: Optional[str] = None*) → None

Create a branch.

Create a branch based on a commit with the given revision. If the revision is not given, create a branch based on the commit id stored in the dataset client. Then the dataset client will change the status to “commit” and store the branch name and the commit id.

**Parameters**

- **name** – The branch name.
- **revision** – The information to locate the specific commit, which can be the commit id, the branch name, or the tag name. If the revision is not given, create the branch based on the current commit.

**get\_branch**(*name: str*) → [tensorbay.client.struct.Branch](#)

Get the branch with the given name.

**Parameters** **name** – The required branch name.

**Returns** The [Branch](#) instance with the given name.

**Raises**

- **TypeError** – When the given branch is illegal.
- **ResourceNotExistError** – When the required branch does not exist.

**list\_branches()** → `tensorbay.client.lazy.PagingList[tensorbay.client.struct.Branch]`

List the information of branches.

**Returns** The `PagingList` of `branches`.

**delete\_branch(name: str)** → `None`

Delete a branch.

Delete the branch with the given branch name. Note that deleting the branch with the name which is stored in the current dataset client is not allowed.

**Parameters** **name** – The name of the branch to be deleted.

**Raises** `OperationError` – When deleting the current branch.

**checkout(revision: Optional[str] = None, draft\_number: Optional[int] = None)** → `None`

Checkout to commit or draft.

**Parameters**

- **revision** – The information to locate the specific commit, which can be the commit id, the branch, or the tag.
- **draft\_number** – The draft number.

**Raises** `TypeError` – When both commit and draft number are provided or neither.

**commit(title: str, description: str = "", \*, tag: Optional[str] = None)** → `None`

Commit the draft.

Commit the draft based on the draft number stored in the dataset client. Then the dataset client will change the status to “commit” and store the branch name and commit id.

**Parameters**

- **title** – The commit title.
- **description** – The commit description.
- **tag** – A tag for current commit.

**update\_notes(\*, is\_continuous: Optional[bool] = None, bin\_point\_cloud\_fields: Optional[Iterable[str]] = Ellipsis)** → `None`

Update the notes.

**Parameters**

- **is\_continuous** – Whether the data is continuous.
- **bin\_point\_cloud\_fields** – The field names of the bin point cloud files in the dataset.

**get\_notes()** → `tensorbay.dataset.dataset.Notes`

Get the notes.

**Returns** The `Notes`.

**list\_segment\_names()** → `tensorbay.client.lazy.PagingList[str]`

List all segment names in a certain commit.

**Returns** The `PagingList` of segment names.

**get\_catalog()** → `tensorbay.label.catalog.Catalog`

Get the catalog of the certain commit.

**Returns** Required `Catalog`.



**upload\_catalog**(*catalog*: [tensorbay.label.catalog.Catalog](#)) → None

Upload a catalog to the draft.

**Parameters** **catalog** – [Catalog](#) to upload.

**Raises** **TypeError** – When the catalog is empty.

**delete\_tag**(*name*: *str*) → None

Delete a tag.

**Parameters** **name** – The tag name to be deleted for the specific commit.

**delete\_segment**(*name*: *str*) → None

Delete a segment of the draft.

**Parameters** **name** – Segment name.

**class** [tensorbay.client.dataset.DatasetClient](#)(*name*: *str*, *dataset\_id*: *str*, *gas\_client*: *GAS*, \*, *status*: [tensorbay.client.status.Status](#))

Bases: [tensorbay.client.dataset.DatasetClientBase](#)

This class defines [DatasetClient](#).

[DatasetClient](#) inherits from [DataClientBase](#) and provides more methods within a dataset scope, such as [DatasetClient.get\\_segment\(\)](#), [DatasetClient.commit](#) and [DatasetClient.upload\\_segment\(\)](#). In contrast to [FusionDatasetClient](#), a [DatasetClient](#) has only one sensor.

**get\_or\_create\_segment**(*name*: *str* = 'default') → [tensorbay.client.segment.SegmentClient](#)

Get or create a segment with the given name.

**Parameters** **name** – The name of the fusion segment.

**Returns** The created [SegmentClient](#) with given name.

**create\_segment**(*name*: *str* = 'default') → [tensorbay.client.segment.SegmentClient](#)

Create a segment with the given name.

**Parameters** **name** – The name of the fusion segment.

**Returns** The created [SegmentClient](#) with given name.

**Raises** [NameConflictError](#) – When the segment exists.

**get\_segment**(*name*: *str* = 'default') → [tensorbay.client.segment.SegmentClient](#)

Get a segment in a certain commit according to given name.

**Parameters** **name** – The name of the required segment.

**Returns** ~[tensorbay.client.segment.SegmentClient](#).

**Return type** The required class

**Raises** [ResourceNotExistError](#) – When the required segment does not exist.

**upload\_segment**(*segment*: [tensorbay.dataset.segment.Segment](#), \*, *jobs*: *int* = 1, *skip\_uploaded\_files*: *bool* = False, *quiet*: *bool* = False) → [tensorbay.client.segment.SegmentClient](#)

Upload a [Segment](#) to the dataset.

This function will upload all info contains in the input [Segment](#), which includes:

- Create a segment using the name of input [Segment](#).
- Upload all Data in the [Segment](#) to the dataset.

**Parameters**

- **segment** – The [Segment](#) contains the information needs to be upload.

- **jobs** – The number of the max workers in multi-thread uploading method.
- **skip\_uploaded\_files** – True for skipping the uploaded files.
- **quiet** – Set to True to stop showing the upload process bar.

**Raises Exception** – When the upload got interrupted by Exception.

**Returns** The *SegmentClient* used for uploading the data in the segment.

```
class tensorbay.client.dataset.FusionDatasetClient(name: str, dataset_id: str, gas_client: GAS, *,
                                                  status: tensorbay.client.status.Status)
```

Bases: *tensorbay.client.dataset.DatasetClientBase*

This class defines *FusionDatasetClient*.

*FusionDatasetClient* inherits from *DatasetClientBase* and provides more methods within a fusion dataset scope, such as *FusionDatasetClient.get\_segment()*, *FusionDatasetClient.commit* and *FusionDatasetClient.upload\_segment()*. In contrast to *DatasetClient*, a *FusionDatasetClient* has multiple sensors.

```
get_or_create_segment(name: str = 'default') → tensorbay.client.segment.FusionSegmentClient
```

Get or create a fusion segment with the given name.

**Parameters name** – The name of the fusion segment.

**Returns** The created *FusionSegmentClient* with given name.

```
create_segment(name: str = 'default') → tensorbay.client.segment.FusionSegmentClient
```

Create a fusion segment with the given name.

**Parameters name** – The name of the fusion segment.

**Returns** The created *FusionSegmentClient* with given name.

**Raises NameConflictError** – When the segment exists.

```
get_segment(name: str = 'default') → tensorbay.client.segment.FusionSegmentClient
```

Get a fusion segment in a certain commit according to given name.

**Parameters name** – The name of the required fusion segment.

**Returns** ~*tensorbay.client.segment.FusionSegmentClient*.

**Return type** The required class

**Raises ResourceNotExistError** – When the required fusion segment does not exist.

```
upload_segment(segment: tensorbay.dataset.segment.FusionSegment, *, jobs: int = 1, skip_uploaded_files:
                bool = False, quiet: bool = False) → tensorbay.client.segment.FusionSegmentClient
```

Upload a fusion segment object to the draft.

This function will upload all info contains in the input *FusionSegment*, which includes:

- Create a segment using the name of input fusion segment object.
- Upload all sensors in the segment to the dataset.
- Upload all frames in the segment to the dataset.

**Parameters**

- **segment** – The *FusionSegment*.
- **jobs** – The number of the max workers in multi-thread upload.
- **skip\_uploaded\_files** – Set it to True to skip the uploaded files.

- **quiet** – Set to True to stop showing the upload process bar.

**Raises Exception** – When the upload got interrupted by Exception.

**Returns**

The *FusionSegmentClient* used for uploading the data in the segment.

## tensorbay.client.gas

Class GAS.

The *GAS* defines the initial client to interact between local and TensorBay. It provides some operations on datasets level such as *GAS.create\_dataset()*, *GAS.list\_dataset\_names()* and *GAS.get\_dataset()*.

AccessKey is required when operating with dataset.

```
class tensorbay.client.gas.GAS(access_key: str, url: str = "")
```

Bases: object

*GAS* defines the initial client to interact between local and TensorBay.

*GAS* provides some operations on dataset level such as *GAS.create\_dataset()* *GAS.list\_dataset\_names()* and *GAS.get\_dataset()*.

### Parameters

- **access\_key** – User's access key.
- **url** – The host URL of the gas website.

```
get_auth_storage_config(name: str) → Dict[str, Any]
```

Get the auth storage config with the given name.

**Parameters** **name** – The required auth storage config name.

**Returns** The auth storage config with the given name.

**Raises**

- **TypeError** – When the given auth storage config is illegal.
- **ResourceNotExistError** – When the required auth storage config does not exist.

```
list_auth_storage_configs() → tensorbay.client.lazy.PagingList[Dict[str, Any]]
```

List auth storage configs.

**Returns** The PagingList of all auth storage configs.

```
create_dataset(name: str, is_fusion: typing_extensions.Literal[False] = False, *, region: Optional[str] = 'None') → tensorbay.client.dataset.DatasetClient
```

```
create_dataset(name: str, is_fusion: typing_extensions.Literal[True], *, region: Optional[str] = 'None') → tensorbay.client.dataset.FusionDatasetClient
```

```
create_dataset(name: str, is_fusion: bool = False, *, region: Optional[str] = 'None') → Union[tensorbay.client.dataset.DatasetClient, tensorbay.client.dataset.FusionDatasetClient]
```

Create a TensorBay dataset with given name.

### Parameters

- **name** – Name of the dataset, unique for a user.
- **is\_fusion** – Whether the dataset is a fusion dataset, True for fusion dataset.

- **region** – Region of the dataset to be stored, only support “beijing”, “hangzhou”, “shanghai”, default is “shanghai”.

**Returns** The created `DatasetClient` instance or `FusionDatasetClient` instance (is\_fusion=True), and the status of dataset client is “commit”.

**create\_auth\_dataset**(name: str, config\_name: str, path: str, is\_fusion: bool = False) → Union[`tensorbay.client.dataset.DatasetClient`, `tensorbay.client.dataset.FusionDatasetClient`]

Create a TensorBay dataset with given name in auth cloud storage.

**The dataset will be linked to the given auth cloud storage** and all of relative data will be stored in auth cloud storage.

#### Parameters

- **name** – Name of the dataset, unique for a user.
- **config\_name** – The auth storage config name.
- **path** – The path of the dataset to create in auth cloud storage.
- **is\_fusion** – Whether the dataset is a fusion dataset, True for fusion dataset.

**Returns** The created `DatasetClient` instance or `FusionDatasetClient` instance (is\_fusion=True), and the status of dataset client is “commit”.

**get\_dataset**(name: str, is\_fusion: typing\_extensions.Literal[False] = False) → `tensorbay.client.dataset.DatasetClient`

**get\_dataset**(name: str, is\_fusion: typing\_extensions.Literal[True]) → `tensorbay.client.dataset.FusionDatasetClient`

**get\_dataset**(name: str, is\_fusion: bool = False) → Union[`tensorbay.client.dataset.DatasetClient`, `tensorbay.client.dataset.FusionDatasetClient`]

Get a TensorBay dataset with given name and commit ID.

#### Parameters

- **name** – The name of the requested dataset.
- **is\_fusion** – Whether the dataset is a fusion dataset, True for fusion dataset.

**Returns** The requested `DatasetClient` instance or `FusionDatasetClient` instance (is\_fusion=True), and the status of dataset client is “commit”.

**Raises** `DatasetTypeError` – When the requested dataset type is not the same as given.

**list\_dataset\_names**() → `tensorbay.client.lazy.PagingList[str]`

List names of all TensorBay datasets.

**Returns** The `PagingList` of all TensorBay dataset names.

**rename\_dataset**(name: str, new\_name: str) → None

Rename a TensorBay Dataset with given name.

#### Parameters

- **name** – Name of the dataset, unique for a user.
- **new\_name** – New name of the dataset, unique for a user.

**upload\_dataset**(dataset: `tensorbay.dataset.dataset.Dataset`, draft\_number: Optional[int] = None, \*, branch\_name: Optional[str] = 'None', jobs: int = '1', skip\_uploaded\_files: bool = 'False', quiet: bool = 'False') → `tensorbay.client.dataset.DatasetClient`

```

upload_dataset(dataset: tensorbay.dataset.dataset.FusionDataset, draft_number: Optional[int] = None, *,
               branch_name: Optional[str] = 'None', jobs: int = '1', skip_uploaded_files: bool = 'False',
               quiet: bool = 'False') → tensorbay.client.dataset.FusionDatasetClient
upload_dataset(dataset: Union[tensorbay.dataset.dataset.Dataset, tensorbay.dataset.dataset.FusionDataset],
               draft_number: Optional[int] = None, *, branch_name: Optional[str] = 'None', jobs: int =
               '1', skip_uploaded_files: bool = 'False', quiet: bool = 'False') →
               Union[tensorbay.client.dataset.DatasetClient,
               tensorbay.client.dataset.FusionDatasetClient]

```

Upload a local dataset to TensorBay.

This function will upload all information contains in the [Dataset](#) or [FusionDataset](#), which includes:

- Create a TensorBay dataset with the name and type of input local dataset.
- Upload all [Segment](#) or [FusionSegment](#) in the dataset to TensorBay.

#### Parameters

- **dataset** – The [Dataset](#) or [FusionDataset](#) needs to be uploaded.
- **draft\_number** – The draft number.
- **branch\_name** – The branch name.
- **jobs** – The number of the max workers in multi-thread upload.
- **skip\_uploaded\_files** – Set it to True to skip the uploaded files.
- **quiet** – Set to True to stop showing the upload process bar.

**Returns** The [DatasetClient](#) or [FusionDatasetClient](#) bound with the uploaded dataset.

#### Raises

- **OperationError** – When uploading the dataset based on both draft number and branch name is not allowed.
- **Exception** – When Exception was raised during uploading dataset.

```

delete_dataset(name: str) → None
Delete a TensorBay dataset with given name.

```

**Parameters** **name** – Name of the dataset, unique for a user.

## tensorbay.client.log

Logging utility functions.

[Dump\\_request\\_and\\_response](#) dumps http request and response.

```

class tensorbay.client.log.RequestLogging(request: requests.models.PreparedRequest)
Bases: object

```

This class used to lazy load request to logging.

**Parameters** **request** – The request of the request.

```

class tensorbay.client.log.ResponseLogging(response: requests.models.Response)
Bases: object

```

This class used to lazy load response to logging.

**Parameters** **response** – The response of the request.

`tensorbay.client.log.dump_request_and_response(response: requests.models.Response) → str`  
 Dumps http request and response.

**Parameters** `response` – Http response and response.

### Returns

Http request and response for logging, sample:

```
##### HTTP Request #####
"url": https://gas.graviti.cn/gatewayv2/content-store/putObject
"method": POST
"headers": {
  "User-Agent": "python-requests/2.23.0",
  "Accept-Encoding": "gzip, deflate",
  "Accept": "*/*",
  "Connection": "keep-alive",
  "X-Token": "c3b1808b21024eb38f066809431e5bb9",
  "Content-Type": "multipart/form-data;
↳boundary=5adff1fc0524465593d6a9ad68aad7f9",
  "Content-Length": "330001"
}
"body":
--5adff1fc0524465593d6a9ad68aad7f9
b'Content-Disposition: form-data; name="contentSetId"\r\n\r\n'
b'e6110ff1-9e7c-4c98-aaf9-5e35522969b9'

--5adff1fc0524465593d6a9ad68aad7f9
b'Content-Disposition: form-data; name="filePath"\r\n\r\n'
b'4.jpg'

--5adff1fc0524465593d6a9ad68aad7f9
b'Content-Disposition: form-data; name="fileData"; filename="4.jpg"\r\n\r\n'
↳r\n'
[329633 bytes of object data]

--5adff1fc0524465593d6a9ad68aad7f9--

##### HTTP Response #####
"url": https://gas.graviti.cn/gatewayv2/content-stor
"status_code": 200
"reason": OK
"headers": {
  "Date": "Sat, 23 May 2020 13:05:09 GMT",
  "Content-Type": "application/json; charset=utf-8",
  "Content-Length": "69",
  "Connection": "keep-alive",
  "Access-Control-Allow-Origin": "*",
  "X-Kong-Upstream-Latency": "180",
  "X-Kong-Proxy-Latency": "112",
  "Via": "kong/2.0.4"
}
"content": {
  "success": true,
```

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```

"code": "DATACENTER-0",
"message": "success",
"data": {}
}
=====

```

## tensorbay.client.requests

Class Client and method multithread\_upload.

*Client* can send POST, PUT, and GET requests to the TensorBay Dataset Open API.

*multithread\_upload()* creates a multi-thread framework for uploading.

**class** tensorbay.client.requests.**Config**

Bases: object

This is a base class defining the concept of Request Config.

**max\_retries**

Maximum retry times of the request.

**allowed\_retry\_methods**

The allowed methods for retrying request.

**allowed\_retry\_status**

The allowed status for retrying request. If both methods and status are fitted, the retrying strategy will work.

**timeout**

Timeout value of the request in seconds.

**is\_internal**

Whether the request is from internal.

**class** tensorbay.client.requests.**TimeoutHTTPAdapter**(\*args: Any, timeout: Optional[int] = None, \*\*kwargs: Any)

Bases: requests.adapters.HTTPAdapter

This class defines the http adapter for setting the timeout value.

### Parameters

- **\*args** – Extra arguments to initialize TimeoutHTTPAdapter.
- **timeout** – Timeout value of the post request in seconds.
- **\*\*kwargs** – Extra keyword arguments to initialize TimeoutHTTPAdapter.

**send**(request: requests.models.PreparedRequest, stream: Any = False, timeout: Optional[Any] = None, verify: Any = True, cert: Optional[Any] = None, proxies: Optional[Any] = None) → Any  
Send the request.

### Parameters

- **request** – The PreparedRequest being sent.
- **stream** – Whether to stream the request content.
- **timeout** – Timeout value of the post request in seconds.
- **verify** – A path string to a CA bundle to use or a boolean which controls whether to verify the server's TLS certificate.

- **cert** – User-provided SSL certificate.
- **proxies** – Proxies dict applying to the request.

**Returns** Response object.

**class** `tensorbay.client.requests.UserSession`

Bases: `requests.sessions.Session`

This class defines `UserSession`.

**request**(*method: str, url: str, \*args: Any, \*\*kwargs: Any*) → `requests.models.Response`  
Make the request.

**Parameters**

- **method** – Method for the request.
- **url** – URL for the request.
- **\*args** – Extra arguments to make the request.
- **\*\*kwargs** – Extra keyword arguments to make the request.

**Returns** Response of the request.

**Raises** `ResponseError` – If post response error.

**class** `tensorbay.client.requests.Client`(*access\_key: str, url: str = ""*)

Bases: `object`

This class defines `Client`.

`Client` defines the client that saves the user and URL information and supplies basic call methods that will be used by derived clients, such as sending GET, PUT and POST requests to TensorBay Open API.

**Parameters**

- **access\_key** – User's access key.
- **url** – The URL of the graviti gas website.

**property session:** `tensorbay.client.requests.UserSession`

Create and return a session per PID so each sub-processes will use their own session.

**Returns** The session corresponding to the process.

**open\_api\_do**(*method: str, section: str, dataset\_id: str = "", \*\*kwargs: Any*) → `requests.models.Response`  
Send a request to the TensorBay Open API.

**Parameters**

- **method** – The method of the request.
- **section** – The section of the request.
- **dataset\_id** – Dataset ID.
- **\*\*kwargs** – Extra keyword arguments to send in the POST request.

**Raises** `ResponseError` – When the status code OpenAPI returns is unexpected.

**Returns** Response of the request.

**do**(*method: str, url: str, \*\*kwargs: Any*) → `requests.models.Response`  
Send a request.

**Parameters**



- **method** – The method of the request.
- **url** – The URL of the request.
- **\*\*kwargs** – Extra keyword arguments to send in the GET request.

**Returns** Response of the request.

```
class tensorbay.client.requests.Tqdm(*_, **_)
    Bases: tqdm.std.tqdm
```

A wrapper class of tqdm for showing the process bar.

#### Parameters

- **total** – The number of expected iterations.
- **disable** – Whether to disable the entire progress bar.

**update\_callback**(\_: Any) → None

Callback function for updating process bar when multithread task is done.

**update\_for\_skip**(condition: bool) → bool

Update process bar for the items which are skipped in builtin filter function.

**Parameters condition** – The filter condition, the process bar will be updated if condition is False.

**Returns** The input condition.

```
tensorbay.client.requests.multithread_upload(function: Callable[[tensorbay.client.requests._T], None],
                                             arguments: Iterable[tensorbay.client.requests._T], *,
                                             jobs: int = 1, pbar: tensorbay.client.requests.Tqdm) →
                                             None
```

Multi-thread upload framework.

#### Parameters

- **function** – The upload function.
- **arguments** – The arguments of the upload function.
- **jobs** – The number of the max workers in multi-thread uploading procession.
- **pbar** – The [Tqdm](#) instance for showing the upload process bar.

## tensorbay.client.segment

SegmentClientBase, SegmentClient and FusionSegmentClient.

The [SegmentClient](#) is a remote concept. It contains the information needed for determining a unique segment in a dataset on TensorBay, and provides a series of methods within a segment scope, such as [SegmentClient.upload\\_label\(\)](#), [SegmentClient.upload\\_data\(\)](#), [SegmentClient.list\\_data\(\)](#) and so on. In contrast to the [SegmentClient](#), [Segment](#) is a local concept. It represents a segment created locally. Please refer to [Segment](#) for more information.

Similarly to the [SegmentClient](#), the [FusionSegmentClient](#) represents the fusion segment in a fusion dataset on TensorBay, and its local counterpart is [FusionSegment](#). Please refer to [FusionSegment](#) for more information.

```
class tensorbay.client.segment.SegmentClientBase(name: str, dataset_client: Union[DatasetClient,
                                                                              FusionDatasetClient])
```

Bases: object

This class defines the basic concept of [SegmentClient](#).

A *SegmentClientBase* contains the information needed for determining a unique segment in a dataset on TensorBay.

#### Parameters

- **name** – Segment name.
- **dataset\_client** – The dataset client.

#### name

Segment name.

#### status

The status of the dataset client.

**delete\_data**(*remote\_paths*: Union[str, Iterable[str]]) → None

Delete data of a segment in a certain commit with the given remote paths.

**Parameters** **remote\_paths** – The remote paths of data in a segment.

**class** tensorbay.client.segment.**SegmentClient**(*name*: str, *data\_client*: DatasetClient)

Bases: *tensorbay.client.segment.SegmentClientBase*

This class defines *SegmentClient*.

*SegmentClient* inherits from *SegmentClientBase* and provides methods within a segment scope, such as *upload\_label()*, *upload\_data()*, *list\_data()* and so on. In contrast to *FusionSegmentClient*, *SegmentClient* has only one sensor.

**upload\_file**(*local\_path*: str, *target\_remote\_path*: str = "") → None

Upload data with local path to the draft.

#### Parameters

- **local\_path** – The local path of the data to upload.
- **target\_remote\_path** – The path to save the data in segment client.

**Raises** *InvalidParamsError* – When *target\_remote\_path* does not follow linux style.

**upload\_label**(*data*: tensorbay.dataset.data.Data) → None

Upload label with Data object to the draft.

**Parameters** **data** – The data object which represents the local file to upload.

**upload\_data**(*data*: tensorbay.dataset.data.Data) → None

Upload Data object to the draft.

**Parameters** **data** – The *Data*.

**list\_data\_paths**() → tensorbay.client.lazy.PagingList[str]

List required data path in a segment in a certain commit.

**Returns** The PagingList of data paths.

**list\_data**() → tensorbay.client.lazy.PagingList[tensorbay.dataset.data.RemoteData]

List required Data object in a dataset segment.

**Returns** The PagingList of *RemoteData*.

**class** tensorbay.client.segment.**FusionSegmentClient**(*name*: str, *data\_client*: FusionDatasetClient)

Bases: *tensorbay.client.segment.SegmentClientBase*

This class defines *FusionSegmentClient*.

*FusionSegmentClient* inherits from *SegmentClientBase* and provides methods within a fusion segment scope, such as *FusionSegmentClient.upload\_sensor()*, *FusionSegmentClient.upload\_frame()* and *FusionSegmentClient.list\_frames()*.

In contrast to *SegmentClient*, *FusionSegmentClient* has multiple sensors.

**get\_sensors()** → *tensorbay.sensor.sensor.Sensors*

Return the sensors in a fusion segment client.

**Returns** The sensors in the fusion segment client.

**upload\_sensor**(*sensor*: *tensorbay.sensor.sensor.Sensor*) → None

Upload sensor to the draft.

**Parameters** **sensor** – The sensor to upload.

**delete\_sensor**(*sensor\_name*: *str*) → None

Delete a TensorBay sensor of the draft with the given sensor name.

**Parameters** **sensor\_name** – The TensorBay sensor to delete.

**upload\_frame**(*frame*: *tensorbay.dataset.frame.Frame*, *timestamp*: *Optional[float] = None*, *skip\_uploaded\_files*: *bool = False*) → None

Upload frame to the draft.

**Parameters**

- **frame** – The *Frame* to upload.
- **timestamp** – The mark to sort frames, supporting timestamp and float.
- **skip\_uploaded\_files** – Set it to True to skip the uploaded files.

**Raises**

- *FrameError* – When lacking frame id or frame id conflicts.
- *InvalidParamsError* – When remote\_path does not follow linux style.

**list\_frames**() → *tensorbay.client.lazy.PagingList[tensorbay.dataset.frame.Frame]*

List required frames in the segment in a certain commit.

**Returns** The PagingList of *Frame*.

## tensorbay.client.struct

User, Commit, Tag, Branch and Draft classes.

*User* defines the basic concept of a user with an action.

*Commit* defines the structure of a commit.

*Tag* defines the structure of a commit tag.

*Branch* defines the structure of a branch.

*Draft* defines the structure of a draft.

**class** *tensorbay.client.struct.User*(*name*: *str*, *date*: *int*)

Bases: *tensorbay.utility.attr.AttrsMixin*, *tensorbay.utility.repr.ReprMixin*

This class defines the basic concept of a user with an action.

**Parameters**

- **name** – The name of the user.

- **date** – The date of the user action.

**classmethod** `loads(contents: Dict[str, Any]) → tensorbay.client.struct._T`  
Loads a `User` instance from the given contents.

**Parameters** `contents` – A dict containing all the information of the commit:

```
{
    "name": <str>
    "date": <int>
}
```

**Returns** A `User` instance containing all the information in the given contents.

**dumps()** → Dict[str, Any]  
Dumps all the user information into a dict.

**Returns**

A dict containing all the information of the user:

```
{
    "name": <str>
    "date": <int>
}
```

**class** `tensorbay.client.struct.Commit(commit_id: str, parent_commit_id: Optional[str], title: str, description: str, committer: tensorbay.client.struct.User)`

Bases: `tensorbay.utility.attr.AttrsMixin`, `tensorbay.utility.repr.ReprMixin`

This class defines the structure of a commit.

**Parameters**

- **commit\_id** – The commit id.
- **parent\_commit\_id** – The parent commit id.
- **title** – The commit title.
- **description** – The commit description.
- **committer** – The commit user.

**classmethod** `loads(contents: Dict[str, Any]) → tensorbay.client.struct._T`  
Loads a `Commit` instance for the given contents.

**Parameters** `contents` – A dict containing all the information of the commit:

```
{
    "commitId": <str>
    "parentCommitId": <str> or None
    "title": <str>
    "description": <str>
    "committer": {
        "name": <str>
        "date": <int>
    }
}
```

**Returns** A `Commit` instance containing all the information in the given contents.

**dumps()** → Dict[str, Any]

Dumps all the commit information into a dict.

#### Returns

A dict containing all the information of the commit:

```
{
  "commitId": <str>
  "parentCommitId": <str> or None
  "title": <str>
  "description": <str>
  "committer": {
    "name": <str>
    "date": <int>
  }
}
```

**class** tensorbay.client.struct.**Tag**(*name: str, commit\_id: str, parent\_commit\_id: Optional[str], title: str, description: str, committer: tensorbay.client.struct.User*)

Bases: tensorbay.client.struct.\_NamedCommit

This class defines the structure of the tag of a commit.

#### Parameters

- **name** – The name of the tag.
- **commit\_id** – The commit id.
- **parent\_commit\_id** – The parent commit id.
- **title** – The commit title.
- **description** – The commit description.
- **committer** – The commit user.

**class** tensorbay.client.struct.**Branch**(*name: str, commit\_id: str, parent\_commit\_id: Optional[str], title: str, description: str, committer: tensorbay.client.struct.User*)

Bases: tensorbay.client.struct.\_NamedCommit

This class defines the structure of a branch.

#### Parameters

- **name** – The name of the branch.
- **commit\_id** – The commit id.
- **parent\_commit\_id** – The parent commit id.
- **title** – The commit title.
- **description** – The commit description.
- **committer** – The commit user.

**class** tensorbay.client.struct.**Draft**(*number: int, title: str, branch\_name: str*)

Bases: [tensorbay.utility.attr.AttrsMixin](#), [tensorbay.utility.repr.ReprMixin](#)

This class defines the basic structure of a draft.

#### Parameters

- **number** – The number of the draft.

- **title** – The title of the draft.
- **branch\_name** – The branch name.

**classmethod** `loads(contents: Dict[str, Any]) → tensorbay.client.struct._T`

Loads a [Draft](#) instance from the given contents.

**Parameters** **contents** – A dict containing all the information of the draft:

```
{
    "number": <int>
    "title": <str>
    "branchName": <str>
}
```

**Returns** A [Draft](#) instance containing all the information in the given contents.

**dumps()** → Dict[str, Any]

Dumps all the information of the draft into a dict.

**Returns**

A dict containing all the information of the draft:

```
{
    "number": <int>
    "title": <str>
    "branchName": <str>
}
```

## 1.19.2 tensorbay.dataset

### tensorbay.dataset.data

Data.

[Data](#) is the most basic data unit of a [Dataset](#). It contains path information of a data sample and its corresponding labels.

**class** `tensorbay.dataset.data.DataBase(path: str, *, timestamp: Optional[float] = None)`

Bases: [tensorbay.utility.attr.AttrsMixin](#), [tensorbay.utility.repr.ReprMixin](#)

`DataBase` is a base class for the file and label combination.

**Parameters**

- **path** – The file path.
- **timestamp** – The timestamp for the file.

**path**

The file path.

**timestamp**

The timestamp for the file.

**Type** float

**label**

The [Label](#) that contains all the label information of the file.

**Type** *tensorbay.label.label.Label*

**static loads**(*contents: Dict[str, Any]*) → *\_Type*

Loads *Data* or *RemoteData* from a dict containing data information.

**Parameters** *contents* – A dict containing the information of the data, which looks like:

```
{
    "localPath" or "remotePath": <str>,
    "timestamp": <float>,
    "label": {
        "CLASSIFICATION": {...},
        "BOX2D": {...},
        "BOX3D": {...},
        "POLYGON2D": {...},
        "POLYLINE2D": {...},
        "KEYPOINTS2D": {...},
        "SENTENCE": {...}
    }
}
```

**Returns** A *Data* or *RemoteData* instance containing the given dict information.

**class** *tensorbay.dataset.data.Data*(*local\_path: str, \*, target\_remote\_path: Optional[str] = None, timestamp: Optional[float] = None*)

Bases: *tensorbay.dataset.data.DataBase*

Data is a combination of a specific local file and its label.

It contains the file local path, label information of the file and the file metadata, such as timestamp.

A Data instance contains one or several types of labels.

**Parameters**

- **local\_path** – The file local path.
- **target\_remote\_path** – The file remote path after uploading to tensorbay.
- **timestamp** – The timestamp for the file.

**path**

The file local path.

**Type** *str*

**timestamp**

The timestamp for the file.

**Type** *float*

**label**

The *Label* that contains all the label information of the file.

**Type** *tensorbay.label.label.Label*

**target\_remote\_path**

The target remote path of the data.

**classmethod loads**(*contents: Dict[str, Any]*) → *tensorbay.dataset.data.\_T*

Loads *Data* from a dict containing local data information.

**Parameters** *contents* – A dict containing the information of the data, which looks like:

```
{
  "localPath": <str>,
  "timestamp": <float>,
  "label": {
    "CLASSIFICATION": {...},
    "BOX2D": {...},
    "BOX3D": {...},
    "POLYGON2D": {...},
    "POLYLINE2D": {...},
    "KEYPOINTS2D": {...},
    "SENTENCE": {...}
  }
}
```

**Returns** A *Data* instance containing information from the given dict.

**open()** → `_io.BufferedReader`

Return the binary file pointer of this file.

The local file pointer will be obtained by build-in `open()`.

**Returns** The local file pointer for this data.

**dumps()** → Dict[str, Any]

Dumps the local data into a dict.

## Returns

Dumped data dict, which looks like:

```
{
    "localPath": <str>,
    "timestamp": <float>,
    "label": {
        "CLASSIFICATION": {...},
        "BOX2D": {...},
        "BOX3D": {...},
        "POLYGON2D": {...},
        "POLYLINE2D": {...},
        "KEYPOINTS2D": {...},
        "SENTENCE": {...}
    }
}
```

```
class tensorbay.dataset.data.RemoteData(remote_path: str, *, timestamp: Optional[float] = None,
                                         url_getter: Optional[Callable[[str], str]] = None)
```

Bases: `tensorbay.dataset.data.DataBase`

RemoteData is a combination of a specific tensorbay dataset file and its label.

It contains the file remote path, label information of the file and the file metadata, such as timestamp.

A `RemoteData` instance contains one or several types of labels.

## Parameters

- **remote\_path** – The file remote path.
- **timestamp** – The timestamp for the file.



- **url\_getter** – The url getter of the remote file.

**path**

The file remote path.

**Type** str

**timestamp**

The timestamp for the file.

**Type** float

**label**

The [Label](#) that contains all the label information of the file.

**Type** [tensorbay.label.label.Label](#)

**classmethod loads**(*contents: Dict[str, Any]*) → [tensorbay.dataset.data.\\_T](#)

Loads [RemoteData](#) from a dict containing remote data information.

**Parameters contents** – A dict containing the information of the data, which looks like:

```
{
    "remotePath": <str>,
    "timestamp": <float>,
    "label": {
        "CLASSIFICATION": {...},
        "BOX2D": {...},
        "BOX3D": {...},
        "POLYGON2D": {...},
        "POLYLINE2D": {...},
        "KEYPOINTS2D": {...},
        "SENTENCE": {...}
    }
}
```

**Returns** A [Data](#) instance containing information from the given dict.

**get\_url()** → str

Return the url of the data hosted by tensorbay.

**Returns** The url of the data.

**Raises ValueError** – When the url\_getter is missing.

**open()** → [http.client.HTTPResponse](#)

Return the binary file pointer of this file.

The remote file pointer will be obtained by `urllib.request.urlopen()`.

**Returns** The remote file pointer for this data.

**dumps()** → [Dict\[str, Any\]](#)

Dumps the remote data into a dict.

**Returns**

Dumped data dict, which looks like:

```
{
    "remotePath": <str>,
    "timestamp": <float>,
```

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```

    "label": {
        "CLASSIFICATION": {...},
        "BOX2D": {...},
        "BOX3D": {...},
        "POLYGON2D": {...},
        "POLYLINE2D": {...},
        "KEYPOINTS2D": {...},
        "SENTENCE": {...}
    }
}

```

## tensorbay.dataset.dataset

Notes, DatasetBase, Dataset and FusionDataset.

