
TensorBay

Graviti

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QUICK START

1 What can TensorBay SDK do?	3
Python Module Index	201
Index	203

As an expert in unstructured data management, **TensorBay** provides services like data hosting, complex data version management, online data visualization, and data collaboration. TensorBay's unified authority management makes your data sharing and collaborative use more secure.

This documentation describes *SDK* and *CLI* tools for using TensorBay.

WHAT CAN TENSORBAY SDK DO?

TensorBay Python SDK is a python library to access TensorBay and manage your datasets. It provides:

- A *pythonic way* to access your TensorBay resources by TensorBay [OpenAPI](#).
- An easy-to-use CLI tool *gas* (Graviti AI service) to communicate with TensorBay.
- A consistent *dataset structure* to read and write your datasets.

1.1 Getting started with TensorBay

1.1.1 Installation

To install TensorBay SDK and CLI by **pip**, run the following command:

```
$ pip3 install tensorbay
```

To verify the SDK and CLI version, run the following command:

```
$ gas --version
```

1.1.2 Registration

Before using TensorBay SDK, please finish the following registration steps:

- Please visit [Graviti AI Service\(GAS\)](#) to sign up.
- Please visit [this page](#) to get an AccessKey.

Note: An AccessKey is needed to authenticate identity when using TensorBay via SDK or CLI.

1.1.3 Usage

Authorize a Client Object

```
from tensorbay import GAS

gas = GAS("<YOUR_ACCESSKEY>")
```

See [this page](#) for details about authenticating identity via CLI.

Create a Dataset

```
gas.create_dataset("DatasetName")
```

List Dataset Names

```
dataset_list = list(gas.list_dataset_names())
```

Upload Images to the Dataset

```
from tensorbay.dataset import Data, Dataset

# Organize the local dataset by the "Dataset" class before uploading.
dataset = Dataset("DatasetName")

# TensorBay uses "segment" to separate different parts in a dataset.
segment = dataset.create_segment()

segment.append(Data("0000001.jpg"))
segment.append(Data("0000002.jpg"))

dataset_client = gas.upload_dataset(dataset)

# TensorBay provides dataset version control feature, commit the uploaded data before
# using it.
dataset_client.commit("Initial commit")
```

Read Images from the Dataset

```
from PIL import Image
from tensorbay.dataset import Segment

dataset_client = gas.get_dataset("DatasetName")

segment = Segment("", dataset_client)

for data in segment:
    with data.open() as fp:
        image = Image.open(fp)
        width, height = image.size
        image.show()
```


Delete the Dataset

```
gas.delete_dataset("DatasetName")
```

1.2 Examples

In this topic, we write a series of examples to help developers to use TensorBay([Table. 1.1](#)).

Table 1.1: Examples

Examples	Description
<i>Dataset Management: Dogs vs Cats</i>	This example describes how to manage Dogs vs Cats dataset, which is an image dataset with <i>Classification</i> label.
<i>Dataset Management: 20 Newsgroups</i>	This example describes how to manage 20 Newsgroups dataset, which is a text dataset with <i>Classification</i> label.
<i>Dataset Management: BSTLD</i>	This example describes how to manage BSTLD dataset, which is an image dataset with <i>Box2D</i> label.
<i>Dataset Management: Neolix OD</i>	This example describes how to manage Neolix OD dataset, which is a Point Cloud dataset with <i>Box3D</i> label.
<i>Dataset Management: Leeds Sports Pose</i>	This example describes how to manage Leeds Sports Pose dataset, which is an image dataset with <i>Keypoints2D</i> label.
<i>Dataset Management: THCHS-30</i>	This example describes how to manage THCHS-30 dataset, which is an audio dataset with <i>Sentence</i> label.
<i>Read “Dataset” Class: BSTLD</i>	This example describes how to read BSTLD dataset when it has been organized by a <i>Dataset</i> class.

1.2.1 Dogs vs Cats

This topic describes how to manage the “Dogs vs Cats” dataset.

“Dogs vs Cats” is a dataset with *Classification* label type. See [this page](#) for more details about this dataset.

Authorize a Client Object

First of all, create a GAS client.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

Create Dataset

Then, create a dataset client by passing the dataset name to the GAS client.

```
gas.create_dataset("Dogs vs Cats")
```

List Dataset Names

To check if you have created “Dogs vs Cats” dataset, you can list all your available datasets. See [this page](#) for details.

```
list(gas.list_dataset_names())
```

Note: Note that method `list_dataset_names()` returns an iterator, use `list()` to transfer it to a “list”.

Organize Dataset

Now we describe how to organize the “Dogs vs Cats” dataset by the *Dataset* object before uploading it to TensorBay. It takes the following steps to organize “Dogs vs Cats”.

Write the Catalog

The first step is to write the catalog([ref](#)). Catalog is a json file contains all label information of one dataset. The only annotation type for “Dogs vs Cats” is *Classification*, and there are 2 *Category* types.

```
1 {
2   "CLASSIFICATION": {
3     "categories": [{ "name": "cat" }, { "name": "dog" }]
4   }
5 }
```

Important: See [this part](#) for more examples of catalogs with different label types.

Write the Dataloader

The second step is to write the *dataloader*. The function of *dataloader* is to read the dataset into a *Dataset* object. The *code block* below displays the “Dogs vs Cats” dataloader.

```

1  #!/usr/bin/env python3
2  #
3  # Copyright 2021 Graviti. Licensed under MIT License.
4  #
5  # pylint: disable=invalid-name
6
7  """Dataloader of the DogsVsCats dataset."""
8
9  import os
10
11 from ...dataset import Data, Dataset
12 from ...label import Classification
13 from .._utility import glob
14
15 DATASET_NAME = "Dogs vs Cats"
16 _SEGMENTS = {"train": True, "test": False}
17
18
19 def DogsVsCats(path: str) -> Dataset:
20     """Dataloader of the DogsVsCats dataset.
21
22     Arguments:
23         path: The root directory of the dataset.
24         The file structure should be like::
25
26             <path>
27                 train/
28                     cat.0.jpg
29                     ...
30                     dog.0.jpg
31                     ...
32                 test/
33                     1000.jpg
34                     1001.jpg
35                     ...
36
37     Returns:
38         Loaded ``Dataset`` object.
39
40     """
41     root_path = os.path.abspath(os.path.expanduser(path))
42     dataset = Dataset(DATASET_NAME)
43     dataset.load_catalog(os.path.join(os.path.dirname(__file__), "catalog.json"))
44
45     for segment_name, is_labeled in _SEGMENTS.items():
46         segment = dataset.create_segment(segment_name)
47         image_paths = glob(os.path.join(root_path, segment_name, "*.jpg"))
48         for image_path in image_paths:
49             data = Data(image_path)
50             if is_labeled:
51                 data.label.classification = Classification(os.path.basename(image_
52 ↪path)[:3])

```

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```
52         segment.append(data)
53
54     return dataset
```

Note that after creating the *dataset*, you need to load the *catalog*.(L43) The catalog file “catalog.json” is in the same directory with dataloader file.

In this example, we create segments by `dataset.create_segment(SEGMENT_NAME)`. You can also create a default segment without giving a specific name, then its name will be “”.

See [this page](#) for more details for about Classification annotation details.

Note: The *Dogs vs Cats dataloader* above uses relative import(L11-12). However, when you write your own dataloader you should use regular import. And when you want to contribute your own dataloader, remember to use relative import.

Important: See [this part](#) for more examples of dataloaders with different label types.

Upload Dataset

After you finish the *dataloader* and organize the “Dogs vs Cats” into a *Dataset* object, you can upload it to TensorBay for sharing, reuse, etc.

```
# dataset is the one you initialized in "Organize Dataset" section
dataset_client = gas.upload_dataset(dataset, jobs=8, skip_uploaded_files=False)
dataset_client.commit("Dogs vs Cats")
```

Remember to execute the commit step after uploading. If needed, you can re-upload and commit again. Please see [this page](#) for more details about version control.

Note: Commit operation can also be done on our [GAS Platform](#).

Read Dataset

Now you can read “Dogs vs Cats” dataset from TensorBay.

```
dataset_client = gas.get_dataset("Dogs vs Cats")
```

In *dataset* “Dogs vs Cats”, there are two *Segments*: *train* and *test*, you can get the segment names by list them all.

```
list(dataset_client.list_segment_names())
```

You can get a segment by passing the required segment name.

```
from tensorbay.dataset import Segment

train_segment = Segment("train", dataset_client)
```

In the train *segment*, there is a sequence of *data*. You can get one by index.

```
data = train_segment[0]
```

Note: If the *segment* or *fusion segment* is created without given name, then its name will be “”.

In each *data*, there is a sequence of *Classification* annotations. You can get one by index.

```
category = data.label.classification.category
```

There is only one label type in “Dogs vs Cats” dataset, which is *classification*. The information stored in *Category* is one of the category names in “categories” list of *catalog.json*. See [this page](#) for more details about the structure of *Classification*.

Delete Dataset

To delete “Dogs vs Cats”, run the following code:

```
gas.delete_dataset("Dogs vs Cats")
```

1.2.2 BSTLD

This topic describes how to manage the “BSTLD” dataset.

“BSTLD” is a dataset with *Box2D* label type (Fig. 1.1). See [this page](#) for more details about this dataset.



Fig. 1.1: The preview of a cropped image with labels from “BSTLD”.

Authorize a Client Object

First of all, create a GAS client.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

Create Dataset

Then, create a dataset client by passing the dataset name to the GAS client.

```
gas.create_dataset("BSTLD")
```

List Dataset Names

To check if you have created “BSTLD” dataset, you can list all your available datasets. See [this page](#) for details.

```
list(gas.list_dataset_names())
```

Note: Note that method `list_dataset_names()` returns an iterator, use `list()` to transfer it to a “list”.

Organize Dataset

Now we describe how to organize the “BSTLD” dataset by the *Dataset* object before uploading it to TensorBay. It takes the following steps to organize “BSTLD”.

Write the Catalog

The first step is to write the *catalog*. Catalog is a json file contains all label information of one dataset. See [this page](#) for more details. The only annotation type for “BSTLD” is *Box2D*, and there are 13 *Category* types and one *Attributes* type.

```
1 {
2     "BOX2D": {
3         "categories": [
4             { "name": "Red" },
5             { "name": "RedLeft" },
6             { "name": "RedRight" },
7             { "name": "RedStraight" },
8             { "name": "RedStraightLeft" },
9             { "name": "Green" },
10            { "name": "GreenLeft" },
11            { "name": "GreenRight" },
12            { "name": "GreenStraight" },
13            { "name": "GreenStraightLeft" },
14            { "name": "GreenStraightRight" },
15            { "name": "Yellow" },
16            { "name": "off" }
```

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```

17         ],
18         "attributes": [
19             {
20                 "name": "occluded",
21                 "type": "boolean"
22             }
23         ]
24     }
25 }

```

Write the Dataloader

The second step is to write the *dataloader*. The function of *dataloader* is to read the dataset into a *Dataset* object. The *code block* below displays the “BSTLD” dataloader.

```

1  #!/usr/bin/env python3
2  #
3  # Copyright 2021 Graviti. Licensed under MIT License.
4  #
5  # pylint: disable=invalid-name
6
7  """Dataloader of the BSTLD dataset."""
8
9  import os
10
11  from ..dataset import Data, Dataset
12  from ..label import LabeledBox2D
13
14  DATASET_NAME = "BSTLD"
15
16  _LABEL_FILENAME_DICT = {
17      "test": "test.yaml",
18      "train": "train.yaml",
19      "additional": "additional_train.yaml",
20  }
21
22
23  def BSTLD(path: str) -> Dataset:
24      """Dataloader of the BSTLD dataset.
25
26      Arguments:
27          path: The root directory of the dataset.
28               The file structure should be like::
29
30                   <path>
31                     rgb/
32                       additional/
33                         2015-10-05-10-52-01_bag/
34                           <image_name>.jpg
35                           ...
36                           ...
37                       test/
38                         <image_name>.jpg
39                         ...
40                       train/

```

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```

41         2015-05-29-15-29-39_arastradero_traffic_light_loop_bag/
42         <image_name>.jpg
43         ...
44         ...
45         test.yaml
46         train.yaml
47         additional_train.yaml
48
49     Returns:
50         Loaded `Dataset` object.
51
52     """
53     import yaml # pylint: disable=import-outside-toplevel
54
55     root_path = os.path.abspath(os.path.expanduser(path))
56
57     dataset = Dataset(DATASET_NAME)
58     dataset.load_catalog(os.path.join(os.path.dirname(__file__), "catalog.json"))
59
60     for mode, label_file_name in _LABEL_FILENAME_DICT.items():
61         segment = dataset.create_segment(mode)
62         label_file_path = os.path.join(root_path, label_file_name)
63
64         with open(label_file_path, encoding="utf-8") as fp:
65             labels = yaml.load(fp, yaml.FullLoader)
66
67         for label in labels:
68             if mode == "test":
69                 # the path in test label file looks like:
70                 # /absolute/path/to/<image_name>.png
71                 file_path = os.path.join(root_path, "rgb", "test", label["path"].
↪rsplit("/", 1)[-1])
72             else:
73                 # the path in label file looks like:
74                 # ./rgb/additional/2015-10-05-10-52-01_bag/<image_name>.png
75                 file_path = os.path.join(root_path, *label["path"][2:].split("/"))
76             data = Data(file_path)
77             data.label.box2d = [
78                 LabeledBox2D(
79                     box["x_min"],
80                     box["y_min"],
81                     box["x_max"],
82                     box["y_max"],
83                     category=box["label"],
84                     attributes={"occluded": box["occluded"]},
85                 )
86                 for box in label["boxes"]
87             ]
88             segment.append(data)
89
90     return dataset

```

Note that after creating the `dataset`, you need to load the `catalog`.(L58) The catalog file “catalog.json” is in the same directory with dataloader file.

In this example, we create segments by `dataset.create_segment(SEGMENT_NAME)`. You can also create a default segment without giving a specific name, then its name will be “”.

See [this page](#) for more details for about Box2D annotation details.

Note: The *BSTLD dataloader* above uses relative import(L11-12). However, when you write your own dataloader you should use regular import. And when you want to contribute your own dataloader, remember to use relative import.

Upload Dataset

After you finish the *dataloader* and organize the “BSTLD” into a *Dataset* object, you can upload it to TensorBay for sharing, reuse, etc.