*Notes* contains the basic information of a *DatasetBase*.

*DatasetBase* defines the basic concept of a dataset, which is the top-level structure to handle your data files, labels and other additional information.

It represents a whole dataset contains several segments and is the base class of *Dataset* and *FusionDataset*.

*Dataset* is made up of data collected from only one sensor or data without sensor information. It consists of a list of *Segment*.

*FusionDataset* is made up of data collected from multiple sensors. It consists of a list of *FusionSegment*.

**class** tensorbay.dataset.dataset.**Notes**(*is\_continuous*: bool = False, *bin\_point\_cloud\_fields*: Optional[Iterable[str]] = None)

Bases: *tensorbay.utility.attr.AttrsMixin*, *tensorbay.utility.repr.ReprMixin*

This is a class stores the basic information of *DatasetBase*.

### Parameters

- **is\_continuous** – Whether the data inside the dataset is time-continuous.
- **bin\_point\_cloud\_fields** – The field names of the bin point cloud files in the dataset.

**classmethod** **loads**(*contents*: Dict[str, Any]) → tensorbay.dataset.dataset.\_T

Loads a *Notes* instance from the given contents.

**Parameters** **contents** – The given dict containing the dataset notes:

```

{
    "isContinuous":          <boolean>
    "binPointCloudFields": [ <array> or null
                           <field_name>, <str>
                           ...
    ]
}

```

**Returns** The loaded *Notes* instance.

**keys**() → KeysView[str]

Return the valid keys within the notes.

**Returns** The valid keys within the notes.

**dumps()** → Dict[str, Any]  
 Dumps the notes into a dict.

#### Returns

A dict containing all the information of the Notes:

```
{
  "isContinuous":          <boolean>
  "binPointCloudFields": [ <array> or null
                           <field_name>, <str>
                           ...
                           ]
}
```

**class** tensorbay.dataset.dataset.**DatasetBase**(name: str, gas: Optional[GAS] = None, revision: Optional[str] = None)

Bases: Sequence[tensorbay.dataset.dataset.\_T], [tensorbay.utility.name.NameMixin](#)

This class defines the concept of a basic dataset.

DatasetBase represents a whole dataset contains several segments and is the base class of [Dataset](#) and [FusionDataset](#).

A dataset with labels should contain a [Catalog](#) indicating all the possible values of the labels.

#### Parameters

- **name** – The name of the dataset.
- **gas** – The [GAS](#) client for getting a remote dataset.
- **revision** – The revision of the remote dataset.

#### catalog

The [Catalog](#) of the dataset.

#### notes

The [Notes](#) of the dataset.

**keys()** → Tuple[str, ...]  
 Get all segment names.

**Returns** A tuple containing all segment names.

**load\_catalog**(filepath: str) → None  
 Load catalog from a json file.

**Parameters** **filepath** – The path of the json file which contains the catalog information.

**add\_segment**(segment: tensorbay.dataset.dataset.\_T) → None  
 Add a segment to the dataset.

**Parameters** **segment** – The segment to be added.

**class** tensorbay.dataset.dataset.**Dataset**(name: str, gas: Optional[GAS] = None, revision: Optional[str] = None)

Bases: [tensorbay.dataset.dataset.DatasetBase](#)[[tensorbay.dataset.segment.Segment](#)]

This class defines the concept of dataset.

Dataset is made up of data collected from only one sensor or data without sensor information. It consists of a list of [Segment](#).

**create\_segment**(*segment\_name: str = 'default'*) → *tensorbay.dataset.segment.Segment*

Create a segment with the given name.

**Parameters** **segment\_name** – The name of the segment to create, which default value is an empty string.

**Returns** The created *Segment*.

**class** *tensorbay.dataset.dataset.FusionDataset*(*name: str, gas: Optional[GAS] = None, revision: Optional[str] = None*)

Bases: *tensorbay.dataset.dataset.DatasetBase[tensorbay.dataset.segment.FusionSegment]*

This class defines the concept of fusion dataset.

FusionDataset is made up of data collected from multiple sensors. It consists of a list of *FusionSegment*.

**create\_segment**(*segment\_name: str = 'default'*) → *tensorbay.dataset.segment.FusionSegment*

Create a fusion segment with the given name.

**Parameters** **segment\_name** – The name of the fusion segment to create, which default value is an empty string.

**Returns** The created *FusionSegment*.

## **tensorbay.dataset.segment**

Segment and FusionSegment.

Segment is a concept in *Dataset*. It is the structure that composes *Dataset*, and consists of a series of *Data* without sensor information.

Fusion segment is a concept in *FusionDataset*. It is the structure that composes *FusionDataset*, and consists of a list of *Frame* along with multiple *Sensors*.

**class** *tensorbay.dataset.segment.Segment*(*name: str = 'default', client: Optional[DatasetClient] = None*)  
Bases: *tensorbay.utility.name.NameMixin*, *tensorbay.utility.user.UserMutableSequence[DataBase.\_Type]*

This class defines the concept of segment.

Segment is a concept in *Dataset*. It is the structure that composes *Dataset*, and consists of a series of *Data* without sensor information.

If the segment is inside of a time-continuous *Dataset*, the time continuity of the data should be indicated by `:meth`~graviti.dataset.data.Data.remote_path``.

Since *Segment* extends *UserMutableSequence*, its basic operations are the same as a list's.

To initialize a Segment and add a *Data* to it:

```
segment = Segment(segment_name)
segment.append(Data())
```

### **Parameters**

- **name** – The name of the segment, whose default value is an empty string.
- **client** – The DatasetClient if you want to read the segment from tensorbay.

**sort**(*\*, key: Callable[[DataBase.\_Type], Any] = <function Segment.<lambda>>, reverse: bool = False*) → None

Sort the list in ascending order and return None.

The sort is in-place (i.e. the list itself is modified) and stable (i.e. the order of two equal elements is maintained).

#### Parameters

- **key** – If a key function is given, apply it once to each item of the segment, and sort them according to their function values in ascending or descending order. By default, the data within the segment is sorted by fileuri.
- **reverse** – The reverse flag can be set as True to sort in descending order.

**Raises `NotImplementedError`** – The sort method for segment init from client is not supported yet.

```
class tensorbay.dataset.segment.FusionSegment(name: str = 'default', client:
                                             Optional[FusionDatasetClient] = None)
    Bases: tensorbay.utility.name.NameMixin, tensorbay.utility.user.
           UserMutableSequence[tensorbay.dataset.frame.Frame]
```

This class defines the concept of fusion segment.

Fusion segment is a concept in *FusionDataset*. It is the structure that composes *FusionDataset*, and consists of a list of *Frame*.

Besides, a fusion segment contains multiple *Sensors* corresponding to the *Data* under each *Frame*.

If the segment is inside of a time-continuous *FusionDataset*, the time continuity of the frames should be indicated by the index inside the fusion segment.

Since *FusionSegment* extends *UserMutableSequence*, its basic operations are the same as a list's.

To initialize a *FusionSegment* and add a *Frame* to it:

```
fusion_segment = FusionSegment(fusion_segment_name)
frame = Frame()
...
fusion_segment.append(frame)
```

#### Parameters

- **name** – The name of the fusion segment, whose default value is an empty string.
- **client** – The *FusionDatasetClient* if you want to read the segment from tensorbay.

**property sensors:** *tensorbay.sensor.sensor.Sensors*

Return the sensors of the fusion segment.

**Returns** The *Sensors* of the fusion dataset.

### tensorbay.dataset.frame

Frame.

*Frame* is a concept in *FusionDataset*.

It is the structure that composes a *FusionSegment*, and consists of multiple *Data* collected at the same time from different sensors.

```
class tensorbay.dataset.frame.Frame(frame_id: Optional[ulid.ulid.ULID] = None)
    Bases: tensorbay.utility.user.UserMutableMapping[str, DataBase._Type]
```

This class defines the concept of frame.

Frame is a concept in *FusionDataset*.

It is the structure that composes *FusionSegment*, and consists of multiple *Data* collected at the same time corresponding to different sensors.

Since *Frame* extends *UserMutableMapping*, its basic operations are the same as a dictionary's.

To initialize a Frame and add a *Data* to it:

```
frame = Frame()
frame[sensor_name] = Data()
```

**classmethod** `loads(contents: Dict[str, Any]) → tensorbay.dataset.frame._T`

Loads a *Frame* object from a dict containing the frame information.

**Parameters** `contents` – A dict containing the information of a frame, whose format should be like:

```
{
    "frameId": <str>,
    "frame": [
        {
            "sensorName": <str>,
            "remotePath" or "localPath": <str>,
            "timestamp": <float>,
            "label": {...}
        },
        ...
    ]
}
```

**Returns** The loaded *Frame* object.

**dumps()** → Dict[str, Any]

Dumps the current frame into a dict.

**Returns** A dict containing all the information of the frame.

### 1.19.3 tensorbay.geometry

#### tensorbay.geometry.box

Box2D, Box3D.

*Box2D* contains the information of a 2D bounding box, such as the coordinates, width and height. It provides *Box2D.iou()* to calculate the intersection over union of two 2D boxes.

*Box3D* contains the information of a 3D bounding box such as the transform, translation, rotation and size. It provides *Box3D.iou()* to calculate the intersection over union of two 3D boxes.

**class** `tensorbay.geometry.box.Box2D(xmin: float, ymin: float, xmax: float, ymax: float)`

Bases: *tensorbay.utility.user.UserSequence*[float]

This class defines the concept of Box2D.

*Box2D* contains the information of a 2D bounding box, such as the coordinates, width and height. It provides *Box2D.iou()* to calculate the intersection over union of two 2D boxes.

**Parameters**

- **xmin** – The x coordinate of the top-left vertex of the 2D box.
- **ymin** – The y coordinate of the top-left vertex of the 2D box.
- **xmax** – The x coordinate of the bottom-right vertex of the 2D box.
- **ymax** – The y coordinate of the bottom-right vertex of the 2D box.

**Examples**

```
>>> Box2D(1, 2, 3, 4)
Box2D(1, 2, 3, 4)
```

**static iou**(*box1*: tensorbay.geometry.box.Box2D, *box2*: tensorbay.geometry.box.Box2D) → float  
Calculate the intersection over union of two 2D boxes.

**Parameters**

- **box1** – A 2D box.
- **box2** – A 2D box.

**Returns** The intersection over union between the two input boxes.

**Examples**

```
>>> box2d_1 = Box2D(1, 2, 3, 4)
>>> box2d_2 = Box2D(2, 2, 3, 4)
>>> Box2D.iou(box2d_1, box2d_2)
0.5
```

**classmethod from\_xywh**(*x*: float, *y*: float, *width*: float, *height*: float) → tensorbay.geometry.box.\_B2  
Create a [Box2D](#) instance from the top-left vertex and the width and the height.

**Parameters**

- **x** – X coordinate of the top left vertex of the box.
- **y** – Y coordinate of the top left vertex of the box.
- **width** – Length of the box along the x axis.
- **height** – Length of the box along the y axis.

**Returns** The created [Box2D](#) instance.

**Examples**

```
>>> Box2D.from_xywh(1, 2, 3, 4)
Box2D(1, 2, 4, 6)
```

**classmethod loads**(*contents*: Dict[str, float]) → tensorbay.geometry.box.\_B2  
Load a [Box2D](#) from a dict containing coordinates of the 2D box.

**Parameters** **contents** – A dict containing coordinates of a 2D box.

**Returns** The loaded [Box2D](#) object.

### Examples

```
>>> contents = {"xmin": 1.0, "ymin": 2.0, "xmax": 3.0, "ymax": 4.0}
>>> Box2D.loads(contents)
Box2D(1.0, 2.0, 3.0, 4.0)
```

**property xmin: float**

Return the minimum x coordinate.

**Returns** Minimum x coordinate.

### Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.xmin
1
```

**property ymin: float**

Return the minimum y coordinate.

**Returns** Minimum y coordinate.

### Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.ymin
2
```

**property xmax: float**

Return the maximum x coordinate.

**Returns** Maximum x coordinate.

### Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.xmax
3
```

**property ymax: float**

Return the maximum y coordinate.

**Returns** Maximum y coordinate.



### Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.ymax
4
```

**property tl:** `tensorbay.geometry.vector.Vector2D`

Return the top left point.

**Returns** The top left point.

### Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.tl
Vector2D(1, 2)
```

**property br:** `tensorbay.geometry.vector.Vector2D`

Return the bottom right point.

**Returns** The bottom right point.

### Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.br
Vector2D(3, 4)
```

**property width:** `float`

Return the width of the 2D box.

**Returns** The width of the 2D box.

### Examples

```
>>> box2d = Box2D(1, 2, 3, 6)
>>> box2d.width
2
```

**property height:** `float`

Return the height of the 2D box.

**Returns** The height of the 2D box.

### Examples

```
>>> box2d = Box2D(1, 2, 3, 6)
>>> box2d.height
4
```

**dumps()** → Dict[str, float]

Dumps a 2D box into a dict.

**Returns** A dict containing vertex coordinates of the box.

### Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.dumps()
{'xmin': 1, 'ymin': 2, 'xmax': 3, 'ymax': 4}
```

**area()** → float

Return the area of the 2D box.

**Returns** The area of the 2D box.

### Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.area()
4
```

**class** tensorbay.geometry.box.**Box3D**(size: Iterable[float], translation: Iterable[float] = (0, 0, 0), rotation: Union[Iterable[float], quaternion.quaternion] = (1, 0, 0, 0), \*, transform\_matrix: Optional[Union[Sequence[Sequence[float]], numpy.ndarray]] = None)

Bases: [tensorbay.utility.repr.ReprMixin](#)

This class defines the concept of Box3D.

[Box3D](#) contains the information of a 3D bounding box such as the transform, translation, rotation and size. It provides [Box3D.iou\(\)](#) to calculate the intersection over union of two 3D boxes.

#### Parameters

- **translation** – Translation in a sequence of [x, y, z].
- **rotation** – Rotation in a sequence of [w, x, y, z] or numpy quaternion.
- **size** – Size in a sequence of [x, y, z].
- **transform\_matrix** – A 4x4 or 3x4 transform matrix.

## Examples

*Initialization Method 1:* Init from size, translation and rotation.

```
>>> Box3D([1, 2, 3], [0, 1, 0, 0], [1, 2, 3])
Box3D(
  (size): Vector3D(1, 2, 3)
  (translation): Vector3D(1, 2, 3),
  (rotation): quaternion(0, 1, 0, 0),
)
```

*Initialization Method 2:* Init from size and transform matrix.

```
>>> from tensorbay.geometry import Transform3D
>>> matrix = [[1, 0, 0, 1], [0, 1, 0, 2], [0, 0, 1, 3]]
>>> Box3D(size=[1, 2, 3], transform_matrix=matrix)
Box3D(
  (size): Vector3D(1, 2, 3)
  (translation): Vector3D(1, 2, 3),
  (rotation): quaternion(1, -0, -0, -0),
)
```

**classmethod** `loads(contents: Dict[str, Dict[str, float]])` → `tensorbay.geometry.box._B3`

Load a `Box3D` from a dict containing the coordinates of the 3D box.

**Parameters** `contents` – A dict containing the coordinates of a 3D box.

**Returns** The loaded `Box3D` object.

## Examples

```
>>> contents = {
...     "size": {"x": 1.0, "y": 2.0, "z": 3.0},
...     "translation": {"x": 1.0, "y": 2.0, "z": 3.0},
...     "rotation": {"w": 0.0, "x": 1.0, "y": 0.0, "z": 0.0},
... }
>>> Box3D.loads(contents)
Box3D(
  (size): Vector3D(1.0, 2.0, 3.0)
  (translation): Vector3D(1.0, 2.0, 3.0),
  (rotation): quaternion(0, 1, 0, 0),
)
```

**classmethod** `iou(box1: tensorbay.geometry.box.Box3D, box2: tensorbay.geometry.box.Box3D, angle_threshold: float = 5)` → `float`

Calculate the intersection over union between two 3D boxes.

**Parameters**

- **box1** – A 3D box.
- **box2** – A 3D box.
- **angle\_threshold** – The threshold of the relative angles between two input 3d boxes in degree.

**Returns** The intersection over union of the two 3D boxes.

### Examples

```
>>> box3d_1 = Box3D(size=[1, 1, 1])
>>> box3d_2 = Box3D(size=[2, 2, 2])
>>> Box3D.iou(box3d_1, box3d_2)
0.125
```

**property translation:** `tensorbay.geometry.vector.Vector3D`

Return the translation of the 3D box.

**Returns** The translation of the 3D box.

### Examples

```
>>> box3d = Box3D(size=(1, 1, 1), translation=(1, 2, 3))
>>> box3d.translation
Vector3D(1, 2, 3)
```

**property rotation:** `quaternion.quaternion`

Return the rotation of the 3D box.

**Returns** The rotation of the 3D box.

### Examples

```
>>> box3d = Box3D(size=(1, 1, 1), rotation=(0, 1, 0, 0))
>>> box3d.rotation
quaternion(0, 1, 0, 0)
```

**property transform:** `tensorbay.geometry.transform.Transform3D`

Return the transform of the 3D box.

**Returns** The transform of the 3D box.

### Examples

```
>>> box3d = Box3D(size=(1, 1, 1), translation=(1, 2, 3), rotation=(1, 0, 0, 0))
>>> box3d.transform
Transform3D(
  (translation): Vector3D(1, 2, 3),
  (rotation): quaternion(1, 0, 0, 0)
)
```

**property size:** `tensorbay.geometry.vector.Vector3D`

Return the size of the 3D box.

**Returns** The size of the 3D box.

### Examples

```
>>> box3d = Box3D(size=(1, 1, 1))
>>> box3d.size
Vector3D(1, 1, 1)
```

**volume()** → float

Return the volume of the 3D box.

**Returns** The volume of the 3D box.

### Examples

```
>>> box3d = Box3D(size=(1, 2, 3))
>>> box3d.volume()
6
```

**dumps()** → Dict[str, Dict[str, float]]

Dumps the 3D box into a dict.

**Returns** A dict containing translation, rotation and size information.

### Examples

```
>>> box3d = Box3D(size=(1, 2, 3), translation=(1, 2, 3), rotation=(0, 1, 0, 0))
>>> box3d.dumps()
{
    "translation": {"x": 1, "y": 2, "z": 3},
    "rotation": {"w": 0.0, "x": 1.0, "y": 0.0, "z": 0.0},
    "size": {"x": 1, "y": 2, "z": 3},
}
```

## tensorbay.geometry.keypoint

Keypoints2D, Keypoint2D.

*Keypoint2D* contains the information of 2D keypoint, such as the coordinates and visible status(optional).

*Keypoints2D* contains a list of 2D keypoint and is based on *PointList2D*.

**class** tensorbay.geometry.keypoint.**Keypoint2D**(\*args: float, \*\*kwargs: float)

Bases: *tensorbay.utility.user.UserSequence*[float]

This class defines the concept of Keypoint2D.

*Keypoint2D* contains the information of 2D keypoint, such as the coordinates and visible status(optional).

### Parameters

- **x** – The x coordinate of the 2D keypoint.
- **y** – The y coordinate of the 2D keypoint.
- **v** – The visible status(optional) of the 2D keypoint.

Visible status can be “BINARY” or “TERNARY”:

Visual Status	v = 0	v = 1	v = 2
BINARY	visible	invisible	
TERNARY	visible	occluded	invisible

## Examples

*Initialization Method 1:* Init from coordinates of x, y.

```
>>> Keypoint2D(1.0, 2.0)
Keypoint2D(1.0, 2.0)
```

*Initialization Method 2:* Init from coordinates and visible status.

```
>>> Keypoint2D(1.0, 2.0, 0)
Keypoint2D(1.0, 2.0, 0)
```

**classmethod** `loads(contents: Dict[str, float])` → `tensorbay.geometry.keypoint._T`

Load a [Keypoint2D](#) from a dict containing coordinates of a 2D keypoint.

**Parameters** `contents` – A dict containing coordinates and visible status(optional) of a 2D keypoint.

**Returns** The loaded [Keypoint2D](#) object.

## Examples

```
>>> contents = {"x":1.0,"y":2.0,"v":1}
>>> Keypoint2D.loads(contents)
Keypoint2D(1.0, 2.0, 1)
```

**property v:** `Optional[int]`

Return the visible status of the 2D keypoint.

**Returns** Visible status of the 2D keypoint.

## Examples

```
>>> keypoint = Keypoint2D(3.0, 2.0, 1)
>>> keypoint.v
1
```

**dumps()** → `Dict[str, float]`

Dumps the [Keypoint2D](#) into a dict.

**Returns** A dict containing coordinates and visible status(optional) of the 2D keypoint.

## Examples

```
>>> keypoint = Keypoint2D(1.0, 2.0, 1)
>>> keypoint.dumps()
{'x': 1.0, 'y': 2.0, 'v': 1}
```

**class** `tensorbay.geometry.keypoint.Keypoints2D`(*points: Optional[Iterable[Iterable[float]]] = None*)  
 Bases: `tensorbay.geometry.polygon.PointList2D[tensorbay.geometry.keypoint.Keypoint2D]`

This class defines the concept of Keypoints2D.

`Keypoints2D` contains a list of 2D keypoint and is based on `PointList2D`.

## Examples

```
>>> Keypoints2D([[1, 2], [2, 3]])
Keypoints2D [
  Keypoint2D(1, 2),
  Keypoint2D(2, 3)
]
```

**classmethod** `loads`(*contents: List[Dict[str, float]]*) → `tensorbay.geometry.keypoint._P`  
 Load a `Keypoints2D` from a list of dict.

**Parameters** `contents` – A list of dictionaries containing 2D keypoint.

**Returns** The loaded `Keypoints2D` object.

## Examples

```
>>> contents = [{"x": 1.0, "y": 1.0, "v": 1}, {"x": 2.0, "y": 2.0, "v": 2}]
>>> Keypoints2D.loads(contents)
Keypoints2D [
  Keypoint2D(1.0, 1.0, 1),
  Keypoint2D(2.0, 2.0, 2)
]
```

## tensorbay.geometry.polygon

`PointList2D`, `Polygon2D`.

`PointList2D` contains a list of 2D points.

`Polygon` contains the coordinates of the vertexes of the polygon and provides `Polygon2D.area()` to calculate the area of the polygon.

**class** `tensorbay.geometry.polygon.PointList2D`(*points: Optional[Iterable[Iterable[float]]] = None*)  
 Bases: `tensorbay.utility.user.UserMutableSequence[tensorbay.geometry.polygon._T]`

This class defines the concept of PointList2D.

`PointList2D` contains a list of 2D points.

**Parameters** `points` – A list of 2D points.

**classmethod** `loads(contents: List[Dict[str, float]])` → `tensorbay.geometry.polygon._P`

Load a `PointList2D` from a list of dictionaries.

**Parameters** `contents` – A list of dictionaries containing the coordinates of the vertexes of the polygon:

```
[
    {
        "x": ...,
        "y": ...
    },
    ...
]
```

**Returns** The loaded `PointList2D` object.

**dumps()** → `List[Dict[str, float]]`

Dumps a `PointList2D` into a point list.

**Returns** A list of dictionaries containing the coordinates of the vertexes of the polygon within the point list.

**bounds()** → `tensorbay.geometry.box.Box2D`

Calculate the bounds of point list.

**Returns** The bounds of point list.

**class** `tensorbay.geometry.polygon.Polygon2D(points: Optional[Iterable[Iterable[float]]] = None)`

Bases: `tensorbay.geometry.polygon.PointList2D[tensorbay.geometry.vector.Vector2D]`

This class defines the concept of `Polygon2D`.

`Polygon2D` contains the coordinates of the vertexes of the polygon and provides `Polygon2D.area()` to calculate the area of the polygon.

## Examples

```
>>> Polygon2D([[1, 2], [2, 3], [2, 2]])
Polygon2D [
  Vector2D(1, 2),
  Vector2D(2, 3),
  Vector2D(2, 2)
]
```

**classmethod** `loads(contents: List[Dict[str, float]])` → `tensorbay.geometry.polygon._P`

Load a `Polygon2D` from a list of dictionaries.

**Parameters** `contents` – A list of dictionaries containing the coordinates of the vertexes of the polygon.

**Returns** The loaded `Polygon2D` object.



## Examples

```
>>> contents = [{"x": 1.0, "y": 1.0}, {"x": 2.0, "y": 2.0}, {"x": 2.0, "y": 3.0}
↩]
>>> Polygon2D.loads(contents)
Polygon2D [
    Vector2D(1.0, 1.0),
    Vector2D(2.0, 2.0),
    Vector2D(2.0, 3.0)
]
```

**area()** → float

Return the area of the polygon.

The area is positive if the rotating direction of the points is counterclockwise, and negative if clockwise.

**Returns** The area of the polygon.

## Examples

```
>>> polygon = Polygon2D([[1, 2], [2, 2], [2, 3]])
>>> polygon.area()
0.5
```

## tensorbay.geometry.polyline

Polyline2D.

*Polyline2D* contains the coordinates of the vertexes of the polyline and provides a series of methods to operate on polyline, such as *Polyline2D.uniform\_frechet\_distance()* and *Polyline2D.similarity()*.

**class** tensorbay.geometry.polyline.**Polyline2D**(points: *Optional[Iterable[Iterable[float]]* = None)

Bases: *tensorbay.geometry.polygon.PointList2D[tensorbay.geometry.vector.Vector2D]*

This class defines the concept of Polyline2D.

*Polyline2D* contains the coordinates of the vertexes of the polyline and provides a series of methods to operate on polyline, such as *Polyline2D.uniform\_frechet\_distance()* and *Polyline2D.similarity()*.

## Examples

```
>>> Polyline2D([[1, 2], [2, 3]])
Polyline2D [
    Vector2D(1, 2),
    Vector2D(2, 3)
]
```

**static** **uniform\_frechet\_distance**(polyline1: *Sequence[Sequence[float]]*, polyline2: *Sequence[Sequence[float]]*) → float

Compute the maximum distance between two curves if walk on a constant speed on a curve.

**Parameters**

- **polyline1** – The first polyline consists of multiple points.

- **polyline2** – The second polyline consists of multiple points.

**Returns** The computed distance between the two polylines.

### Examples

```
>>> polyline_1 = [[1, 1], [1, 2], [2, 2]]
>>> polyline_2 = [[4, 5], [2, 1], [3, 3]]
>>> Polyline2D.uniform_frechet_distance(polyline_1, polyline_2)
3.605551275463989
```

**static similarity**(*polyline1*: Sequence[Sequence[float]], *polyline2*: Sequence[Sequence[float]]) → float  
Calculate the similarity between two polylines, range from 0 to 1.

#### Parameters

- **polyline1** – The first polyline consists of multiple points.
- **polyline2** – The second polyline consisting of multiple points.

**Returns** The similarity between the two polylines. The larger the value, the higher the similarity.

### Examples

```
>>> polyline_1 = [[1, 1], [1, 2], [2, 2]]
>>> polyline_2 = [[4, 5], [2, 1], [3, 3]]
>>> Polyline2D.similarity(polyline_1, polyline_2)
0.2788897449072022
```

**classmethod loads**(*contents*: List[Dict[str, float]]) → tensorbay.geometry.polyline.\_P  
Load a *Polyline2D* from a list of dict.

**Parameters** **contents** – A list of dict containing the coordinates of the vertexes of the polyline.

**Returns** The loaded *Polyline2D* object.

### Examples

```
>>> polyline = Polyline2D([[1, 1], [1, 2], [2, 2]])
>>> polyline.dumps()
[{'x': 1, 'y': 1}, {'x': 1, 'y': 2}, {'x': 2, 'y': 2}]
```

## tensorbay.geometry.transform

Transform3D.

*Transform3D* contains the rotation and translation of a 3D transform. *Transform3D.translation* is stored as *Vector3D*, and *Transform3D.rotation* is stored as *numpy quaternion*.

**class** tensorbay.geometry.transform.**Transform3D**(*translation*: Iterable[float] = (0, 0, 0), *rotation*: Union[Iterable[float], quaternion.quaternion] = (1, 0, 0, 0), \*, *matrix*: Optional[Union[Sequence[Sequence[float]], numpy.ndarray]] = None)

Bases: *tensorbay.utility.repr.ReprMixin*

This class defines the concept of Transform3D.

*Transform3D* contains rotation and translation of the 3D transform.

#### Parameters

- **translation** – Translation in a sequence of [x, y, z].
- **rotation** – Rotation in a sequence of [w, x, y, z] or numpy quaternion.
- **matrix** – A 4x4 or 3x4 transform matrix.

**Raises** **ValueError** – If the shape of the input matrix is not correct.

#### Examples

*Initialization Method 1:* Init from translation and rotation.

```
>>> Transform3D([1, 1, 1], [1, 0, 0, 0])
Transform3D(
  (translation): Vector3D(1, 1, 1),
  (rotation): quaternion(1, 0, 0, 0)
)
```

*Initialization Method 2:* Init from transform matrix in sequence.

```
>>> Transform3D(matrix=[[1, 0, 0, 1], [0, 1, 0, 1], [0, 0, 1, 1]])
Transform3D(
  (translation): Vector3D(1, 1, 1),
  (rotation): quaternion(1, -0, -0, -0)
)
```

*Initialization Method 3:* Init from transform matrix in numpy array.

```
>>> import numpy as np
>>> Transform3D(matrix=np.array([[1, 0, 0, 1], [0, 1, 0, 1], [0, 0, 1, 1]]))
Transform3D(
  (translation): Vector3D(1, 1, 1),
  (rotation): quaternion(1, -0, -0, -0)
)
```

**classmethod** **loads**(*contents: Dict[str, Dict[str, float]]*) → tensorbay.geometry.transform.\_T

Load a *Transform3D* from a dict containing rotation and translation.