```
# dataset is the one you initialized in "Organize Dataset" section
dataset_client = gas.upload_dataset(dataset, jobs=8, skip_uploaded_files=False)
dataset_client.commit("BSTLD")
```

Remember to execute the commit step after uploading. If needed, you can re-upload and commit again. Please see [this page](#) for more details about version control.

Note: Commit operation can also be done on our [GAS](#) Platform.

Read Dataset

Now you can read “BSTLD” dataset from TensorBay.

```
dataset_client = gas.get_dataset("BSTLD")
```

In *dataset* “BSTLD”, there are three *Segments*: train, test and additional, you can get the segment names by list them all.

```
list(dataset_client.list_segment_names())
```

You can get a segment by passing the required segment name.

```
from tensorbay.dataset import Segment
train_segment = Segment("train", dataset_client)
```

In the train *segment*, there is a sequence of *data*. You can get one by index.

```
data = train_segment[3]
```

Note: If the *segment* or *fusion segment* is created without given name, then its name will be “”.

In each *data*, there is a sequence of *Box2D* annotations. You can get one by index.

```
label_box2d = data.label.box2d[0]
category = label_box2d.category
attributes = label_box2d.attributes
```

There is only one label type in “BSTLD” dataset, which is `box2d`. The information stored in *Category* is one of the category names in “categories” list of *catalog.json*. The information stored in *Attributes* is one of the attributes in “attributes” list of *catalog.json*. See [this page](#) for more details about the structure of Box2D.

Delete Dataset

To delete “BSTLD”, run the following code:

```
gas.delete_dataset("BSTLD")
```

1.2.3 Leeds Sports Pose

This topic describes how to manage the “Leeds Sports Pose” dataset.

“Leeds Sports Pose” is a dataset with *Keypoints2D* label type ([Fig. 1.2](#)). See [this page](#) for more details about this dataset.

Authorize a Client Object

First of all, create a GAS client.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

Create Dataset

Then, create a dataset client by passing the dataset name to the GAS client.

```
gas.create_dataset("LeedsSportsPose")
```

List Dataset Names

To check if you have created “Leeds Sports Pose” dataset, you can list all your available datasets. See [this page](#) for details.

```
list(gas.list_dataset_names())
```

Note: Note that method `list_dataset_names()` returns an iterator, use `list()` to transfer it to a “list”.



Fig. 1.2: The preview of an image with labels from “Leeds Sports Pose”.

Organize Dataset

Now we describe how to organize the “Leeds Sports Pose” dataset by the *Dataset* object before uploading it to TensorBay. It takes the following steps to organize “Leeds Sports Pose”.

Write the Catalog

The first step is to write the *catalog*. Catalog is a json file contains all label information of one dataset. See [this page](#) for more details. The only annotation type for “Leeds Sports Pose” is *Keypoints2D*.

```
1 {
2   "KEYPOINTS2D": {
3     "keypoints": [
4       {
5         "number": 14,
6         "names": [
7           "Right ankle",
8           "Right knee",
9           "Right hip",
10          "Left hip",
11          "Left knee",
12          "Left ankle",
13          "Right wrist",
14          "Right elbow",
15          "Right shoulder",
16          "Left shoulder",
17          "Left elbow",
18          "Left wrist",
19          "Neck",
20          "Head top"
21        ],
22        "skeleton": [
23          [0, 1],
24          [1, 2],
25          [3, 4],
26          [4, 5],
27          [6, 7],
28          [7, 8],
29          [9, 10],
30          [10, 11],
31          [12, 13],
32          [12, 2],
33          [12, 3]
34        ],
35        "visible": "BINARY"
36      }
37    ]
38  }
39 }
```

Write the Dataloader

The second step is to write the *dataloader*. The function of *dataloader* is to read the dataset into a *Dataset* object. The *code block* below displays the “Leeds Sports Pose” dataloader.

```

1  #!/usr/bin/env python3
2  #
3  # Copyright 2021 Graviti. Licensed under MIT License.
4  #
5  # pylint: disable=invalid-name
6
7  """Dataloader of the LeedsSportsPose dataset."""
8
9  import os
10
11 from ...dataset import Data, Dataset
12 from ...geometry import Keypoint2D
13 from ...label import LabeledKeypoints2D
14 from ..utility import glob
15
16 DATASET_NAME = "Leeds Sports Pose"
17
18
19 def LeedsSportsPose(path: str) -> Dataset:
20     """Dataloader of the LeedsSportsPose dataset.
21
22     Arguments:
23         path: The root directory of the dataset.
24         The folder structure should be like::
25
26             <path>
27                 joints.mat
28                 images/
29                     im0001.jpg
30                     im0002.jpg
31                     ...
32
33     Returns:
34         Loaded `Dataset` object.
35
36     """
37 from scipy.io import loadmat # pylint: disable=import-outside-toplevel
38
39 root_path = os.path.abspath(os.path.expanduser(path))
40
41 dataset = Dataset(DATASET_NAME)
42 dataset.load_catalog(os.path.join(os.path.dirname(__file__), "catalog.json"))
43 segment = dataset.create_segment()
44
45 mat = loadmat(os.path.join(root_path, "joints.mat"))
46
47 joints = mat["joints"].T
48 image_paths = glob(os.path.join(root_path, "images", "*.jpg"))
49 for image_path in image_paths:
50     data = Data(image_path)
51     data.label.keypoints2d = []
52     index = int(os.path.basename(image_path)[2:6]) - 1 # get image index from
53     ↪ "im0001.jpg"

```

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```

53     keypoints = LabeledKeypoints2D()
54     for keypoint in joints[index]:
55         keypoints.append( # pylint: disable=no-member # pylint issue #3131
56             Keypoint2D(keypoint[0], keypoint[1], int(not keypoint[2]))
57         )
58
59
60     data.label.keypoints2d.append(keypoints)
61     segment.append(data)
62     return dataset

```

Note that after creating the [dataset](#), you need to load the [catalog](#).(L42) The catalog file “catalog.json” is in the same directory with dataloader file.

In this example, we create a default segment without giving a specific name. You can also create a segment by `dataset.create_segment(SEGMENT_NAME)`.

See [this page](#) for more details for about Keypoints2D annotation details.

Note: The [LeedsSportsPose dataloader](#) above uses relative import(L11-13). However, when you write your own dataloader you should use regular import. And when you want to contribute your own dataloader, remember to use relative import.

Upload Dataset

After you finish the [dataloader](#) and organize the “Leeds Sports Pose” into a [Dataset](#) object, you can upload it to TensorBay for sharing, reuse, etc.

```

# dataset is the one you initialized in "Organize Dataset" section
dataset_client = gas.upload_dataset(dataset, jobs=8, skip_uploaded_files=False)
dataset_client.commit("LeedsSportsPose")

```

Remember to execute the commit step after uploading. If needed, you can re-upload and commit again. Please see [this page](#) for more details about version control.

Note: Commit operation can also be done on our [GAS](#) Platform.

Read Dataset

Now you can read “Leeds Sports Pose” dataset from TensorBay.

```
dataset_client = gas.get_dataset("LeedsSportsPose")
```

In [dataset](#) “Leeds Sports Pose”, there is one default [Segments](#) "" (empty string). You can get it by passing the segment name.

```

from tensorbay.dataset import Segment

default_segment = Segment("", dataset_client)

```

In the train [segment](#), there is a sequence of [data](#). You can get one by index.

```
data = default_segment[0]
```

Note: If the *segment* or *fusion segment* is created without given name, then its name will be “”.

In each *data*, there is a sequence of *Keypoints2D* annotations. You can get one by index.

```
label_keypoints2d = data.label.keypoints2d[0]
x = data.label.keypoints2d[0][0].x
y = data.label.keypoints2d[0][0].y
v = data.label.keypoints2d[0][0].v
```

There is only one label type in “Leeds Sports Pose” dataset, which is *keypoints2d*. The information stored in *x* (*y*) is the *x* (*y*) coordinate of one keypoint of one keypoints list. The information stored in *v* is the visible status of one keypoint of one keypoints list. See [this page](#) for more details about the structure of *Keypoints2D*.

Delete Dataset

To delete “Leeds Sports Pose”, run the following code:

```
gas.delete_dataset("LeedsSportsPose")
```

1.2.4 Neolix OD

This topic describes how to manage the “Neolix OD” dataset.

“Neolix OD” is a dataset with *Box3D* label type (Fig. 1.3). See [this page](#) for more details about this dataset.

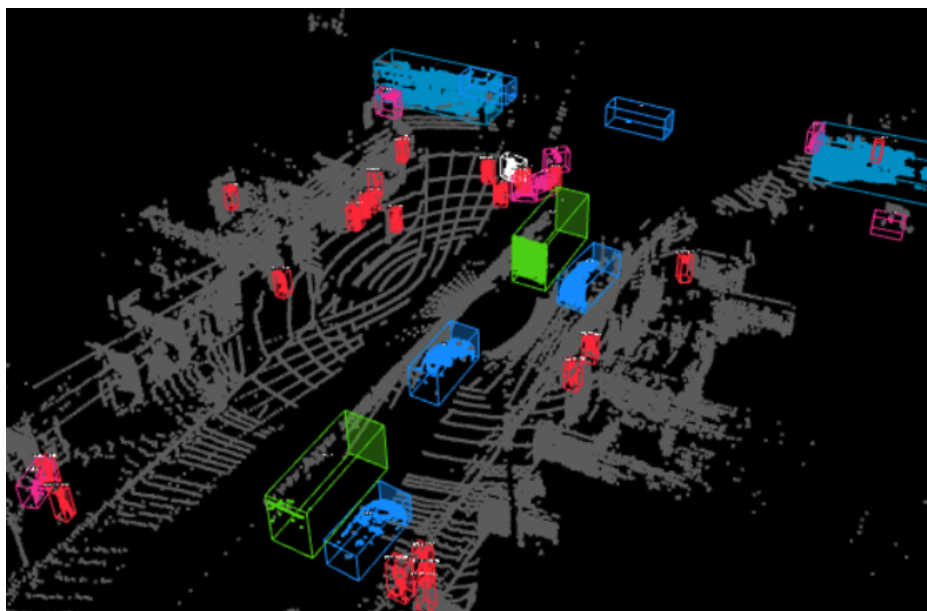


Fig. 1.3: The preview of a point cloud from “Neolix OD” with Box3D labels.

Authorize a Client Object

First of all, create a GAS client.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

Create Dataset

Then, create a dataset client by passing the dataset name to the GAS client.

```
gas.create_dataset("Neolix OD")
```

List Dataset Names

To check if you have created “Neolix OD” dataset, you can list all your available datasets. See [this page](#) for details.

```
list(gas.list_dataset_names())
```

Note: Note that method `list_dataset_names()` returns an iterator, use `list()` to transfer it to a “list”.

Organize Dataset

Now we describe how to organize the “Neolix OD” dataset by the *Dataset* object before uploading it to TensorBay. It takes the following steps to organize “Neolix OD”.

Write the Catalog

The first step is to write the *catalog*. Catalog is a json file contains all label information of one dataset. See [this page](#) for more details. The only annotation type for “Neolix OD” is *Box3D*, and there are 15 *Category* types and 3 *Attributes* types.

```
1 {
2     "BOX3D": {
3         "categories": [
4             { "name": "Adult" },
5             { "name": "Animal" },
6             { "name": "Barrier" },
7             { "name": "Bicycle" },
8             { "name": "Bicycles" },
9             { "name": "Bus" },
10            { "name": "Car" },
11            { "name": "Child" },
12            { "name": "Cyclist" },
13            { "name": "Motorcycle" },
14            { "name": "Motorcyclist" },
15            { "name": "Trailer" },
16            { "name": "Tricycle" },
```

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```

17         { "name": "Truck" },
18         { "name": "Unknown" }
19     ],
20     "attributes": [
21         {
22             "name": "Alpha",
23             "type": "number",
24             "description": "Angle of view"
25         },
26         {
27             "name": "Occlusion",
28             "enum": [0, 1, 2],
29             "description": "It indicates the degree of occlusion of objects by_
↳ other obstacles"
30         },
31         {
32             "name": "Truncation",
33             "type": "boolean",
34             "description": "It indicates whether the object is truncated by the_
↳ edge of the image"
35         }
36     ]
37 }
38 }

```

Write the Dataloader

The second step is to write the *dataloader*. The function of *dataloader* is to read the dataset into a *Dataset* object. The *code block* below displays the “Neolix OD” dataloader.

```

1  #!/usr/bin/env python3
2  #
3  # Copyright 2021 Graviti. Licensed under MIT License.
4  #
5  # pylint: disable=invalid-name
6
7  """Dataloader of the NeolixOD dataset."""
8
9  import os
10
11  from quaternion import from_rotation_vector
12
13  from ...dataset import Data, Dataset
14  from ...label import LabeledBox3D
15  from ..utility import glob
16
17  DATASET_NAME = "Neolix OD"
18
19
20  def NeolixOD(path: str) -> Dataset:
21     """Dataloader of the NeolixOD dataset.
22
23     Arguments:
24         path: The root directory of the dataset.
25             The file structure should be like::

```

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```

26         <path>
27             bins/
28                 <id>.bin
29             labels/
30                 <id>.txt
31             ...
32
33
34     Returns:
35         Loaded `Dataset` object.
36
37     """
38     root_path = os.path.abspath(os.path.expanduser(path))
39
40     dataset = Dataset(DATASET_NAME)
41     dataset.load_catalog(os.path.join(os.path.dirname(__file__), "catalog.json"))
42     segment = dataset.create_segment()
43
44     point_cloud_paths = glob(os.path.join(root_path, "bins", "*.bin"))
45
46     for point_cloud_path in point_cloud_paths:
47         data = Data(point_cloud_path)
48         data.label.box3d = []
49
50         point_cloud_id = os.path.basename(point_cloud_path)[:6]
51         label_path = os.path.join(root_path, "labels", f"{point_cloud_id}.txt")
52
53         with open(label_path, encoding="utf-8") as fp:
54             for label_value_raw in fp:
55                 label_value = label_value_raw.rstrip().split()
56                 label = LabeledBox3D(
57                     size=[float(label_value[10]), float(label_value[9]), float(label_
58 ↪value[8])],
59                     translation=[
60                         float(label_value[11]),
61                         float(label_value[12]),
62                         float(label_value[13]) + 0.5 * float(label_value[8]),
63                     ],
64                     rotation=from_rotation_vector((0, 0, float(label_value[14]))),
65                     category=label_value[0],
66                     attributes={
67                         "Occlusion": int(label_value[1]),
68                         "Truncation": bool(int(label_value[2])),
69                         "Alpha": float(label_value[3]),
70                     },
71                 )
72                 data.label.box3d.append(label)
73
74         segment.append(data)
75     return dataset

```

Note that after creating the *dataset*, you need to load the *catalog*.(L41) The catalog file “catalog.json” is in the same directory with dataloader file.

In this example, we create segments by `dataset.create_segment(SEGMENT_NAME)`. You can also create a default segment without giving a specific name, then its name will be “”.

See [this page](#) for more details for about Box3D annotation details.

Note: The *Neolix OD dataloader* above uses relative import(L13-14). However, when you write your own dataloader you should use regular import. And when you want to contribute your own dataloader, remember to use relative import.

Upload Dataset

After you finish the *dataloader* and organize the “Neolix OD” into a *Dataset* object, you can upload it to TensorBay for sharing, reuse, etc.

```
# dataset is the one you initialized in "Organize Dataset" section
dataset_client = gas.upload_dataset(dataset, jobs=8, skip_uploaded_files=False)
dataset_client.commit("Neolix OD")
```

Remember to execute the commit step after uploading. If needed, you can re-upload and commit again. Please see [this page](#) for more details about version control.

Note: Commit operation can also be done on our [GAS](#) Platform.

Read Dataset

Now you can read “Neolix OD” dataset from TensorBay.

```
dataset_client = gas.get_dataset("Neolix OD")
```

In *dataset* “Neolix OD”, there is one default *Segment*: "" (empty string). You can get a segment by passing the required segment name.

```
from tensorbay.dataset import Segment

default_segment = Segment("", dataset_client)
```

In the default *segment*, there is a sequence of *data*. You can get one by index.

```
data = default_segment[0]
```

Note: If the *segment* or *fusion segment* is created without given name, then its name will be “”.

In each *data*, there is a sequence of *Box3D* annotations. You can get one by index.

```
label_box3d = data.label.box3d[0]
category = label_box3d.category
attributes = label_box3d.attributes
```

There is only one label type in “Neolix OD” dataset, which is *box3d*. The information stored in *Category* is one of the category names in “categories” list of *catalog.json*. The information stored in *Attributes* is one of the attributes in “attributes” list of *catalog.json*.

See [this page](#) for more details about the structure of *Box3D*.

Delete Dataset

To delete “Neolix OD”, run the following code:

```
gas.delete_dataset("Neolix OD")
```

1.2.5 THCHS-30

This topic describes how to manage the “THCHS-30” dataset.

“THCHS-30” is a dataset with *Sentence* label type. See [this page](#) for more details about this dataset.

Authorize a Client Object

First of all, create a GAS client.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

Create Dataset

Then, create a dataset client by passing the dataset name to the GAS client.

```
gas.create_dataset("THCHS-30")
```

List Dataset Names

To check if you have created “THCHS-30” dataset, you can list all your available datasets. See [this page](#) for details.

```
list(gas.list_dataset_names())
```

Note: Note that method `list_dataset_names()` returns an iterator, use `list()` to transfer it to a “list”.

Organize Dataset

Now we describe how to organize the “THCHS-30” dataset by the *Dataset* object before uploading it to TensorBay. It takes the following steps to organize “THCHS-30”.

Write the Catalog

The first step is to write the *catalog*. Typically, Catalog is a json file contains all label information of one dataset. See [this page](#) for more details. However the catalog of THCHS-30 is too large, so we need to load the subcatalog by the raw file and map it to catalog, See [code block](#) below for more details.

Write the Dataloader

The second step is to write the *dataloader*. The function of *dataloader* is to read the dataset into a *Dataset* object. The *code block* below displays the “THCHS-30” dataloader.

```

1  #!/usr/bin/env python3
2  #
3  # Copyright 2021 Graviti. Licensed under MIT License.
4  #
5  # pylint: disable=invalid-name
6
7  """Dataloader of the THCHS-30 dataset."""
8
9  import os
10 from itertools import islice
11 from typing import List
12
13 from ...dataset import Data, Dataset
14 from ...label import LabeledSentence, SentenceSubcatalog, Word
15 from .._utility import glob
16
17 DATASET_NAME = "THCHS-30"
18 _SEGMENT_NAME_LIST = ("train", "dev", "test")
19
20
21 def THCHS30(path: str) -> Dataset:
22     """Dataloader of the THCHS-30 dataset.
23
24     Arguments:
25         path: The root directory of the dataset.
26               The file structure should be like::
27
28                 <path>
29                 lm_word/
29                 |   lexicon.txt
30                 data/
30                 |   All_0.wav.trn
31                 |   ...
32                 dev/
32                 |   All_101.wav
33                 |   ...
34                 train/
34                 |   test/
35
36     Returns:
37         Loaded `Dataset` object.
38
39     """
40     dataset = Dataset(DATASET_NAME)
41     dataset.catalog.sentence = _get_subcatalog(os.path.join(path, "lm_word", "lexicon.
42     ↪txt"))

```

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```

46     for segment_name in _SEGMENT_NAME_LIST:
47         segment = dataset.create_segment(segment_name)
48         for filename in glob(os.path.join(path, segment_name, "*.wav")):
49             data = Data(filename)
50             label_file = os.path.join(path, "data", os.path.basename(filename) + ".trn
↪")
51             data.label.sentence = _get_label(label_file)
52             segment.append(data)
53     return dataset
54
55
56 def _get_label(label_file: str) -> List[LabeledSentence]:
57     with open(label_file, encoding="utf-8") as fp:
58         labels = ((Word(text=text) for text in texts.split()) for texts in fp)
59         return [LabeledSentence(*labels)]
60
61
62 def _get_subcatalog(lexicon_path: str) -> SentenceSubcatalog:
63     subcatalog = SentenceSubcatalog()
64     with open(lexicon_path, encoding="utf-8") as fp:
65         for line in islice(fp, 4, None):
66             subcatalog.append_lexicon(line.strip().split())
67     return subcatalog

```

Normally, after creating the *dataset*, you need to load the *catalog*. However, in this example, there is no *catalog.json* file, because the lexicon of THCHS-30 is too large (See more details of lexicon in *Sentence*). Therefore, We load subcatalog from the raw file *lexicon.txt* and map it to have the *catalog*.(L45)

See [this page](#) for more details about Sentence annotation details.

Note: The *THCHS-30 dataloader* above uses relative import(L13-14). However, when you write your own dataloader you should use regular import. And when you want to contribute your own dataloader, remember to use relative import.

Upload Dataset

After you finish the *dataloader* and organize the “THCHS-30” into a *Dataset* object, you can upload it to TensorBay for sharing, reuse, etc.

```

# dataset is the one you initialized in "Organize Dataset" section
dataset_client = gas.upload_dataset(dataset, jobs=8, skip_uploaded_files=False)
dataset_client.commit("THCHS-30")

```

Remember to execute the commit step after uploading. If needed, you can re-upload and commit again. Please see [Version Control](#) for more details.

Note:

Commit operation can also be done on our [GAS Platform](#).

Read Dataset

Now you can read “THCHS-30” dataset from TensorBay.

```
dataset_client = gas.get_dataset("THCHS-30")
```

In *dataset* “THCHS-30”, there are three *Segments*: dev, train and test, you can get the segment names by list them all.

```
list(dataset_client.list_segment_names())
```

You can get a segment by passing the required segment name.

```
from tensorbay.dataset import Segment
dev_segment = Segment("dev", dataset_client)
```

In the dev *segment*, there is a sequence of *data*. You can get one by index.

```
data = dev_segment[0]
```

Note: If the *segment* or *fusion segment* is created without given name, then its name will be “”.

In each *data*, there is a sequence of *Sentence* annotations. You can get one by index.

```
labeled_sentence = data.label.sentence[0]
sentence = labeled_sentence.sentence
spell = labeled_sentence.spell
phone = labeled_sentence.phone
```

There is only one label type in “THCHS-30” dataset, which is *Sentence*. It contains sentence, spell and phone information. See [this page](#) for more details about the structure of *Sentence*.

Delete Dataset

To delete “THCHS-30”, run the following code:

```
gas.delete_dataset("THCHS-30")
```

1.2.6 20 Newsgroups

This topic describes how to manage the “20 Newsgroups” dataset.

“20 Newsgroups” is a dataset with *Classification* label type. See [this page](#) for more details about this dataset.

Authorize a Client Object

First of all, create a GAS client.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

Create Dataset

Then, create a dataset client by passing the dataset name to the GAS client.

```
gas.create_dataset("20 Newsgroups")
```

List Dataset Names

To check if you have created “20 Newsgroups” dataset, you can list all your available datasets. See [this page](#) for details.

```
list(gas.list_dataset_names())
```

Note: Note that method `list_dataset_names()` returns an iterator, use `list()` to transfer it to a “list”.

Organize Dataset

Now we describe how to organize the “20 Newsgroups” dataset by the *Dataset* object before uploading it to TensorBay. It takes the following steps to organize “20 Newsgroups”.

Write the Catalog

The first step is to write the *catalog*. Catalog is a json file contains all label information of one dataset. See [this page](#) for more details. The only annotation type for “20 Newsgroups” is *Classification*, and there are 20 *Category* types.

```
1 {
2   "CLASSIFICATION": {
3     "categories": [
4       { "name": "alt.atheism" },
5       { "name": "comp.graphics" },
6       { "name": "comp.os.ms-windows.misc" },
7       { "name": "comp.sys.ibm.pc.hardware" },
8       { "name": "comp.sys.mac.hardware" },
9       { "name": "comp.windows.x" },
10      { "name": "misc.forsale" },
11      { "name": "rec.autos" },
12      { "name": "rec.motorcycles" },
13      { "name": "rec.sport.baseball" },
14      { "name": "rec.sport.hockey" },
15      { "name": "sci.crypt" },
16      { "name": "sci.electronics" },
```

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```

17         { "name": "sci.med" },
18         { "name": "sci.space" },
19         { "name": "soc.religion.christian" },
20         { "name": "talk.politics.guns" },
21         { "name": "talk.politics.mideast" },
22         { "name": "talk.politics.misc" },
23         { "name": "talk.religion.misc" }
24     ]
25 }
26 }

```

Note: The *categories* in *dataset* “20 Newsgroups” have parent-child relationship, and it use “.” to sparate different levels.

Write the Dataloader

The second step is to write the *dataloader*. The function of *dataloader* is to read the dataset into a *Dataset* object. The *code block* below displays the “20 Newsgroups” dataloader.

```

1  #!/usr/bin/env python3
2  #
3  # Copyright 2021 Graviti. Licensed under MIT License.
4  #
5  # pylint: disable=invalid-name
6
7  """Dataloader of the Newsgroups20 dataset."""
8
9  import os
10
11  from ...dataset import Data, Dataset
12  from ...label import Classification
13  from ..utility import glob
14
15  DATASET_NAME = "20 Newsgroups"
16  SEGMENT_DESCRIPTION_DICT = {
17      "20_newsgroups": "Original 20 Newsgroups data set",
18      "20news-bydate-train": (
19          "Training set of the second version of 20 Newsgroups, "
20          "which is sorted by date and has duplicates and some headers removed"
21      ),
22      "20news-bydate-test": (
23          "Test set of the second version of 20 Newsgroups, "
24          "which is sorted by date and has duplicates and some headers removed"
25      ),
26      "20news-18828": (
27          "The third version of 20 Newsgroups, which has duplicates removed "
28          "and includes only 'From' and 'Subject' headers"
29      ),
30  }
31
32
33  def Newsgroups20(path: str) -> Dataset:
34      """Dataloader of the Newsgroups20 dataset.

```

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```

35
36 Arguments:
37     path: The root directory of the dataset.
38         The folder structure should be like::
39
40         <path>
41             20news-18828/
42                 alt.atheism/
43                     49960
44                     51060
45                     51119
46                     51120
47                 ...
48                 comp.graphics/
49                 comp.os.ms-windows.misc/
50                 comp.sys.ibm.pc.hardware/
51                 comp.sys.mac.hardware/
52                 comp.windows.x/
53                 misc.forsale/
54                 rec.autos/
55                 rec.motorcycles/
56                 rec.sport.baseball/
57                 rec.sport.hockey/
58                 sci.crypt/
59                 sci.electronics/
60                 sci.med/
61                 sci.space/
62                 soc.religion.christian/
63                 talk.politics.guns/
64                 talk.politics.mideast/
65                 talk.politics.misc/
66                 talk.religion.misc/
67             20news-bydate-test/
68             20news-bydate-train/
69             20_newsgroups/
70
71 Returns:
72     Loaded `Dataset` object.
73
74 """
75 root_path = os.path.abspath(os.path.expanduser(path))
76 dataset = Dataset(DATASET_NAME)
77 dataset.load_catalog(os.path.join(os.path.dirname(__file__), "catalog.json"))
78
79 for segment_name, segment_description in SEGMENT_DESCRIPTION_DICT.items():
80     segment_path = os.path.join(root_path, segment_name)
81     if not os.path.isdir(segment_path):
82         continue
83
84     segment = dataset.create_segment(segment_name)
85     segment.description = segment_description
86
87     text_paths = glob(os.path.join(segment_path, "*", "*"))
88     for text_path in text_paths:
89         category = os.path.basename(os.path.dirname(text_path))
90
91         data = Data(

```

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```

92         text_path, target_remote_path=f"{category}/{os.path.basename(text_
    ↪path)}.txt"
93     )
94     data.label.classification = Classification(category)
95     segment.append(data)
96
97     return dataset

```

Note that after creating the *dataset*, you need to load the *catalog*. (L77) The catalog file “catalog.json” is in the same directory with dataloader file.