**Parameters** **contents** – A dict containing rotation and translation of a 3D transform.

**Returns** The loaded *Transform3D* object.

### Example

```
>>> contents = {
...     "translation": {"x": 1.0, "y": 2.0, "z": 3.0},
...     "rotation": {"w": 1.0, "x": 0.0, "y": 0.0, "z": 0.0},
... }
>>> Transform3D.loads(contents)
Transform3D(
  (translation): Vector3D(1.0, 2.0, 3.0),
  (rotation): quaternion(1, 0, 0, 0)
)
```

**property translation:** `tensorbay.geometry.vector.Vector3D`

Return the translation of the 3D transform.

**Returns** Translation in *Vector3D*.

### Examples

```
>>> transform = Transform3D(matrix=[[1, 0, 0, 1], [0, 1, 0, 1], [0, 0, 1, 1]])
>>> transform.translation
Vector3D(1, 1, 1)
```

**property rotation:** `quaternion.quaternion`

Return the rotation of the 3D transform.

**Returns** Rotation in numpy quaternion.

### Examples

```
>>> transform = Transform3D(matrix=[[1, 0, 0, 1], [0, 1, 0, 1], [0, 0, 1, 1]])
>>> transform.rotation
quaternion(1, -0, -0, -0)
```

**dumps()** → Dict[str, Dict[str, float]]

Dumps the *Transform3D* into a dict.

**Returns** A dict containing rotation and translation information of the *Transform3D*.

### Examples

```
>>> transform = Transform3D(matrix=[[1, 0, 0, 1], [0, 1, 0, 1], [0, 0, 1, 1]])
>>> transform.dumps()
{
  'translation': {'x': 1, 'y': 1, 'z': 1},
  'rotation': {'w': 1.0, 'x': -0.0, 'y': -0.0, 'z': -0.0},
}
```

**set\_translation**(*x: float, y: float, z: float*) → None

Set the translation of the transform.

**Parameters**

- **x** – The x coordinate of the translation.
- **y** – The y coordinate of the translation.
- **z** – The z coordinate of the translation.

### Examples

```
>>> transform = Transform3D([1, 1, 1], [1, 0, 0, 0])
>>> transform.set_translation(3, 4, 5)
>>> transform
Transform3D(
  (translation): Vector3D(3, 4, 5),
  (rotation): quaternion(1, 0, 0, 0)
)
```

**set\_rotation**(*rotation: Union[Iterable[float], quaternion.quaternion]*) → None  
Set the rotation of the transform.

**Parameters** **rotation** – Rotation in a sequence of [w, x, y, z] or numpy quaternion.

### Examples

```
>>> transform = Transform3D([1, 1, 1], [1, 0, 0, 0])
>>> transform.set_rotation([0, 1, 0, 0])
>>> transform
Transform3D(
  (translation): Vector3D(1, 1, 1),
  (rotation): quaternion(0, 1, 0, 0)
)
```

**as\_matrix**() → numpy.ndarray  
Return the transform as a 4x4 transform matrix.

**Returns** A 4x4 numpy array represents the transform matrix.

### Examples

```
>>> transform = Transform3D([1, 2, 3], [0, 1, 0, 0])
>>> transform.as_matrix()
array([[ 1.,  0.,  0.,  1.],
       [ 0., -1.,  0.,  2.],
       [ 0.,  0., -1.,  3.],
       [ 0.,  0.,  0.,  1.]])
```

**inverse**() → tensorbay.geometry.transform.\_T  
Return the inverse of the transform.

**Returns** A *Transform3D* object representing the inverse of this *Transform3D*.

## Examples

```
>>> transform = Transform3D([1, 2, 3], [0, 1, 0, 0])
>>> transform.inverse()
Transform3D(
  (translation): Vector3D(-1.0, 2.0, 3.0),
  (rotation): quaternion(0, -1, -0, -0)
)
```

## tensorbay.geometry.vector

Vector, Vector2D, Vector3D.

*Vector* is the base class of *Vector2D* and *Vector3D*. It contains the coordinates of a 2D vector or a 3D vector.

*Vector2D* contains the coordinates of a 2D vector, extending *Vector*.

*Vector3D* contains the coordinates of a 3D vector, extending *Vector*.

**class** tensorbay.geometry.vector.**Vector**(x: float, y: float, z: Optional[float] = None)

Bases: *tensorbay.utility.user.UserSequence*[float]

This class defines the basic concept of Vector.

*Vector* contains the coordinates of a 2D vector or a 3D vector.

### Parameters

- **x** – The x coordinate of the vector.
- **y** – The y coordinate of the vector.
- **z** – The z coordinate of the vector.

## Examples

```
>>> Vector(1, 2)
Vector2D(1, 2)
```

```
>>> Vector(1, 2, 3)
Vector3D(1, 2, 3)
```

**static** **loads**(contents: Dict[str, float]) → Union[tensorbay.geometry.vector.Vector2D, tensorbay.geometry.vector.Vector3D]

Loads a *Vector* from a dict containing coordinates of the vector.

**Parameters** **contents** – A dict containing coordinates of the vector.

**Returns** The loaded *Vector2D* or *Vector3D* object.

## Examples

```
>>> contents = {"x": 1.0, "y": 2.0}
>>> Vector.loads(contents)
Vector2D(1.0, 2.0)
```

```
>>> contents = {"x": 1.0, "y": 2.0, "z": 3.0}
>>> Vector.loads(contents)
Vector3D(1.0, 2.0, 3.0)
```

**class** `tensorbay.geometry.vector.Vector2D(*args: float, **kwargs: float)`  
 Bases: `tensorbay.utility.user.UserSequence[float]`

This class defines the concept of Vector2D.

*Vector2D* contains the coordinates of a 2D vector.

### Parameters

- **x** – The x coordinate of the 2D vector.
- **y** – The y coordinate of the 2D vector.

## Examples

```
>>> Vector2D(1, 2)
Vector2D(1, 2)
```

**classmethod** `loads(contents: Dict[str, float]) → tensorbay.geometry.vector._V2`  
 Load a *Vector2D* object from a dict containing coordinates of a 2D vector.

**Parameters** `contents` – A dict containing coordinates of a 2D vector.

**Returns** The loaded *Vector2D* object.

## Examples

```
>>> contents = {"x": 1.0, "y": 2.0}
>>> Vector2D.loads(contents)
Vector2D(1.0, 2.0)
```

**property** `x: float`

Return the x coordinate of the vector.

**Returns** X coordinate in float type.

### Examples

```
>>> vector_2d = Vector2D(1, 2)
>>> vector_2d.x
1
```

**property y: float**

Return the y coordinate of the vector.

**Returns** Y coordinate in float type.

### Examples

```
>>> vector_2d = Vector2D(1, 2)
>>> vector_2d.y
2
```

**dumps()** → Dict[str, float]

Dumps the vector into a dict.

**Returns** A dict containing the vector coordinate.

### Examples

```
>>> vector_2d = Vector2D(1, 2)
>>> vector_2d.dumps()
{'x': 1, 'y': 2}
```

**class** tensorbay.geometry.vector.**Vector3D**(\*args: float, \*\*kwargs: float)

Bases: [tensorbay.utility.user.UserSequence](#)[float]

This class defines the concept of Vector3D.

[Vector3D](#) contains the coordinates of a 3D Vector.

#### Parameters

- **x** – The x coordinate of the 3D vector.
- **y** – The y coordinate of the 3D vector.
- **z** – The z coordinate of the 3D vector.

### Examples

```
>>> Vector3D(1, 2, 3)
Vector3D(1, 2, 3)
```

**classmethod** **loads**(contents: Dict[str, float]) → tensorbay.geometry.vector.\_V3

Load a [Vector3D](#) object from a dict containing coordinates of a 3D vector.

**Parameters** **contents** – A dict contains coordinates of a 3D vector.

**Returns** The loaded [Vector3D](#) object.



### Examples

```
>>> contents = {"x": 1.0, "y": 2.0, "z": 3.0}
>>> Vector3D.loads(contents)
Vector3D(1.0, 2.0, 3.0)
```

**property x: float**

Return the x coordinate of the vector.

**Returns** X coordinate in float type.

### Examples

```
>>> vector_3d = Vector3D(1, 2, 3)
>>> vector_3d.x
1
```

**property y: float**

Return the y coordinate of the vector.

**Returns** Y coordinate in float type.

### Examples

```
>>> vector_3d = Vector3D(1, 2, 3)
>>> vector_3d.y
2
```

**property z: float**

Return the z coordinate of the vector.

**Returns** Z coordinate in float type.

### Examples

```
>>> vector_3d = Vector3D(1, 2, 3)
>>> vector_3d.z
3
```

**dumps() → Dict[str, float]**

Dumps the vector into a dict.

**Returns** A dict containing the vector coordinates.

## Examples

```
>>> vector_3d = Vector3D(1, 2, 3)
>>> vector_3d.dumps()
{'x': 1, 'y': 2, 'z': 3}
```

### 1.19.4 tensorbay.label

#### tensorbay.label.attributes

Items and AttributeInfo.

*AttributeInfo* represents the information of an attribute. It refers to the *Json schema* method to describe an attribute.

*Items* is the base class of *AttributeInfo*, representing the items of an attribute.

```
class tensorbay.label.attributes.Items(*, type_: Union[str, None, Type[Optional[Union[list, bool, int, float, str]]], Iterable[Union[str, None, Type[Optional[Union[list, bool, int, float, str]]]]] = "", enum: Optional[Iterable[Optional[Union[str, float, bool]]]] = None, minimum: Optional[float] = None, maximum: Optional[float] = None, items: Optional[tensorbay.label.attributes.Items] = None)
```

Bases: *tensorbay.utility.repr.ReprMixin*, *tensorbay.utility.common.EqMixin*

The base class of *AttributeInfo*, representing the items of an attribute.

When the value type of an attribute is array, the *AttributeInfo* would contain an 'items' field.

---

**Todo:** The format of argument *type\_* on the generated web page is incorrect.

---

#### Parameters

- **type** – The type of the attribute value, could be a single type or multi-types. The type must be within the followings:
  - array
  - boolean
  - integer
  - number
  - string
  - null
  - instance
- **enum** – All the possible values of an enumeration attribute.
- **minimum** – The minimum value of number type attribute.
- **maximum** – The maximum value of number type attribute.
- **items** – The items inside array type attributes.

#### type

The type of the attribute value, could be a single type or multi-types.

**enum**

All the possible values of an enumeration attribute.

**minimum**

The minimum value of number type attribute.

**maximum**

The maximum value of number type attribute.

**items**

The items inside array type attributes.

**Raises** **TypeError** – When both `enum` and `type_` are absent or when `type_` is array and `items` is absent.

**Examples**

```
>>> Items(type_="integer", enum=[1, 2, 3, 4, 5], minimum=1, maximum=5)
Items(
  (type): 'integer',
  (enum): [...],
  (minimum): 1,
  (maximum): 5
)
```

**classmethod** **loads**(*contents: Dict[str, Any]*) → `tensorbay.label.attributes._T`

Load an `Items` from a dict containing the items information.

**Parameters** **contents** – A dict containing the information of the items.

**Returns** The loaded `Items` object.

**Examples**

```
>>> contents = {
...     "type": "array",
...     "enum": [1, 2, 3, 4, 5],
...     "minimum": 1,
...     "maximum": 5,
...     "items": {
...         "enum": [None],
...         "type": "null",
...     },
... }
>>> Items.loads(contents)
Items(
  (type): 'array',
  (enum): [...],
  (minimum): 1,
  (maximum): 5,
  (items): Items(...)
)
```

**dumps**() → `Dict[str, Any]`

Dumps the information of the items into a dict.

**Returns** A dict containing all the information of the items.

### Examples

```
>>> items = Items(type_="integer", enum=[1, 2, 3, 4, 5], minimum=1, maximum=5)
>>> items.dumps()
{'type': 'integer', 'enum': [1, 2, 3, 4, 5], 'minimum': 1, 'maximum': 5}
```

```
class tensorbay.label.attributes.AttributeInfo(name: str, *, type_: Union[str, None,
    Type[Optional[Union[list, bool, int, float, str]]],
    Iterable[Union[str, None, Type[Optional[Union[list,
    bool, int, float, str]]]]] = "", enum:
    Optional[Iterable[Optional[Union[str, float, bool]]]] =
    None, minimum: Optional[float] = None, maximum:
    Optional[float] = None, items:
    Optional[tensorbay.label.attributes.Items] = None,
    parent_categories: Union[None, str, Iterable[str]] =
    None, description: str = "")
```

Bases: `tensorbay.utility.name.NameMixin`, `tensorbay.label.attributes.Items`

This class represents the information of an attribute.

It refers to the `Json schema` method to describe an attribute.

---

**Todo:** The format of argument `type_` on the generated web page is incorrect.

---

### Parameters

- **name** – The name of the attribute.
- **type** – The type of the attribute value, could be a single type or multi-types. The type must be within the followings:
  - array
  - boolean
  - integer
  - number
  - string
  - null
  - instance
- **enum** – All the possible values of an enumeration attribute.
- **minimum** – The minimum value of number type attribute.
- **maximum** – The maximum value of number type attribute.
- **items** – The items inside array type attributes.
- **parent\_categories** – The parent categories of the attribute.
- **description** – The description of the attribute.

**type**

The type of the attribute value, could be a single type or multi-types.

**enum**

All the possible values of an enumeration attribute.

**minimum**

The minimum value of number type attribute.

**maximum**

The maximum value of number type attribute.

**items**

The items inside array type attributes.

**parent\_categories**

The parent categories of the attribute.

**Type** List[str]

**description**

The description of the attribute.

**Type** str

**Examples**

```
>>> from tensorbay.label import Items
>>> items = Items(type_="integer", enum=[1, 2, 3, 4, 5], minimum=1, maximum=5)
>>> AttributeInfo(
...     name="example",
...     type_="array",
...     enum=[1, 2, 3, 4, 5],
...     items=items,
...     minimum=1,
...     maximum=5,
...     parent_categories=["parent_category_of_example"],
...     description="This is an example",
... )
AttributeInfo("example")(
  (name): 'example',
  (parent_categories): [
    'parent_category_of_example'
  ],
  (type): 'array',
  (enum): [
    1,
    2,
    3,
    4,
    5
  ],
  (minimum): 1,
  (maximum): 5,
  (items): Items(
    (type): 'integer',
```

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```
(enum): [...],
(minimum): 1,
(maximum): 5
)
)
```

**classmethod** `loads(contents: Dict[str, Any])` → `tensorbay.label.attributes._T`Load an `AttributeInfo` from a dict containing the attribute information.**Parameters** `contents` – A dict containing the information of the attribute.**Returns** The loaded `AttributeInfo` object.

### Examples

```
>>> contents = {
...     "name": "example",
...     "type": "array",
...     "enum": [1, 2, 3, 4, 5],
...     "items": {"enum": ["true", "false"], "type": "boolean"},
...     "minimum": 1,
...     "maximum": 5,
...     "description": "This is an example",
...     "parentCategories": ["parent_category_of_example"],
... }
>>> AttributeInfo.loads(contents)
AttributeInfo("example")(
  (name): 'example',
  (parent_categories): [
    'parent_category_of_example'
  ],
  (type): 'array',
  (enum): [
    1,
    2,
    3,
    4,
    5
  ],
  (minimum): 1,
  (maximum): 5,
  (items): Items(
    (type): 'boolean',
    (enum): [...]
  )
)
```

**dumps()** → `Dict[str, Any]`

Dumps the information of this attribute into a dict.

**Returns** A dict containing all the information of this attribute.

## Examples

```
>>> from tensorbay.label import Items
>>> items = Items(type_="integer", enum=[1, 2, 3, 4, 5], minimum=1, maximum=5)
>>> attributeinfo = AttributeInfo(
...     name="example",
...     type_="array",
...     enum=[1, 2, 3, 4, 5],
...     items=items,
...     minimum=1,
...     maximum=5,
...     parent_categories=["parent_category_of_example"],
...     description="This is an example",
... )
>>> attributeinfo.dumps()
{
  'name': 'example',
  'description': 'This is an example',
  'type': 'array',
  'items': {'type': 'integer', 'enum': [1, 2, 3], 'minimum': 1, 'maximum': 5},
  'enum': [1, 2, 3, 4, 5],
  'minimum': 1,
  'maximum': 5,
  'parentCategories': ['parent_category_of_example'],
}
```

## tensorbay.label.basic

LabelType, SubcatalogBase.

*LabelType* is an enumeration type which includes all the supported label types within Label.

Subcatalogbase is the base class for different types of subcatalogs, which defines the basic concept of Subcatalog.

A subcatalog class extends *SubcatalogBase* and needed *SubcatalogMixin* classes.

**class** tensorbay.label.basic.LabelType(value)

Bases: *tensorbay.utility.type.TypeEnum*

This class defines all the supported types within Label.

## Examples

```
>>> LabelType.BOX3D
<LabelType.BOX3D: 'box3d'>
>>> LabelType["BOX3D"]
<LabelType.BOX3D: 'box3d'>
>>> LabelType.BOX3D.name
'BOX3D'
>>> LabelType.BOX3D.value
'box3d'
```

**property** subcatalog\_type: Type[Any]

Return the corresponding subcatalog class.

Each label type has a corresponding Subcatalog class.

**Returns** The corresponding subcatalog type.

### Examples

```
>>> LabelType.BOX3D.subcatalog_type
<class 'tensorbay.label.label_box.Box3DSubcatalog'>
```

```
class tensorbay.label.basic.SubcatalogBase(description: str = "")
    Bases:  tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType],  tensorbay.
            utility.repr.ReprMixin, tensorbay.utility.attr.AttrsMixin
```

This is the base class for different types of subcatalogs.

It defines the basic concept of Subcatalog, which is the collection of the labels information. Subcatalog contains the features, fields and specific definitions of the labels.

The Subcatalog format varies by label type.

**Parameters description** – The description of the entire subcatalog.

#### description

The description of the entire subcatalog.

**Type** str

```
classmethod loads(contents: Dict[str, Any]) → tensorbay.label.basic._T
```

Loads a subcatalog from a dict containing the information of the subcatalog.

**Parameters contents** – A dict containing the information of the subcatalog.

**Returns** The loaded *SubcatalogBase* object.

```
dumps() → Dict[str, Any]
```

Dumps all the information of the subcatalog into a dict.

**Returns** A dict containing all the information of the subcatalog.

## tensorbay.label.catalog

Catalog.

*Catalog* is used to describe the types of labels contained in a *DatasetBase* and all the optional values of the label contents.

A *Catalog* contains one or several *SubcatalogBase*, corresponding to different types of labels.

Table 1.8: subcatalog classes

subcatalog classes	explanation
<i>ClassificationSubcatalog</i>	subcatalog for classification type of label
<i>Box2DSubcatalog</i>	subcatalog for 2D bounding box type of label
<i>Box3DSubcatalog</i>	subcatalog for 3D bounding box type of label
<i>Keypoints2DSubcatalog</i>	subcatalog for 2D polygon type of label
<i>Polygon2DSubcatalog</i>	subcatalog for 2D polyline type of label
<i>Polyline2DSubcatalog</i>	subcatalog for 2D keypoints type of label
<i>SentenceSubcatalog</i>	subcatalog for transcribed sentence type of label



**class** tensorbay.label.catalog.Catalog

Bases: [tensorbay.utility.repr.ReprMixin](#), [tensorbay.utility.attr.AttrsMixin](#)

This class defines the concept of catalog.

[Catalog](#) is used to describe the types of labels contained in a [DatasetBase](#) and all the optional values of the label contents.

A [Catalog](#) contains one or several [SubcatalogBase](#), corresponding to different types of labels. Each of the [SubcatalogBase](#) contains the features, fields and the specific definitions of the labels.

**Examples**

```
>>> from tensorbay.utility import NameList
>>> from tensorbay.label import ClassificationSubcatalog, CategoryInfo
>>> classification_subcatalog = ClassificationSubcatalog()
>>> categories = NameList()
>>> categories.append(CategoryInfo("example"))
>>> classification_subcatalog.categories = categories
>>> catalog = Catalog()
>>> catalog.classification = classification_subcatalog
>>> catalog
Catalog(
  (classification): ClassificationSubcatalog(
    (categories): NameList [...]
  )
)
```

**classmethod** [loads](#)(*contents: Dict[str, Any]*) → tensorbay.label.catalog.\_T

Load a Catalog from a dict containing the catalog information.

**Parameters** **contents** – A dict containing all the information of the catalog.

**Returns** The loaded [Catalog](#) object.

**Examples**

```
>>> contents = {
...     "CLASSIFICATION": {
...         "categories": [
...             {
...                 "name": "example",
...             }
...         ]
...     },
...     "KEYPOINTS2D": {
...         "keypoints": [
...             {
...                 "number": 5,
...             }
...         ]
...     },
... }
>>> Catalog.loads(contents)
```

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```
Catalog(
  (classification): ClassificationSubcatalog(
    (categories): NameList [...]
  ),
  (keypoints2d): Keypoints2DSubcatalog(
    (is_tracking): False,
    (keypoints): [...]
  )
)
```

**dumps()** → Dict[str, Any]

Dumps the catalog into a dict containing the information of all the subcatalog.

**Returns** A dict containing all the subcatalog information with their label types as keys.

### Examples

```
>>> # catalog is the instance initialized above.
>>> catalog.dumps()
{'CLASSIFICATION': {'categories': [{'name': 'example'}]}}
```

## tensorbay.label.label

Label.

A *Data* instance contains one or several types of labels, all of which are stored in *label*.

Different label types correspond to different label classes classes.

Table 1.9: label classes

label classes	explanation
<i>Classification</i>	classification type of label
<i>LabeledBox2D</i>	2D bounding box type of label
<i>LabeledBox3D</i>	3D bounding box type of label
<i>LabeledPolygon2D</i>	2D polygon type of label
<i>LabeledPolyline2D</i>	2D polyline type of label
<i>LabeledKeypoints2D</i>	2D keypoints type of label
<i>LabeledSentence</i>	transcripted sentence type of label

**class** tensorbay.label.label.**Label**

Bases: *tensorbay.utility.repr.ReprMixin*, *tensorbay.utility.attr.AttrsMixin*

This class defines *label*.

It contains growing types of labels referring to different tasks.

## Examples

```
>>> from tensorbay.label import Classification
>>> label = Label()
>>> label.classification = Classification("example_category", {"example_attribute1": "a"})
>>> label
Label(
  (classification): Classification(
    (category): 'example_category',
    (attributes): {...}
  )
)
```

**classmethod** `loads(contents: Dict[str, Any]) → tensorbay.label.label._T`

Loads data from a dict containing the labels information.

**Parameters** `contents` – A dict containing the labels information.

**Returns** A `Label` instance containing labels information from the given dict.

## Examples

```
>>> contents = {
...     "CLASSIFICATION": {
...         "category": "example_category",
...         "attributes": {"example_attribute1": "a"}
...     }
... }
>>> Label.loads(contents)
Label(
  (classification): Classification(
    (category): 'example_category',
    (attributes): {...}
  )
)
```

**dumps()** → Dict[str, Any]

Dumps all labels into a dict.

**Returns** Dumped labels dict.

## Examples

```
>>> from tensorbay.label import Classification
>>> label = Label()
>>> label.classification = Classification("category1", {"attribute1": "a"})
>>> label.dumps()
{'CLASSIFICATION': {'category': 'category1', 'attributes': {'attribute1': 'a'}}}
```

## tensorbay.label.label\_box

LabeledBox2D, LabeledBox3D, Box2DSubcatalog, Box3DSubcatalog.

*Box2DSubcatalog* defines the subcatalog for 2D box type of labels.

*LabeledBox2D* is the 2D bounding box type of label, which is often used for CV tasks such as object detection.

*Box3DSubcatalog* defines the subcatalog for 3D box type of labels.

*LabeledBox3D* is the 3D bounding box type of label, which is often used for object detection in 3D point cloud.

**class** tensorbay.label.label\_box.Box2DSubcatalog(*is\_tracking: bool = False*)

Bases: [tensorbay.utility.type.TypeMixin](#)[[tensorbay.label.basic.LabelType](#)], [tensorbay.utility.repr.ReprMixin](#), [tensorbay.utility.attr.AttrsMixin](#)

This class defines the subcatalog for 2D box type of labels.

**Parameters** *is\_tracking* – A boolean value indicates whether the corresponding subcatalog contains tracking information.

### description

The description of the entire 2D box subcatalog.

**Type** str

### categories

All the possible categories in the corresponding dataset stored in a [NameList](#) with the category names as keys and the [CategoryInfo](#) as values.

**Type** [tensorbay.utility.name.NameList](#)[[tensorbay.label.supports.CategoryInfo](#)]

### category\_delimiter

The delimiter in category values indicating parent-child relationship.

**Type** str

### attributes

All the possible attributes in the corresponding dataset stored in a [NameList](#) with the attribute names as keys and the [AttributeInfo](#) as values.

**Type** [tensorbay.utility.name.NameList](#)[[tensorbay.label.attributes.AttributeInfo](#)]

### is\_tracking

Whether the Subcatalog contains tracking information.

**Type** bool

## Examples

*Initialization Method 1:* Init from [Box2DSubcatalog.loads\(\)](#) method.

```
>>> catalog = {
...     "BOX2D": {
...         "isTracking": True,
...         "categoryDelimiter": ".",
...         "categories": [{"name": "0"}, {"name": "1"}],
...         "attributes": [{"name": "gender", "enum": ["male", "female"]}],
...     }
... }
>>> Box2DSubcatalog.loads(catalog["BOX2D"])
```

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```
Box2DSubcatalog(
    (is_tracking): True,
    (category_delimiter): '.',
    (categories): NameList [...],
    (attributes): NameList [...]
)
```

*Initialization Method 2:* Init an empty Box2DSubcatalog and then add the attributes.

```
>>> from tensorbay.utility import NameList
>>> from tensorbay.label import CategoryInfo, AttributeInfo
>>> categories = NameList()
>>> categories.append(CategoryInfo("a"))
>>> attributes = NameList()
>>> attributes.append(AttributeInfo("gender", enum=["female", "male"]))
>>> box2d_subcatalog = Box2DSubcatalog()
>>> box2d_subcatalog.is_tracking = True
>>> box2d_subcatalog.category_delimiter = "."
>>> box2d_subcatalog.categories = categories
>>> box2d_subcatalog.attributes = attributes
>>> box2d_subcatalog
Box2DSubcatalog(
    (is_tracking): True,
    (category_delimiter): '.',
    (categories): NameList [...],
    (attributes): NameList [...]
)
```

```
class tensorbay.label.label_box.LabeledBox2D(xmin: float, ymin: float, xmax: float, ymax: float, *,
                                             category: Optional[str] = None, attributes:
                                             Optional[Dict[str, Any]] = None, instance: Optional[str]
                                             = None)
```

Bases: `tensorbay.utility.attr.AttrsMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType]`, `tensorbay.utility.repr.ReprMixin`

This class defines the concept of 2D bounding box label.

`LabeledBox2D` is the 2D bounding box type of label, which is often used for CV tasks such as object detection.

#### Parameters

- **xmin** – The x coordinate of the top-left vertex of the labeled 2D box.
- **ymin** – The y coordinate of the top-left vertex of the labeled 2D box.
- **xmax** – The x coordinate of the bottom-right vertex of the labeled 2D box.
- **ymax** – The y coordinate of the bottom-right vertex of the labeled 2D box.
- **category** – The category of the label.
- **attributes** – The attributes of the label.
- **instance** – The instance id of the label.

#### category

The category of the label.

Type `str`

**attributes**

The attributes of the label.

**Type** Dict[str, Union[str, int, float, bool, List[Union[str, int, float, bool]]]]

**instance**

The instance id of the label.

**Type** str

**Examples**

```
>>> xmin, ymin, xmax, ymax = 1, 2, 4, 4
>>> LabeledBox2D(
...     xmin,
...     ymin,
...     xmax,
...     ymax,
...     category="example",
...     attributes={"attr": "a"},
...     instance="12345",
... )
LabeledBox2D(1, 2, 4, 4)(
  (category): 'example',
  (attributes): {...},
  (instance): '12345'
)
```

**classmethod** `from_xywh`(*x: float, y: float, width: float, height: float, \*, category: Optional[str] = None, attributes: Optional[Dict[str, Any]] = None, instance: Optional[str] = None*) → `tensorbay.label.label_box._T`

Create a `LabeledBox2D` instance from the top-left vertex, the width and height.

**Parameters**

- **x** – X coordinate of the top left vertex of the box.
- **y** – Y coordinate of the top left vertex of the box.
- **width** – Length of the box along the x axis.
- **height** – Length of the box along the y axis.
- **category** – The category of the label.
- **attributes** – The attributs of the label.
- **instance** – The instance id of the label.

**Returns** The created `LabeledBox2D` instance.

## Examples

```
>>> x, y, width, height = 1, 2, 3, 4
>>> LabeledBox2D.from_xywh(
...     x,
...     y,
...     width,
...     height,
...     category="example",
...     attributes={"key": "value"},
...     instance="12345",
... )
LabeledBox2D(1, 2, 4, 6)(
  (category): 'example',
  (attributes): {...},
  (instance): '12345'
)
```

**classmethod** `loads(contents: Dict[str, Any]) → tensorbay.label.label_box._T`

Loads a `LabeledBox2D` from a dict containing the information of the label.

**Parameters** `contents` – A dict containing the information of the 2D bounding box label.

**Returns** The loaded `LabeledBox2D` object.

## Examples

```
>>> contents = {
...     "box2d": {"xmin": 1, "ymin": 2, "xmax": 5, "ymax": 8},
...     "category": "example",
...     "attributes": {"key": "value"},
...     "instance": "12345",
... }
>>> LabeledBox2D.loads(contents)
LabeledBox2D(1, 2, 5, 8)(
  (category): 'example',
  (attributes): {...},
  (instance): '12345'
)
```

**method** `dumps() → Dict[str, Any]`

Dumps the current 2D bounding box label into a dict.

**Returns** A dict containing all the information of the 2D box label.

## Examples

```
>>> xmin, ymin, xmax, ymax = 1, 2, 4, 4
>>> labelbox2d = LabeledBox2D(
...     xmin,
...     ymin,
...     xmax,
...     ymax,
...     category="example",
...     attributes={"attr": "a"},
...     instance="12345",
... )
>>> labelbox2d.dumps()
{
  'category': 'example',
  'attributes': {'attr': 'a'},
  'instance': '12345',
  'box2d': {'xmin': 1, 'ymin': 2, 'xmax': 4, 'ymax': 4},
}
```

**class** `tensorbay.label.label_box.Box3DSubcatalog`(*is\_tracking: bool = False*)

Bases: [tensorbay.utility.type.TypeMixin](#)[[tensorbay.label.basic.LabelType](#)], [tensorbay.utility.repr.ReprMixin](#), [tensorbay.utility.attr.AttrsMixin](#)

This class defines the subcatalog for 3D box type of labels.

**Parameters** **is\_tracking** – A boolean value indicates whether the corresponding subcatalog contains tracking information.

### description

The description of the entire 3D box subcatalog.

**Type** `str`

### categories

All the possible categories in the corresponding dataset stored in a [NameList](#) with the category names as keys and the [CategoryInfo](#) as values.

**Type** `tensorbay.utility.name.NameList[tensorbay.label.supports.CategoryInfo]`

### category\_delimiter

The delimiter in category values indicating parent-child relationship.

**Type** `str`

### attributes

All the possible attributes in the corresponding dataset stored in a [NameList](#) with the attribute names as keys and the [AttributeInfo](#) as values.

**Type** `tensorbay.utility.name.NameList[tensorbay.label.attributes.AttributeInfo]`

### is\_tracking

Whether the Subcatalog contains tracking information.

**Type** `bool`



## Examples

*Initialization Method 1:* Init from `Box3DSubcatalog.loads()` method.

```
>>> catalog = {
...     "BOX3D": {
...         "isTracking": True,
...         "categoryDelimiter": ".",
...         "categories": [{"name": "0"}, {"name": "1"}],
...         "attributes": [{"name": "gender", "enum": ["male", "female"]}],
...     }
... }
>>> Box3DSubcatalog.loads(catalog["BOX3D"])
Box3DSubcatalog(
  (is_tracking): True,
  (category_delimiter): '.',
  (categories): NameList [...],
  (attributes): NameList [...]
)
```

*Initialization Method 2:* Init an empty `Box3DSubcatalog` and then add the attributes.

```
>>> from tensorbay.utility import NameList
>>> from tensorbay.label import CategoryInfo, AttributeInfo
>>> categories = NameList()
>>> categories.append(CategoryInfo("a"))
>>> attributes = NameList()
>>> attributes.append(AttributeInfo("gender", enum=["female", "male"]))
>>> box3d_subcatalog = Box3DSubcatalog()
>>> box3d_subcatalog.is_tracking = True
>>> box3d_subcatalog.category_delimiter = "."
>>> box3d_subcatalog.categories = categories
>>> box3d_subcatalog.attributes = attributes
>>> box3d_subcatalog
Box3DSubcatalog(
  (is_tracking): True,
  (category_delimiter): '.',
  (categories): NameList [...],
  (attributes): NameList [...]
)
```

```
class tensorbay.label.label_box.LabeledBox3D(size: Iterable[float], translation: Iterable[float] = (0, 0,
0), rotation: Union[Iterable[float],
quaternion.quaternion] = (1, 0, 0, 0), *,
transform_matrix:
Optional[Union[Sequence[Sequence[float]],
numpy.ndarray]] = None, category: Optional[str] =
None, attributes: Optional[Dict[str, Any]] = None,
instance: Optional[str] = None)

Bases: tensorbay.utility.attr.AttrsMixin, tensorbay.utility.type.TypeMixin[tensorbay.
label.basic.LabelType], tensorbay.utility.repr.ReprMixin
```

This class defines the concept of 3D bounding box label.

`LabeledBox3D` is the 3D bounding box type of label, which is often used for object detection in 3D point cloud.

**Parameters**

- **size** – Size of the 3D bounding box label in a sequence of [x, y, z].
- **translation** – Translation of the 3D bounding box label in a sequence of [x, y, z].
- **rotation** – Rotation of the 3D bounding box label in a sequence of [w, x, y, z] or a numpy quaternion object.
- **transform\_matrix** – A 4x4 or 3x4 transformation matrix.
- **category** – Category of the 3D bounding box label.
- **attributes** – Attributes of the 3D bounding box label.
- **instance** – The instance id of the 3D bounding box label.

**category**

The category of the label.

**Type** str

**attributes**

The attributes of the label.

**Type** Dict[str, Union[str, int, float, bool, List[Union[str, int, float, bool]]]]

**instance**

The instance id of the label.

**Type** str

**size**

The size of the 3D bounding box.

**transform**

The transform of the 3D bounding box.

**Examples**

```
>>> LabeledBox3D(  
...     size=[1, 2, 3],  
...     translation=(1, 2, 3),  
...     rotation=(0, 1, 0, 0),  
...     category="example",  
...     attributes={"key": "value"},  
...     instance="12345",  
... )  
LabeledBox3D(  
  (size): Vector3D(1, 2, 3),  
  (translation): Vector3D(1, 2, 3),  
  (rotation): quaternion(0, 1, 0, 0),  
  (category): 'example',  
  (attributes): {...},  
  (instance): '12345'  
)
```

**classmethod** `loads(contents: Dict[str, Any])` → tensorbay.label.label\_box.\_T

Loads a LabeledBox3D from a dict containing the information of the label.

**Parameters** **contents** – A dict containing the information of the 3D bounding box label.

**Returns** The loaded *LabeledBox3D* object.

### Examples

```
>>> contents = {
...     "box3d": {
...         "size": {"x": 1, "y": 2, "z": 3},
...         "translation": {"x": 1, "y": 2, "z": 3},
...         "rotation": {"w": 1, "x": 0, "y": 0, "z": 0},
...     },
...     "category": "test",
...     "attributes": {"key": "value"},
...     "instance": "12345",
... }
>>> LabeledBox3D.loads(contents)
LabeledBox3D(
  (size): Vector3D(1, 2, 3),
  (translation): Vector3D(1, 2, 3),
  (rotation): quaternion(1, 0, 0, 0),
  (category): 'test',
  (attributes): {...},
  (instance): '12345'
)
```

**dumps()** → Dict[str, Any]

Dumps the current 3D bounding box label into a dict.

**Returns** A dict containing all the information of the 3D bounding box label.

### Examples

```
>>> labeledbox3d = LabeledBox3D(
...     size=[1, 2, 3],
...     translation=(1, 2, 3),
...     rotation=(0, 1, 0, 0),
...     category="example",
...     attributes={"key": "value"},
...     instance="12345",
... )
>>> labeledbox3d.dumps()
{
  'category': 'example',
  'attributes': {'key': 'value'},
  'instance': '12345',
  'box3d': {
    'translation': {'x': 1, 'y': 2, 'z': 3},
    'rotation': {'w': 0.0, 'x': 1.0, 'y': 0.0, 'z': 0.0},
    'size': {'x': 1, 'y': 2, 'z': 3},
  },
}
```

## tensorbay.label.label\_classification

Classification.

*ClassificationSubcatalog* defines the subcatalog for classification type of labels.

*Classification* defines the concept of classification label, which can apply to different types of data, such as images and texts.

```
class tensorbay.label.label_classification.ClassificationSubcatalog(description: str = "")
    Bases: tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType], tensorbay.
    utility.repr.ReprMixin, tensorbay.utility.attr.AttrsMixin
```

This class defines the subcatalog for classification type of labels.

### description

The description of the entire classification subcatalog.

Type str

### categories

All the possible categories in the corresponding dataset stored in a *NameList* with the category names as keys and the *CategoryInfo* as values.

Type *tensorbay.utility.name.NameList*[*tensorbay.label.supports.CategoryInfo*]

### category\_delimiter

The delimiter in category values indicating parent-child relationship.

Type str

### attributes

All the possible attributes in the corresponding dataset stored in a *NameList* with the attribute names as keys and the *AttributeInfo* as values.

Type *tensorbay.utility.name.NameList*[*tensorbay.label.attributes.AttributeInfo*]

## Examples

*Initialization Method 1:* Init from *ClassificationSubcatalog.loads()* method.

```
>>> catalog = {
...     "CLASSIFICATION": {
...         "categoryDelimiter": ".",
...         "categories": [
...             {"name": "a"},
...             {"name": "b"},
...         ],
...         "attributes": [{"name": "gender", "enum": ["male", "female"]}],
...     }
... }
>>> ClassificationSubcatalog.loads(catalog["CLASSIFICATION"])
ClassificationSubcatalog(
  (category_delimiter): '.',
  (categories): NameList [...],
  (attributes): NameList [...]
)
```

*Initialization Method 2:* Init an empty *ClassificationSubcatalog* and then add the attributes.

```

>>> from tensorbay.utility import NameList
>>> from tensorbay.label import CategoryInfo, AttributeInfo, KeypointsInfo
>>> categories = NameList()
>>> categories.append(CategoryInfo("a"))
>>> attributes = NameList()
>>> attributes.append(AttributeInfo("gender", enum=["female", "male"]))
>>> classification_subcatalog = ClassificationSubcatalog()
>>> classification_subcatalog.category_delimiter = "."
>>> classification_subcatalog.categories = categories
>>> classification_subcatalog.attributes = attributes
>>> classification_subcatalog
ClassificationSubcatalog(
  (category_delimiter): '.',
  (categories): NameList [...],
  (attributes): NameList [...]
)

```

```

class tensorbay.label.label_classification.Classification(category: Optional[str] = None,
                                                         attributes: Optional[Dict[str, Any]] =
                                                         None)

```

Bases: `tensorbay.utility.attr.AttrsMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType]`, `tensorbay.utility.repr.ReprMixin`

This class defines the concept of classification label.

*Classification* is the classification type of label, which applies to different types of data, such as images and texts.

#### Parameters

- **category** – The category of the label.
- **attributes** – The attributes of the label.

#### category

The category of the label.

**Type** str

#### attributes

The attributes of the label.

**Type** Dict[str, Union[str, int, float, bool, List[Union[str, int, float, bool]]]]

#### Examples

```

>>> Classification(category="example", attributes={"attr": "a"})
Classification(
  (category): 'example',
  (attributes): {...}
)

```

```

classmethod loads(contents: Dict[str, Any]) → tensorbay.label.label_classification._T

```

Loads a Classification label from a dict containing the label information.

**Parameters** **contents** – A dict containing the information of the classification label.

**Returns** The loaded *Classification* object.

## Examples

```
>>> contents = {"category": "example", "attributes": {"key": "value"}}
>>> Classification.loads(contents)
Classification(
  (category): 'example',
  (attributes): {...}
)
```

### tensorbay.label.label\_keypoints

LabeledKeypoints2D, Keypoints2DSubcatalog.

*Keypoints2DSubcatalog* defines the subcatalog for 2D keypoints type of labels.

*LabeledKeypoints2D* is the 2D keypoints type of label, which is often used for CV tasks such as human body pose estimation.

```
class tensorbay.label.label_keypoints.Keypoints2DSubcatalog(is_tracking: bool = False)
    Bases: tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType], tensorbay.
            utility.repr.ReprMixin, tensorbay.utility.attr.AttrsMixin
```

This class defines the subcatalog for 2D keypoints type of labels.

**Parameters** **is\_tracking** – A boolean value indicates whether the corresponding subcatalog contains tracking information.

#### description

The description of the entire 2D keypoints subcatalog.

**Type** str

#### categories

All the possible categories in the corresponding dataset stored in a *NameList* with the category names as keys and the *CategoryInfo* as values.

**Type** *tensorbay.utility.name.NameList[tensorbay.label.supports.CategoryInfo]*

#### category\_delimiter

The delimiter in category values indicating parent-child relationship.

**Type** str

#### attributes

All the possible attributes in the corresponding dataset stored in a *NameList* with the attribute names as keys and the *AttributeInfo* as values.

**Type** *tensorbay.utility.name.NameList[tensorbay.label.attributes.AttributeInfo]*

#### is\_tracking

Whether the Subcatalog contains tracking information.

**Type** bool

## Examples

*Initialization Method 1:* Init from Keypoints2DSubcatalog.loads() method.

```
>>> catalog = {
...     "KEYPOINTS2D": {
...         "isTracking": True,
...         "categories": [{"name": "0"}, {"name": "1"}],
...         "attributes": [{"name": "gender", "enum": ["male", "female"]}],
...         "keypoints": [
...             {
...                 "number": 2,
...                 "names": ["L_shoulder", "R_Shoulder"],
...                 "skeleton": [(0, 1)],
...             }
...         ],
...     }
... }
>>> Keypoints2DSubcatalog.loads(catalog["KEYPOINTS2D"])
Keypoints2DSubcatalog(
  (is_tracking): True,
  (keypoints): [...],
  (categories): NameList [...],
  (attributes): NameList [...]
)
```

*Initialization Method 2:* Init an empty Keypoints2DSubcatalog and then add the attributes.

```
>>> from tensorbay.label import CategoryInfo, AttributeInfo, KeypointsInfo
>>> from tensorbay.utility import NameList
>>> categories = NameList()
>>> categories.append(CategoryInfo("a"))
>>> attributes = NameList()
>>> attributes.append(AttributeInfo("gender", enum=["female", "male"]))
>>> keypoints2d_subcatalog = Keypoints2DSubcatalog()
>>> keypoints2d_subcatalog.is_tracking = True
>>> keypoints2d_subcatalog.categories = categories
>>> keypoints2d_subcatalog.attributes = attributes
>>> keypoints2d_subcatalog.add_keypoints(
...     2,
...     names=["L_shoulder", "R_Shoulder"],
...     skeleton=[(0, 1)],
...     visible="BINARY",
...     parent_categories="shoulder",
...     description="12345",
... )
>>> keypoints2d_subcatalog
Keypoints2DSubcatalog(
  (is_tracking): True,
  (keypoints): [...],
  (categories): NameList [...],
  (attributes): NameList [...]
)
```

**property keypoints:** List[tensorbay.label.supports.KeypointsInfo]

Return the KeypointsInfo of the Subcatalog.

**Returns** A list of [KeypointsInfo](#).

### Examples

```
>>> keypoints2d_subcatalog = Keypoints2DSubcatalog()
>>> keypoints2d_subcatalog.add_keypoints(2)
>>> keypoints2d_subcatalog.keypoints
[KeypointsInfo(
  (number): 2
)]
```

**add\_keypoints**(*number: int, \*, names: Optional[Iterable[str]] = None, skeleton: Optional[Iterable[Iterable[int]]] = None, visible: Optional[str] = None, parent\_categories: Union[None, str, Iterable[str]] = None, description: str = ""*) → None

Add a type of keypoints to the subcatalog.

#### Parameters

- **number** – The number of keypoints.
- **names** – All the names of keypoints.
- **skeleton** – The skeleton of the keypoints indicating which keypoint should connect with another.
- **visible** – The visible type of the keypoints, can only be ‘BINARY’ or ‘TERNARY’. It determines the range of the [Keypoint2D.v](#).
- **parent\_categories** – The parent categories of the keypoints.
- **description** – The description of keypoints.

### Examples

```
>>> keypoints2d_subcatalog = Keypoints2DSubcatalog()
>>> keypoints2d_subcatalog.add_keypoints(
...     2,
...     names=["L_shoulder", "R_Shoulder"],
...     skeleton=[(0,1)],
...     visible="BINARY",
...     parent_categories="shoulder",
...     description="12345",
... )
>>> keypoints2d_subcatalog.keypoints
[KeypointsInfo(
  (number): 2,
  (names): [...],
  (skeleton): [...],
  (visible): 'BINARY',
  (parent_categories): [...]
)]
```



**dumps()** → Dict[str, Any]

Dumps all the information of the keypoints into a dict.

**Returns** A dict containing all the information of this Keypoints2DSubcatalog.

### Examples

```
>>> # keypoints2d_subcatalog is the instance initialized above.
>>> keypoints2d_subcatalog.dumps()
{
  'isTracking': True,
  'categories': [{ 'name': 'a' }],
  'attributes': [{ 'name': 'gender', 'enum': ['female', 'male'] }],
  'keypoints': [
    {
      'number': 2,
      'names': ['L_shoulder', 'R_Shoulder'],
      'skeleton': [(0, 1)],
    }
  ]
}
```

```
class tensorbay.label.label_keypoints.LabeledKeypoints2D(keypoints:
    Optional[Iterable[Iterable[float]]] =
    None, *, category: Optional[str] = None,
    attributes: Optional[Dict[str, Any]] =
    None, instance: Optional[str] = None)
```

Bases: `tensorbay.utility.attr.AttrsMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType]`, `tensorbay.utility.repr.ReprMixin`

This class defines the concept of 2D keypoints label.

`LabeledKeypoints2D` is the 2D keypoints type of label, which is often used for CV tasks such as human body pose estimation.

#### Parameters

- **keypoints** – A list of 2D keypoint.
- **category** – The category of the label.
- **attributes** – The attributes of the label.
- **instance** – The instance id of the label.

#### category

The category of the label.

**Type** str

#### attributes

The attributes of the label.

**Type** Dict[str, Union[str, int, float, bool, List[Union[str, int, float, bool]]]]

#### instance

The instance id of the label.

**Type** str

## Examples

```
>>> LabeledKeypoints2D(  
...     [(1, 2), (2, 3)],  
...     category="example",  
...     attributes={"key": "value"},  
...     instance="123",  
... )  
LabeledKeypoints2D [  
    Keypoint2D(1, 2),  
    Keypoint2D(2, 3)  
](  
    (category): 'example',  
    (attributes): {...},  
    (instance): '123'  
)
```

**classmethod** `loads(contents: Dict[str, Any]) → tensorbay.label.label_keypoints._T`

Loads a `LabeledKeypoints2D` from a dict containing the information of the label.

**Parameters** `contents` – A dict containing the information of the 2D keypoints label.

**Returns** The loaded `LabeledKeypoints2D` object.

## Examples

```
>>> contents = {  
...     "keypoints2d": [  
...         {"x": 1, "y": 1, "v": 2},  
...         {"x": 2, "y": 2, "v": 2},  
...     ],  
...     "category": "example",  
...     "attributes": {"key": "value"},  
...     "instance": "12345",  
... }  
>>> LabeledKeypoints2D.loads(contents)  
LabeledKeypoints2D [  
    Keypoint2D(1, 1, 2),  
    Keypoint2D(2, 2, 2)  
](  
    (category): 'example',  
    (attributes): {...},  
    (instance): '12345'  
)
```

**method** `dumps() → Dict[str, Any]`

Dumps the current 2D keypoints label into a dict.

**Returns** A dict containing all the information of the 2D keypoints label.

## Examples

```
>>> labeledkeypoints2d = LabeledKeypoints2D(
...     [(1, 1, 2), (2, 2, 2)],
...     category="example",
...     attributes={"key": "value"},
...     instance="123",
... )
>>> labeledkeypoints2d.dumps()
{
  'category': 'example',
  'attributes': {'key': 'value'},
  'instance': '123',
  'keypoints2d': [{ 'x': 1, 'y': 1, 'v': 2}, { 'x': 2, 'y': 2, 'v': 2}],
}
```

## tensorbay.label.label\_polygon

LabeledPolygon2D, Polygon2DSubcatalog.

*Polygon2DSubcatalog* defines the subcatalog for 2D polygon type of labels.

*LabeledPolygon2D* is the 2D polygon type of label, which is often used for CV tasks such as semantic segmentation.

```
class tensorbay.label.label_polygon.Polygon2DSubcatalog(is_tracking: bool = False)
    Bases: tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType], tensorbay.utility.repr.ReprMixin, tensorbay.utility.attr.AttrsMixin
```

This class defines the subcatalog for 2D polygon type of labels.

**Parameters** **is\_tracking** – A boolean value indicates whether the corresponding subcatalog contains tracking information.

### description

The description of the entire 2D polygon subcatalog.

**Type** str

### categories

All the possible categories in the corresponding dataset stored in a *NameList* with the category names as keys and the *CategoryInfo* as values.

**Type** *tensorbay.utility.name.NameList*[*tensorbay.label.supports.CategoryInfo*]

### category\_delimiter

The delimiter in category values indicating parent-child relationship.

**Type** str

### attributes

All the possible attributes in the corresponding dataset stored in a *NameList* with the attribute names as keys and the *AttributeInfo* as values.

**Type** *tensorbay.utility.name.NameList*[*tensorbay.label.attributes.AttributeInfo*]

### is\_tracking

Whether the Subcatalog contains tracking information.

**Type** bool

## Examples

*Initialization Method 1:* Init from Polygon2DSubcatalog.loads() method.

```
>>> catalog = {
...     "POLYGON2D": {
...         "isTracking": True,
...         "categories": [{"name": "0"}, {"name": "1"}],
...         "attributes": [{"name": "gender", "enum": ["male", "female"]}],
...     }
... }
>>> Polygon2DSubcatalog.loads(catalog["POLYGON2D"])
Polygon2DSubcatalog(
  (is_tracking): True,
  (categories): NameList [...],
  (attributes): NameList [...]
)
```

*Initialization Method 2:* Init an empty Polygon2DSubcatalog and then add the attributes.

```
>>> from tensorbay.utility import NameList
>>> from tensorbay.label import CategoryInfo, AttributeInfo
>>> categories = NameList()
>>> categories.append(CategoryInfo("a"))
>>> attributes = NameList()
>>> attributes.append(AttributeInfo("gender", enum=["female", "male"]))
>>> polygon2d_subcatalog = Polygon2DSubcatalog()
>>> polygon2d_subcatalog.is_tracking = True
>>> polygon2d_subcatalog.categories = categories
>>> polygon2d_subcatalog.attributes = attributes
>>> polygon2d_subcatalog
Polygon2DSubcatalog(
  (is_tracking): True,
  (categories): NameList [...],
  (attributes): NameList [...]
)
```

```
class tensorbay.label.label_polygon.LabeledPolygon2D(points: Optional[Iterable[Iterable[float]]] =
                                                    None, *, category: Optional[str] = None,
                                                    attributes: Optional[Dict[str, Any]] = None,
                                                    instance: Optional[str] = None)
```

Bases: `tensorbay.utility.attr.AttrsMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType]`, `tensorbay.utility.repr.ReprMixin`

This class defines the concept of polygon2D label.

*LabeledPolygon2D* is the 2D polygon type of label, which is often used for CV tasks such as semantic segmentation.

### Parameters

- **points** – A list of 2D points representing the vertexes of the 2D polygon.
- **category** – The category of the label.
- **attributes** – The attributes of the label.
- **instance** – The instance id of the label.

**category**

The category of the label.

**Type** str

**attributes**

The attributes of the label.

**Type** Dict[str, Union[str, int, float, bool, List[Union[str, int, float, bool]]]]

**instance**

The instance id of the label.

**Type** str

**Examples**

```
>>> LabeledPolygon2D(
...     [(1, 2), (2, 3), (1, 3)],
...     category = "example",
...     attributes = {"key": "value"},
...     instance = "123",
... )
LabeledPolygon2D [
  Vector2D(1, 2),
  Vector2D(2, 3),
  Vector2D(1, 3)
](
  (category): 'example',
  (attributes): {...},
  (instance): '123'
)
```

**classmethod** `loads(contents: Dict[str, Any]) → tensorbay.label.label_polygon._T`

Loads a LabeledPolygon2D from a dict containing the information of the label.

**Parameters** `contents` – A dict containing the information of the 2D polygon label.

**Returns** The loaded *LabeledPolygon2D* object.

**Examples**

```
>>> contents = {
...     "polygon2d": [
...         {"x": 1, "y": 2},
...         {"x": 2, "y": 3},
...         {"x": 1, "y": 3},
...     ],
...     "category": "example",
...     "attributes": {"key": "value"},
...     "instance": "12345",
... }
>>> LabeledPolygon2D.loads(contents)
LabeledPolygon2D [
  Vector2D(1, 2),
```

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```

Vector2D(2, 3),
Vector2D(1, 3)
](
  (category): 'example',
  (attributes): {...},
  (instance): '12345'
)

```

**dumps()** → Dict[str, Any]

Dumps the current 2D polygon label into a dict.

**Returns** A dict containing all the information of the 2D polygon label.

### Examples

```

>>> labeledpolygon2d = LabeledPolygon2D(
...     [(1, 2), (2, 3), (1, 3)],
...     category = "example",
...     attributes = {"key": "value"},
...     instance = "123",
... )
>>> labeledpolygon2d.dumps()
{
  'category': 'example',
  'attributes': {'key': 'value'},
  'instance': '123',
  'polygon2d': [{'x': 1, 'y': 2}, {'x': 2, 'y': 3}, {'x': 1, 'y': 3}],
}

```

## tensorbay.label.label\_polyline

LabeledPolyline2D, Polyline2DSubcatalog.

*Polyline2DSubcatalog* defines the subcatalog for 2D polyline type of labels.

*LabeledPolyline2D* is the 2D polyline type of label, which is often used for CV tasks such as lane detection.

**class** tensorbay.label.label\_polyline.Polyline2DSubcatalog(*is\_tracking*: bool = False)

Bases: [tensorbay.utility.type.TypeMixin\[tensorbay.label.basic.LabelType\]](#), [tensorbay.utility.repr.ReprMixin](#), [tensorbay.utility.attr.AttrsMixin](#)

This class defines the subcatalog for 2D polyline type of labels.

**Parameters** **is\_tracking** – A boolean value indicates whether the corresponding subcatalog contains tracking information.

### description

The description of the entire 2D polyline subcatalog.

**Type** str

### categories

All the possible categories in the corresponding dataset stored in a [NameList](#) with the category names as keys and the [CategoryInfo](#) as values.

**Type** [tensorbay.utility.name.NameList\[tensorbay.label.supports.CategoryInfo\]](#)

**category\_delimiter**

The delimiter in category values indicating parent-child relationship.

**Type** str

**attributes**

All the possible attributes in the corresponding dataset stored in a [NameList](#) with the attribute names as keys and the [AttributeInfo](#) as values.

**Type** [tensorbay.utility.name.NameList](#)[[tensorbay.label.attributes.AttributeInfo](#)]

**is\_tracking**

Whether the Subcatalog contains tracking information.

**Type** bool

**Examples**

*Initialization Method 1:* Init from [Polyline2DSubcatalog.loads\(\)](#) method.

```
>>> catalog = {
...     "POLYLINE2D": {
...         "isTracking": True,
...         "categories": [{"name": "0"}, {"name": "1"}],
...         "attributes": [{"name": "gender", "enum": ["male", "female"]}]}
...     }
... }
>>> Polyline2DSubcatalog.loads(catalog["POLYLINE2D"])
Polyline2DSubcatalog(
  (is_tracking): True,
  (categories): NameList [...],
  (attributes): NameList [...]
)
```

*Initialization Method 2:* Init an empty [Polyline2DSubcatalog](#) and then add the attributes.

```
>>> from tensorbay.label import CategoryInfo, AttributeInfo
>>> from tensorbay.utility import NameList
>>> categories = NameList()
>>> categories.append(CategoryInfo("a"))
>>> attributes = NameList()
>>> attributes.append(AttributeInfo("gender", enum=["female", "male"]))
>>> polyline2d_subcatalog = Polyline2DSubcatalog()
>>> polyline2d_subcatalog.is_tracking = True
>>> polyline2d_subcatalog.categories = categories
>>> polyline2d_subcatalog.attributes = attributes
>>> polyline2d_subcatalog
Polyline2DSubcatalog(
  (is_tracking): True,
  (categories): NameList [...],
  (attributes): NameList [...]
)
```

```
class tensorbay.label.label_polyline.LabeledPolyline2D(points: Optional[Iterable[Iterable[float]]] =
                                                         None, *, category: Optional[str] = None,
                                                         attributes: Optional[Dict[str, Any]] = None,
                                                         instance: Optional[str] = None)
```

Bases: `tensorbay.utility.attr.AttrsMixin`, `tensorbay.utility.type.TypeMixin`[`tensorbay.label.basic.LabelType`], `tensorbay.utility.repr.ReprMixin`

This class defines the concept of polyline2D label.

`LabeledPolyline2D` is the 2D polyline type of label, which is often used for CV tasks such as lane detection.

#### Parameters

- **points** – A list of 2D points representing the vertexes of the 2D polyline.
- **category** – The category of the label.
- **attributes** – The attributes of the label.
- **instance** – The instance id of the label.

#### category

The category of the label.

**Type** str

#### attributes

The attributes of the label.

**Type** Dict[str, Union[str, int, float, bool, List[Union[str, int, float, bool]]]]

#### instance

The instance id of the label.

**Type** str

#### Examples

```
>>> LabeledPolyline2D(
...     [(1, 2), (2, 4), (2, 1)],
...     category="example",
...     attributes={"key": "value"},
...     instance="123",
... )
LabeledPolyline2D [
  Vector2D(1, 2),
  Vector2D(2, 4),
  Vector2D(2, 1)
](
  (category): 'example',
  (attributes): {...},
  (instance): '123'
)
```

**classmethod** `loads(contents: Dict[str, Any])` → `tensorbay.label.label_polyline._T`

Loads a `LabeledPolyline2D` from a dict containing the information of the label.

**Parameters** **contents** – A dict containing the information of the 2D polyline label.

**Returns** The loaded `LabeledPolyline2D` object.



## Examples

```
>>> contents = {
...     "polyline2d": [{ 'x': 1, 'y': 2}, { 'x': 2, 'y': 4}, { 'x': 2, 'y': 1}],
...     "category": "example",
...     "attributes": { "key": "value"},
...     "instance": "12345",
... }
>>> LabeledPolyline2D.loads(contents)
LabeledPolyline2D [
  Vector2D(1, 2),
  Vector2D(2, 4),
  Vector2D(2, 1)
](
  (category): 'example',
  (attributes): {...},
  (instance): '12345'
)
```

**dumps()** → Dict[str, Any]

Dumps the current 2D polyline label into a dict.

**Returns** A dict containing all the information of the 2D polyline label.

## Examples

```
>>> labeledpolyline2d = LabeledPolyline2D(
...     [(1, 2), (2, 4), (2, 1)],
...     category="example",
...     attributes={"key": "value"},
...     instance="123",
... )
>>> labeledpolyline2d.dumps()
{
  'category': 'example',
  'attributes': {'key': 'value'},
  'instance': '123',
  'polyline2d': [{ 'x': 1, 'y': 2}, { 'x': 2, 'y': 4}, { 'x': 2, 'y': 1}],
}
```

## tensorbay.label.label\_sentence

Word, LabeledSentence, SentenceSubcatalog.

*SentenceSubcatalog* defines the subcatalog for audio transcribed sentence type of labels.

*Word* is a word within a phonetic transcription sentence, containing the content of the word, the start and end time in the audio.

*LabeledSentence* is the transcribed sentence type of label. which is often used for tasks such as automatic speech recognition.

```
class tensorbay.label.label_sentence.SentenceSubcatalog(is_sample: bool = False, sample_rate:
                                                         Optional[int] = None, lexicon:
                                                         Optional[List[List[str]]] = None)
```

Bases: `tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType]`, `tensorbay.utility.repr.ReprMixin`, `tensorbay.utility.attr.AttrsMixin`

This class defines the subcatalog for audio transcribed sentence type of labels.

#### Parameters

- **is\_sample** – A boolen value indicates whether time format is sample related.
- **sample\_rate** – The number of samples of audio carried per second.
- **lexicon** – A list consists all of text and phone.

#### description

The description of the entire sentence subcatalog.

**Type** str

#### is\_sample

A boolen value indicates whether time format is sample related.

**Type** bool

#### sample\_rate

The number of samples of audio carried per second.

**Type** int

#### lexicon

A list consists all of text and phone.

**Type** List[List[str]]

#### attributes

All the possible attributes in the corresponding dataset stored in a `NameList` with the attribute names as keys and the `AttributeInfo` as values.

**Type** `tensorbay.utility.name.NameList[tensorbay.label.attributes.AttributeInfo]`

**Raises** **TypeError** – When `sample_rate` is None and `is_sample` is True.

## Examples

*Initialization Method 1:* Init from `SentenceSubcatalog.__init__()`.

```
>>> SentenceSubcatalog(True, 16000, [{"mean", "m", "iy", "n"}])
SentenceSubcatalog(
  (is_sample): True,
  (sample_rate): 16000,
  (lexicon): [...])
```

*Initialization Method 2:* Init from `SentenceSubcatalog.loads()` method.

```
>>> contents = {
...     "isSample": True,
...     "sampleRate": 16000,
```

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```

...     "lexicon": [["mean", "m", "iy", "n"]],
...     "attributes": [{"name": "gender", "enum": ["male", "female"]}],
... }
>>> SentenceSubcatalog.loads(contents)
SentenceSubcatalog(
  (is_sample): True,
  (sample_rate): 16000,
  (attributes): NameList [...],
  (lexicon): [...]
)

```

**dumps()** → Dict[str, Any]

Dumps the information of this SentenceSubcatalog into a dict.

**Returns** A dict containing all information of this SentenceSubcatalog.

### Examples

```

>>> sentence_subcatalog = SentenceSubcatalog(True, 16000, [["mean", "m", "iy",
↪ "n"]])
>>> sentence_subcatalog.dumps()
{'isSample': True, 'sampleRate': 16000, 'lexicon': [['mean', 'm', 'iy', 'n']]}

```

**append\_lexicon(lexemes: List[str])** → None

Add lexemes to lexicon.

**Parameters** **lexemes** – A list consists of text and phone.

### Examples

```

>>> sentence_subcatalog = SentenceSubcatalog(True, 16000, [["mean", "m", "iy",
↪ "n"]])
>>> sentence_subcatalog.append_lexicon(["example"])
>>> sentence_subcatalog.lexicon
[['mean', 'm', 'iy', 'n'], ['example']]

```

**class** tensorbay.label.label\_sentence.**Word**(text: str, begin: Optional[float] = None, end: Optional[float] = None)

Bases: [tensorbay.utility.repr.ReprMixin](#), [tensorbay.utility.attr.AttrsMixin](#)

This class defines the concept of word.

*Word* is a word within a phonetic transcription sentence, containing the content of the word, the start and end time in the audio.

#### Parameters

- **text** – The content of the word.
- **begin** – The begin time of the word in the audio.
- **end** – The end time of the word in the audio.

#### text

The content of the word.

**Type** str

**begin**

The begin time of the word in the audio.

**Type** float

**end**

The end time of the word in the audio.

**Type** float

## Examples

```
>>> Word(text="example", begin=1, end=2)
Word(
  (text): 'example',
  (begin): 1,
  (end): 2
)
```

**classmethod loads**(*contents: Dict[str, Union[str, float]]*) → tensorbay.label.label\_sentence.\_T  
Loads a Word from a dict containing the information of the word.

**Parameters** **contents** – A dict containing the information of the word

**Returns** The loaded *Word* object.

## Examples

```
>>> contents = {"text": "Hello, World", "begin": 1, "end": 2}
>>> Word.loads(contents)
Word(
  (text): 'Hello, World',
  (begin): 1,
  (end): 2
)
```

**dumps**() → Dict[str, Union[str, float]]  
Dumps the current word into a dict.

**Returns** A dict containing all the information of the word

## Examples

```
>>> word = Word(text="example", begin=1, end=2)
>>> word.dumps()
{'text': 'example', 'begin': 1, 'end': 2}
```

```
class tensorbay.label.label_sentence.LabeledSentence(sentence: Optional[Iterable[tensorbay.label.label_sentence.Word]]
                                                    = None, spell: Optional[Iterable[tensorbay.label.label_sentence.Word]]
                                                    = None, phone: Optional[Iterable[tensorbay.label.label_sentence.Word]]
                                                    = None, *, attributes: Optional[Dict[str, Any]]
                                                    = None)
```

Bases: `tensorbay.utility.attr.AttrsMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType]`, `tensorbay.utility.repr.ReprMixin`

This class defines the concept of phonetic transcription label.

`LabeledSentence` is the transcribed sentence type of label. which is often used for tasks such as automatic speech recognition.

#### Parameters

- **sentence** – A list of sentence.
- **spell** – A list of spell, only exists in Chinese language.
- **phone** – A list of phone.
- **attributes** – The attributes of the label.

#### sentence

The transcribed sentence.

**Type** List[`tensorbay.label.label_sentence.Word`]

#### spell

The spell within the sentence, only exists in Chinese language.

**Type** List[`tensorbay.label.label_sentence.Word`]

#### phone

The phone of the sentence label.

**Type** List[`tensorbay.label.label_sentence.Word`]

#### attributes

The attributes of the label.

**Type** Dict[str, Union[str, int, float, bool, List[Union[str, int, float, bool]]]]

#### Examples

```
>>> sentence = [Word(text="qi1shi2", begin=1, end=2)]
>>> spell = [Word(text="qi1", begin=1, end=2)]
>>> phone = [Word(text="q", begin=1, end=2)]
>>> LabeledSentence(
...     sentence,
...     spell,
...     phone,
...     attributes={"key": "value"},
... )
LabeledSentence(
  (sentence): [
    Word(
```

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```

        (text): 'qilshi2',
        (begin): 1,
        (end): 2
    )
],
(spell): [
    Word(
        (text): 'qil',
        (begin): 1,
        (end): 2
    )
],
(phone): [
    Word(
        (text): 'q',
        (begin): 1,
        (end): 2
    )
],
(attributes): {
    'key': 'value'
}
)

```

**classmethod** `loads(contents: Dict[str, Any]) → tensorbay.label.label_sentence._T`

Loads a `LabeledSentence` from a dict containing the information of the label.