In this example, we create segments by `dataset.create_segment(SEGMENT_NAME)`. You can also create a default segment without giving a specific name, then its name will be “”.

See [this page](#) for more details for about Classification annotation details.

Note: The *20 Newsgroups dataloader* above uses relative import(L11-12). However, when you write your own dataloader you should use regular import as shown below. And when you want to contribute your own dataloader, remember to use relative import.

Note: The data in “20 Newsgroups” do not have extensions so that we add a “txt” extension to the remote path of each data file(L92) to ensure the loaded dataset could function well on TensorBay.

Upload Dataset

After you finish the *dataloader* and organize the “20 Newsgroups” into a *Dataset* object, you can upload it to TensorBay for sharing, reuse, etc.

```

# dataset is the one you initialized in "Organize Dataset" section
dataset_client = gas.upload_dataset(dataset, jobs=8, skip_uploaded_files=False)
dataset_client.commit("20 Newsgroups")

```

Remember to execute the commit step after uploading. If needed, you can re-upload and commit again. Please see [this page](#) for more details about version control.

Note: Commit operation can also be done on our [GAS](#) Platform.

Read Dataset

Now you can read “20 Newsgroups” dataset from TensorBay.

```
dataset_client = gas.get_dataset("20 Newsgroups")
```

In *dataset* “20 Newsgroups”, there are four *Segments*: 20news-18828, 20news-bydate-test and 20news-bydate-train, 20_newsgroups you can get the segment names by list them all.

```
list(dataset_client.list_segment_names())
```

You can get a segment by passing the required segment name.

```
from tensorbay.dataset import Segment

segment_20news_18828 = Segment("20news-18828", dataset_client)
```

In the 20news-18828 *segment*, there is a sequence of *data*. You can get one by index.

```
data = segment_20news_18828[0]
```

Note: If the *segment* or *fusion segment* is created without given name, then its name will be “”.

In each *data*, there is a sequence of *Classification* annotations. You can get one by index.

```
category = data.label.classification.category
```

There is only one label type in “20 Newsgroups” dataset, which is *Classification*. The information stored in *Category* is one of the category names in “categories” list of *catalog.json*. See [this page](#) for more details about the structure of *Classification*.

Delete Dataset

To delete “20 Newsgroups”, run the following code:

```
gas.delete_dataset("20 Newsgroups")
```

1.2.7 Read “Dataset” Class

This topic describes how to read the *Dataset* class after you have *organized the “BSTLD” dataset*. See [this page](#) for more details about this dataset.

As mentioned in *Dataset Management*, you need to write a *dataloader* to get a *Dataset*. However, there are already a number of dataloaders in TensorBay SDK provided by the community. Thus, instead of writing, you can just import an available dataloader.

The local directory structure for “BSTLD” should be like:

```
<path>
  rgb/
    additional/
      2015-10-05-10-52-01_bag/
        <image_name>.jpg
        ...
      ...
    test/
      <image_name>.jpg
      ...
    train/
      2015-05-29-15-29-39_arastradero_traffic_light_loop_bag/
        <image_name>.jpg
        ...
      ...
  test.yaml
  train.yaml
  additional_train.yaml
```

```
from tensorbay.opendataset import BSTLD

dataset = BSTLD("path/to/dataset/directory")
```

Warning: Dataloaders provided by the community work well only with the original dataset directory structure. Downloading datasets from either official website or [Graviti Opendataset Platform](#) is highly recommended.

TensorBay supplies two methods to fetch *segment* from *dataset*.

```
train_segment = dataset.get_segment_by_name("train")
first_segment = dataset[0]
```

The *segment* you get now is the same as the one you *read from TensorBay*. In the train *segment*, there is a sequence of *data*. You can get one by index.

```
data = train_segment[3]
```

In each *data*, there is a sequence of *Box2D* annotations. You can get one by index.

```
label_box2d = data.label.box2d[0]
category = label_box2d.category
attributes = label_box2d.attributes
```

1.3 Dataset Management

This topic describes the key operations towards your datasets, including:

- *Organize Dataset*
- *Upload Dataset*
- *Read Dataset*

1.3.1 Organize Dataset

TensorBay SDK supports methods to organize your local datasets into uniform TensorBay dataset structure (*ref*). The typical steps to organize a local dataset:

- First, write a dataloader (*ref*) to load the whole local dataset into a *Dataset* instance,
- Second, write a catalog (*ref*) to store all the label meta information inside a dataset.

Note: A catalog is needed only if there is label information inside the dataset.

This part is an example for organizing a dataset.

1.3.2 Upload Dataset

There are two usages for the organized local dataset (i.e. the initialized *Dataset* instance):

- Upload it to TensorBay.
- Use it directly.

In this section, we mainly discuss the uploading operation. See [this example](#) for details about the latter usage.

There are plenty of benefits of uploading local datasets to TensorBay.

- Reuse: you can reuse your datasets without preprocessing again.
- Share: you can share them with your team or the community.
- Preview: you can preview your datasets without coding.
- Version control: you can upload different versions of one dataset and control them conveniently.

[This part](#) is an example for uploading a dataset.

1.3.3 Read Dataset

There are two types of datasets you can read from TensorBay:

- Datasets uploaded by yourself as mentioned in [Upload Dataset](#).
- Datasets uploaded by the community (i.e. the [open datasets](#)).

Note: Before reading a dataset uploaded by the community, you need to [fork](#) it first.

Note: You can visit our [Graviti AI Service\(GAS\)](#) platform to check the dataset details, such as dataset name, version information, etc.

[This part](#) is an example for reading a dataset.

1.4 Version Control

TensorBay currently supports the linear version control. A new version of a dataset can be built upon the previous version. [Figure. 1.4](#) demonstrates the relations between different versions of a dataset.

1.4.1 Draft And Commit

The version control is based on the *Draft* and *Commit*.

In TensorBay SDK, the *GAS* is responsible for operating the datasets, while the *DatasetClient* is for operating content of one dataset in the draft or commit. Thus, the dataset client supports the function of version control.

In this section, you'll learn the relationship between the draft and commit.

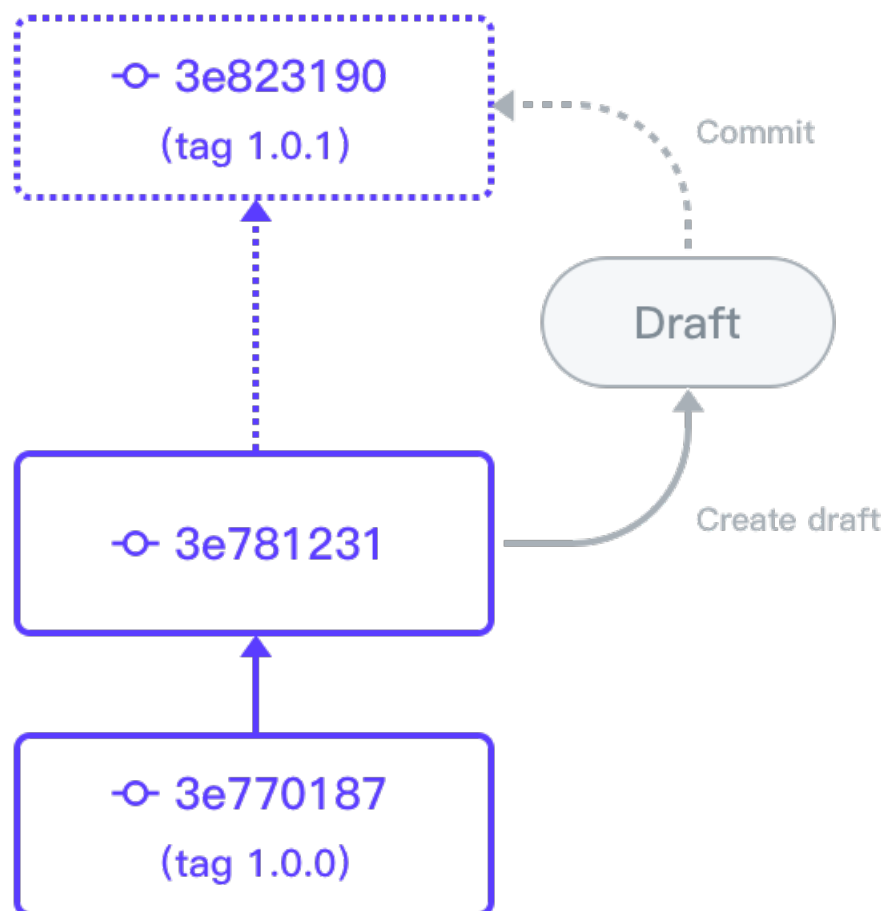


Fig. 1.4: The relations between different versions of a dataset.

Commit

Similar with Git, a commit is a version of a dataset, which contains the changes compared with the former commit. You can view a certain commit of a dataset based on the given commit ID.

A commit is readable, but is not writable. Thus, only read operations such as getting catalog, files and labels are allowed. To make changes to a dataset, please create a draft first. See [Draft](#) for details.

On the other hand, “commit” also represents the action to save the changes inside a [Draft](#) into a commit.

Draft

Unlike Git, a draft is a new concept which represents a workspace in which changing the dataset is allowed.

A draft is created based on a [Commit](#), and the changes inside it will be made into a commit.

There are scenarios when modifications of a dataset are required, such as correcting errors, enlarging dataset, adding more types of labels, etc. Under these circumstances, you can create a draft, edit the dataset and commit the draft.

Before Use

In the next part, you’ll learn the basic operations towards draft and commit.

First, a dataset client object is needed.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
dataset_client = gas.create_dataset("DatasetName")
```

Create Draft

TensorBay SDK supports creating the draft straightforwardly, which is based on the current commit.

```
dataset_client.create_draft("draft-1")
```

Then the dataset client will change the status to “draft” and store the draft number. The draft number will be auto-increasing every time you create a draft. The draft number can be found through listing drafts.

```
is_draft = dataset_client.status.is_draft
draft_number = dataset_client.status.draft_number
# is_draft = True (True for draft, False for commit)
# draft_number = 1
```


List Drafts

Listing the existing *Draft* in TensorBay SDK is simple.

```
drafts = list(dataset_client.list_drafts())
```

Get Draft

TensorBay SDK supports getting the *Draft* with the draft number.

```
draft = dataset_client.get_draft(draft_number=1)
```

Commit Draft

TensorBay SDK supports committing the draft, after that the draft will be closed.

```
dataset_client.commit("commit-1")
```

Then the dataset client will change the status to “commit” and store the commit ID.

```
is_draft = dataset_client.status.is_draft
commit_id = dataset_client.status.commit_id
# is_draft = False (True for draft, False for commit)
# commit_id = "***"
```

Get Commit

TensorBay SDK supports getting the *Commit* with the commit ID.

```
commit = dataset_client.get_commit(commit_id)
```

List Commits

Listing the existing *Commit* in TensorBay SDK is simple.

```
commits = list(dataset_client.list_commits())
```

Checkout

The dataset client can checkout to other draft with draft number or to commit with commit id.

```
# checkout to the draft.
dataset_client.checkout(draft_number=draft_number)
# checkout to the commit.
dataset_client.checkout(revision=commit_id)
```

1.4.2 Tag

TensorBay SDK has the ability to tag specific commits in a dataset's history as being important. Typically, people use this functionality to mark release points (v1.0, v2.0 and so on). In this section, you'll learn how to list existing tags, how to create and delete tags.

Before operating tags, a dataset client object with commit is needed.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
dataset_client = gas.create_dataset("DatasetName")
dataset_client.create_draft("draft-1")
dataset_client.commit("commit-1")
```

Create Tag

TensorBay SDK supports two approaches of creating the tag.

One is creating the tag straightforwardly, which is based on the current commit.

```
dataset_client.create_tag("Tag-1")
```

The other is creating the tag when committing.

```
dataset_client.create_draft("draft-2")
dataset_client.commit("commit-2", tag="Tag-1")
```

Get Tag

TensorBay SDK supports getting the *Tag* with the tag name.

```
tag = dataset_client.get_tag("Tag-1")
```

list Tags

Listing the existing *Tag* in TensorBay SDK is simple.

```
tags = list(dataset_client.list_tags())
```

Delete Tag

TensorBay SDK supports deleting the tag with the tag name.

```
dataset_client.delete_tag("Tag-1")
```

1.5 Fusion Dataset

Fusion dataset represents datasets with data collected from multiple sensors. Typical examples of fusion dataset are some autonomous driving datasets, such as [nuScenes](#) and [KITTI-tracking](#).

See [this page](#) for the comparison between the fusion dataset and the dataset.

1.5.1 Fusion Dataset Structure

TensorBay also defines a uniform fusion dataset format. In this topic, we explain the related concepts. The TensorBay fusion dataset format looks like:

```
fusion dataset
├── notes
├── catalog
│   ├── subcatalog
│   ├── subcatalog
│   └── ...
├── fusion segment
│   ├── sensors
│   │   ├── sensor
│   │   ├── sensor
│   │   └── ...
│   ├── frame
│   │   ├── data
│   │   └── ...
│   ├── frame
│   │   ├── data
│   │   └── ...
│   └── ...
├── fusion segment
└── ...
```

fusion dataset

Fusion dataset is the topmost concept in TensorBay format. Each fusion dataset includes a catalog and a certain number of fusion segments.

The corresponding class of fusion dataset is *FusionDataset*.

notes

The notes of the fusion dataset is the same as the notes (*ref*) of the dataset.

catalog & subcatalog in fusion dataset

The catalog of the fusion dataset is the same as the catalog (*ref*) of the dataset.

fusion segment

There may be several parts in a fusion dataset. In TensorBay format, each part of the fusion dataset is stored in one fusion segment. Each fusion segment contains a certain number of frames and multiple sensors, from which the data inside the fusion segment are collected.

The corresponding class of fusion segment is *FusionSegment*.

sensor

Sensor represents the device that collects the data inside the fusion segment. Currently, TensorBay supports four sensor types.(Table. 1.2)

Table 1.2: supported sensors

Supported Sensors	Corresponding Data Type
<i>Camera</i>	image
<i>FisheyeCamera</i>	image
<i>Lidar</i>	point cloud
<i>Radar</i>	point cloud

The corresponding class of sensor is *Sensor*.

frame

Frame is the structural level next to the fusion segment. Each frame contains multiple data collected from different sensors at the same time.

The corresponding class of frame is *Frame*.

data in fusion dataset

Each data inside a frame corresponds to a sensor. And the data of the fusion dataset is the same as the data (*ref*) of the dataset.

1.5.2 CADC

This topic describes how to manage the “CADC” dataset.

“CADC” is a fusion dataset with 8 *sensors* including 7 *cameras* and 1 *lidar* , and has *Box3D* type of labels on the point cloud data. (Fig. 1.5). See [this page](#) for more details about this dataset.

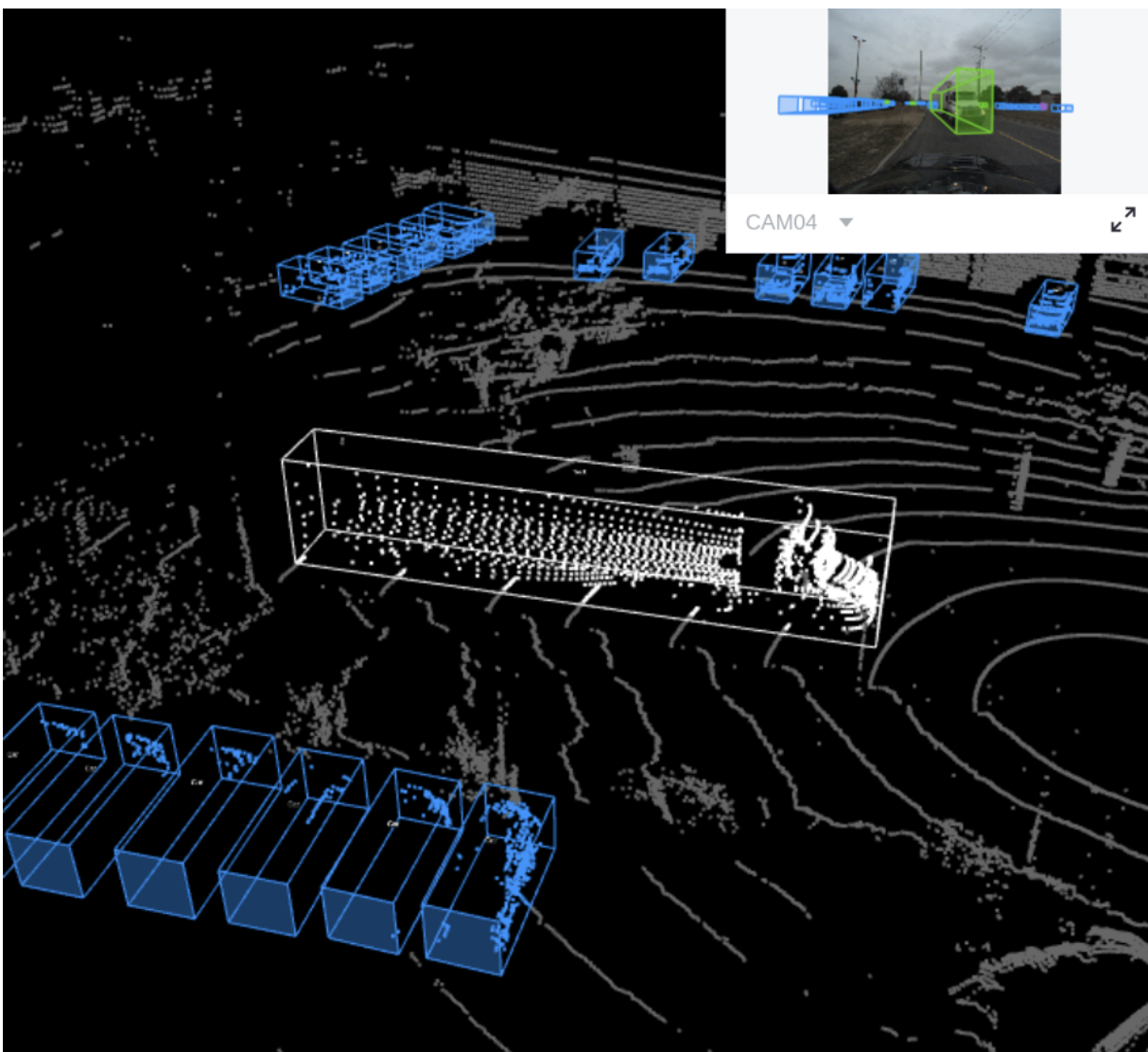


Fig. 1.5: The preview of a point cloud from “CADC” with Box3D labels.

Authorize a Client Object

First of all, create a GAS client.

```
from tensorbay import GAS

ACCESS_KEY = "Accesskey-*****"
gas = GAS(ACCESS_KEY)
```

Create Fusion Dataset

Then, create a fusion dataset client by passing the fusion dataset name and `is_fusion` argument to the GAS client.

```
gas.create_dataset("CADC", is_fusion=True)
```

List Dataset Names

To check if you have created “CADC” fusion dataset, you can list all your available datasets. See [this page](#) for details.

The datasets listed here include both *datasets* and *fusion datasets*.

```
list(gas.list_dataset_names())
```

Note: Note that method `list_dataset_names()` returns an iterator, use `list()` to transfer it to a “list”.

Organize Fusion Dataset

Now we describe how to organize the “CADC” fusion dataset by the *FusionDataset* object before uploading it to TensorBay. It takes the following steps to organize “CADC”.

Write the Catalog

The first step is to write the *catalog*. Catalog is a json file contains all label information of one dataset. See [this page](#) for more details. The only annotation type for “CADC” is *Box3D*, and there are 10 *Category* types and 9 *Attributes* types.

```
1 {
2   "BOX3D": {
3     "isTracking": true,
4     "categories": [
5       { "name": "Animal" },
6       { "name": "Bicycle" },
7       { "name": "Bus" },
8       { "name": "Car" },
9       { "name": "Garbage_Container_on_Wheels" },
10      { "name": "Pedestrian" },
11      { "name": "Pedestrian_With_Object" },
12      { "name": "Traffic_Guidance_Objects" },
13      { "name": "Truck" },
14      { "name": "Horse and Buggy" }
```

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```

15     ],
16     "attributes": [
17         {
18             "name": "stationary",
19             "type": "boolean"
20         },
21         {
22             "name": "camera_used",
23             "enum": [0, 1, 2, 3, 4, 5, 6, 7, null]
24         },
25         {
26             "name": "state",
27             "enum": ["Moving", "Parked", "Stopped"],
28             "parentCategories": ["Car", "Truck", "Bus", "Bicycle", "Horse_and_
↳ Buggy"]
29         },
30         {
31             "name": "truck_type",
32             "enum": [
33                 "Construction_Truck",
34                 "Emergency_Truck",
35                 "Garbage_Truck",
36                 "Pickup_Truck",
37                 "Semi_Truck",
38                 "Snowplow_Truck"
39             ],
40             "parentCategories": ["Truck"]
41         },
42         {
43             "name": "bus_type",
44             "enum": ["Coach_Bus", "Transit_Bus", "Standard_School_Bus", "Van_
↳ School_Bus"],
45             "parentCategories": ["Bus"]
46         },
47         {
48             "name": "age",
49             "enum": ["Adult", "Child"],
50             "parentCategories": ["Pedestrian", "Pedestrian_With_Object"]
51         },
52         {
53             "name": "traffic_guidance_type",
54             "enum": ["Permanent", "Moveable"],
55             "parentCategories": ["Traffic_Guidance_Objects"]
56         },
57         {
58             "name": "rider_state",
59             "enum": ["With_Rider", "Without_Rider"],
60             "parentCategories": ["Bicycle"]
61         },
62         {
63             "name": "points_count",
64             "type": "integer",
65             "minimum": 0
66         }
67     ]
68 }
69 }

```

Note: The annotations for “CADC” have tracking information, hence the value of `isTracking` should be set as `True`.

Write the Dataloader

The second step is to write the *dataloader*. The *dataloader* function of “CADC” is to manage all the files and annotations of “CADC” into a *FusionDataset* object. The *code block* below displays the “CADC” dataloader.

```
1  #!/usr/bin/env python3
2  #
3  # Copyright 2021 Graviti. Licensed under MIT License.
4  #
5  # pylint: disable=invalid-name
6
7  """Dataloader of the CADC dataset."""
8
9  import json
10 import os
11 from datetime import datetime
12 from typing import Any, Dict, List
13
14 import quaternion
15
16 from ...dataset import Data, Frame, FusionDataset
17 from ...label import LabeledBox3D
18 from ...sensor import Camera, Lidar, Sensors
19 from ..utility import glob
20
21 DATASET_NAME = "CADC"
22
23
24 def CADC(path: str) -> FusionDataset:
25     """Dataloader of the CADC dataset.
26
27     Arguments:
28         path: The root directory of the dataset.
29             The file structure should be like::
30
31             <path>
32             2018_03_06/
33             0001/
34                 3d_ann.json
35                 labeled/
36                     image_00/
37                         data/
38                             0000000000.png
39                             0000000001.png
40                             ...
41                         timestamps.txt
42                     ...
43                 image_07/
44                     data/
45                         timestamps.txt
46                 lidar_points/
```

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```

47         data/
48         timestamps.txt
49     novatel/
50         data/
51         dataformat.txt
52         timestamps.txt
53     ...
54     0018/
55     calib/
56         00.yaml
57         01.yaml
58         02.yaml
59         03.yaml
60         04.yaml
61         05.yaml
62         06.yaml
63         07.yaml
64         extrinsics.yaml
65         README.txt
66     2018_03_07/
67     2019_02_27/
68
69     Returns:
70         Loaded `FusionDataset` object.
71
72     """
73     root_path = os.path.abspath(os.path.expanduser(path))
74
75     dataset = FusionDataset(DATASET_NAME)
76     dataset.notes.is_continuous = True
77     dataset.load_catalog(os.path.join(os.path.dirname(__file__), "catalog.json"))
78
79     for date in os.listdir(root_path):
80         date_path = os.path.join(root_path, date)
81         sensors = _load_sensors(os.path.join(date_path, "calib"))
82         for index in os.listdir(date_path):
83             if index == "calib":
84                 continue
85
86             segment = dataset.create_segment(f"{date}/{index}")
87             segment.sensors = sensors
88             segment_path = os.path.join(root_path, date, index)
89             data_path = os.path.join(segment_path, "labeled")
90
91             with open(os.path.join(segment_path, "3d_ann.json"), "r") as fp:
92                 # The first line of the json file is the json body.
93                 annotations = json.loads(fp.readline())
94                 timestamps = _load_timestamps(sensors, data_path)
95                 for frame_index, annotation in enumerate(annotations):
96                     segment.append(_load_frame(sensors, data_path, frame_index,
97 ↪ annotation, timestamps))
98
99     return dataset
100
101 def _load_timestamps(sensors: Sensors, data_path: str) -> Dict[str, List[str]]:
102     timestamps = {}

```

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```

103     for sensor_name in sensors:
104         data_folder = f"image_{sensor_name[-2:]}" if sensor_name != "LIDAR" else
↪ "lidar_points"
105         timestamp_file = os.path.join(data_path, data_folder, "timestamps.txt")
106         with open(timestamp_file, "r") as fp:
107             timestamps[sensor_name] = fp.readlines()
108
109     return timestamps
110
111
112 def _load_frame(
113     sensors: Sensors,
114     data_path: str,
115     frame_index: int,
116     annotation: Dict[str, Any],
117     timestamps: Dict[str, List[str]],
118 ) -> Frame:
119     frame = Frame()
120     for sensor_name in sensors:
121         # The data file name is a string of length 10 with each digit being a number:
122         # 0000000000.jpg
123         # 0000000001.bin
124         data_file_name = f"{frame_index:010}"
125
126         # Each line of the timestamps file looks like:
127         # 2018-03-06 15:02:33.000000000
128         timestamp = datetime.fromisoformat(timestamps[sensor_name][frame_index][:23]).
↪ timestamp()
129         if sensor_name != "LIDAR":
130             # The image folder corresponds to different cameras, whose name is likes
↪ "CAM00".
131             # The image folder looks like "image_00".
132             camera_folder = f"image_{sensor_name[-2:]}"
133             image_file = f"{data_file_name}.png"
134
135             data = Data(
136                 os.path.join(data_path, camera_folder, "data", image_file),
137                 target_remote_path=f"{camera_folder}-{image_file}",
138                 timestamp=timestamp,
139             )
140         else:
141             data = Data(
142                 os.path.join(data_path, "lidar_points", "data", f"{data_file_name}.bin
↪ "),
143                 timestamp=timestamp,
144             )
145         data.label.box3d = _load_labels(annotation["cuboids"])
146
147         frame[sensor_name] = data
148     return frame
149
150
151 def _load_labels(boxes: List[Dict[str, Any]]) -> List[LabeledBox3D]:
152     labels = []
153     for box in boxes:
154         dimension = box["dimensions"]
155         position = box["position"]

```

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```

156     attributes = box["attributes"]
157     attributes["stationary"] = box["stationary"]
158     attributes["camera_used"] = box["camera_used"]
159     attributes["points_count"] = box["points_count"]
160
161
162     label = LabeledBox3D(
163         size=(
164             dimension["y"], # The "y" dimension is the width from front to back.
165             dimension["x"], # The "x" dimension is the width from left to right.
166             dimension["z"],
167         ),
168         translation=(
169             position["x"], # "x" axis points to the forward facing direction of
170             ↪the object.
171             position["y"], # "y" axis points to the left direction of the object.
172             position["z"],
173         ),
174         rotation=quaternion.from_rotation_vector((0, 0, box["yaw"])),
175         category=box["label"],
176         attributes=attributes,
177         instance=box["uuid"],
178     )
179     labels.append(label)
180
181     return labels
182
183 def _load_sensors(calib_path: str) -> Sensors:
184     import yaml # pylint: disable=import-outside-toplevel
185
186     sensors = Sensors()
187
188     lidar = Lidar("LIDAR")
189     lidar.set_extrinsics()
190     sensors.add(lidar)
191
192     with open(os.path.join(calib_path, "extrinsics.yaml"), "r") as fp:
193         extrinsics = yaml.load(fp, Loader=yaml.FullLoader)
194
195     for camera_calibration_file in glob(os.path.join(calib_path, "[0-9]*.yaml")):
196         with open(camera_calibration_file, "r") as fp:
197             camera_calibration = yaml.load(fp, Loader=yaml.FullLoader)
198
199             # camera_calibration_file looks like:
200             # /path-to-CADC/2018_03_06/calib/00.yaml
201             camera_name = f"CAM{os.path.splitext(os.path.basename(camera_calibration_
202             ↪file))[0]}"
203             camera = Camera(camera_name)
204             camera.description = camera_calibration["camera_name"]
205
206             camera.set_extrinsics(matrix=extrinsics[f"T_LIDAR_{camera_name}"])
207
208             camera_matrix = camera_calibration["camera_matrix"]["data"]
209             camera.set_camera_matrix(matrix=[camera_matrix[:3], camera_matrix[3:6],
210             ↪camera_matrix[6:9]])