**Parameters** `contents` – A dict containing the information of the sentence label.

**Returns** The loaded `LabeledSentence` object.

## Examples

```

>>> contents = {
...     "sentence": [{"text": "qilshi2", "begin": 1, "end": 2}],
...     "spell": [{"text": "qil", "begin": 1, "end": 2}],
...     "phone": [{"text": "q", "begin": 1, "end": 2}],
...     "attributes": {"key": "value"},
... }
>>> LabeledSentence.loads(contents)
LabeledSentence(
  (sentence): [
    Word(
      (text): 'qilshi2',
      (begin): 1,
      (end): 2
    )
  ],
  (spell): [
    Word(
      (text): 'qil',
      (begin): 1,

```

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```

        (end): 2
    )
],
(phone): [
    Word(
        (text): 'q',
        (begin): 1,
        (end): 2
    )
],
(attributes): {
    'key': 'value'
}
)

```

**dumps()** → Dict[str, Any]

Dumps the current label into a dict.

**Returns** A dict containing all the information of the sentence label.

### Examples

```

>>> sentence = [Word(text="qilshi2", begin=1, end=2)]
>>> spell = [Word(text="qi1", begin=1, end=2)]
>>> phone = [Word(text="q", begin=1, end=2)]
>>> labeledsentence = LabeledSentence(
...     sentence,
...     spell,
...     phone,
...     attributes={"key": "value"},
... )
>>> labeledsentence.dumps()
{
    'attributes': {'key': 'value'},
    'sentence': [{'text': 'qilshi2', 'begin': 1, 'end': 2}],
    'spell': [{'text': 'qi1', 'begin': 1, 'end': 2}],
    'phone': [{'text': 'q', 'begin': 1, 'end': 2}]
}

```

### tensorbay.label.supports

CatagoryInfo, KeypointsInfo and different SubcatalogMixin classes.

CatagoryInfo defines a category with the name and description of it.

KeypointsInfo defines the structure of a set of keypoints.

Table 1.10: mixin classes for subcatalog

mixin classes for subcatalog	explanation
<i>IsTrackingMixin</i>	a mixin class supporting tracking information of a subcatalog
<i>CategoriesMixin</i>	a mixin class supporting category information of a subcatalog
<i>AttributesMixin</i>	a mixin class supporting attribute information of a subcatalog

```
class tensorbay.label.supports.CategoryInfo(name: str, description: str = "")
```

Bases: [tensorbay.utility.name.NameMixin](#)

This class represents the information of a category, including category name and description.

#### Parameters

- **name** – The name of the category.
- **description** – The description of the category.

#### name

The name of the category.

#### description

The description of the category.

**Type** str

### Examples

```
>>> CategoryInfo(name="example", description="This is an example")
CategoryInfo("example")
```

```
classmethod loads(contents: Dict[str, str]) → tensorbay.label.supports._T
```

Loads a CategoryInfo from a dict containing the category.

**Parameters** **contents** – A dict containing the information of the category.

**Returns** The loaded [CategoryInfo](#) object.

### Examples

```
>>> contents = {"name": "example", "description": "This is an exmaple"}
>>> CategoryInfo.loads(contents)
CategoryInfo("example")
```

```
dumps() → Dict[str, str]
```

Dumps the CatagoryInfo into a dict.

**Returns** A dict containing the information in the CategoryInfo.

### Examples

```
>>> categoryinfo = CategoryInfo(name="example", description="This is an example")
>>> categoryinfo.dumps()
{'name': 'example', 'description': 'This is an example'}
```

```
class tensorbay.label.supports.KeypointsInfo(number: int, *, names: Optional[Iterable[str]] = None,
                                             skeleton: Optional[Iterable[Iterable[int]]] = None,
                                             visible: Optional[str] = None, parent_categories:
                                             Union[None, str, Iterable[str]] = None, description: str =
                                             "")
```

Bases: [tensorbay.utility.repr.ReprMixin](#), [tensorbay.utility.attr.AttrsMixin](#)

This class defines the structure of a set of keypoints.



**Parameters**

- **number** – The number of the set of keypoints.
- **names** – All the names of the keypoints.
- **skeleton** – The skeleton of the keypoints indicating which keypoint should connect with another.
- **visible** – The visible type of the keypoints, can only be 'BINARY' or 'TERNARY'. It determines the range of the [Keypoint2D.v](#).
- **parent\_categories** – The parent categories of the keypoints.
- **description** – The description of the keypoints.

**number**

The number of the set of keypoints.

**names**

All the names of the keypoints.

**Type** List[str]

**skeleton**

The skeleton of the keypoints indicating which keypoint should connect with another.

**Type** List[Tuple[int, int]]

**visible**

The visible type of the keypoints, can only be 'BINARY' or 'TERNARY'. It determines the range of the [Keypoint2D.v](#).

**Type** str

**parent\_categories**

The parent categories of the keypoints.

**Type** List[str]

**description**

The description of the keypoints.

**Type** str

**Examples**

```
>>> KeypointsInfo(
...     2,
...     names=["L_Shoulder", "R_Shoulder"],
...     skeleton=[(0, 1)],
...     visible="BINARY",
...     parent_categories="people",
...     description="example",
... )
KeypointsInfo(
  (number): 2,
  (names): [...],
  (skeleton): [...],
  (visible): 'BINARY',
```

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```
(parent_categories): [...]  
)
```

**classmethod** `loads(contents: Dict[str, Any]) → tensorbay.label.supports._T`

Loads a `KeypointsInfo` from a dict containing the information of the keypoints.

**Parameters** `contents` – A dict containing all the information of the set of keypoints.

**Returns** The loaded `KeypointsInfo` object.

### Examples

```
>>> contents = {  
...     "number": 2,  
...     "names": ["L", "R"],  
...     "skeleton": [(0, 1)],  
...     "visible": "TERNARY",  
...     "parentCategories": ["example"],  
...     "description": "example",  
... }  
>>> KeypointsInfo.loads(contents)  
KeypointsInfo(  
    (number): 2,  
    (names): [...],  
    (skeleton): [...],  
    (visible): 'TERNARY',  
    (parent_categories): [...]  
)
```

**dumps()** → Dict[str, Any]

Dumps all the keypoint information into a dict.

**Returns** A dict containing all the information of the keypoint.

### Examples

```
>>> keypointsinfo = KeypointsInfo(  
...     2,  
...     names=["L_Shoulder", "R_Shoulder"],  
...     skeleton=[(0, 1)],  
...     visible="BINARY",  
...     parent_categories="people",  
...     description="example",  
... )  
>>> keypointsinfo.dumps()  
{  
    'number': 2,  
    'names': ['L_Shoulder', 'R_Shoulder'],  
    'skeleton': [(0, 1)],  
    'visible': 'BINARY',  
    'parentCategories': ['people'],  
}
```

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```

    'description': 'example',
}

```

**class** `tensorbay.label.supports.IsTrackingMixin(is_tracking: bool = False)`

Bases: `tensorbay.utility.attr.AttrsMixin`

A mixin class supporting tracking information of a subcatalog.

**Parameters** `is_tracking` – Whether the Subcatalog contains tracking information.

**is\_tracking**

Whether the Subcatalog contains tracking information.

**Type** `bool`

**class** `tensorbay.label.supports.CategoriesMixin`

Bases: `tensorbay.utility.attr.AttrsMixin`

A mixin class supporting category information of a subcatalog.

**categories**

All the possible categories in the corresponding dataset stored in a `NameList` with the category names as keys and the `CategoryInfo` as values.

**Type** `tensorbay.utility.name.NameList[tensorbay.label.supports.CategoryInfo]`

**category\_delimiter**

The delimiter in category values indicating parent-child relationship.

**Type** `str`

**get\_category\_to\_index()** → `Dict[str, int]`

Return the dict containing the conversion from category to index.

**Returns** A dict containing the conversion from category to index.

**get\_index\_to\_category()** → `Dict[int, str]`

Return the dict containing the conversion from index to category.

**Returns** A dict containing the conversion from index to category.

**add\_category(name: str, description: str = "")** → `None`

Add a category to the Subcatalog.

**Parameters**

- **name** – The name of the category.
- **description** – The description of the category.

**class** `tensorbay.label.supports.AttributesMixin`

Bases: `tensorbay.utility.attr.AttrsMixin`

A mixin class supporting attribute information of a subcatalog.

**attributes**

All the possible attributes in the corresponding dataset stored in a `NameList` with the attribute names as keys and the `AttributeInfo` as values.

**Type** `tensorbay.utility.name.NameList[tensorbay.label.attributes.AttributeInfo]`

```
add_attribute(name: str, *, type_: Union[str, None, Type[Optional[Union[list, bool, int, float, str]]],  
              Iterable[Union[str, None, Type[Optional[Union[list, bool, int, float, str]]]]] = "", enum:  
              Optional[Iterable[Optional[Union[str, float, bool]]]] = None, minimum: Optional[float] =  
              None, maximum: Optional[float] = None, items: Optional[tensorbay.label.attributes.Items]  
              = None, parent_categories: Union[None, str, Iterable[str]] = None, description: str = "") →  
              None
```

Add an attribute to the Subcatalog.

#### Parameters

- **name** – The name of the attribute.
- **type** – The type of the attribute value, could be a single type or multi-types. The type must be within the followings: - array - boolean - integer - number - string - null - instance
- **enum** – All the possible values of an enumeration attribute.
- **minimum** – The minimum value of number type attribute.
- **maximum** – The maximum value of number type attribute.
- **items** – The items inside array type attributes.
- **parent\_categories** – The parent categories of the attribute.
- **description** – The description of the attributes.

### 1.19.5 **tensorbay.sensor**

#### **tensorbay.sensor.intrinsics**

CameraMatrix, DistortionCoefficients and CameraIntrinsics.

*CameraMatrix* represents camera matrix. It describes the mapping of a pinhole camera model from 3D points in the world to 2D points in an image.

*DistortionCoefficients* represents camera distortion coefficients. It is the deviation from rectilinear projection including radial distortion and tangential distortion.

*CameraIntrinsics* represents camera intrinsics including camera matrix and distortion coefficients. It describes the mapping of the scene in front of the camera to the pixels in the final image.

*CameraMatrix*, *DistortionCoefficients* and *CameraIntrinsics* class can all be initialized by `__init__()` or `loads()` method.

```
class tensorbay.sensor.intrinsics.CameraMatrix(fx: Optional[float] = None, fy: Optional[float] = None,  
                                              cx: Optional[float] = None, cy: Optional[float] =  
                                              None, skew: float = 0, *, matrix:  
                                              Optional[Union[Sequence[Sequence[float]],  
                                              numpy.ndarray]] = None)
```

Bases: *tensorbay.utility.repr.ReprMixin*, *tensorbay.utility.attr.AttrsMixin*

CameraMatrix represents camera matrix.

Camera matrix describes the mapping of a pinhole camera model from 3D points in the world to 2D points in an image.

#### Parameters

- **fx** – The x axis focal length expressed in pixels.
- **fy** – The y axis focal length expressed in pixels.

- **cx** – The x coordinate of the so called principal point that should be in the center of the image.
- **cy** – The y coordinate of the so called principal point that should be in the center of the image.
- **skew** – It causes shear distortion in the projected image.
- **matrix** – A 3x3 Sequence of camera matrix.

**fx**

The x axis focal length expressed in pixels.

**Type** float

**fy**

The y axis focal length expressed in pixels.

**Type** float

**cx**

The x coordinate of the so called principal point that should be in the center of the image.

**Type** float

**cy**

The y coordinate of the so called principal point that should be in the center of the image.

**Type** float

**skew**

It causes shear distortion in the projected image.

**Type** float

**Raises `TypeError`** – When only keyword arguments with incorrect keys are provided, or when no arguments are provided.

## Examples

```
>>> matrix = [[1, 3, 3],
...           [0, 2, 4],
...           [0, 0, 1]]
```

*Initialization Method 1:* Init from 3x3 sequence array.

```
>>> camera_matrix = CameraMatrix(matrix=matrix)
>>> camera_matrix
CameraMatrix(
  (fx): 1,
  (fy): 2,
  (cx): 3,
  (cy): 4,
  (skew): 3
)
```

*Initialization Method 2:* Init from camera calibration parameters, skew is optional.

```
>>> camera_matrix = CameraMatrix(fx=1, fy=2, cx=3, cy=4, skew=3)
>>> camera_matrix
CameraMatrix(
  (fx): 1,
  (fy): 2,
  (cx): 3,
  (cy): 4,
  (skew): 3
)
```

**classmethod loads**(*contents: Dict[str, float]*) → `tensorbay.sensor.intrinsics._T`  
Loads `CameraMatrix` from a dict containing the information of the camera matrix.

**Parameters** **contents** – A dict containing the information of the camera matrix.

**Returns** A `CameraMatrix` instance contains the information from the contents dict.

### Examples

```
>>> contents = {
...     "fx": 2,
...     "fy": 6,
...     "cx": 4,
...     "cy": 7,
...     "skew": 3
... }
>>> camera_matrix = CameraMatrix.loads(contents)
>>> camera_matrix
CameraMatrix(
  (fx): 2,
  (fy): 6,
  (cx): 4,
  (cy): 7,
  (skew): 3
)
```

**dumps**() → `Dict[str, float]`  
Dumps the camera matrix into a dict.

**Returns** A dict containing the information of the camera matrix.

### Examples

```
>>> camera_matrix.dumps()
{'fx': 1, 'fy': 2, 'cx': 3, 'cy': 4, 'skew': 3}
```

**as\_matrix**() → `numpy.ndarray`  
Return the camera matrix as a 3x3 numpy array.

**Returns** A 3x3 numpy array representing the camera matrix.

## Examples

```
>>> numpy_array = camera_matrix.as_matrix()
>>> numpy_array
array([[1., 3., 3.],
       [0., 4., 4.],
       [0., 0., 1.]])
```

**project**(*point: Sequence[float]*) → *tensorbay.geometry.vector.Vector2D*

Project a point to the pixel coordinates.

**Parameters** **point** – A Sequence containing the coordinates of the point to be projected.

**Returns** The pixel coordinates.

**Raises** **TypeError** – When the dimension of the input point is neither two nor three.

## Examples

Project a point in 2 dimensions

```
>>> camera_matrix.project([1, 2])
Vector2D(12, 19)
```

Project a point in 3 dimensions

```
>>> camera_matrix.project([1, 2, 4])
Vector2D(6.0, 10.0)
```

**class** *tensorbay.sensor.intrinsics.DistortionCoefficients*(*\*\*kwargs: float*)

Bases: *tensorbay.utility.repr.ReprMixin, tensorbay.utility.attr.AttrsMixin*

*DistortionCoefficients* represents camera distortion coefficients.

Distortion is the deviation from rectilinear projection including radial distortion and tangential distortion.

**Parameters** **\*\*kwargs** – Float values with keys: k1, k2, ... and p1, p2, ...

**Raises** **TypeError** – When tangential and radial distortion is not provided to initialize class.

## Examples

```
>>> distortion_coefficients = DistortionCoefficients(p1=1, p2=2, k1=3, k2=4)
>>> distortion_coefficients
DistortionCoefficients(
  (p1): 1,
  (p2): 2,
  (k1): 3,
  (k2): 4
)
```

**classmethod** **loads**(*contents: Dict[str, float]*) → *tensorbay.sensor.intrinsics.\_T*

Loads *DistortionCoefficients* from a dict containing the information.

**Parameters** **contents** – A dict containig distortion coefficients of a camera.

**Returns** A *DistortionCoefficients* instance containing information from the contents dict.

### Examples

```
>>> contents = {
...     "p1": 1,
...     "p2": 2,
...     "k1": 3,
...     "k2": 4
... }
>>> distortion_coefficients = DistortionCoefficients.loads(contents)
>>> distortion_coefficients
DistortionCoefficients(
  (p1): 1,
  (p2): 2,
  (k1): 3,
  (k2): 4
)
```

**dumps()** → Dict[str, float]

Dumps the distortion coefficients into a dict.

**Returns** A dict containing the information of distortion coefficients.

### Examples

```
>>> distortion_coefficients.dumps()
{'p1': 1, 'p2': 2, 'k1': 3, 'k2': 4}
```

**distort**(point: Sequence[float], is\_fisheye: bool = False) → *tensorbay.geometry.vector.Vector2D*

Add distortion to a point.

#### Parameters

- **point** – A Sequence containing the coordinates of the point to be distorted.
- **is\_fisheye** – Whether the sensor is fisheye camera, default is False.

**Raises** **TypeError** – When the dimension of the input point is neither two nor three.

**Returns** Distorted 2d point.

### Examples

Distort a point with 2 dimensions

```
>>> distortion_coefficients.distort((1.0, 2.0))
Vector2D(134.0, 253.0)
```

Distort a point with 3 dimensions

```
>>> distortion_coefficients.distort((1.0, 2.0, 3.0))
Vector2D(3.3004115226337447, 4.934156378600823)
```

Distort a point with 2 dimensions, fisheye is True



```
>>> distortion_coefficients.distort((1.0, 2.0), is_fisheye=True)
Vector2D(6.158401093771876, 12.316802187543752)
```

```
class tensorbay.sensor.intrinsics.CameraIntrinsics(fx: Optional[float] = None, fy: Optional[float] =
None, cx: Optional[float] = None, cy:
Optional[float] = None, skew: float = 0, *,
camera_matrix:
Optional[Union[Sequence[Sequence[float]],
numpy.ndarray]] = None, **kwargs: float)
```

Bases: [tensorbay.utility.repr.ReprMixin](#), [tensorbay.utility.attr.AttrsMixin](#)

CameraIntrinsics represents camera intrinsics.

Camera intrinsic parameters including camera matrix and distortion coefficients. They describe the mapping of the scene in front of the camera to the pixels in the final image.

#### Parameters

- **fx** – The x axis focal length expressed in pixels.
- **fy** – The y axis focal length expressed in pixels.
- **cx** – The x coordinate of the so called principal point that should be in the center of the image.
- **cy** – The y coordinate of the so called principal point that should be in the center of the image.
- **skew** – It causes shear distortion in the projected image.
- **camera\_matrix** – A 3x3 Sequence of the camera matrix.
- **\*\*kwargs** – Float values to initialize [DistortionCoefficients](#).

#### camera\_matrix

A 3x3 Sequence of the camera matrix.

Type [tensorbay.sensor.intrinsics.CameraMatrix](#)

#### distortion\_coefficients

It is the deviation from rectilinear projection. It includes

Type [tensorbay.sensor.intrinsics.DistortionCoefficients](#)

**radial distortion and tangential distortion.**

#### Examples

```
>>> matrix = [[1, 3, 3],
...           [0, 2, 4],
...           [0, 0, 1]]
```

*Initialization Method 1: Init from 3x3 sequence array.*

```
>>> camera_intrinsics = CameraIntrinsics(camera_matrix=matrix, p1=5, k1=6)
>>> camera_intrinsics
CameraIntrinsics(
  (camera_matrix): CameraMatrix(
    (fx): 1,
```

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```

        (fy): 2,
        (cx): 3,
        (cy): 4,
        (skew): 3
    ),
    (distortion_coefficients): DistortionCoefficients(
        (p1): 5,
        (k1): 6
    )
)

```

*Initialization Method 2:* Init from camera calibration parameters, skew is optional.

```

>>> camera_intrinsics = CameraIntrinsics(
...     fx=1,
...     fy=2,
...     cx=3,
...     cy=4,
...     p1=5,
...     k1=6,
...     skew=3
... )
>>> camera_intrinsics
CameraIntrinsics(
  (camera_matrix): CameraMatrix(
    (fx): 1,
    (fy): 2,
    (cx): 3,
    (cy): 4,
    (skew): 3
  ),
  (distortion_coefficients): DistortionCoefficients(
    (p1): 5,
    (k1): 6
  )
)

```

**classmethod** `loads(contents: Dict[str, Dict[str, float]])` → `tensorbay.sensor.intrinsics._T`

Loads `CameraIntrinsics` from a dict containing the information.

**Parameters** `contents` – A dict containig camera matrix and distortion coefficients.

**Returns** A `CameraIntrinsics` instance containing information from the contents dict.

## Examples

```
>>> contents = {
...     "cameraMatrix": {
...         "fx": 1,
...         "fy": 2,
...         "cx": 3,
...         "cy": 4,
...     },
...     "distortionCoefficients": {
...         "p1": 1,
...         "p2": 2,
...         "k1": 3,
...         "k2": 4
...     },
... }
>>> camera_intrinsics = CameraIntrinsics.loads(contents)
>>> camera_intrinsics
CameraIntrinsics(
  (camera_matrix): CameraMatrix(
    (fx): 1,
    (fy): 2,
    (cx): 3,
    (cy): 4,
    (skew): 0
  ),
  (distortion_coefficients): DistortionCoefficients(
    (p1): 1,
    (p2): 2,
    (k1): 3,
    (k2): 4
  )
)
```

**dumps()** → Dict[str, Dict[str, float]]

Dumps the camera intrinsics into a dict.

**Returns** A dict containing camera intrinsics.

## Examples

```
>>> camera_intrinsics.dumps()
{'cameraMatrix': {'fx': 1, 'fy': 2, 'cx': 3, 'cy': 4, 'skew': 3},
 'distortionCoefficients': {'p1': 5, 'k1': 6}}
```

**set\_camera\_matrix**(fx: Optional[float] = None, fy: Optional[float] = None, cx: Optional[float] = None, cy: Optional[float] = None, skew: float = 0, \*, matrix: Optional[Union[Sequence[Sequence[float]], numpy.ndarray]] = None) → None

Set camera matrix of the camera intrinsics.

### Parameters

- **fx** – The x axis focal length expressed in pixels.
- **fy** – The y axis focal length expressed in pixels.

- **cx** – The x coordinate of the so called principal point that should be in the center of the image.
- **cy** – The y coordinate of the so called principal point that should be in the center of the image.
- **skew** – It causes shear distortion in the projected image.
- **matrix** – Camera matrix in 3x3 sequence.

### Examples

```
>>> camera_intrinsics.set_camera_matrix(fx=11, fy=12, cx=13, cy=14, skew=15)
>>> camera_intrinsics
CameraIntrinsics(
  (camera_matrix): CameraMatrix(
    (fx): 11,
    (fy): 12,
    (cx): 13,
    (cy): 14,
    (skew): 15
  ),
  (distortion_coefficients): DistortionCoefficients(
    (p1): 1,
    (p2): 2,
    (k1): 3,
    (k2): 4
  )
)
```

**set\_distortion\_coefficients**(\*\*kwargs: float) → None

Set distortion coefficients of the camera intrinsics.

**Parameters** **\*\*kwargs** – Contains p1, p2, ..., k1, k2, ...

### Examples

```
>>> camera_intrinsics.set_distortion_coefficients(p1=11, p2=12, k1=13, k2=14)
>>> camera_intrinsics
CameraIntrinsics(
  (camera_matrix): CameraMatrix(
    (fx): 11,
    (fy): 12,
    (cx): 13,
    (cy): 14,
    (skew): 15
  ),
  (distortion_coefficients): DistortionCoefficients(
    (p1): 11,
    (p2): 12,
    (k1): 13,
    (k2): 14
  )
)
```

**project**(*point: Sequence[float], is\_fisheye: bool = False*) → *tensorbay.geometry.vector.Vector2D*

Project a point to the pixel coordinates.

If distortion coefficients are provided, distort the point before projection.

#### Parameters

- **point** – A Sequence containing coordinates of the point to be projected.
- **is\_fisheye** – Whether the sensor is fisheye camera, default is False.

**Returns** The coordinates on the pixel plane where the point is projected to.

#### Examples

Project a point with 2 dimensions.

```
>>> camera_intrinsics.project((1, 2))
Vector2D(137.0, 510.0)
```

Project a point with 3 dimensions.

```
>>> camera_intrinsics.project((1, 2, 3))
Vector2D(6.300411522633745, 13.868312757201647)
```

Project a point with 2 dimensions, fisheye is True

```
>>> camera_intrinsics.project((1, 2), is_fisheye=True)
Vector2D(9.158401093771875, 28.633604375087504)
```

### tensorbay.sensor.sensor

SensorType, Sensor, Lidar, Radar, Camera, FisheyeCamera and Sensors.

*SensorType* is an enumeration type. It includes 'LIDAR', 'RADAR', 'CAMERA' and 'FISHEYE\_CAMERA'.

*Sensor* defines the concept of sensor. It includes name, description, translation and rotation.

A *Sensor* class can be initialized by *Sensor.\_\_init\_\_()* or *Sensor.loads()* method.

*Lidar* defines the concept of lidar. It is a kind of sensor for measuring distances by illuminating the target with laser light and measuring the reflection.

*Radar* defines the concept of radar. It is a detection system that uses radio waves to determine the range, angle, or velocity of objects.

*Camera* defines the concept of camera. It includes name, description, translation, rotation, cameraMatrix and distortionCoefficients.

*FisheyeCamera* defines the concept of fisheye camera. It is an ultra wide-angle lens that produces strong visual distortion intended to create a wide panoramic or hemispherical image.

*Sensors* represent all the sensors in a *FusionSegment*.

**class** tensorbay.sensor.sensor.SensorType(*value*)

Bases: *tensorbay.utility.type.TypeEnum*

SensorType is an enumeration type.

It includes 'LIDAR', 'RADAR', 'CAMERA' and 'FISHEYE\_CAMERA'.

## Examples

```
>>> SensorType.CAMERA
<SensorType.CAMERA: 'CAMERA'>
>>> SensorType["CAMERA"]
<SensorType.CAMERA: 'CAMERA'>
```

```
>>> SensorType.CAMERA.name
'CAMERA'
>>> SensorType.CAMERA.value
'CAMERA'
```

**class** `tensorbay.sensor.sensor.Sensor(name: str)`

Bases: `tensorbay.utility.name.NameMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.sensor.sensor.SensorType]`

Sensor defines the concept of sensor.

*Sensor* includes name, description, translation and rotation.

**Parameters** `name` – *Sensor*'s name.

**Raises** `TypeError` – Can not instantiate abstract class *Sensor*.

**extrinsics**

The translation and rotation of the sensor.

**Type** `tensorbay.geometry.transform.Transform3D`

**static loads**(`contents: Dict[str, Any]`) → `_Type`

Loads a Sensor from a dict containing the sensor information.

**Parameters** `contents` – A dict containing name, description and sensor extrinsics.

**Returns** A *Sensor* instance containing the information from the contents dict.

## Examples

```
>>> contents = {
...     "name": "Lidar1",
...     "type": "LIDAR",
...     "extrinsics": {
...         "translation": {"x": 1.1, "y": 2.2, "z": 3.3},
...         "rotation": {"w": 1.1, "x": 2.2, "y": 3.3, "z": 4.4},
...     },
... }
>>> sensor = Sensor.loads(contents)
>>> sensor
Lidar("Lidar1")(
    (extrinsics): Transform3D(
        (translation): Vector3D(1.1, 2.2, 3.3),
        (rotation): quaternion(1.1, 2.2, 3.3, 4.4)
    )
)
```

**dumps**() → `Dict[str, Any]`

Dumps the sensor into a dict.

**Returns** A dict containing the information of the sensor.

### Examples

```
>>> # sensor is the object initialized from self.loads() method.
>>> sensor.dumps()
{
  'name': 'Lidar1',
  'type': 'LIDAR',
  'extrinsics': {'translation': {'x': 1.1, 'y': 2.2, 'z': 3.3},
  'rotation': {'w': 1.1, 'x': 2.2, 'y': 3.3, 'z': 4.4}
}
```

**set\_extrinsics**(*translation: Iterable[float] = (0, 0, 0), rotation: Union[Iterable[float], quaternion.quaternion] = (1, 0, 0, 0), \*, matrix: Optional[Union[Sequence[Sequence[float]], numpy.ndarray]] = None*) → None

Set the extrinsics of the sensor.

#### Parameters

- **translation** – Translation parameters.
- **rotation** – Rotation in a sequence of [w, x, y, z] or numpy quaternion.
- **matrix** – A 3x4 or 4x4 transform matrix.

### Examples

```
>>> sensor.set_extrinsics(translation=translation, rotation=rotation)
>>> sensor
Lidar("Lidar1")(
  (extrinsics): Transform3D(
    (translation): Vector3D(1, 2, 3),
    (rotation): quaternion(1, 2, 3, 4)
  )
)
```

**set\_translation**(*x: float, y: float, z: float*) → None

Set the translation of the sensor.

#### Parameters

- **x** – The x coordinate of the translation.
- **y** – The y coordinate of the translation.
- **z** – The z coordinate of the translation.

### Examples

```
>>> sensor.set_translation(x=2, y=3, z=4)
>>> sensor
Lidar("Lidar1")(
  (extrinsics): Transform3D(
    (translation): Vector3D(2, 3, 4),
    ...
  )
)
```

**set\_rotation**(*rotation: Union[Iterable[float], quaternion.quaternion]*) → None  
Set the rotation of the sensor.

**Parameters rotation** – Rotation in a sequence of [w, x, y, z] or numpy quaternion.

### Examples

```
>>> sensor.set_rotation([2, 3, 4, 5])
>>> sensor
Lidar("Lidar1")(
  (extrinsics): Transform3D(
    ...
    (rotation): quaternion(2, 3, 4, 5)
  )
)
```

**class** `tensorbay.sensor.sensor.Lidar`(*name: str*)  
Bases: `tensorbay.utility.name.NameMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.sensor.sensor.SensorType]`

Lidar defines the concept of lidar.

*Lidar* is a kind of sensor for measuring distances by illuminating the target with laser light and measuring the reflection.

### Examples

```
>>> lidar = Lidar("Lidar1")
>>> lidar.set_extrinsics(translation=translation, rotation=rotation)
>>> lidar
Lidar("Lidar1")(
  (extrinsics): Transform3D(
    (translation): Vector3D(1, 2, 3),
    (rotation): quaternion(1, 2, 3, 4)
  )
)
```

**class** `tensorbay.sensor.sensor.Radar`(*name: str*)  
Bases: `tensorbay.utility.name.NameMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.sensor.sensor.SensorType]`

Radar defines the concept of radar.