```

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```
210     distortion = camera_calibration["distortion_coefficients"]["data"]
211     camera.set_distortion_coefficients(**dict(zip(("k1", "k2", "p1", "p2", "k3"),
↪distortion)))
212
213     sensors.add(camera)
214     return sensors
```

create a fusion dataset

To load a fusion dataset, we first need to create an instance of *FusionDataset*.(L75)

Note that after creating the *fusion dataset*, you need to set the `is_continuous` attribute of notes to `True`,(L76) since the *frames* in each *fusion segment* is time-continuous.

load the catalog

Same as dataset, you also need to load the *catalog*.(L77) The catalog file “catalog.json” is in the same directory with dataloader file.

create fusion segments

In this example, we create fusion segments by `dataset.create_segment(SEGMENT_NAME)`.(L86) We manage the data under the subfolder(L33) of the date folder(L32) into a fusion segment and combine two folder names to form a segment name, which is to ensure that frames in each segment are continuous.

add sensors to fusion segments

After constructing the fusion segment, the *sensors* corresponding to different data should be added to the fusion segment.(L87)

In “CADC”, there is a need for *projection*, so we need not only the name for each sensor, but also the calibration parameters.

And to manage all the *Sensors* (L81, L183) corresponding to different data, the parameters from calibration files are extracted.

Lidar sensor only has *extrinsics*, here we regard the lidar as the origin of the point cloud 3D coordinate system, and set the extrinsics as defaults(L189).

To keep the projection relationship between sensors, we set the transform from the camera 3D coordinate system to the lidar 3D coordinate system as *Camera* extrinsics(L205).

Besides *extrinsics()*, *Camera* sensor also has *intrinsics()*, which are used to project 3D points to 2D pixels.

The intrinsics consist of two parts, *CameraMatrix* and *DistortionCoefficients*.(L208-L211)

add frames to segment

After adding the sensors to the fusion segments, the frames should be added into the continuous segment in order(L96).

Each frame contains the data corresponding to each sensor, and each data should be added to the frame under the key of sensor name(L147).

In fusion datasets, it is common that not all data have labels. In “CADC”, only point cloud files(Lidar data) have *Box3D* type of labels(L145). See [this page](#) for more details about Box3D annotation details.

Note: The *CADC dataloader* above uses relative import(L16-L19). However, when you write your own dataloader you should use regular import. And when you want to contribute your own dataloader, remember to use relative import.

Upload Fusion Dataset

After you finish the *dataloader* and organize the “CADC” into a *FusionDataset* object, you can upload it to TensorBay for sharing, reuse, etc.

```
# fusion_dataset is the one you initialized in "Organize Fusion Dataset" section
fusion_dataset_client = gas.upload_dataset(fusion_dataset, jobs=8, skip_uploaded_
↪files=False)
fusion_dataset_client.commit("CADC")
```

Remember to execute the commit step after uploading. If needed, you can re-upload and commit again. Please see [this page](#) for more details about version control.

Note: Commit operation can also be done on our *GAS* Platform.

Read Fusion Dataset

Now you can read “CADC” dataset from TensorBay.

```
fusion_dataset_client = gas.get_dataset("CADC", is_fusion=True)
```

In *dataset* “CADC”, there are lots of *FusionSegments*: 2018_03_06/0001, 2018_03_07/0001,...

You can get the segment names by list them all.

You can get a segment by passing the required segment name.

```
from tensorbay.dataset import FusionSegment

fusion_segment = FusionSegment("2018_03_06/0001", fusion_dataset_client)
```

Note: If the *segment* or *fusion segment* is created without given name, then its name will be “”.

In the 2018_03_06/0001 *fusion segment*, there are several *sensors*. You can get all the sensors by accessing the *sensors* of the *FusionSegment*.

```
sensors = fusion_segment.sensors
```

In each *fusion segment*, there are a sequence of *frames*. You can get one by index.

```
frame = fusion_segment[0]
```

In each *frame*, there are several *data* corresponding to different sensors. You can get each data by the corresponding sensor name.

```
for sensor_name in sensors:  
    data = frame[sensor_name]
```

In “CADC”, only *data* under *Lidar* has a sequence of *Box3D* annotations. You can get one by index.

```
lidar_data = frame["LIDAR"]  
label_box3d = lidar_data.label.box3d[0]  
category = label_box3d.category  
attributes = label_box3d.attributes
```

There is only one label type in “CADC” dataset, which is `box3d`. The information stored in *Category* is one of the category names in “categories” list of *catalog.json*. The information stored in *Attributes* is some of the attributes in “attributes” list of *catalog.json*.

See [this page](#) for more details about the structure of Box3D.

Delete Fusion Dataset

To delete “CADC”, run the following code:

```
gas.delete_dataset("CADC")
```

1.6 Getting Started with CLI

The TensorBay Command Line Interface is a tool to operate on your datasets. It supports Windows, Linux, and Mac platforms.

You can use TensorBay CLI to:

- Create and delete dataset.
- List data, segments and datasets on TensorBay.
- Upload data to TensorBay.

1.6.1 Installation

To use TensorBay CLI, please install TensorBay SDK first.

```
$ pip3 install tensorbay
```

1.6.2 TBRN

TensorBay Resource Name(TBRN) uniquely defines the data stored in TensorBay. TBRN begins with `tb:`. Default segment can be defined as "" (empty string). The following is the general format for TBRN:

```
tb:[dataset_name]:[segment_name]://[remote_path]
```

1.6.3 Configuration

Use the command below to configure the accessKey.

```
$ gas config [accessKey]
```

AccessKey is used for identification when using TensorBay to operate on your dataset.

You can set the accessKey into configuration:

```
$ gas config Accesskey-*****
```

To show configuration information:

```
$ gas config
```

1.7 Dataset Management

TensorBay CLI offers following sub-commands to manage your dataset. (Table. 1.3)

Table 1.3: Sub-Commands

Sub-Commands	Description
create	Create a dataset
ls	List data, segments and datasets
delete	Delete a dataset

1.7.1 Create dataset

The basic structure of the sub-command to create a dataset with given name:

```
$ gas create [tbrn]

tbrn:
  tb:[dataset_name]
```

Take **BSTLD** for example:

```
$ gas create tb:BSTLD
```

1.7.2 Read Dataset

The basic structure of the sub-command to List data, segments and datasets:

```
$ gas ls [Options] [tbrn]

Options:
  -a, --all      List all files under all segments.
                  Only works when [tbrn] is tb:[dataset_name].

tbrn:
  None
  tb:[dataset_name]
  tb:[dataset_name]:[segment_name]
  tb:[dataset_name]:[segment_name]://[remote_path]
```

If the path is empty, list the names of all datasets. You can list data in the following ways:

1. List the names of all datasets.

```
$ gas ls
```

2. List the names of all segments of **BSTLD**.

```
$ gas ls tb:BSTLD
```

3. List all the files in all the segments of **BSTLD**.

```
$ gas ls -a tb:BSTLD
```

4. List all the files in the `train` segment of **BSTLD**.

```
$ gas ls tb:BSTLD:train
```


1.7.3 Delete Dataset

The basic structure of the sub-command to delete the dataset with given name:

```
$ gas delete [tbrn]

tbrn:
  tb:[dataset_name]
```

Take [BSTLD](#) for example:

```
$ gas delete tb:BSTLD
```

1.8 Glossary

1.8.1 accesskey

An accesskey is an access credential for identification when using TensorBay to operate on your dataset.

To obtain an accesskey, you need to log in to [Graviti AI Service\(GAS\)](#) and visit the [developer page](#) to create one.

For the usage of accesskey via Tensorbay SDK or CLI, please see [SDK authorization](#) or [CLI configuration](#).

1.8.2 dataset

A uniform dataset format defined by TensorBay, which only contains one type of data collected from one sensor or without sensor information. According to the time continuity of data inside the dataset, a dataset can be a discontinuous dataset or a continuous dataset. [Notes](#) can be used to specify whether a dataset is continuous.

The corresponding class of dataset is [Dataset](#).

See [Dataset Structure](#) for more details.

1.8.3 fusion dataset

A uniform dataset format defined by Tensorbay, which contains data collected from multiple sensors.

According to the time continuity of data inside the dataset, a fusion dataset can be a discontinuous fusion dataset or a continuous fusion dataset. [Notes](#) can be used to specify whether a fusion dataset is continuous.

The corresponding class of fusion dataset is [FusionDataset](#).

See [Fusion Dataset Structure](#) for more details.

1.8.4 dataloader

A function that can organize files within a formatted folder into a *Dataset* instance or a *FusionDataset* instance.

The only input of the function should be a str indicating the path to the folder containing the dataset, and the return value should be the loaded *Dataset* or *FusionDataset* instance.

Here are some dataloader examples of datasets with different label types and continuity([Table. 1.4](#)).

Table 1.4: Dataloaders

Dataloaders	Description
LISA Traffic Light Dataloader	This example is the dataloader of LISA Traffic Light Dataset, which is a continuous dataset with <i>Box2D</i> label.
Dogs vs Cats Dataloader	This example is the dataloader of Dogs vs Cats Dataset, which is a dataset with <i>Classification</i> label.
BSTLD Dataloader	This example is the dataloader of BSTLD Dataset, which is a dataset with <i>Box2D</i> label.
Neolix OD Dataloader	This example is the dataloader of Neolix OD Dataset, which is a dataset with <i>Box3D</i> label.
Leeds Sports Pose Daraloader	This example is the dataloader of Leeds Sports Pose Dataset, which is a dataset with <i>Keypoints2D</i> label.

Note: The name of the dataloader function is a unique indentification of the dataset. It is in upper camel case and is generally obtained by removing special characters from the dataset name.

Take *Dogs vs Cats* dataset as an example, the name of its dataloader function is *DogsVsCats()*.

See more dataloader examples in [tensorbay.opendataset](#).

1.8.5 TBRN

TBRN is the abbreviation for TensorBay Resource Name, which represents the data or a collection of data stored in TensorBay uniquely.

Note that TBRN is only used in *CLI*.

TBRN begins with `tb:`, followed by the dataset name, the segment name and the file name.

The following is the general format for TBRN:

```
tb:[dataset_name]:[segment_name]://[remote_path]
```

Suppose we have an image `000000.jpg` under the default segment of a dataset named `example`, then we have the TBRN of this image:

```
tb:example:://000000.jpg
```

Note: Default segment is defined as "" (empty string).

1.8.6 commit

Similar with Git, a commit is a version of a dataset, which contains the changes compared with the former commit. You can view a certain commit of a dataset based on the given commit ID.

A commit is readable, but is not writable. Thus, only read operations such as getting catalog, files and labels are allowed. To change a dataset, please create a new commit. See *draft* for details.

On the other hand, “commit” also represents the action to save the changes inside a *draft* into a commit.

1.8.7 draft

Similar with Git, a draft is a workspace in which changing the dataset is allowed.

A draft is created based on a *commit*, and the changes inside it will be made into a commit.

There are scenarios when modifications of a dataset are required, such as correcting errors, enlarging dataset, adding more types of labels, etc. Under these circumstances, you can create a draft, edit the dataset and commit the draft.

1.9 Dataset Structure

For ease of use, TensorBay defines a uniform dataset format. In this topic, we explain the related concepts. The TensorBay dataset format looks like:

```
dataset
├── notes
├── catalog
│   ├── subcatalog
│   ├── subcatalog
│   └── ...
├── segment
│   ├── data
│   └── data
```

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1.9.1 dataset

Dataset is the topmost concept in TensorBay dataset format. Each dataset includes a catalog and a certain number of segments.

The corresponding class of dataset is *Dataset*.

1.9.2 notes

Notes contains the basic information of a dataset, such as the time continuity of the data inside the dataset.

The corresponding class of notes is *Notes*

1.9.3 catalog

Catalog is used for storing label meta information. It collects all the labels corresponding to a dataset. There could be one or several subcatalogs (*Label Format*) under one catalog. Each Subcatalog only stores label meta information of one label type, including whether the corresponding annotation has tracking information.

Here are some catalog examples of datasets with different label types and a dataset with tracking annotations([Table. 1.5](#)).

Table 1.5: Catalogs

Catalogs	Description
elpv Catalog	This example is the catalog of elpv Dataset, which is a dataset with <i>Classification</i> label.
BSTLD Catalog	This example is the catalog of BSTLD Dataset, which is a dataset with <i>Box2D</i> label.
Neolix OD Catalog	This example is the catalog of Neolix OD Dataset, which is a dataset with <i>Box3D</i> label.
Leeds Sports Pose Catalog	This example is the catalog of Leeds Sports Pose Dataset, which is a dataset with <i>Keypoints2D</i> label.
NightOwls Catalog	This example is the catalog of NightOwls Dataset, which is a dataset with tracking <i>Box2D</i> label.

Note that catalog is not needed if there is no label information in a dataset.

1.9.4 segment

There may be several parts in a dataset. In TensorBay format, each part of the dataset is stored in one segment. For example, all training samples of a dataset can be organized in a segment named “train”.

The corresponding class of segment is *Segment*.

1.9.5 data

Data is the structural level next to segment. One data contains one dataset sample and its related labels, as well as any other information such as timestamp.

The corresponding class of data is *Data*.

1.10 Label Format

TensorBay supports multiple types of labels.

Each *Data* object can have multiple types of *label*.

And each type of *label* is supported with a specific label class, and has a corresponding *subcatalog* class.

Table 1.6: supported label types

supported label types	label classes	subcatalog classes
<i>Classification</i>	<i>Classification</i>	<i>ClassificationSubcatalog</i>
<i>Box2D</i>	<i>LabeledBox2D</i>	<i>Box2DSubcatalog</i>
<i>Box3D</i>	<i>LabeledBox3D</i>	<i>Box3DSubcatalog</i>
<i>Keypoints2D</i>	<i>LabeledKeypoints2D</i>	<i>Keypoints2DSubcatalog</i>
<i>Sentence</i>	<i>LabeledSentence</i>	<i>SentenceSubcatalog</i>

1.10.1 Common Label Properties

Different types of labels contain different aspects of annotation information about the data. Some are more general, and some are unique to a specific label type.

We first introduce three common properties of a label, and the unique ones will be explained under the corresponding type of label.

Here we take a *2D box label* as an example:

```
>>> from tensorbay.label import LabeledBox2D
>>> label = LabeledBox2D(
...     10, 20, 30, 40,
...     category="category",
...     attributes={"attribute_name": "attribute_value"},
...     instance="instance_ID"
... )
>>> label
LabeledBox2D(10, 20, 30, 40) (
  (category): 'category',
  (attributes): {...},
  (instance): 'instance_ID'
)
```

Category

Category is a string indicating the class of the labeled object.

```
>>> label.category
'data_category'
```

Attributes

Attributes are the additional information about this data, and there is no limit on the number of attributes.

The attribute names and values are stored in key-value pairs.

```
>>> label.attributes
{'attribute_name': 'attribute_value'}
```

Instance

Instance is the unique id for the object inside of the label, which is mostly used for tracking tasks.

```
>>> label.instance
"instance_ID"
```

1.10.2 Common Subcatalog Properties

Before creating a label or adding a label to data, you need to define the annotation rules of the specific label type inside the dataset, which is subcatalog.

Different label types have different subcatalog classes.

Here we take *Box2DSubcatalog* as an example to describe some common features of subcatalog.

```
>>> from tensorbay.label import Box2DSubcatalog
>>> box2d_subcatalog = Box2DSubcatalog(is_tracking=True)
>>> box2d_subcatalog
Box2DSubcatalog(
  (is_tracking): True
)
```

TrackingInformation

If the label of this type in the dataset has the information of instance IDs, then the subcatalog should set a flag to show its support for tracking information.

You can pass `True` to the `is_tracking` parameter while creating the subcatalog, or you can set the `is_tracking` attr after initialization.

```
>>> box2d_subcatalog.is_tracking = True
```

CategoryInformation

If the label of this type in the dataset has category, then the subcatalog should contain all the optional categories.

Each *category* of a label appeared in the dataset should be within the categories of the subcatalog.

You can add category information to the subcatalog.

```
>>> box2d_subcatalog.add_category(name="cat", description="The Flerken")
>>> box2d_subcatalog.categories
NameOrderedDict {
  'cat': CategoryInfo("cat")
}
```

We use *CategoryInfo* to describe a *category*. See details in *CategoryInfo*.

AttributesInformation

If the label of this type in the dataset has attributes, then the subcatalog should contain all the rules for different attributes.

Each *attribute* of a label appeared in the dataset should follow the rules set in the attributes of the subcatalog.

You can add attribute information to the subcatalog.

```
>>> box2d_subcatalog.add_attribute(
... name="attribute_name",
... type_="number",
... maximum=100,
... minimum=0,
... description="attribute description"
... )
>>> box2d_subcatalog.attributes
NameOrderedDict {
  'attribute_name': AttributeInfo("attribute_name") (...)
}
```

We use *AttributeInfo* to describe the rules of an *attribute*, which refers to the *Json schema* method.

See details in *AttributeInfo*.

Other unique subcatalog features will be explained in the corresponding label type section.

1.10.3 Classification

Classification is to classify data into different categories.

It is the annotation for the entire file, so each data can only be assigned with one classification label.

Classification labels applies to different types of data, such as images and texts.

The structure of one classification label is like:

```
{
  "category": <str>
  "attributes": {
    <key>: <value>
    ...
  }
```

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```
    ...  
    }  
}
```

To create a *Classification* label:

```
>>> from tensorbay.label import Classification  
>>> classification_label = Classification(  
...     category="data_category",  
...     attributes={"attribute_name": "attribute_value"}  
... )  
>>> classification_label  
Classification(  
  (category): 'data_category',  
  (attributes): {...}  
)
```

Classification.Category

The category of the entire data file. See *Category* for details.

Classification.Attributes

The attributes of the entire data file. See *Attributes* for details.

Note: There must be either a category or attributes in one classification label.

ClassificationSubcatalog

Before adding the classification label to data, *ClassificationSubcatalog* should be defined.

ClassificationSubcatalog has categories and attributes information, see *CategoryInformation* and *AttributesInformation* for details.

To add a *Classification* label to one data:

```
>>> from tensorbay.dataset import Data  
>>> data = Data("local_path")  
>>> data.label.classification = classification_label
```

Note: One data can only have one classification label.

1.10.4 Box2D

Box2D is a type of label with a 2D bounding box on an image. It's usually used for object detection task.

Each data can be assigned with multiple Box2D label.

The structure of one Box2D label is like:

```
{
  "box2d": {
    "xmin": <float>
    "ymin": <float>
    "xmax": <float>
    "ymax": <float>
  },
  "category": <str>
  "attributes": {
    <key>: <value>
    ...
    ...
  },
  "instance": <str>
}
```

To create a *LabeledBox2D* label:

```
>>> from tensorbay.label import LabeledBox2D
>>> box2d_label = LabeledBox2D(
...   xmin, ymin, xmax, ymax,
...   category="category",
...   attributes={"attribute_name": "attribute_value"},
...   instance="instance_ID"
... )
>>> box2d_label
LabeledBox2D(xmin, ymin, xmax, ymax) (
  (category): 'category',
  (attributes): {...}
  (instance): 'instance_ID'
)
```

Box2D.box2d

LabeledBox2D extends *Box2D*.

To construct a *LabeledBox2D* instance with only the geometry information, you can use the coordinates of the top-left and bottom-right vertexes of the 2D bounding box, or you can use the coordinate of the top-left vertex, the height and the width of the bounding box.

```
>>> LabeledBox2D(10, 20, 30, 40)
LabeledBox2D(10, 20, 30, 40) ()
>>> LabeledBox2D(x=10, y=20, width=20, height=20)
LabeledBox2D(10, 20, 30, 40) ()
```

It contains the basic geometry information of the 2D bounding box.

```
>>> box2d_label.xmin
10
```

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```
>>> box2d_label.ymin
20
>>> box2d_label.xmax
30
>>> box2d_label.ymax
40
>>> box2d_label.br
Vector2D(30, 40)
>>> box2d_label.tl
Vector2D(10, 20)
>>> box2d_label.area()
400
```

Box2D.Category

The category of the object inside the 2D bounding box. See [Category](#) for details.

Box2D.Attributes

Attributes are the additional information about this object, which are stored in key-value pairs. See [Attributes](#) for details.

Box2D.Instance

Instance is the unique ID for the object inside of the 2D bounding box, which is mostly used for tracking tasks. See [Instance](#) for details.

Box2DSubcatalog

Before adding the Box2D labels to data, [Box2DSubcatalog](#) should be defined.

[Box2DSubcatalog](#) has categories, attributes and tracking information, see [CategoryInformation](#), [AttributesInformation](#) and [TrackingInformation](#) for details.

To add a [LabeledBox2D](#) label to one data:

```
>>> from tensorbay.dataset import Data
>>> data = Data("local_path")
>>> data.label.box2d = []
>>> data.label.box2d.append(box2d_label)
```

Note: One data may contain multiple Box2D labels, so the `Data.label.box2d` must be a list.

1.10.5 Box3D

Box3D is a type of label with a 3D bounding box on point cloud, which is often used for 3D object detection.

Currently, Box3D labels apply to point data only.

Each point cloud can be assigned with multiple Box3D labels.

The structure of one Box3D label is like:

```
{
  "box3d": {
    "translation": {
      "x": <float>
      "y": <float>
      "z": <float>
    },
    "rotation": {
      "w": <float>
      "x": <float>
      "y": <float>
      "z": <float>
    },
    "size": {
      "x": <float>
      "y": <float>
      "z": <float>
    }
  },
  "category": <str>
  "attributes": {
    <key>: <value>
    ...
  },
  "instance": <str>
}
```

To create a *LabeledBox3D* label:

```
>>> from tensorbay.label import LabeledBox3D
>>> box3d_label = LabeledBox3D(
...     size=[10, 20, 30],
...     translation=[0, 0, 0],
...     rotation=[1, 0, 0, 0],
...     category="category",
...     attributes={"attribute_name": "attribute_value"},
...     instance="instance_ID"
... )
>>> box3d_label
LabeledBox3D(
  (size): Vector3D(10, 20, 30),
  (translation): Vector3D(0, 0, 0),
  (rotation): quaternion(1.0, 0.0, 0.0, 0.0),
  (category): 'category',
  (attributes): {...},
  (instance): 'instance_ID'
)
```

Box3D.box3d

LabeledBox3D extends *Box3D*.

To construct a *LabeledBox3D* instance with only the geometry information, you can use the transform matrix and the size of the 3D bounding box, or you can use translation and rotation to represent the transform of the 3D bounding box.

```
>>> LabeledBox3D(
... size=[10, 20, 30],
... transform_matrix=[[1, 0, 0, 0], [0, 1, 0, 0], [0, 0, 1, 0]],
... )
LabeledBox3D(
  (size): Vector3D(10, 20, 30)
  (translation): Vector3D(0, 0, 0),
  (rotation): quaternion(1.0, -0.0, -0.0, -0.0),
)
>>> LabeledBox3D(
... size=[10, 20, 30],
... translation=[0, 0, 0],
... rotation=[1, 0, 0, 0],
... )
LabeledBox3D(
  (size): Vector3D(10, 20, 30)
  (translation): Vector3D(0, 0, 0),
  (rotation): quaternion(1.0, 0.0, 0.0, 0.0),
)
```

It contains the basic geometry information of the 3D bounding box.

```
>>> box3d_label.transform
Transform3D(
  (translation): Vector3D(0, 0, 0),
  (rotation): quaternion(1.0, 0.0, 0.0, 0.0)
)
>>> box3d_label.translation
Vector3D(0, 0, 0)
>>> box3d_label.rotation
quaternion(1.0, 0.0, 0.0, 0.0)
>>> box3d_label.size
Vector3D(10, 20, 30)
>>> box3d_label.volumn()
6000
```

Box3D.Category

The category of the object inside the 3D bounding box. See [Category](#) for details.

Box3D.Attributes

Attributes are the additional information about this object, which are stored in key-value pairs. See [Attributes](#) for details.

Box3D.Instance

Instance is the unique id for the object inside of the 3D bounding box, which is mostly used for tracking tasks. See [Instance](#) for details.

Box3DSubcatalog

Before adding the Box3D labels to data, *Box3DSubcatalog* should be defined.

Box3DSubcatalog has categories, attributes and tracking information, see [CategoryInformation](#), [AttributesInformation](#) and [TrackingInformation](#) for details.

To add a *LabeledBox3D* label to one data:

```
>>> from tensorbay.dataset import Data
>>> data = Data("local_path")
>>> data.label.box3d = []
>>> data.label.box3d.append(box3d_label)
```

Note: One data may contain multiple Box3D labels, so the `Data.label.box3d` must be a list.

1.10.6 Keypoints2D

Keypoints2D is a type of label with a set of 2D keypoints. It is often used for animal and human pose estimation.

Keypoints2D labels mostly applies to images.

Each data can be assigned with multiple Keypoints2D labels.

The structure of one Keypoints2D label is like:

```
{
  "keypoints2d": [
    { "x": <float>
      "y": <float>
      "v": <int>
    },
    ...
  ],
  "category": <str>
  "attributes": {
    <key>: <value>
```

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```

        ...
        ...
    },
    "instance": <str>
}

```

To create a *LabeledKeypoints2D* label:

```

>>> from tensorbay.label import LabeledKeypoints2D
>>> keypoints2d_label = LabeledKeypoints2D(
...     [[10, 20], [15, 25], [20, 30]],
...     category="category",
...     attributes={"attribute_name": "attribute_value"},
...     instance="instance_ID"
... )
>>> keypoints2d_label
LabeledKeypoints2D [
  Keypoint2D(10, 20),
  Keypoint2D(15, 25),
  Keypoint2D(20, 30)
] (
  (category): 'category',
  (attributes): {...},
  (instance): 'instance_ID'
)

```

Keypoints2D.keypoints2d

LabeledKeypoints2D extends *Keypoints2D*.

To construct a *LabeledKeypoints2D* instance with only the geometry information, you need the coordinates of the set of 2D keypoints. You can also add the visible status of each 2D keypoint.

```

>>> LabeledKeypoints2D([[10, 20], [15, 25], [20, 30]])
LabeledKeypoints2D [
  Keypoint2D(10, 20),
  Keypoint2D(15, 25),
  Keypoint2D(20, 30)
] ()
>>> LabeledKeypoints2D([[10, 20, 0], [15, 25, 1], [20, 30, 1]])
LabeledKeypoints2D [
  Keypoint2D(10, 20, 0),
  Keypoint2D(15, 25, 1),
  Keypoint2D(20, 30, 1)
] ()

```

It contains the basic geometry information of the 2D keypoints. And you can access the keypoints by index.

```

>>> keypoints2d_label[0]
Keypoint2D(10, 20)

```

Keypoints2D.Category

The category of the object inside the 2D keypoints. See *Category* for details.