*Radar* is a detection system that uses radio waves to determine the range, angle, or velocity of objects.

### Examples

```
>>> radar = Radar("Radar1")
>>> radar.set_extrinsics(translation=translation, rotation=rotation)
>>> radar
Radar("Radar1")(
  (extrinsics): Transform3D(
    (translation): Vector3D(1, 2, 3),
    (rotation): quaternion(1, 2, 3, 4)
  )
)
```

**class** `tensorbay.sensor.sensor.Camera`(*name: str*)

Bases: `tensorbay.utility.name.NameMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.sensor.sensor.SensorType]`

Camera defines the concept of camera.

*Camera* includes name, description, translation, rotation, cameraMatrix and distortionCoefficients.

#### extrinsics

The translation and rotation of the camera.

**Type** `tensorbay.geometry.transform.Transform3D`

#### intrinsics

The camera matrix and distortion coefficients of the camera.

**Type** `tensorbay.sensor.intrinsics.CameraIntrinsics`

### Examples

```
>>> from tensorbay.geometry import Vector3D
>>> from numpy import quaternion
>>> camera = Camera('Camera1')
>>> translation = Vector3D(1, 2, 3)
>>> rotation = quaternion(1, 2, 3, 4)
>>> camera.set_extrinsics(translation=translation, rotation=rotation)
>>> camera.set_camera_matrix(fx=1.1, fy=1.1, cx=1.1, cy=1.1)
>>> camera.set_distortion_coefficients(p1=1.2, p2=1.2, k1=1.2, k2=1.2)
>>> camera
Camera("Camera1")(
  (extrinsics): Transform3D(
    (translation): Vector3D(1, 2, 3),
    (rotation): quaternion(1, 2, 3, 4)
  ),
  (intrinsics): CameraIntrinsics(
    (camera_matrix): CameraMatrix(
      (fx): 1.1,
      (fy): 1.1,
      (cx): 1.1,
      (cy): 1.1,
```

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```

        (skew): 0
    ),
    (distortion_coefficients): DistortionCoefficients(
        (p1): 1.2,
        (p2): 1.2,
        (k1): 1.2,
        (k2): 1.2
    )
)
)

```

**classmethod** `loads(contents: Dict[str, Any]) → tensorbay.sensor.sensor._T`

Loads a Camera from a dict containing the camera information.

**Parameters** `contents` – A dict containing name, description, extrinsics and intrinsics.

**Returns** A [Camera](#) instance containing information from contents dict.

## Examples

```

>>> contents = {
...     "name": "Camera1",
...     "type": "CAMERA",
...     "extrinsics": {
...         "translation": {"x": 1, "y": 2, "z": 3},
...         "rotation": {"w": 1.0, "x": 2.0, "y": 3.0, "z": 4.0},
...     },
...     "intrinsics": {
...         "cameraMatrix": {"fx": 1, "fy": 1, "cx": 1, "cy": 1, "skew": 0},
...         "distortionCoefficients": {"p1": 1, "p2": 1, "k1": 1, "k2": 1},
...     },
... }
>>> Camera.loads(contents)
Camera("Camera1")(
    (extrinsics): Transform3D(
        (translation): Vector3D(1, 2, 3),
        (rotation): quaternion(1, 2, 3, 4)
    ),
    (intrinsics): CameraIntrinsics(
        (camera_matrix): CameraMatrix(
            (fx): 1,
            (fy): 1,
            (cx): 1,
            (cy): 1,
            (skew): 0
        ),
        (distortion_coefficients): DistortionCoefficients(
            (p1): 1,
            (p2): 1,
            (k1): 1,
            (k2): 1
        )
    )
)

```

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```
)
)
```

**dumps()** → Dict[str, Any]

Dumps the camera into a dict.

**Returns** A dict containing name, description, extrinsics and intrinsics.

## Examples

```
>>> camera.dumps()
{
  'name': 'Camera1',
  'type': 'CAMERA',
  'extrinsics': {
    'translation': {'x': 1, 'y': 2, 'z': 3},
    'rotation': {'w': 1.0, 'x': 2.0, 'y': 3.0, 'z': 4.0}
  },
  'intrinsics': {
    'cameraMatrix': {'fx': 1, 'fy': 1, 'cx': 1, 'cy': 1, 'skew': 0},
    'distortionCoefficients': {'p1': 1, 'p2': 1, 'k1': 1, 'k2': 1}
  }
}
```

**set\_camera\_matrix**(fx: Optional[float] = None, fy: Optional[float] = None, cx: Optional[float] = None, cy: Optional[float] = None, skew: float = 0, \*, matrix: Optional[Union[Sequence[Sequence[float]], numpy.ndarray]] = None) → None

Set camera matrix.

### Parameters

- **fx** – The x axis focal length expressed in pixels.
- **fy** – The y axis focal length expressed in pixels.
- **cx** – The x coordinate of the so called principal point that should be in the center of the image.
- **cy** – The y coordinate of the so called principal point that should be in the center of the image.
- **skew** – It causes shear distortion in the projected image.
- **matrix** – Camera matrix in 3x3 sequence.

## Examples

```
>>> camera.set_camera_matrix(fx=1.1, fy=2.2, cx=3.3, cy=4.4)
>>> camera
Camera("Camera1")(
  ...
  (intrinsics): CameraIntrinsics(
    (camera_matrix): CameraMatrix(
      (fx): 1.1,
```

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```

        (fy): 2.2,
        (cx): 3.3,
        (cy): 4.4,
        (skew): 0
    ),
    ...
)
)

```

**set\_distortion\_coefficients**(\*\*kwargs: float) → None

Set distortion coefficients.

**Parameters** **\*\*kwargs** – Float values to set distortion coefficients.

**Raises** **ValueError** – When intrinsics is not set yet.

### Examples

```

>>> camera.set_distortion_coefficients(p1=1.1, p2=2.2, k1=3.3, k2=4.4)
>>> camera
Camera("Camera1")(
    ...
    (intrinsics): CameraIntrinsics(
        ...
        (distortion_coefficients): DistortionCoefficients(
            (p1): 1.1,
            (p2): 2.2,
            (k1): 3.3,
            (k2): 4.4
        )
    )
)

```

**class** tensorbay.sensor.sensor.**FisheyeCamera**(name: str)

Bases: `tensorbay.utility.name.NameMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.sensor.sensor.SensorType]`

FisheyeCamera defines the concept of fisheye camera.

Fisheye camera is an ultra wide-angle lens that produces strong visual distortion intended to create a wide panoramic or hemispherical image.

### Examples

```

>>> fisheye_camera = FisheyeCamera("FisheyeCamera1")
>>> fisheye_camera.set_extrinsics(translation=translation, rotation=rotation)
>>> fisheye_camera
FisheyeCamera("FisheyeCamera1")(
    (extrinsics): Transform3D(
        (translation): Vector3D(1, 2, 3),
        (rotation): quaternion(1, 2, 3, 4)
    )
)

```

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```
)
)
```

**class** `tensorbay.sensor.sensor.Sensors`

Bases: `tensorbay.utility.name.SortedNameList[Union[Radar, Lidar, FisheyeCamera, Camera]]`

This class represents all sensors in a *FusionSegment*.

**classmethod** `loads(contents: List[Dict[str, Any]])` → `tensorbay.sensor.sensor._T`

Loads a *Sensors* instance from the given contents.

**Parameters** `contents` – A list of dict containing the sensors information in a fusion segment, whose format should be like:

```
[
    {
        "name": <str>
        "type": <str>
        "extrinsics": {
            "translation": {
                "x": <float>
                "y": <float>
                "z": <float>
            },
            "rotation": {
                "w": <float>
                "x": <float>
                "y": <float>
                "z": <float>
            },
        },
        "intrinsics": {          --- only for cameras
            "cameraMatrix": {
                "fx": <float>
                "fy": <float>
                "cx": <float>
                "cy": <float>
                "skew": <float>
            }
            "distortionCoefficients": {
                "k1": <float>
                "k2": <float>
                "p1": <float>
                "p2": <float>
                ...
            }
        },
        "description": <str>
    },
    ...
]
```

**Returns** The loaded *Sensors* instance.

**dumps()** → List[Dict[str, Any]]

Return the information of all the sensors.

### Returns

A list of dict containing the information of all sensors:

```
[
  {
    "name": <str>
    "type": <str>
    "extrinsics": {
      "translation": {
        "x": <float>
        "y": <float>
        "z": <float>
      },
      "rotation": {
        "w": <float>
        "x": <float>
        "y": <float>
        "z": <float>
      },
    },
    "intrinsics": {          --- only for cameras
      "cameraMatrix": {
        "fx": <float>
        "fy": <float>
        "cx": <float>
        "cy": <float>
        "skew": <float>
      }
      "distortionCoefficients": {
        "k1": <float>
        "k2": <float>
        "p1": <float>
        "p2": <float>
        ...
      }
    },
    "description": <str>
  },
  ...
]
```

## 1.19.6 tensorbay.utility

### tensorbay.utility.attr

AttrsMixin and Field class.

*AttrsMixin* provides a list of special methods based on field configs.

*Field* is a class describing the attr related fields.

**class** tensorbay.utility.attr.**Field**(*is\_dynamic*: bool, *key*: Union[str, None, Callable[[str], str]], *default*: Any, *error\_message*: Optional[str])

Bases: object

A class to identify attr fields.

#### Parameters

- **is\_dynamic** – Whether attr is a dynamic attr.
- **key** – Display value of the attr in contents.
- **default** – Default value of the attr.
- **error\_message** – The custom error message of the attr.

**class** tensorbay.utility.attr.**BaseField**(*key*: Optional[str])

Bases: object

A class to identify fields of base class.

**Parameters** **key** – Display value of the attr.

**class** tensorbay.utility.attr.**AttrsMixin**

Bases: object

AttrsMixin provides a list of special methods based on attr fields.

### Examples

```
box2d: Box2DSubcatalog = attr(is_dynamic=True, key="BOX2D")
```

```
tensorbay.utility.attr.attr(*, is_dynamic: bool = False, key: Union[str, None, Callable[[str], str]] =
    <function <lambda>>, default: Any = Ellipsis, error_message: Optional[str] =
    None) → Any
```

Return an instance to identify attr fields.

#### Parameters

- **is\_dynamic** – Determine if this is a dynamic attr.
- **key** – Display value of the attr in contents.
- **default** – Default value of the attr.
- **error\_message** – The custom error message of the attr.

**Raises** *AttrError* – Dynamic attr cannot have default value.

**Returns** A *Field* instance containing all attr fields.

**tensorbay.utility.attr.attr\_base**(*key*: Optional[str] = None) → Any

Return an instance to identify base class fields.

**Parameters** **key** – Display value of the attr.

**Returns** A *BaseField* instance containing all base class fields.

`tensorbay.utility.attr.upper(name: str) → str`  
Convert the name value to uppercase.

**Parameters** `name` – name of the attr.

**Returns** The uppercase value.

`tensorbay.utility.attr.camel(name: str) → str`  
Convert the name value to camelcase.

**Parameters** `name` – name of the attr.

**Returns** The camelcase value.

## tensorbay.utility.common

Common\_loads method, EqMixin class.

*common\_loads()* is a common method for loading an object from a dict or a list of dict.

*EqMixin* is a mixin class to support `__eq__()` method, which compares all the instance variables.

`tensorbay.utility.common.common_loads(object_class: Type[tensorbay.utility.common._T], contents: Any) → tensorbay.utility.common._T`

A common method for loading an object from a dict or a list of dict.

**Parameters**

- **object\_class** – The class of the object to be loaded.
- **contents** – The information of the object in a dict or a list of dict.

**Returns** The loaded object.

**class** `tensorbay.utility.common.EqMixin`

Bases: `object`

A mixin class to support `__eq__()` method.

The `__eq__()` method defined here compares all the instance variables.

`tensorbay.utility.common.locked(func: tensorbay.utility.common._CallableWithoutReturnValue) → tensorbay.utility.common._CallableWithoutReturnValue`

The decorator to add threading lock for methods.

**Parameters** `func` – The method needs to add threading lock.

**Returns** The method with theading locked.

**class** `tensorbay.utility.common.Deprecated(*, since: str, removed_in: Optional[str] = None, substitute: Union[None, str, Callable[[...], Any]] = None)`

Bases: `object`

A decorator for deprecated functions.

**Parameters**

- **since** – The version the function is deprecated.
- **removed\_in** – The version the function will be removed in.
- **substitute** – The substitute function.



```
class tensorbay.utility.common.KwargsDeprecated(keywords: Tuple[str, ...], *, since: str, removed_in:
Optional[str] = None, substitute: Optional[str] =
None)
```

Bases: object

A decorator for the function which has deprecated keyword arguments.

#### Parameters

- **keywords** – The keyword arguments which need to be deprecated.
- **since** – The version the keyword arguments are deprecated.
- **remove\_in** – The version the keyword arguments will be removed in.
- **substitute** – The substitute usage.

```
class tensorbay.utility.common.DefaultValueDeprecated(keyword: str, *, since: str, removed_in:
Optional[str] = None)
```

Bases: object

A decorator for the function which has deprecated argument default value.

#### Parameters

- **keyword** – The argument keyword whose default value needs to be deprecated.
- **since** – The version the keyword arguments are deprecated.
- **remove\_in** – The version the keyword arguments will be removed in.

```
class tensorbay.utility.common.Disable(*, since: str, enabled_in: Optional[str], reason: Optional[str])
```

Bases: object

A decorator for the function which is disabled temporarily.

#### Parameters

- **since** – The version the function is disabled temporarily.
- **enabled\_in** – The version the function will be enabled again.
- **reason** – The reason that the function is disabled temporarily.

## tensorbay.utility.name

NameMixin, SortedNameList and NameList.

[NameMixin](#) is a mixin class for instance which has immutable name and mutable description.

[SortedNameList](#) is a sorted sequence class which contains [NameMixin](#). It is maintained in sorted order according to the 'name' of [NameMixin](#).

[NameList](#) is a list of named elements, supports searching the element by its name.

```
class tensorbay.utility.name.NameMixin(name: str, description: str = "")
```

Bases: [tensorbay.utility.attr.AttrsMixin](#), [tensorbay.utility.repr.ReprMixin](#)

A mixin class for instance which has immutable name and mutable description.

#### Parameters

- **name** – Name of the class.
- **description** – Description of the class.

**name**

Name of the class.

**class** `tensorbay.utility.name.NameList`(*values: Iterable[tensorbay.utility.name.\_T] = ()*)

Bases: `tensorbay.utility.user.UserSequence[tensorbay.utility.name._T]`

NameList is a list of named elements, supports searching the element by its name.

**keys()** → Tuple[str, ...]

Get all element names.

**Returns** A tuple containing all elements names.

**append**(*value: tensorbay.utility.name.\_T*) → None

Append element to the end of the NameList.

**Parameters** **value** – Element to be appended to the NameList.

**Raises** **KeyError** – When the name of the appending object already exists in the NameList.

**class** `tensorbay.utility.name.SortedNameList`

Bases: `tensorbay.utility.user.UserSequence[tensorbay.utility.name._T]`

SortedNameList is a sorted sequence which contains element with name.

It is maintained in sorted order according to the ‘name’ attr of the element.

**add**(*value: tensorbay.utility.name.\_T*) → None

Store element in name sorted list.

**Parameters** **value** – The element needs to be added to the list.

**keys()** → Tuple[str, ...]

Get all element names.

**Returns** A tuple containing all elements names.

**tensorbay.utility.repr**

ReprType and ReprMixin.

`ReprType` is an enumeration type, which defines the repr strategy type and includes ‘INSTANCE’, ‘SEQUENCE’, ‘MAPPING’.

`ReprMixin` provides customized repr config and method.

**class** `tensorbay.utility.repr.ReprType`(*value*)

Bases: `enum.Enum`

ReprType is an enumeration type.

It defines the repr strategy type and includes ‘INSTANCE’, ‘SEQUENCE’ and ‘MAPPING’.

**class** `tensorbay.utility.repr.ReprMixin`

Bases: `object`

ReprMixin provides customized repr config and method.

## tensorbay.utility.type

TypeEnum, TypeMixin, TypeRegister and SubcatalogTypeRegister.

*TypeEnum* is a superclass for enumeration classes that need to create a mapping with class.

*TypeMixin* is a superclass for the class which needs to link with *TypeEnum*.

*TypeRegister* is a decorator, which is used for registering *TypeMixin* to *TypeEnum*.

*SubcatalogTypeRegister* is a decorator, which is used for registering *TypeMixin* to *TypeEnum*.

**class** tensorbay.utility.type.TypeEnum(value)

Bases: enum.Enum

TypeEnum is a superclass for enumeration classes that need to create a mapping with class.

The 'type' property is used for getting the corresponding class of the enumeration.

**property type:** Type[Any]

Get the corresponding class.

**Returns** The corresponding class.

**class** tensorbay.utility.type.TypeMixin(\*args, \*\*kws)

Bases: Generic[tensorbay.utility.type.\_T]

TypeMixin is a superclass for the class which needs to link with TypeEnum.

It provides the class variable 'TYPE' to access the corresponding TypeEnum.

**property enum:** tensorbay.utility.type.\_T

Get the corresponding TypeEnum.

**Returns** The corresponding TypeEnum.

**class** tensorbay.utility.type.TypeRegister(enum: tensorbay.utility.type.\_T)

Bases: Generic[tensorbay.utility.type.\_T]

TypeRegister is a decorator, which is used for registering TypeMixin to TypeEnum.

**Parameters** *enum* – The corresponding *TypeEnum* of the *TypeMixin*.

**class** tensorbay.utility.type.SubcatalogTypeRegister(enum: tensorbay.utility.type.\_T)

Bases: Generic[tensorbay.utility.type.\_T]

SubcatalogTypeRegister is a decorator, which is used for registering TypeMixin to TypeEnum.

**Parameters** *enum* – The corresponding *TypeEnum* of the *TypeMixin*.

## tensorbay.utility.user

UserSequence, UserMutableSequence, UserMapping and UserMutableMapping.

*UserSequence* is a user-defined wrapper around sequence objects.

*UserMutableSequence* is a user-defined wrapper around mutable sequence objects.

*UserMapping* is a user-defined wrapper around mapping objects.

*UserMutableMapping* is a user-defined wrapper around mutable mapping objects.

**class** tensorbay.utility.user.UserSequence(\*args, \*\*kws)

Bases: Sequence[tensorbay.utility.user.\_T], *tensorbay.utility.repr.ReprMixin*

UserSequence is a user-defined wrapper around sequence objects.

**index**(*value: tensorbay.utility.user.\_T, start: int = 0, stop: int = 9223372036854775807*) → int  
Return the first index of the value.

**Parameters**

- **value** – The value to be found.
- **start** – The start index of the subsequence.
- **stop** – The end index of the subsequence.

**Returns** The First index of value.

**count**(*value: tensorbay.utility.user.\_T*) → int  
Return the number of occurrences of value.

**Parameters** **value** – The value to be counted the number of occurrences.

**Returns** The number of occurrences of value.

**class** tensorbay.utility.user.**UserMutableSequence**(\*args, \*\*kws)  
Bases: MutableSequence[tensorbay.utility.user.\_T], [tensorbay.utility.user.UserSequence](#)[tensorbay.utility.user.\_T]

UserMutableSequence is a user-defined wrapper around mutable sequence objects.

**insert**(*index: int, value: tensorbay.utility.user.\_T*) → None  
Insert object before index.

**Parameters**

- **index** – Position of the mutable sequence.
- **value** – Element to be inserted into the mutable sequence.

**append**(*value: tensorbay.utility.user.\_T*) → None  
Append object to the end of the mutable sequence.

**Parameters** **value** – Element to be appended to the mutable sequence.

**clear**() → None  
Remove all items from the mutable sequence.

**extend**(*values: Iterable[tensorbay.utility.user.\_T]*) → None  
Extend mutable sequence by appending elements from the iterable.

**Parameters** **values** – Elements to be Extended into the mutable sequence.

**reverse**() → None  
Reverse the items of the mutable sequence in place.

**pop**(*index: int = - 1*) → tensorbay.utility.user.\_T  
Return the item at index (default last) and remove it from the mutable sequence.

**Parameters** **index** – Position of the mutable sequence.

**Returns** Element to be removed from the mutable sequence.

**remove**(*value: tensorbay.utility.user.\_T*) → None  
Remove the first occurrence of value.

**Parameters** **value** – Element to be removed from the mutable sequence.

**class** tensorbay.utility.user.**UserMapping**(\*args, \*\*kws)  
Bases: Mapping[tensorbay.utility.user.\_K, tensorbay.utility.user.\_V], [tensorbay.utility.repr.ReprMixin](#)

UserMapping is a user-defined wrapper around mapping objects.

**get**(key: *tensorbay.utility.user.\_K*) → Optional[*tensorbay.utility.user.\_V*]

**get**(key: *tensorbay.utility.user.\_K*, default: Union[*tensorbay.utility.user.\_V*, *tensorbay.utility.user.\_T*] = None) → Union[*tensorbay.utility.user.\_V*, *tensorbay.utility.user.\_T*]  
Return the value for the key if it is in the dict, else default.

#### Parameters

- **key** – The key for dict, which can be any immutable type.
- **default** – The value to be returned if key is not in the dict.

**Returns** The value for the key if it is in the dict, else default.

**items**() → AbstractSet[Tuple[*tensorbay.utility.user.\_K*, *tensorbay.utility.user.\_V*]]

Return a new view of the (key, value) pairs in dict.

**Returns** The (key, value) pairs in dict.

**keys**() → AbstractSet[*tensorbay.utility.user.\_K*]

Return a new view of the keys in dict.

**Returns** The keys in dict.

**values**() → ValuesView[*tensorbay.utility.user.\_V*]

Return a new view of the values in dict.

**Returns** The values in dict.

**class** *tensorbay.utility.user.UserMutableMapping*(\*args, \*\*kws)

Bases: *MutableMapping*[*tensorbay.utility.user.\_K*, *tensorbay.utility.user.\_V*], *tensorbay.utility.user.UserMapping*[*tensorbay.utility.user.\_K*, *tensorbay.utility.user.\_V*]

UserMutableMapping is a user-defined wrapper around mutable mapping objects.

**clear**() → None

Remove all items from the mutable mapping object.

**pop**(key: *tensorbay.utility.user.\_K*) → *tensorbay.utility.user.\_V*

**pop**(key: *tensorbay.utility.user.\_K*, default: Union[*tensorbay.utility.user.\_V*, *tensorbay.utility.user.\_T*] = <object object>) → Union[*tensorbay.utility.user.\_V*, *tensorbay.utility.user.\_T*]  
Remove specified item and return the corresponding value.

#### Parameters

- **key** – The key for dict, which can be any immutable type.
- **default** – The value to be returned if the key is not in the dict and it is given.

**Returns** Value to be removed from the mutable mapping object.

**popitem**() → Tuple[*tensorbay.utility.user.\_K*, *tensorbay.utility.user.\_V*]

Remove and return a (key, value) pair as a tuple.

Pairs are returned in LIFO (last-in, first-out) order.

**Returns** A (key, value) pair as a tuple.

**setdefault**(key: *tensorbay.utility.user.\_K*, default: Optional[*tensorbay.utility.user.\_V*] = None) → *tensorbay.utility.user.\_V*

Set the value of the item with the specified key.

If the key is in the dict, return the corresponding value. If not, insert the key with a value of default and return default.

**Parameters**

- **key** – The key for dict, which can be any immutable type.
- **default** – The value to be set if the key is not in the dict.

**Returns** The value for key if it is in the dict, else default.

**update**(*\_\_m*: Mapping[*tensorbay.utility.user.\_K*, *tensorbay.utility.user.\_V*], *\*\*kwargs*: *tensorbay.utility.user.\_V*) → None

**update**(*\_\_m*: Iterable[Tuple[*tensorbay.utility.user.\_K*, *tensorbay.utility.user.\_V*]], *\*\*kwargs*: *tensorbay.utility.user.\_V*) → None

**update**(*\*\*kwargs*: *tensorbay.utility.user.\_V*) → None  
Update the dict.

**Parameters**

- **\_\_m** – A dict object, a generator object yielding a (key, value) pair or other object which has a *.keys()* method.
- **\*\*kwargs** – The value to be added to the mutable mapping.

### 1.19.7 tensorbay.exception

TensorBay cutoms exceptions.

CommitStatusError is deprecated since v1.6.0, and will be removed in v1.8.0.

Please use [StatusError](#) instead of [CommitStatusError](#).

The class hierarchy for TensorBay custom exceptions is:

```
+-- TensorBayException
+-- ClientError
+--   StatusError
+--   DatasetTypeError
+--   FrameError
+--   ResponseError
+--   AccessDeniedError
+--   InvalidParamsError
+--   NameConflictError
+--   RequestParamsMissingError
+--   ResourceNotExistError
+--   ResponseSystemError
+--   UnauthorizedError
+-- UtilityError
+--   AttrError
+--   TBRNError
+--   OpenDatasetError
+--   NoFileError
+--   FileStructureError
```

**exception** `tensorbay.exception.TensorBayException`

Bases: Exception

This is the base class for TensorBay custom exceptions.

**exception** `tensorbay.exception.ClientError`

Bases: [tensorbay.exception.TensorBayException](#)

This is the base class for custom exceptions in TensorBay client module.

**exception** `tensorbay.exception.StatusError`(*is\_draft: Optional[bool] = None, message: Optional[str] = None*)

Bases: `tensorbay.exception.ClientError`

This class defines the exception for illegal status.

#### Parameters

- **is\_draft** – Whether the status is draft.
- **message** – The error message.

`tensorbay.exception.CommitStatusError`

alias of `tensorbay.exception.StatusError`

**exception** `tensorbay.exception.DatasetTypeError`(*dataset\_name: str, is\_fusion: bool*)

Bases: `tensorbay.exception.ClientError`

This class defines the exception for incorrect type of the requested dataset.

#### Parameters

- **dataset\_name** – The name of the dataset whose requested type is wrong.
- **is\_fusion** – Whether the dataset is a fusion dataset.

**exception** `tensorbay.exception.FrameError`(*message: str*)

Bases: `tensorbay.exception.ClientError`

This class defines the exception for incorrect frame id.

**Parameters** **message** – The error message.

**exception** `tensorbay.exception.OperationError`(*message: str*)

Bases: `tensorbay.exception.ClientError`

This class defines the exception for incorrect operation.

**Parameters** **message** – The error message.

**exception** `tensorbay.exception.ResponseError`(*response: requests.models.Response*)

Bases: `tensorbay.exception.ClientError`

This class defines the exception for post response error.

**Parameters** **response** – The response of the request.

**response**

The response of the request.

**exception** `tensorbay.exception.AccessDeniedError`(*response: requests.models.Response*)

Bases: `tensorbay.exception.ResponseError`

This class defines the exception for access denied response error.

**exception** `tensorbay.exception.InvalidParamsError`(*response: Optional[requests.models.Response] = None, \*, param\_name: Optional[str] = None, param\_value: Optional[str] = None*)

Bases: `tensorbay.exception.ResponseError`

This class defines the exception for invalid parameters response error.

#### Parameters

- **response** – The response of the request.

- **param\_name** – The name of the invalid parameter.
- **param\_value** – The value of the invalid parameter.

**response**

The response of the request.

**exception** `tensorbay.exception.NameConflictError`(*response: Optional[requests.models.Response] = None, \*, resource: Optional[str] = None, identification: Optional[Union[int, str]] = None*)

Bases: `tensorbay.exception.ResponseError`

This class defines the exception for name conflict response error.

**Parameters**

- **response** – The response of the request.
- **resource** – The type of the conflict resource.
- **identification** – The identification of the conflict resource.

**response**

The response of the request.

**exception** `tensorbay.exception.RequestParamsMissingError`(*response: requests.models.Response*)  
Bases: `tensorbay.exception.ResponseError`

This class defines the exception for request parameters missing response error.

**exception** `tensorbay.exception.ResourceNotExistError`(*response: Optional[requests.models.Response] = None, \*, resource: Optional[str] = None, identification: Optional[Union[int, str]] = None*)

Bases: `tensorbay.exception.ResponseError`

This class defines the exception for resource not existing response error.

**Parameters**

- **response** – The response of the request.
- **resource** – The type of the conflict resource.
- **identification** – The identification of the conflict resource.
- **response** – The response of the request.

**exception** `tensorbay.exception.ResponseSystemError`(*response: requests.models.Response*)  
Bases: `tensorbay.exception.ResponseError`

This class defines the exception for system response error.

**exception** `tensorbay.exception.UnauthorizedError`(*response: requests.models.Response*)  
Bases: `tensorbay.exception.ResponseError`

This class defines the exception for unauthorized response error.

**exception** `tensorbay.exception.OpenDatasetError`  
Bases: `tensorbay.exception.TensorBayException`

This is the base class for custom exceptions in TensorBay opendataset module.

**exception** `tensorbay.exception.NoFileError`(*pattern: str*)  
Bases: `tensorbay.exception.OpenDatasetError`

This class defines the exception for no matching file found in the opendataset directory.



**Parameters** `pattern` – Glob pattern.

**exception** `tensorbay.exception.FileStructureError(message: str)`

Bases: `tensorbay.exception.OpenDatasetError`

This class defines the exception for incorrect file structure in the opendataset directory.

**Parameters** `message` – The error message.

**exception** `tensorbay.exception.ModuleImportError(module_name: str, package_name: Optional[str] = None)`

Bases: `tensorbay.exception.OpenDatasetError`, `ModuleNotFoundError`

This class defines the exception for import error of optional module in opendataset module.

**Parameters**

- **module\_name** – The name of the optional module.
- **package\_name** – The package name of the optional module.

**exception** `tensorbay.exception.TBRNError(message: str)`

Bases: `tensorbay.exception.TensorBayException`

This class defines the exception for invalid TBRN.

**Parameters** `message` – The error message.

**exception** `tensorbay.exception.UtilityError`

Bases: `tensorbay.exception.TensorBayException`

This is the base class for custom exceptions in TensorBay utility module.

**exception** `tensorbay.exception.AttrError`

Bases: `tensorbay.exception.UtilityError`

This class defines the exception for dynamic attr have default value.

## 1.19.8 tensorbay.opendataset

### `tensorbay.opendataset.AnimalPose.loader`

`tensorbay.opendataset.AnimalPose.loader.AnimalPose5(path: str) → tensorbay.dataset.dataset.Dataset`  
Dataloader of the 5 Categories Animal-Pose dataset.

The file structure should be like:

```
<path>
  keypoint_image_part1/
    cat/
      2007_000549.jpg
      2007_000876.jpg
      ...
    ...
  PASCAL2011_animal_annotation/
    cat/
      2007_000549_1.xml
      2007_000876_1.xml
      2007_000876_2.xml
      ...
```

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```

...
animalpose_image_part2/
  cat/
    ca1.jpeg
    ca2.jpeg
    ...
...
animalpose_anno2/
  cat/
    ca1.xml
    ca2.xml
    ...

```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

`tensorbay.opendataset.AnimalPose.loader.AnimalPose7(path: str) → tensorbay.dataset.dataset.Dataset`  
 Dataloader of 7 Categories Animal-Pose dataset.

The file structure should be like:

```

<path>
  bndbox_image/
    antelope/
      Img-77.jpg
      ...
  ...
  bndbox_anno/
    antelope.json
    ...

```

**Parameters** `path` – The root directory of the dataset.

**Returns** loaded *Dataset* object.

### `tensorbay.opendataset.AnimalsWithAttributes2.loader`

`tensorbay.opendataset.AnimalsWithAttributes2.loader.AnimalsWithAttributes2(path: str) → tensorbay.dataset.dataset.Dataset`  
 Dataloader of the *Animals with attributes 2* dataset.

The file structure should be like:

```

<path>
  classes.txt
  predicates.txt
  predicate-matrix-binary.txt
  JPEGImages/
    <classname>/
      <imagename>.jpg

```

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```
...
...
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

### tensorbay.opendataset.BSTLD.loader

tensorbay.opendataset.BSTLD.loader.**BSTLD**(*path: str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the *BSTLD* dataset.

The file structure should be like:

```
<path>
  rgb/
    additional/
      2015-10-05-10-52-01_bag/
        <image_name>.jpg
        ...
      ...
    test/
      <image_name>.jpg
      ...
    train/
      2015-05-29-15-29-39_arastradero_traffic_light_loop_bag/
        <image_name>.jpg
        ...
      ...
  test.yaml
  train.yaml
  additional_train.yaml
```

**Parameters** `path` – The root directory of the dataset.

**Raises** *ModuleImportError* – When the module “yaml” can not be found.

**Returns** Loaded *Dataset* instance.

### tensorbay.opendataset.CarConnection.loader

tensorbay.opendataset.CarConnection.loader.**CarConnection**(*path: str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of *The Car Connection Picture* dataset.

The file structure should be like:

```
<path>
  <imagename>.jpg
  ...
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

### tensorbay.opendataset.CoinImage.loader

tensorbay.opendataset.CoinImage.loader.CoinImage(*path: str*) → *tensorbay.dataset.dataset.Dataset*  
Dataloader of the *Coin Image* dataset.

The file structure should be like:

```
<path>
  classes.csv
  <imagename>.png
  ...
```

**Parameters** *path* – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

### tensorbay.opendataset.CompCars.loader

tensorbay.opendataset.CompCars.loader.CompCars(*path: str*) → *tensorbay.dataset.dataset.Dataset*  
Dataloader of the *CompCars* dataset.

The file structure should be like:

```
<path>
  data/
    image/
      <make name id>/
        <model name id>/
          <year>/
            <image name>.jpg
            ...
          ...
        ...
      ...
    label/
      <make name id>/
        <model name id>/
          <year>/
            <image name>.txt
            ...
          ...
        ...
      ...
    misc/
      attributes.txt
      car_type.mat
      make_model_name.mat
    train_test_split/
      classification/
        train.txt
        test.txt
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded `Dataset` instance.

### `tensorbay.opendataset.DeepRoute.loader`

`tensorbay.opendataset.DeepRoute.loader.DeepRoute(path: str) → tensorbay.dataset.dataset.Dataset`  
 Dataloader of the `DeepRoute Open Dataset`.

The file structure should be like:

```
<path>
  pointcloud/
    00001.bin
    00002.bin
    ...
    10000.bin
  groundtruth/
    00001.txt
    00002.txt
    ...
    10000.txt
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded `Dataset` instance.

### `tensorbay.opendataset.DogsVsCats.loader`

`tensorbay.opendataset.DogsVsCats.loader.DogsVsCats(path: str) → tensorbay.dataset.dataset.Dataset`  
 Dataloader of the `Dogs vs Cats` dataset.

The file structure should be like:

```
<path>
  train/
    cat.0.jpg
    ...
    dog.0.jpg
    ...
  test/
    1000.jpg
    1001.jpg
    ...
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded `Dataset` instance.

**tensorbay.opendataset.DownsamplingImagenet.loader**

`tensorbay.opendataset.DownsamplingImagenet.loader.DownsamplingImagenet(path: str) → tensorbay.dataset.dataset.Dataset`

Dataloader of the [Downsampling Imagenet](#) dataset.

The file structure should be like:

```
<path>
  valid_32x32/
    <imagename>.png
    ...
  valid_64x64/
    <imagename>.png
    ...
  train_32x32/
    <imagename>.png
    ...
  train_64x64/
    <imagename>.png
    ...
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded [Dataset](#) instance.

**tensorbay.opendataset.Elpy.loader**

`tensorbay.opendataset.Elpy.loader.Elpy(path: str) → tensorbay.dataset.dataset.Dataset`

Dataloader of the [elpy](#) dataset.

The file structure should be like:

```
<path>
  labels.csv
  images/
    cell0001.png
    ...
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded [Dataset](#) instance.

**tensorbay.opendataset.FLIC.loader**

`tensorbay.opendataset.FLIC.loader.FLIC(path: str) → tensorbay.dataset.dataset.Dataset`

Dataloader of the [FLIC](#) dataset.

The folder structure should be like:

```
<path>
  examples.mat
  images/
```

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```
2-fast-2-furious-00003571.jpg
```

```
...
```

**Parameters** `path` – The root directory of the dataset.

**Raises** `ModuleNotFoundError` – When the module “scipy” can not be found.

**Returns** Loaded `Dataset` instance.

### `tensorbay.opendataset.FSDD.loader`

`tensorbay.opendataset.FSDD.loader.FSDD(path: str) → tensorbay.dataset.dataset.Dataset`

Dataloader of the [Free Spoken Digit](#) dataset.

The file structure should be like:

```
<path>
  recordings/
    0_george_0.wav
    0_george_1.wav
    ...
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded `Dataset` instance.

### `tensorbay.opendataset.Flower.loader`

`tensorbay.opendataset.Flower.loader.Flower17(path: str) → tensorbay.dataset.dataset.Dataset`

Dataloader of the [17 Category Flower](#) dataset.

The dataset are 3 separate splits. The results in the paper are averaged over the 3 splits. We just use (trn1, val1, tst1) to split it.

The file structure should be like:

```
<path>
  jpg/
    image_0001.jpg
    ...
  datasplits.mat
```

**Parameters** `path` – The root directory of the dataset.

**Raises** `ModuleNotFoundError` – When the module “scipy” can not be found.

**Returns** Loaded `Dataset` instance.

`tensorbay.opendataset.Flower.loader.Flower102(path: str) → tensorbay.dataset.dataset.Dataset`

Dataloader of the [102 Category Flower](#) dataset.

The file structure should be like:

```
<path>
  jpg/
    image_00001.jpg
    ...
  imagelabels.mat
  setid.mat
```

**Parameters** `path` – The root directory of the dataset.

**Raises** `ModuleImportError` – When the module “scipy” can not be found.

**Returns** Loaded `Dataset` instance.

### `tensorbay.opendataset.HardHatWorkers.loader`

`tensorbay.opendataset.HardHatWorkers.loader.HardHatWorkers(path: str) →`  
`tensorbay.dataset.dataset.Dataset`

Dataloader of the `Hard Hat Workers` dataset.

The file structure should be like:

```
<path>
  annotations/
    hard_hat_workers0.xml
    ...
  images/
    hard_hat_workers0.png
    ...
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded `Dataset` instance.

### `tensorbay.opendataset.HeadPoseImage.loader`

`tensorbay.opendataset.HeadPoseImage.loader.HeadPoseImage(path: str) →`  
`tensorbay.dataset.dataset.Dataset`

Dataloader of the `Head Pose Image` dataset.

The file structure should be like:

```
<path>
  Person01/
    person01100-90+0.jpg
    person01100-90+0.txt
    person01101-60-90.jpg
    person01101-60-90.txt
    ...
  Person02/
  Person03/
  ...
  Person15/
```



**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded `Dataset` instance.

### `tensorbay.opendataset.ImageEmotion.loader`

`tensorbay.opendataset.ImageEmotion.loader.ImageEmotionAbstract(path: str) → tensorbay.dataset.dataset.Dataset`

Dataloader of the `Image Emotion-abstract` dataset.

The file structure should be like:

```
<path>
  ABSTRACT_groundTruth.csv
  abstract_xxxx.jpg
  ...
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded `Dataset` instance.

`tensorbay.opendataset.ImageEmotion.loader.ImageEmotionArtphoto(path: str) → tensorbay.dataset.dataset.Dataset`

Dataloader of the `Image Emotion-art Photo` dataset.

The file structure should be like:

```
<path>
  <filename>.jpg
  ...
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded `Dataset` instance.

### `tensorbay.opendataset.JHU_CROWD.loader`

`tensorbay.opendataset.JHU_CROWD.loader.JHU_CROWD(path: str) → tensorbay.dataset.dataset.Dataset`

Dataloader of the `JHU-CROWD++` dataset.

The file structure should be like:

```
<path>
  train/
    images/
      0000.jpg
      ...
    gt/
      0000.txt
      ...
    image_labels.txt
  test/
  val/
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

### `tensorbay.opendataset.KenyanFood.loader`

`tensorbay.opendataset.KenyanFood.loader.KenyanFoodOrNonfood(path: str) → tensorbay.dataset.dataset.Dataset`

Dataloader of the Kenyan Food or Nonfood dataset.

The file structure should be like:

```
<path>
  images/
    food/
      236171947206673742.jpg
      ...
    nonfood/
      168223407.jpg
      ...
  data.csv
  split.py
  test.txt
  train.txt
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

`tensorbay.opendataset.KenyanFood.loader.KenyanFoodType(path: str) → tensorbay.dataset.dataset.Dataset`

Dataloader of the Kenyan Food Type dataset.

The file structure should be like:

```
<path>
  test.csv
  test/
    bhaji/
      1611654056376059197.jpg
      ...
    chapati/
      1451497832469337023.jpg
      ...
    ...
  train/
    bhaji/
      190393222473009410.jpg
      ...
    chapati/
      1310641031297661755.jpg
      ...
  val/
    bhaji/
      1615408264598518873.jpg
      ...
```

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```

chapati/
  1553618479852020228.jpg
  ...

```

**Parameters** **path** – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

### tensorbay.opendataset.KylbergTexture.loader

tensorbay.opendataset.KylbergTexture.loader.**KylbergTexture**(*path: str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the *Kylberg Texture* dataset.

The file structure should be like:

```

<path>
  originalPNG/
    <imagename>.png
    ...
  withoutRotateAll/
    <imagename>.png
    ...
  RotateAll/
    <imagename>.png
    ...

```

**Parameters** **path** – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

### tensorbay.opendataset.LISATrafficLight.loader

tensorbay.opendataset.LISATrafficLight.loader.**LISATrafficLight**(*path: str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the *LISA Traffic Light* dataset.

The file structure should be like:

```

<path>
  Annotations/Annotations/
    daySequence1/
    daySequence2/
    dayTrain/
      dayClip1/
      dayClip10/
      ...
      dayClip9/
    nightSequence1/
    nightSequence2/
    nightTrain/
      nightClip1/

```

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```

        nightClip2/
        ...
        nightClip5/
    daySequence1/daySequence1/
    daySequence2/daySequence2/
    dayTrain/dayTrain/
        dayClip1/
        dayClip10/
        ...
        dayClip9/
    nightSequence1/nightSequence1/
    nightSequence2/nightSequence2/
    nightTrain/nightTrain/
        nightClip1/
        nightClip2/
        ...
        nightClip5/

```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

**Raises** *FileStructureError* – When frame number is discontinuous.

### `tensorbay.opendataset.LeedsSportsPose.loader`

`tensorbay.opendataset.LeedsSportsPose.loader.LeedsSportsPose(path: str) →`  
*tensorbay.dataset.dataset.Dataset*

Dataloader of the *Leeds Sports Pose* dataset.

The folder structure should be like:

```

<path>
    joints.mat
    images/
        im0001.jpg
        im0002.jpg
        ...

```

**Parameters** `path` – The root directory of the dataset.

**Raises** *ModuleImportError* – When the module “scipy” can not be found.

**Returns** Loaded *Dataset* instance.

**tensorbay.opendataset.NeolixOD.loader**

`tensorbay.opendataset.NeolixOD.loader.NeolixOD(path: str) → tensorbay.dataset.dataset.Dataset`  
 Dataloader of the [Neolix OD](#) dataset.

The file structure should be like:

```
<path>
  bins/
    <id>.bin
  labels/
    <id>.txt
  ...
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

**tensorbay.opendataset.Newsgroups20.loader**

`tensorbay.opendataset.Newsgroups20.loader.Newsgroups20(path: str) → tensorbay.dataset.dataset.Dataset`  
 Dataloader of the [20 Newsgroups](#) dataset.

The folder structure should be like:

```
<path>
  20news-18828/
    alt.atheism/
      49960
      51060
      51119
      51120
    ...
    comp.graphics/
    comp.os.ms-windows.misc/
    comp.sys.ibm.pc.hardware/
    comp.sys.mac.hardware/
    comp.windows.x/
    misc.forsale/
    rec.autos/
    rec.motorcycles/
    rec.sport.baseball/
    rec.sport.hockey/
    sci.crypt/
    sci.electronics/
    sci.med/
    sci.space/
    soc.religion.christian/
    talk.politics.guns/
    talk.politics.mideast/
    talk.politics.misc/
    talk.religion.misc/
  20news-bydate-test/
```

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```
20news-bydate-train/  
20_newsgroups/
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

### `tensorbay.opendataset.NightOwls.loader`

`tensorbay.opendataset.NightOwls.loader.NightOwls(path: str) → tensorbay.dataset.dataset.Dataset`  
Dataloader of the *NightOwls* dataset.

The file structure should be like:

```
<path>  
  nightowls_test/  
    <image_name>.png  
    ...  
  nightowls_training/  
    <image_name>.png  
    ...  
  nightowls_validation/  
    <image_name>.png  
    ...  
  nightowls_training.json  
  nightowls_validation.json
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

### `tensorbay.opendataset.RP2K.loader`

`tensorbay.opendataset.RP2K.loader.RP2K(path: str) → tensorbay.dataset.dataset.Dataset`  
Dataloader of the *RP2K* dataset.

The file structure of RP2K looks like:

```
<path>  
  all/  
    test/  
      <catagory>/  
        <image_name>.jpg  
        ...  
      ...  
    train/  
      <catagory>/  
        <image_name>.jpg  
        ...  
    ...
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

### tensorbay.opendataset.THCHS30.loader

tensorbay.opendataset.THCHS30.loader.**THCHS30**(*path: str*) → *tensorbay.dataset.dataset.Dataset*  
 Dataloader of the **THCHS-30** dataset.

The file structure should be like:

```
<path>
  lm_word/
    lexicon.txt
  data/
    A11_0.wav.trn
    ...
  dev/
    A11_101.wav
    ...
  train/
  test/
```

**Parameters** **path** – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

### tensorbay.opendataset.THUCNews.loader

tensorbay.opendataset.THUCNews.loader.**THUCNews**(*path: str*) → *tensorbay.dataset.dataset.Dataset*  
 Dataloader of the **THUCNews** dataset.

The folder structure should be like:

```
<path>
  <category>/
    0.txt
    1.txt
    2.txt
    3.txt
    ...
  <category>/
    ...
```

**Parameters** **path** – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

**tensorbay.opendataset.TLR.loader**

`tensorbay.opendataset.TLR.loader.TLR(path: str) → tensorbay.dataset.dataset.Dataset`  
Dataloader of the **TLR** dataset.

The file structure should like:

```
<path>
  root_path/
    Lara3D_URbanSeq1_JPG/
      frame_011149.jpg
      frame_011150.jpg
      frame_<frame_index>.jpg
      ...
    Lara_UrbanSeq1_GroundTruth_cvml.xml
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.

**tensorbay.opendataset.WIDER\_FACE.loader**

`tensorbay.opendataset.WIDER_FACE.loader.WIDER_FACE(path: str) → tensorbay.dataset.dataset.Dataset`  
Dataloader of the **WIDER FACE** dataset.

The file structure should be like:

```
<path>
  WIDER_train/
    images/
      0--Parade/
        0_Parade_marchingband_1_100.jpg
        0_Parade_marchingband_1_1015.jpg
        0_Parade_marchingband_1_1030.jpg
        ...
      1--Handshaking/
        ...
      59--people--driving--car/
      61--Street_Battle/
  WIDER_val/
    ...
  WIDER_test/
    ...
  wider_face_split/
    wider_face_train_bbx_gt.txt
    wider_face_val_bbx_gt.txt
```

**Parameters** `path` – The root directory of the dataset.

**Returns** Loaded *Dataset* instance.



## PYTHON MODULE INDEX

### t

- tensorbay.client.dataset, 89
- tensorbay.client.gas, 95
- tensorbay.client.log, 97
- tensorbay.client.requests, 99
- tensorbay.client.segment, 101
- tensorbay.client.struct, 103
- tensorbay.dataset.data, 106
- tensorbay.dataset.dataset, 110
- tensorbay.dataset.frame, 113
- tensorbay.dataset.segment, 112
- tensorbay.exception, 202
- tensorbay.geometry.box, 114
- tensorbay.geometry.keypoint, 121
- tensorbay.geometry.polygon, 123
- tensorbay.geometry.polyline, 125
- tensorbay.geometry.transform, 126
- tensorbay.geometry.vector, 130
- tensorbay.label.attributes, 134
- tensorbay.label.basic, 139
- tensorbay.label.catalog, 140
- tensorbay.label.label, 142
- tensorbay.label.label\_box, 144
- tensorbay.label.label\_classification, 152
- tensorbay.label.label\_keypoints, 154
- tensorbay.label.label\_polygon, 159
- tensorbay.label.label\_polyline, 162
- tensorbay.label.label\_sentence, 165
- tensorbay.label.supports, 171
- tensorbay.opendataset.AnimalPose.loader, 205
- tensorbay.opendataset.AnimalsWithAttributes2.loader, 206
- tensorbay.opendataset.BSTLD.loader, 207
- tensorbay.opendataset.CarConnection.loader, 207
- tensorbay.opendataset.CoinImage.loader, 208
- tensorbay.opendataset.CompCars.loader, 208
- tensorbay.opendataset.DeepRoute.loader, 209
- tensorbay.opendataset.DogsVsCats.loader, 209
- tensorbay.opendataset.DownsamplingImaginet.loader, 210
- tensorbay.opendataset.Elpy.loader, 210
- tensorbay.opendataset.FLIC.loader, 210
- tensorbay.opendataset.Flower.loader, 211
- tensorbay.opendataset.FSDD.loader, 211
- tensorbay.opendataset.HardHatWorkers.loader, 212
- tensorbay.opendataset.HeadPoseImage.loader, 212
- tensorbay.opendataset.ImageEmotion.loader, 213
- tensorbay.opendataset.JHU\_CROWD.loader, 213
- tensorbay.opendataset.KenyanFood.loader, 214
- tensorbay.opendataset.KylbergTexture.loader, 215
- tensorbay.opendataset.LeedsSportsPose.loader, 216
- tensorbay.opendataset.LISATrafficLight.loader, 215
- tensorbay.opendataset.NeolixOD.loader, 217
- tensorbay.opendataset.Newsgroups20.loader, 217
- tensorbay.opendataset.NightOwls.loader, 218
- tensorbay.opendataset.RP2K.loader, 218
- tensorbay.opendataset.THCHS30.loader, 219
- tensorbay.opendataset.THUCNews.loader, 219
- tensorbay.opendataset.TLR.loader, 220
- tensorbay.opendataset.WIDER\_FACE.loader, 220
- tensorbay.sensor.intrinsics, 176
- tensorbay.sensor.sensor, 185
- tensorbay.utility.attr, 195
- tensorbay.utility.common, 196
- tensorbay.utility.name, 197
- tensorbay.utility.repr, 198
- tensorbay.utility.type, 199
- tensorbay.utility.user, 199



## A

`AccessDeniedError`, 88, 203

`add()` (*tensorbay.utility.name.SortedNameList* method), 198

`add_attribute()` (*tensorbay.label.supports.AttributesMixin* method), 175

`add_category()` (*tensorbay.label.supports.CategoriesMixin* method), 175

`add_keypoints()` (*tensorbay.label.label\_keypoints.Keypoints2DSubcatalog* method), 156

`add_segment()` (*tensorbay.dataset.dataset.DatasetBase* method), 111

`allowed_retry_methods` (*tensorbay.client.requests.Config* attribute), 99

`allowed_retry_status` (*tensorbay.client.requests.Config* attribute), 99

`AnimalPose5()` (in module *tensorbay.opendataset.AnimalPose.loader*), 205

`AnimalPose7()` (in module *tensorbay.opendataset.AnimalPose.loader*), 206

`AnimalsWithAttributes2()` (in module *tensorbay.opendataset.AnimalsWithAttributes2.loader*), 206

`append()` (*tensorbay.utility.name.NameList* method), 198

`append()` (*tensorbay.utility.user.UserMutableSequence* method), 200

`append_lexicon()` (*tensorbay.label.label\_sentence.SentenceSubcatalog* method), 167

`area()` (*tensorbay.geometry.box.Box2D* method), 118

`area()` (*tensorbay.geometry.polygon.Polygon2D* method), 125

`as_matrix()` (*tensorbay.geometry.transform.Transform3D* method), 129

`as_matrix()` (*tensorbay.sensor.intrinsics.CameraMatrix* method), 178

`attr()` (in module *tensorbay.utility.attr*), 195

`attr_base()` (in module *tensorbay.utility.attr*), 195

`AttrError`, 205

`AttributeInfo` (class in *tensorbay.label.attributes*), 136

`attributes` (*tensorbay.label.label\_box.Box2DSubcatalog* attribute), 144

`attributes` (*tensorbay.label.label\_box.Box3DSubcatalog* attribute), 148

`attributes` (*tensorbay.label.label\_box.LabeledBox2D* attribute), 145

`attributes` (*tensorbay.label.label\_box.LabeledBox3D* attribute), 150

`attributes` (*tensorbay.label.label\_classification.Classification* attribute), 153

`attributes` (*tensorbay.label.label\_classification.ClassificationSubcatalog* attribute), 152

`attributes` (*tensorbay.label.label\_keypoints.Keypoints2DSubcatalog* attribute), 154

`attributes` (*tensorbay.label.label\_keypoints.LabeledKeypoints2D* attribute), 157

`attributes` (*tensorbay.label.label\_polygon.LabeledPolygon2D* attribute), 161

`attributes` (*tensorbay.label.label\_polygon.Polygon2DSubcatalog* attribute), 159

`attributes` (*tensorbay.label.label\_polyline.LabeledPolyline2D* attribute), 164

`attributes` (*tensorbay.label.label\_polyline.Polyline2DSubcatalog* attribute), 163

`attributes` (*tensorbay.label.label\_sentence.LabeledSentence* attribute), 169

`attributes` (*tensorbay.label.label\_sentence.SentenceSubcatalog* attribute), 166

`attributes` (*tensorbay.label.supports.AttributesMixin* attribute), 175

`AttributesMixin` (class in *tensorbay.label.supports*), 175

`AttrsMixin` (class in *tensorbay.utility.attr*), 195

## B

`BaseField` (class in *tensorbay.utility.attr*), 195

`begin` (*tensorbay.label.label\_sentence.Word* attribute), 168

`bounds()` (*tensorbay.geometry.polygon.PointList2D* method), 124

- Box2D (class in *tensorbay.geometry.box*), 114
- Box2DSubcatalog (class in *tensorbay.label.label\_box*), 144
- Box3D (class in *tensorbay.geometry.box*), 118
- Box3DSubcatalog (class in *tensorbay.label.label\_box*), 148
- br (*tensorbay.geometry.box.Box2D* property), 117
- Branch (class in *tensorbay.client.struct*), 105
- BSTLD() (in module *tensorbay.opendataset.BSTLD.loader*), 207
- ## C
- camel() (in module *tensorbay.utility.attr*), 196
- Camera (class in *tensorbay.sensor.sensor*), 189
- camera\_matrix (*tensorbay.sensor.intrinsics.CameraIntrinsics* attribute), 181
- CameraIntrinsics (class in *tensorbay.sensor.intrinsics*), 181
- CameraMatrix (class in *tensorbay.sensor.intrinsics*), 176
- CarConnection() (in module *tensorbay.opendataset.CarConnection.loader*), 207
- Catalog (class in *tensorbay.label.catalog*), 140
- catalog (*tensorbay.dataset.dataset.DatasetBase* attribute), 111
- categories (*tensorbay.label.label\_box.Box2DSubcatalog* attribute), 144
- categories (*tensorbay.label.label\_box.Box3DSubcatalog* attribute), 148
- categories (*tensorbay.label.label\_classification.ClassificationSubcatalog* attribute), 152
- categories (*tensorbay.label.label\_keypoints.Keypoints2DSubcatalog* attribute), 154
- categories (*tensorbay.label.label\_polygon.Polygon2DSubcatalog* attribute), 159
- categories (*tensorbay.label.label\_polyline.Polyline2DSubcatalog* attribute), 162
- categories (*tensorbay.label.supports.CategoriesMixin* attribute), 175
- CategoriesMixin (class in *tensorbay.label.supports*), 175
- category (*tensorbay.label.label\_box.LabeledBox2D* attribute), 145
- category (*tensorbay.label.label\_box.LabeledBox3D* attribute), 150
- category (*tensorbay.label.label\_classification.Classification* attribute), 153
- category (*tensorbay.label.label\_keypoints.LabeledKeypoints2D* attribute), 157
- category (*tensorbay.label.label\_polygon.LabeledPolygon2D* attribute), 160
- category (*tensorbay.label.label\_polyline.LabeledPolyline2D* attribute), 164
- category\_delimiter (*tensorbay.label.label\_box.Box2DSubcatalog* attribute), 144
- category\_delimiter (*tensorbay.label.label\_box.Box3DSubcatalog* attribute), 148
- category\_delimiter (*tensorbay.label.label\_classification.ClassificationSubcatalog* attribute), 152
- category\_delimiter (*tensorbay.label.label\_keypoints.Keypoints2DSubcatalog* attribute), 154
- category\_delimiter (*tensorbay.label.label\_polygon.Polygon2DSubcatalog* attribute), 159
- category\_delimiter (*tensorbay.label.label\_polyline.Polyline2DSubcatalog* attribute), 163
- category\_delimiter (*tensorbay.label.supports.CategoriesMixin* attribute), 175
- CategoryInfo (class in *tensorbay.label.supports*), 172
- checkout() (*tensorbay.client.dataset.DatasetClientBase* method), 92
- Classification (class in *tensorbay.label.label\_classification*), 153
- ClassificationSubcatalog (class in *tensorbay.label.label\_classification*), 152
- clear() (*tensorbay.utility.user.UserMutableMapping* method), 201
- clear() (*tensorbay.utility.user.UserMutableSequence* method), 200
- Client (class in *tensorbay.client.requests*), 100
- ClientError, 88, 202
- CoinImage() (in module *tensorbay.opendataset.CoinImage.loader*), 208
- Commit (class in *tensorbay.client.struct*), 104
- commit() (*tensorbay.client.dataset.DatasetClientBase* method), 92
- CommitStatusError (in module *tensorbay.exception*), 203
- common\_loads() (in module *tensorbay.utility.common*), 196
- CompCars() (in module *tensorbay.opendataset.CompCars.loader*), 208
- Config (class in *tensorbay.client.requests*), 99
- count() (*tensorbay.utility.user.UserSequence* method), 200
- create\_auth\_dataset() (*tensorbay.client.gas.GAS* method), 96
- create\_branch() (*tensorbay.client.dataset.DatasetClientBase* method), 91
- create\_dataset() (*tensorbay.client.gas.GAS* method), 91

- 95  
`create_draft()` (*tensorbay.client.dataset.DatasetClientBase* method), 90  
`create_segment()` (*tensorbay.client.dataset.DatasetClient* method), 93  
`create_segment()` (*tensorbay.client.dataset.FusionDatasetClient* method), 94  
`create_segment()` (*tensorbay.dataset.dataset.Dataset* method), 111  
`create_segment()` (*tensorbay.dataset.dataset.FusionDataset* method), 112  
`create_tag()` (*tensorbay.client.dataset.DatasetClientBase* method), 91  
`cx` (*tensorbay.sensor.intrinsics.CameraMatrix* attribute), 177  
`cy` (*tensorbay.sensor.intrinsics.CameraMatrix* attribute), 177
- ## D
- `Data` (class in *tensorbay.dataset.data*), 107  
`DataBase` (class in *tensorbay.dataset.data*), 106  
`Dataset` (class in *tensorbay.dataset.dataset*), 111  
`dataset_id` (*tensorbay.client.dataset.DatasetClientBase* attribute), 90  
`DatasetBase` (class in *tensorbay.dataset.dataset*), 111  
`DatasetClient` (class in *tensorbay.client.dataset*), 93  
`DatasetClientBase` (class in *tensorbay.client.dataset*), 89  
`DatasetTypeError`, 88, 203  
`DeepRoute()` (in module *tensorbay.opendataset.DeepRoute.loader*), 209  
`DefaultValueDeprecated` (class in *tensorbay.utility.common*), 197  
`delete_branch()` (*tensorbay.client.dataset.DatasetClientBase* method), 92  
`delete_data()` (*tensorbay.client.segment.SegmentClientBase* method), 102  
`delete_dataset()` (*tensorbay.client.gas.GAS* method), 97  
`delete_segment()` (*tensorbay.client.dataset.DatasetClientBase* method), 93  
`delete_sensor()` (*tensorbay.client.segment.FusionSegmentClient* method), 103  
`delete_tag()` (*tensorbay.client.dataset.DatasetClientBase* method), 93  
`Deprecated` (class in *tensorbay.utility.common*), 196  
`description` (*tensorbay.label.attributes.AttributeInfo* attribute), 137  
`description` (*tensorbay.label.basic.SubcatalogBase* attribute), 140  
`description` (*tensorbay.label.label\_box.Box2DSubcatalog* attribute), 144  
`description` (*tensorbay.label.label\_box.Box3DSubcatalog* attribute), 148  
`description` (*tensorbay.label.label\_classification.ClassificationSubcatalog* attribute), 152  
`description` (*tensorbay.label.label\_keypoints.Keypoints2DSubcatalog* attribute), 154  
`description` (*tensorbay.label.label\_polygon.Polygon2DSubcatalog* attribute), 159  
`description` (*tensorbay.label.label\_polyline.Polyline2DSubcatalog* attribute), 162  
`description` (*tensorbay.label.label\_sentence.SentenceSubcatalog* attribute), 166  
`description` (*tensorbay.label.supports.CategoryInfo* attribute), 172  
`description` (*tensorbay.label.supports.KeypointsInfo* attribute), 173  
`Disable` (class in *tensorbay.utility.common*), 197  
`distort()` (*tensorbay.sensor.intrinsics.DistortionCoefficients* method), 180  
`distortion_coefficients` (*tensorbay.sensor.intrinsics.CameraIntrinsics* attribute), 181  
`DistortionCoefficients` (class in *tensorbay.sensor.intrinsics*), 179  
`do()` (*tensorbay.client.requests.Client* method), 100  
`DogsVsCats()` (in module *tensorbay.opendataset.DogsVsCats.loader*), 209  
`DownsampledImagenet()` (in module *tensorbay.opendataset.DownsampledImagenet.loader*), 210  
`Draft` (class in *tensorbay.client.struct*), 105  
`dump_request_and_response()` (in module *tensorbay.client.log*), 97  
`dumps()` (*tensorbay.client.struct.Commit* method), 104  
`dumps()` (*tensorbay.client.struct.Draft* method), 106  
`dumps()` (*tensorbay.client.struct.User* method), 104  
`dumps()` (*tensorbay.dataset.data.Data* method), 108  
`dumps()` (*tensorbay.dataset.data.RemoteData* method), 109  
`dumps()` (*tensorbay.dataset.dataset.Notes* method), 110  
`dumps()` (*tensorbay.dataset.frame.Frame* method), 114  
`dumps()` (*tensorbay.geometry.box.Box2D* method), 118  
`dumps()` (*tensorbay.geometry.box.Box3D* method), 121  
`dumps()` (*tensorbay.geometry.keypoint.Keypoint2D* method), 122  
`dumps()` (*tensorbay.geometry.polygon.PointList2D*

- method), 124
- `dumps()` (*tensorbay.geometry.transform.Transform3D* method), 128
- `dumps()` (*tensorbay.geometry.vector.Vector2D* method), 132
- `dumps()` (*tensorbay.geometry.vector.Vector3D* method), 133
- `dumps()` (*tensorbay.label.attributes.AttributeInfo* method), 138
- `dumps()` (*tensorbay.label.attributes.Items* method), 135
- `dumps()` (*tensorbay.label.basic.SubcatalogBase* method), 140
- `dumps()` (*tensorbay.label.catalog.Catalog* method), 142
- `dumps()` (*tensorbay.label.label.Label* method), 143
- `dumps()` (*tensorbay.label.label\_box.LabeledBox2D* method), 147
- `dumps()` (*tensorbay.label.label\_box.LabeledBox3D* method), 151
- `dumps()` (*tensorbay.label.label\_keypoints.Keypoints2DSubcatalog* method), 156
- `dumps()` (*tensorbay.label.label\_keypoints.LabeledKeypoints2D* method), 158
- `dumps()` (*tensorbay.label.label\_polygon.LabeledPolygon2D* method), 162
- `dumps()` (*tensorbay.label.label\_polyline.LabeledPolyline2D* method), 165
- `dumps()` (*tensorbay.label.label\_sentence.LabeledSentence* method), 171
- `dumps()` (*tensorbay.label.label\_sentence.SentenceSubcatalog* method), 167
- `dumps()` (*tensorbay.label.label\_sentence.Word* method), 168
- `dumps()` (*tensorbay.label.supports.CategoryInfo* method), 172
- `dumps()` (*tensorbay.label.supports.KeypointsInfo* method), 174
- `dumps()` (*tensorbay.sensor.intrinsics.CameraIntrinsics* method), 183
- `dumps()` (*tensorbay.sensor.intrinsics.CameraMatrix* method), 178
- `dumps()` (*tensorbay.sensor.intrinsics.DistortionCoefficients* method), 180
- `dumps()` (*tensorbay.sensor.sensor.Camera* method), 191
- `dumps()` (*tensorbay.sensor.sensor.Sensor* method), 186
- `dumps()` (*tensorbay.sensor.sensor.Sensors* method), 193
- ## E
- `Elpv()` (in module *tensorbay.opendataset.Elpv.loader*), 210
- `end` (*tensorbay.label.label\_sentence.Word* attribute), 168
- `enum` (*tensorbay.label.attributes.AttributeInfo* attribute), 137
- `enum` (*tensorbay.label.attributes.Items* attribute), 134
- `enum` (*tensorbay.utility.type.TypeMixin* property), 199
- `EqMixin` (class in *tensorbay.utility.common*), 196
- `extend()` (*tensorbay.utility.user.UserMutableSequence* method), 200
- `extrinsics` (*tensorbay.sensor.sensor.Camera* attribute), 189
- `extrinsics` (*tensorbay.sensor.sensor.Sensor* attribute), 186
- ## F
- `Field` (class in *tensorbay.utility.attr*), 195
- `FileStructureError`, 88, 205
- `FisheyeCamera` (class in *tensorbay.sensor.sensor*), 192
- `FLIC()` (in module *tensorbay.opendataset.FLIC.loader*), 210
- `Flower102()` (in module *tensorbay.opendataset.Flower.loader*), 211
- `Flower17()` (in module *tensorbay.opendataset.Flower.loader*), 211
- `FrameError` (class in *tensorbay.dataset.frame*), 113
- `FrameError`, 88, 203
- `from_xywh()` (*tensorbay.geometry.box.Box2D* class method), 115
- `from_xywh()` (*tensorbay.label.label\_box.LabeledBox2D* class method), 146
- `FSDD()` (in module *tensorbay.opendataset.FSDD.loader*), 211
- `FusionDataset` (class in *tensorbay.dataset.dataset*), 112
- `FusionDatasetClient` (class in *tensorbay.client.dataset*), 94
- `FusionSegment` (class in *tensorbay.dataset.segment*), 113
- `FusionSegmentClient` (class in *tensorbay.client.segment*), 102
- `fx` (*tensorbay.sensor.intrinsics.CameraMatrix* attribute), 177
- `fy` (*tensorbay.sensor.intrinsics.CameraMatrix* attribute), 177
- ## G
- `GAS` (class in *tensorbay.client.gas*), 95
- `get()` (*tensorbay.utility.user.UserMapping* method), 201
- `get_auth_storage_config()` (*tensorbay.client.gas.GAS* method), 95
- `get_branch()` (*tensorbay.client.dataset.DatasetClientBase* method), 91
- `get_catalog()` (*tensorbay.client.dataset.DatasetClientBase* method), 92
- `get_category_to_index()` (*tensorbay.label.supports.CategoriesMixin* method), 175
- `get_commit()` (*tensorbay.client.dataset.DatasetClientBase* method),



- 90
- `get_dataset()` (*tensorbay.client.gas.GAS method*), 96
- `get_draft()` (*tensorbay.client.dataset.DatasetClientBase method*), 90
- `get_index_to_category()` (*tensorbay.label.supports.CategoriesMixin method*), 175
- `get_notes()` (*tensorbay.client.dataset.DatasetClientBase method*), 92
- `get_or_create_segment()` (*tensorbay.client.dataset.DatasetClient method*), 93
- `get_or_create_segment()` (*tensorbay.client.dataset.FusionDatasetClient method*), 94
- `get_segment()` (*tensorbay.client.dataset.DatasetClient method*), 93
- `get_segment()` (*tensorbay.client.dataset.FusionDatasetClient method*), 94
- `get_sensors()` (*tensorbay.client.segment.FusionSegmentClient method*), 103
- `get_tag()` (*tensorbay.client.dataset.DatasetClientBase method*), 91
- `get_url()` (*tensorbay.dataset.data.RemoteData method*), 109
- ## H
- `HardHatWorkers()` (*in module tensorbay.opendataset.HardHatWorkers.loader*), 212
- `HeadPoseImage()` (*in module tensorbay.opendataset.HeadPoseImage.loader*), 212
- `height` (*tensorbay.geometry.box.Box2D property*), 117
- ## I
- `ImageEmotionAbstract()` (*in module tensorbay.opendataset.ImageEmotion.loader*), 213
- `ImageEmotionArtphoto()` (*in module tensorbay.opendataset.ImageEmotion.loader*), 213
- `index()` (*tensorbay.utility.user.UserSequence method*), 199
- `insert()` (*tensorbay.utility.user.UserMutableSequence method*), 200
- `instance` (*tensorbay.label.label\_box.LabeledBox2D attribute*), 146
- `instance` (*tensorbay.label.label\_box.LabeledBox3D attribute*), 150
- `instance` (*tensorbay.label.label\_keypoints.LabeledKeypoints2D attribute*), 157
- `instance` (*tensorbay.label.label\_polygon.LabeledPolygon2D attribute*), 161
- `instance` (*tensorbay.label.label\_polyline.LabeledPolyline2D attribute*), 164
- `intrinsics` (*tensorbay.sensor.sensor.Camera attribute*), 189
- `InvalidParamsError`, 88, 203
- `inverse()` (*tensorbay.geometry.transform.Transform3D method*), 129
- `iou()` (*tensorbay.geometry.box.Box2D static method*), 115
- `iou()` (*tensorbay.geometry.box.Box3D class method*), 119
- `is_internal` (*tensorbay.client.requests.Config attribute*), 99
- `is_sample` (*tensorbay.label.label\_sentence.SentenceSubcatalog attribute*), 166
- `is_tracking` (*tensorbay.label.label\_box.Box2DSubcatalog attribute*), 144
- `is_tracking` (*tensorbay.label.label\_box.Box3DSubcatalog attribute*), 148
- `is_tracking` (*tensorbay.label.label\_keypoints.Keypoints2DSubcatalog attribute*), 154
- `is_tracking` (*tensorbay.label.label\_polygon.Polygon2DSubcatalog attribute*), 159
- `is_tracking` (*tensorbay.label.label\_polyline.Polyline2DSubcatalog attribute*), 163
- `is_tracking` (*tensorbay.label.supports.IsTrackingMixin attribute*), 175
- `IsTrackingMixin` (*class in tensorbay.label.supports*), 175
- `Items` (*class in tensorbay.label.attributes*), 134
- `items` (*tensorbay.label.attributes.AttributeInfo attribute*), 137
- `items` (*tensorbay.label.attributes.Items attribute*), 135
- `items()` (*tensorbay.utility.user.UserMapping method*), 201
- ## J
- `JHU_CROWD()` (*in module tensorbay.opendataset.JHU\_CROWD.loader*), 213
- ## K
- `KenyanFoodOrNonfood()` (*in module tensorbay.opendataset.KenyanFood.loader*), 214
- `KenyanFoodType()` (*in module tensorbay.opendataset.KenyanFood.loader*), 214
- `Keypoint2D` (*class in tensorbay.geometry.keypoint*), 121
- `keypoints` (*tensorbay.label.label\_keypoints.Keypoints2DSubcatalog property*), 155
- `Keypoints2D` (*class in tensorbay.geometry.keypoint*), 123

- Keypoints2DSubcatalog (class in *tensorbay.label.label\_keypoints*), 154
- KeypointsInfo (class in *tensorbay.label.supports*), 172
- keys() (*tensorbay.dataset.dataset.DatasetBase* method), 111
- keys() (*tensorbay.dataset.dataset.Notes* method), 110
- keys() (*tensorbay.utility.name.NameList* method), 198
- keys() (*tensorbay.utility.name.SortedNameList* method), 198
- keys() (*tensorbay.utility.user.UserMapping* method), 201
- KwargsDeprecated (class in *tensorbay.utility.common*), 196
- KylbergTexture() (in module *tensorbay.opendataset.KylbergTexture.loader*), 215
- ## L
- Label (class in *tensorbay.label.label*), 142
- label (*tensorbay.dataset.data.Data* attribute), 107
- label (*tensorbay.dataset.data.DataBase* attribute), 106
- label (*tensorbay.dataset.data.RemoteData* attribute), 109
- LabeledBox2D (class in *tensorbay.label.label\_box*), 145
- LabeledBox3D (class in *tensorbay.label.label\_box*), 149
- LabeledKeypoints2D (class in *tensorbay.label.label\_keypoints*), 157
- LabeledPolygon2D (class in *tensorbay.label.label\_polygon*), 160
- LabeledPolyline2D (class in *tensorbay.label.label\_polyline*), 163
- LabeledSentence (class in *tensorbay.label.label\_sentence*), 168
- LabelType (class in *tensorbay.label.basic*), 139
- LeedsSportsPose() (in module *tensorbay.opendataset.LeedsSportsPose.loader*), 216
- lexicon (*tensorbay.label.label\_sentence.SentenceSubcatalog* attribute), 166
- Lidar (class in *tensorbay.sensor.sensor*), 188
- LISATrafficLight() (in module *tensorbay.opendataset.LISATrafficLight.loader*), 215
- list\_auth\_storage\_configs() (*tensorbay.client.gas.GAS* method), 95
- list\_branches() (*tensorbay.client.dataset.DatasetClientBase* method), 91
- list\_commits() (*tensorbay.client.dataset.DatasetClientBase* method), 90
- list\_data() (*tensorbay.client.segment.SegmentClient* method), 102
- list\_data\_paths() (*tensorbay.client.segment.SegmentClient* method), 102
- list\_dataset\_names() (*tensorbay.client.gas.GAS* method), 96
- list\_drafts() (*tensorbay.client.dataset.DatasetClientBase* method), 90
- list\_frames() (*tensorbay.client.segment.FusionSegmentClient* method), 103
- list\_segment\_names() (*tensorbay.client.dataset.DatasetClientBase* method), 92
- list\_tags() (*tensorbay.client.dataset.DatasetClientBase* method), 91
- load\_catalog() (*tensorbay.dataset.dataset.DatasetBase* method), 111
- loads() (*tensorbay.client.struct.Commit* class method), 104
- loads() (*tensorbay.client.struct.Draft* class method), 106
- loads() (*tensorbay.client.struct.User* class method), 104
- loads() (*tensorbay.dataset.data.Data* class method), 107
- loads() (*tensorbay.dataset.data.DataBase* static method), 107
- loads() (*tensorbay.dataset.data.RemoteData* class method), 109
- loads() (*tensorbay.dataset.dataset.Notes* class method), 110
- loads() (*tensorbay.dataset.frame.Frame* class method), 114
- loads() (*tensorbay.geometry.box.Box2D* class method), 115
- loads() (*tensorbay.geometry.box.Box3D* class method), 119
- loads() (*tensorbay.geometry.keypoint.Keypoint2D* class method), 122
- loads() (*tensorbay.geometry.keypoint.Keypoints2D* class method), 123
- loads() (*tensorbay.geometry.polygon.PointList2D* class method), 123
- loads() (*tensorbay.geometry.polygon.Polygon2D* class method), 124
- loads() (*tensorbay.geometry.polyline.Polyline2D* class method), 126
- loads() (*tensorbay.geometry.transform.Transform3D* class method), 127
- loads() (*tensorbay.geometry.vector.Vector* static method), 130
- loads() (*tensorbay.geometry.vector.Vector2D* class method), 131



- loads() (*tensorbay.geometry.vector.Vector3D class method*), 132
- loads() (*tensorbay.label.attributes.AttributeInfo class method*), 138
- loads() (*tensorbay.label.attributes.Items class method*), 135
- loads() (*tensorbay.label.basic.SubcatalogBase class method*), 140
- loads() (*tensorbay.label.catalog.Catalog class method*), 141
- loads() (*tensorbay.label.label.Label class method*), 143
- loads() (*tensorbay.label.label\_box.LabeledBox2D class method*), 147
- loads() (*tensorbay.label.label\_box.LabeledBox3D class method*), 150
- loads() (*tensorbay.label.label\_classification.Classification class method*), 153
- loads() (*tensorbay.label.label\_keypoints.LabeledKeypoints2D class method*), 158
- loads() (*tensorbay.label.label\_polygon.LabeledPolygon2D class method*), 161
- loads() (*tensorbay.label.label\_polyline.LabeledPolyline2D class method*), 164
- loads() (*tensorbay.label.label\_sentence.LabeledSentence class method*), 170
- loads() (*tensorbay.label.label\_sentence.Word class method*), 168
- loads() (*tensorbay.label.supports.CategoryInfo class method*), 172
- loads() (*tensorbay.label.supports.KeypointsInfo class method*), 174
- loads() (*tensorbay.sensor.intrinsics.CameraIntrinsics class method*), 182
- loads() (*tensorbay.sensor.intrinsics.CameraMatrix class method*), 178
- loads() (*tensorbay.sensor.intrinsics.DistortionCoefficients class method*), 179
- loads() (*tensorbay.sensor.sensor.Camera class method*), 190
- loads() (*tensorbay.sensor.sensor.Sensor static method*), 186
- loads() (*tensorbay.sensor.sensor.Sensors class method*), 193
- locked() (*in module tensorbay.utility.common*), 196
- ## M
- max\_retries (*tensorbay.client.requests.Config attribute*), 99
- maximum (*tensorbay.label.attributes.AttributeInfo attribute*), 137
- maximum (*tensorbay.label.attributes.Items attribute*), 135
- minimum (*tensorbay.label.attributes.AttributeInfo attribute*), 137
- minimum (*tensorbay.label.attributes.Items attribute*), 135
- tensorbay.client.dataset, 89
- tensorbay.client.gas, 95
- tensorbay.client.log, 97
- tensorbay.client.requests, 99
- tensorbay.client.segment, 101
- tensorbay.client.struct, 103
- tensorbay.dataset.data, 106
- tensorbay.dataset.dataset, 110
- tensorbay.dataset.frame, 113
- tensorbay.dataset.segment, 112
- tensorbay.exception, 202
- tensorbay.geometry.box, 114
- tensorbay.geometry.keypoint, 121
- tensorbay.geometry.polygon, 123
- tensorbay.geometry.polyline, 125
- tensorbay.geometry.transform, 126
- tensorbay.geometry.vector, 130
- tensorbay.label.attributes, 134
- tensorbay.label.basic, 139
- tensorbay.label.catalog, 140
- tensorbay.label.label, 142
- tensorbay.label.label\_box, 144
- tensorbay.label.label\_classification, 152
- tensorbay.label.label\_keypoints, 154
- tensorbay.label.label\_polygon, 159
- tensorbay.label.label\_polyline, 162
- tensorbay.label.label\_sentence, 165
- tensorbay.label.supports, 171
- tensorbay.opendataset.AnimalPose.loader, 205
- tensorbay.opendataset.AnimalsWithAttributes2.loader, 206
- tensorbay.opendataset.BSTLD.loader, 207
- tensorbay.opendataset.CarConnection.loader, 207
- tensorbay.opendataset.CoinImage.loader, 208
- tensorbay.opendataset.CompCars.loader, 208
- tensorbay.opendataset.DeepRoute.loader, 209
- tensorbay.opendataset.DogsVsCats.loader, 209
- tensorbay.opendataset.DownsampledImagenet.loader, 210
- tensorbay.opendataset.Elpv.loader, 210
- tensorbay.opendataset.FLIC.loader, 210
- tensorbay.opendataset.Flower.loader, 211
- tensorbay.opendataset.FSDD.loader, 211
- tensorbay.opendataset.HardHatWorkers.loader, 212
- tensorbay.opendataset.HeadPoseImage.loader, 212

- tensorbay.opendataset.ImageEmotion.loader, 213
  - tensorbay.opendataset.JHU\_CROWD.loader, 213
  - tensorbay.opendataset.KenyanFood.loader, 214
  - tensorbay.opendataset.KylbergTexture.loader, 215
  - tensorbay.opendataset.LeedsSportsPose.loader, 216
  - tensorbay.opendataset.LISATrafficLight.loader, 215
  - tensorbay.opendataset.NeolixOD.loader, 217
  - tensorbay.opendataset.Newsgroups20.loader, 217
  - tensorbay.opendataset.NightOwls.loader, 218
  - tensorbay.opendataset.RP2K.loader, 218
  - tensorbay.opendataset.THCHS30.loader, 219
  - tensorbay.opendataset.THUCNews.loader, 219
  - tensorbay.opendataset.TLR.loader, 220
  - tensorbay.opendataset.WIDER\_FACE.loader, 220
  - tensorbay.sensor.intrinsics, 176
  - tensorbay.sensor.sensor, 185
  - tensorbay.utility.attr, 195
  - tensorbay.utility.common, 196
  - tensorbay.utility.name, 197
  - tensorbay.utility.repr, 198
  - tensorbay.utility.type, 199
  - tensorbay.utility.user, 199
  - ModuleImportError, 205
  - multithread\_upload() (in module tensorbay.client.requests), 101
- ## N
- name (tensorbay.client.dataset.DatasetClientBase attribute), 89
  - name (tensorbay.client.segment.SegmentClientBase attribute), 102
  - name (tensorbay.label.supports.CategoryInfo attribute), 172
  - name (tensorbay.utility.name.NameMixin attribute), 197
  - NameConflictError, 88, 204
  - NameList (class in tensorbay.utility.name), 198
  - NameMixin (class in tensorbay.utility.name), 197
  - names (tensorbay.label.supports.KeypointsInfo attribute), 173
  - NeolixOD() (in module tensorbay.opendataset.NeolixOD.loader), 217
  - Newsgroups20() (in module tensorbay.opendataset.Newsgroups20.loader), 217
  - NightOwls() (in module tensorbay.opendataset.NightOwls.loader), 218
  - NoFileError, 88, 204
  - Notes (class in tensorbay.dataset.dataset), 110
  - notes (tensorbay.dataset.dataset.DatasetBase attribute), 111
  - number (tensorbay.label.supports.KeypointsInfo attribute), 173
  - open() (tensorbay.dataset.data.Data method), 108
  - open() (tensorbay.dataset.data.RemoteData method), 109
  - open\_api\_do() (tensorbay.client.requests.Client method), 100
  - OpenDatasetError, 88, 204
  - OperationError, 203
- ## P
- parent\_categories (tensorbay.label.attributes.AttributeInfo attribute), 137
  - parent\_categories (tensorbay.label.supports.KeypointsInfo attribute), 173
  - path (tensorbay.dataset.data.Data attribute), 107
  - path (tensorbay.dataset.data.DataBase attribute), 106
  - path (tensorbay.dataset.data.RemoteData attribute), 109
  - phone (tensorbay.label.label\_sentence.LabeledSentence attribute), 169
  - PointList2D (class in tensorbay.geometry.polygon), 123
  - Polygon2D (class in tensorbay.geometry.polygon), 124
  - Polygon2DSubcatalog (class in tensorbay.label.label\_polygon), 159
  - Polyline2D (class in tensorbay.geometry.polyline), 125
  - Polyline2DSubcatalog (class in tensorbay.label.label\_polyline), 162
  - pop() (tensorbay.utility.user.UserMutableMapping method), 201
  - pop() (tensorbay.utility.user.UserMutableSequence method), 200
  - popitem() (tensorbay.utility.user.UserMutableMapping method), 201
  - project() (tensorbay.sensor.intrinsics.CameraIntrinsics method), 184
  - project() (tensorbay.sensor.intrinsics.CameraMatrix method), 179
- ## R
- Radar (class in tensorbay.sensor.sensor), 188
  - RemoteData (class in tensorbay.dataset.data), 108
  - remove() (tensorbay.utility.user.UserMutableSequence method), 200

- rename\_dataset()** (*tensorbay.client.gas.GAS method*), 96  
**ReprMixin** (*class in tensorbay.utility.repr*), 198  
**ReprType** (*class in tensorbay.utility.repr*), 198  
**request()** (*tensorbay.client.requests.UserSession method*), 100  
**RequestLogging** (*class in tensorbay.client.log*), 97  
**RequestParamsMissingError**, 88, 204  
**ResourceNotExistError**, 88, 204  
**response** (*tensorbay.exception.InvalidParamsError attribute*), 204  
**response** (*tensorbay.exception.NameConflictError attribute*), 204  
**response** (*tensorbay.exception.ResponseError attribute*), 203  
**ResponseError**, 88, 203  
**ResponseLogging** (*class in tensorbay.client.log*), 97  
**ResponseSystemError**, 88, 204  
**reverse()** (*tensorbay.utility.user.UserMutableSequence method*), 200  
**rotation** (*tensorbay.geometry.box.Box3D property*), 120  
**rotation** (*tensorbay.geometry.transform.Transform3D property*), 128  
**RP2K()** (*in module tensorbay.opendataset.RP2K.loader*), 218
- ## S
- sample\_rate** (*tensorbay.label.label\_sentence.SentenceSubcatalog attribute*), 166  
**Segment** (*class in tensorbay.dataset.segment*), 112  
**SegmentClient** (*class in tensorbay.client.segment*), 102  
**SegmentClientBase** (*class in tensorbay.client.segment*), 101  
**send()** (*tensorbay.client.requests.TimeoutHTTPAdapter method*), 99  
**Sensor** (*class in tensorbay.sensor.sensor*), 186  
**Sensors** (*class in tensorbay.sensor.sensor*), 193  
**sensors** (*tensorbay.dataset.segment.FusionSegment property*), 113  
**SensorType** (*class in tensorbay.sensor.sensor*), 185  
**sentence** (*tensorbay.label.label\_sentence.LabeledSentence attribute*), 169  
**SentenceSubcatalog** (*class in tensorbay.label.label\_sentence*), 165  
**session** (*tensorbay.client.requests.Client property*), 100  
**set\_camera\_matrix()** (*tensorbay.sensor.intrinsics.CameraIntrinsics method*), 183  
**set\_camera\_matrix()** (*tensorbay.sensor.sensor.Camera method*), 191  
**set\_distortion\_coefficients()** (*tensorbay.sensor.intrinsics.CameraIntrinsics method*), 184  
**set\_distortion\_coefficients()** (*tensorbay.sensor.sensor.Camera method*), 192  
**set\_extrinsics()** (*tensorbay.sensor.sensor.Sensor method*), 187  
**set\_rotation()** (*tensorbay.geometry.transform.Transform3D method*), 129  
**set\_rotation()** (*tensorbay.sensor.sensor.Sensor method*), 188  
**set\_translation()** (*tensorbay.geometry.transform.Transform3D method*), 128  
**set\_translation()** (*tensorbay.sensor.sensor.Sensor method*), 187  
**setdefault()** (*tensorbay.utility.user.UserMutableMapping method*), 201  
**similarity()** (*tensorbay.geometry.polyline.Polyline2D static method*), 126  
**size** (*tensorbay.geometry.box.Box3D property*), 120  
**size** (*tensorbay.label.label\_box.LabeledBox3D attribute*), 150  
**skeleton** (*tensorbay.label.supports.KeypointsInfo attribute*), 173  
**skew** (*tensorbay.sensor.intrinsics.CameraMatrix attribute*), 177  
**sort()** (*tensorbay.dataset.segment.Segment method*), 112  
**SortedNameList** (*class in tensorbay.utility.name*), 198  
**spell** (*tensorbay.label.label\_sentence.LabeledSentence attribute*), 169  
**status** (*tensorbay.client.dataset.DatasetClientBase attribute*), 90  
**status** (*tensorbay.client.segment.SegmentClientBase attribute*), 102  
**StatusError**, 88, 203  
**subcatalog\_type** (*tensorbay.label.basic.LabelType property*), 139  
**SubcatalogBase** (*class in tensorbay.label.basic*), 140  
**SubcatalogTypeRegister** (*class in tensorbay.utility.type*), 199
- ## T
- Tag** (*class in tensorbay.client.struct*), 105  
**target\_remote\_path** (*tensorbay.dataset.data.Data attribute*), 107  
**TBRNError**, 88, 205  
**tensorbay.client.dataset** module, 89  
**tensorbay.client.gas** module, 95  
**tensorbay.client.log** module, 97  
**tensorbay.client.requests**

- module, 99
- tensorbay.client.segment
  - module, 101
- tensorbay.client.struct
  - module, 103
- tensorbay.dataset.data
  - module, 106
- tensorbay.dataset.dataset
  - module, 110
- tensorbay.dataset.frame
  - module, 113
- tensorbay.dataset.segment
  - module, 112
- tensorbay.exception
  - module, 202
- tensorbay.geometry.box
  - module, 114
- tensorbay.geometry.keypoint
  - module, 121
- tensorbay.geometry.polygon
  - module, 123
- tensorbay.geometry.polyline
  - module, 125
- tensorbay.geometry.transform
  - module, 126
- tensorbay.geometry.vector
  - module, 130
- tensorbay.label.attributes
  - module, 134
- tensorbay.label.basic
  - module, 139
- tensorbay.label.catalog
  - module, 140
- tensorbay.label.label
  - module, 142
- tensorbay.label.label\_box
  - module, 144
- tensorbay.label.label\_classification
  - module, 152
- tensorbay.label.label\_keypoints
  - module, 154
- tensorbay.label.label\_polygon
  - module, 159
- tensorbay.label.label\_polyline
  - module, 162
- tensorbay.label.label\_sentence
  - module, 165
- tensorbay.label.supports
  - module, 171
- tensorbay.opendataset.AnimalPose.loader
  - module, 205
- tensorbay.opendataset.AnimalsWithAttributes2.loader
  - module, 206
- tensorbay.opendataset.BSTLD.loader
  - module, 207
- tensorbay.opendataset.CarConnection.loader
  - module, 207
- tensorbay.opendataset.CoinImage.loader
  - module, 208
- tensorbay.opendataset.CompCars.loader
  - module, 208
- tensorbay.opendataset.DeepRoute.loader
  - module, 209
- tensorbay.opendataset.DogsVsCats.loader
  - module, 209
- tensorbay.opendataset.DownsamplingImaginet.loader
  - module, 210
- tensorbay.opendataset.Elpy.loader
  - module, 210
- tensorbay.opendataset.FLIC.loader
  - module, 210
- tensorbay.opendataset.Flower.loader
  - module, 211
- tensorbay.opendataset.FSDD.loader
  - module, 211
- tensorbay.opendataset.HardHatWorkers.loader
  - module, 212
- tensorbay.opendataset.HeadPoseImage.loader
  - module, 212
- tensorbay.opendataset.ImageEmotion.loader
  - module, 213
- tensorbay.opendataset.JHU\_CROWD.loader
  - module, 213
- tensorbay.opendataset.KenyanFood.loader
  - module, 214
- tensorbay.opendataset.KylbergTexture.loader
  - module, 215
- tensorbay.opendataset.LeedsSportsPose.loader
  - module, 216
- tensorbay.opendataset.LISATrafficLight.loader
  - module, 215
- tensorbay.opendataset.NeolixOD.loader
  - module, 217
- tensorbay.opendataset.Newsgroups20.loader
  - module, 217
- tensorbay.opendataset.NightOwls.loader
  - module, 218
- tensorbay.opendataset.RP2K.loader
  - module, 218
- tensorbay.opendataset.THCHS30.loader
  - module, 219
- tensorbay.opendataset.THUCNews.loader
  - module, 219
- tensorbay.opendataset.TLR.loader
  - module, 220
- tensorbay.opendataset.WIDER\_FACE.loader
  - module, 220
- tensorbay.sensor.intrinsics

module, 176  
 tensorbay.sensor.sensor  
   module, 185  
 tensorbay.utility.attr  
   module, 195  
 tensorbay.utility.common  
   module, 196  
 tensorbay.utility.name  
   module, 197  
 tensorbay.utility.repr  
   module, 198  
 tensorbay.utility.type  
   module, 199  
 tensorbay.utility.user  
   module, 199  
 TensorBayException, 88, 202  
 text (*tensorbay.label.label\_sentence.Word* attribute), 167  
 THCHS30() (in module *tensorbay.opendataset.THCHS30.loader*), 219  
 THUCNews() (in module *tensorbay.opendataset.THUCNews.loader*), 219  
 timeout (*tensorbay.client.requests.Config* attribute), 99  
 TimeoutHTTPAdapter (class in *tensorbay.client.requests*), 99  
 timestamp (*tensorbay.dataset.data.Data* attribute), 107  
 timestamp (*tensorbay.dataset.data.DataBase* attribute), 106  
 timestamp (*tensorbay.dataset.data.RemoteData* attribute), 109  
 tl (*tensorbay.geometry.box.Box2D* property), 117  
 TLR() (in module *tensorbay.opendataset.TLR.loader*), 220  
 Tqdm (class in *tensorbay.client.requests*), 101  
 transform (*tensorbay.geometry.box.Box3D* property), 120  
 transform (*tensorbay.label.label\_box.LabeledBox3D* attribute), 150  
 Transform3D (class in *tensorbay.geometry.transform*), 126  
 translation (*tensorbay.geometry.box.Box3D* property), 120  
 translation (*tensorbay.geometry.transform.Transform3D* property), 128  
 type (*tensorbay.label.attributes.AttributeInfo* attribute), 136  
 type (*tensorbay.label.attributes.Items* attribute), 134  
 type (*tensorbay.utility.type.TypeEnum* property), 199  
 TypeEnum (class in *tensorbay.utility.type*), 199  
 TypeMixin (class in *tensorbay.utility.type*), 199  
 TypeRegister (class in *tensorbay.utility.type*), 199  
 U  
 UnauthorizedError, 88, 204  
 uniform\_frechet\_distance() (*tensorbay.geometry.polyline.Polyline2D* static method), 125  
 update() (*tensorbay.utility.user.UserMutableMapping* method), 202  
 update\_callback() (*tensorbay.client.requests.Tqdm* method), 101  
 update\_for\_skip() (*tensorbay.client.requests.Tqdm* method), 101  
 update\_notes() (*tensorbay.client.dataset.DatasetClientBase* method), 92  
 upload\_catalog() (*tensorbay.client.dataset.DatasetClientBase* method), 92  
 upload\_data() (*tensorbay.client.segment.SegmentClient* method), 102  
 upload\_dataset() (*tensorbay.client.gas.GAS* method), 96  
 upload\_file() (*tensorbay.client.segment.SegmentClient* method), 102  
 upload\_frame() (*tensorbay.client.segment.FusionSegmentClient* method), 103  
 upload\_label() (*tensorbay.client.segment.SegmentClient* method), 102  
 upload\_segment() (*tensorbay.client.dataset.DatasetClient* method), 93  
 upload\_segment() (*tensorbay.client.dataset.FusionDatasetClient* method), 94  
 upload\_sensor() (*tensorbay.client.segment.FusionSegmentClient* method), 103  
 upper() (in module *tensorbay.utility.attr*), 196  
 User (class in *tensorbay.client.struct*), 103  
 UserMapping (class in *tensorbay.utility.user*), 200  
 UserMutableMapping (class in *tensorbay.utility.user*), 201  
 UserMutableSequence (class in *tensorbay.utility.user*), 200  
 UserSequence (class in *tensorbay.utility.user*), 199  
 UserSession (class in *tensorbay.client.requests*), 100  
 UtilityError, 205  
 V  
 v (*tensorbay.geometry.keypoint.Keypoint2D* property), 122  
 values() (*tensorbay.utility.user.UserMapping* method), 201

`Vector` (*class in tensorbay.geometry.vector*), 130  
`Vector2D` (*class in tensorbay.geometry.vector*), 131  
`Vector3D` (*class in tensorbay.geometry.vector*), 132  
`visible` (*tensorbay.label.supports.KeypointsInfo attribute*), 173  
`volume()` (*tensorbay.geometry.box.Box3D method*), 121

## W

`WIDER_FACE()` (*in module tensorbay.opendataset.WIDER\_FACE.loader*), 220  
`width` (*tensorbay.geometry.box.Box2D property*), 117  
`Word` (*class in tensorbay.label.label\_sentence*), 167

## X

`x` (*tensorbay.geometry.vector.Vector2D property*), 131  
`x` (*tensorbay.geometry.vector.Vector3D property*), 133  
`xmax` (*tensorbay.geometry.box.Box2D property*), 116  
`xmin` (*tensorbay.geometry.box.Box2D property*), 116

## Y

`y` (*tensorbay.geometry.vector.Vector2D property*), 132  
`y` (*tensorbay.geometry.vector.Vector3D property*), 133  
`ymax` (*tensorbay.geometry.box.Box2D property*), 116  
`ymin` (*tensorbay.geometry.box.Box2D property*), 116

## Z

`z` (*tensorbay.geometry.vector.Vector3D property*), 133