Keypoints2D.Attributes

Attributes are the additional information about this object, which are stored in key-value pairs. See *Attributes* for details.

Keypoints2D.Instance

Instance is the unique ID for the object inside of the 2D keypoints, which is mostly used for tracking tasks. See *Instance* for details.

Keypoints2DSubcatalog

Before adding 2D keypoints labels to the dataset, *Keypoints2DSubcatalog* should be defined.

Besides *AttributesInformation*, *CategoryInformation*, *TrackingInformation* in *Keypoints2DSubcatalog*, it also has *keypoints* to describe a set of keypoints corresponding to certain categories.

```
>>> from tensorbay.label import Keypoints2DSubcatalog
>>> keypoints2d_subcatalog = Keypoints2DSubcatalog()
>>> keypoints2d_subcatalog.add_keypoints(
...     3,
...     names=["head", "body", "feet"],
...     skeleton=[[0, 1], [1, 2]],
...     visible="BINARY",
...     parent_categories=["cat"],
...     description="keypoints of cats"
... )
>>> keypoints2d_subcatalog.keypoints
[KeypointsInfo(
  (number): 3,
  (names): [...],
  (skeleton): [...],
  (visible): 'BINARY',
  (parent_categories): [...]
)]
```

We use *KeypointsInfo* to describe a set of 2D keypoints.

The first parameter of *add_keypoints()* is the number of the set of 2D keypoints, which is required.

The *names* is a list of string representing the names for each 2D keypoint, the length of which is consistent with the *number*.

The *skeleton* is a two-dimensional list indicating the connection between the keypoints.

The *visible* is the visible status that limits the *v* of *Keypoint2D*. It can only be “BINARY” or “TERNARY”.

See details in *Keypoint2D*.

The *parent_categories* is a list of categories indicating to which category the keypoints rule applies.

Mostly, *parent_categories* is not given, which means the keypoints rule applies to all the categories of the entire dataset.

To add a *LabeledKeypoints2D* label to one data:

```
>>> from tensorbay.dataset import Data
>>> data = Data("local_path")
>>> data.label.keypoints2d = []
>>> data.label.keypoints2d.append(keypoints2d_label)
```

Note: One data may contain multiple Keypoints2D labels, so the `Data.label.keypoints2d` must be a list.

1.10.7 Sentence

Sentence label is the transcribed sentence of a piece of audio, which is often used for autonomous speech recognition.

Each audio can be assigned with multiple sentence labels.

The structure of one sentence label is like:

```
{
  "sentence": [
    {
      "text": <str>
      "begin": <float>
      "end": <float>
    }
    ...
  ],
  "spell": [
    {
      "text": <str>
      "begin": <float>
      "end": <float>
    }
    ...
  ],
  "phone": [
    {
      "text": <str>
      "begin": <float>
      "end": <float>
    }
    ...
  ],
  "attributes": {
    <key>: <value>,
    ...
  }
}
```

To create a *LabeledSentence* label:

```
>>> from tensorbay.label import LabeledSentence
>>> from tensorbay.label import Word
>>> sentence_label = LabeledSentence(
...     sentence=[Word("text", 1.1, 1.6)],
...     spell=[Word("spell", 1.1, 1.6)],
...     phone=[Word("phone", 1.1, 1.6)],
...     attributes={"attribute_name": "attribute_value"}
... )
>>> sentence_label
LabeledSentence(
  (sentence): [
    Word(
      (text): 'text',
      (begin): 1.1,
      (end): 1.6
    )
  ],
  (spell): [
    Word(
      (text): 'text',
      (begin): 1.1,
      (end): 1.6
    )
  ],
  (phone): [
    Word(
      (text): 'text',
      (begin): 1.1,
      (end): 1.6
    )
  ],
  (attributes): {
    'attribute_name': 'attribute_value'
  }
)
```

Sentence.sentence

The *sentence* of a *LabeledSentence* is a list of *Word*, representing the transcribed sentence of the audio.

Sentence.spell

The *spell* of a *LabeledSentence* is a list of *Word*, representing the spell within the sentence.

It is only for Chinese language.

Sentence.phone

The *phone* of a *LabeledSentence* is a list of *Word*, representing the phone of the sentence label.

Word

Word is the basic component of a phonetic transcription sentence, containing the content of the word, the start and the end time in the audio.

```
>>> from tensorbay.label import Word
>>> Word("text", 1.1, 1.6)
Word(
  (text): 'text',
  (begin): 1,
  (end): 2
)
```

sentence, *spell*, and *phone* of a sentence label all compose of *Word*.

Sentence.Attributes

The attributes of the transcribed sentence. See *AttributesInformation* for details.

SentenceSubcatalog

Before adding sentence labels to the dataset, *SentenceSubcatalog* should be defined.

Besides *AttributesInformation* in *SentenceSubcatalog*, it also has *is_sample*, *sample_rate* and *lexicon* to describe the transcribed sentences of the audio.

```
>>> from tensorbay.label import SentenceSubcatalog
>>> sentence_subcatalog = SentenceSubcatalog(
...   is_sample=True,
...   sample_rate=5,
...   lexicon=[["word", "spell", "phone"]]
... )
>>> sentence_subcatalog
SentenceSubcatalog(
  (is_sample): True,
  (sample_rate): 5,
  (lexicon): [...]
)
>>> sentence_subcatalog.lexicon
[['word', 'spell', 'phone']]
```

The *is_sample* is a boolean value indicating whether time format is sample related.

The *sample_rate* is the number of samples of audio carried per second. If *is_sample* is True, then *sample_rate* must be provided.

The *lexicon* is a list consists all of text and phone.

Besides giving the parameters while initialing *SentenceSubcatalog*, you can set them after initialization.

```
>>> from tensorbay.label import SentenceSubcatalog
>>> sentence_subcatalog = SentenceSubcatalog()
>>> sentence_subcatalog.is_sample = True
>>> sentence_subcatalog.sample_rate = 5
>>> sentence_subcatalog.append_lexicon(["text", "spell", "phone"])
>>> sentence_subcatalog
SentenceSubcatalog(
  (is_sample): True,
  (sample_rate): 5,
  (lexicon): [...]
```

To add a *LabeledSentence* label to one data:

```
>>> from tensorbay.dataset import Data
>>> data = Data("local_path")
>>> data.label.sentence = []
>>> data.label.sentence.append(sentence_label)
```

Note: One data may contain multiple Sentence labels, so the `Data.label.sentence` must be a list.

1.11 API Reference

1.11.1 tensorbay.client

tensorbay.client.cli

Command-line interface.

Use ‘gas’ + COMMAND in terminal to operate on datasets.

Use ‘gas config’ to configure environment.

Use ‘gas create’ to create a dataset.

Use ‘gas delete’ to delete a dataset.

Use ‘gas ls’ to list data.

Use ‘gas cp’ to upload data.

Use ‘gas rm’ to delete data.

tensorbay.client.dataset

Class `DatasetClientBase`, `DatasetClient` and `FusionDatasetClient`.

DatasetClient is a remote concept. It contains the information needed for determining a unique dataset on TensorBay, and provides a series of methods within dataset scope, such as *DatasetClient.get_segment()*, *DatasetClient.list_segment_names()*, *DatasetClient.commit*, and so on. In contrast to the *DatasetClient*, *Dataset* is a local concept. It represents a dataset created locally. Please refer to *Dataset* for more information.

Similar to the *DatasetClient*, the *FusionDatasetClient* represents the fusion dataset on TensorBay, and its local counterpart is *FusionDataset*. Please refer to *FusionDataset* for more information.

```
class tensorbay.client.dataset.DatasetClient (name: str, dataset_id: str, gas_client: GAS,
                                             *, commit_id: Optional[str] = None)
    Bases: tensorbay.client.dataset.DatasetClientBase
```

This class defines *DatasetClient*.

DatasetClient inherits from *DataClientBase* and provides more methods within a dataset scope, such as *DatasetClient.get_segment()*, *DatasetClient.commit* and *DatasetClient.upload_segment()*. In contrast to *FusionDatasetClient*, a *DatasetClient* has only one sensor.

```
create_segment (name: str = "") → tensorbay.client.segment.SegmentClient
```

Create a segment with the given name.

Parameters *name* – Segment name, can not be “_default”.

Returns The created *SegmentClient* with given name.

Raises **TypeError** – When the segment exists.

```
get_or_create_segment (name: str = "") → tensorbay.client.segment.SegmentClient
```

Get or create a segment with the given name.

Parameters *name* – Segment name, can not be “_default”.

Returns The created *SegmentClient* with given name.

```
get_segment (name: str = "") → tensorbay.client.segment.SegmentClient
```

Get a segment in a certain commit according to given name.

Parameters *name* – The name of the required segment.

Returns ~*tensorbay.client.segment.SegmentClient*.

Return type The required class

Raises **GASSegmentError** – When the required segment does not exist.

```
upload_segment (segment: tensorbay.dataset.segment.Segment, *, jobs: int = 1, skip_uploaded_files:
                  bool = False) → tensorbay.client.segment.SegmentClient
```

Upload a *Segment* to the dataset.

This function will upload all info contains in the input *Segment*, which includes: - Create a segment using the name of input *Segment*. - Upload all Data in the *Segment* to the dataset.

Parameters

- **segment** – The *Segment* contains the information needs to be upload.
- **jobs** – The number of the max workers in multi-thread uploading method.
- **skip_uploaded_files** – True for skipping the uploaded files.

Returns

The *SegmentClient* used for uploading the data in the segment.

```
class tensorbay.client.dataset.DatasetClientBase (name: str, dataset_id: str, gas_client:
                                                    GAS, *, commit_id: Optional[str] =
                                                    None)
```

Bases: object

This class defines the basic concept of the dataset client.

A *DatasetClientBase* contains the information needed for determining a unique dataset on TensorBay, and provides a series of method within dataset scope, such as *DatasetClientBase.list_segment_names()* and *DatasetClientBase.upload_catalog()*.

Parameters

- **name** – Dataset name.
- **dataset_id** – Dataset ID.
- **gas_client** – The initial client to interact between local and TensorBay.

checkout (*revision: Optional[str] = None, draft_number: Optional[int] = None*) → None
Checkout to commit or draft.

Parameters

- **revision** – The information to locate the specific commit, which can be the commit id, the branch, or the tag.
- **draft_number** – The draft number.

Raises **TypeError** – When both commit and draft number are provided or neither.

commit (*message: str, *, tag: Optional[str] = None*) → None
Commit the draft.

Parameters

- **message** – The commit message.
- **tag** – A tag for current commit.

create_draft (*title: Optional[str] = None*) → int
Create the draft.

Parameters **title** – The draft title.

Returns The draft number of the created draft.

create_tag (*name: str, revision: Optional[str] = None*) → None
Create the tag for a commit.

Parameters

- **name** – The tag name to be created for the specific commit.
- **revision** – The information to locate the specific commit, which can be the commit id, the branch name, or the tag name. If the commit is not given, create the tag for the current commit.

property dataset_id
Return the TensorBay dataset ID.

Returns The TensorBay dataset ID.

delete_segment (*name: str*) → None
Delete a segment of the draft.

Parameters **name** – Segment name.

delete_tag (*name: str*) → None
Delete a tag.

Parameters **name** – The tag name to be deleted for the specific commit.

get_branch (*name: str*) → *tensorbay.client.struct.Branch*
Get the branch with the given name.

Parameters **name** – The required branch name.

Returns The *Branch* instance with the given name.

Raises `TypeError` – When the required branch does not exist or the given branch is illegal.

`get_catalog()` → *tensorbay.label.catalog.Catalog*

Get the catalog of the certain commit.

Returns Required *Catalog*.

`get_commit(revision: Optional[str] = None)` → *tensorbay.client.struct.Commit*

Get the certain commit with the given commit key.

Parameters `revision` – The information to locate the specific commit, which can be the commit id, the branch name, or the tag name. If is not given, get the current commit.

Returns The *Commit* instance with the given revision.

Raises `TypeError` – When the required commit does not exist or the given revision is illegal.

`get_draft(draft_number: Optional[int] = None)` → *tensorbay.client.struct.Draft*

Get the certain draft with the given draft number.

Parameters `draft_number` – The required draft number. If is not given, get the current draft.

Returns The *Draft* instance with the given number.

Raises `TypeError` – When the required draft does not exist or the given draft number is illegal.

`get_notes()` → *tensorbay.dataset.dataset.Notes*

Get the notes.

Returns The *Notes*.

`get_tag(name: str)` → *tensorbay.client.struct.Tag*

Get the certain tag with the given name.

Parameters `name` – The required tag name.

Returns The *Tag* instance with the given name.

Raises `TypeError` – When the required tag does not exist or the given tag is illegal.

`list_branches(*, start: int = 0, stop: int = 9223372036854775807)` → *Iterator[tensorbay.client.struct.Branch]*

List the information of branches.

Parameters

- **`start`** – The index to start.
- **`stop`** – The index to end.

Yields The *branches*.

`list_commits(revision: Optional[str] = None, *, start: int = 0, stop: int = 9223372036854775807)`
→ *Iterator[tensorbay.client.struct.Commit]*

List the commits.

Parameters

- **`revision`** – The information to locate the specific commit, which can be the commit id, the branch name, or the tag name. If is given, list the commits before the given commit. If is not given, list the commits before the current commit.
- **`start`** – The index to start.
- **`stop`** – The index to end.

Yields The *tags*.

list_draft_titles_and_numbers (*, start: int = 0, stop: int = 9223372036854775807) → Iterator[Dict[str, Any]]

List the dict containing title and number of drafts.

Deprecated since version 1.2.0: Will be removed in version 1.5.0. Use `DatasetClientBase.list_draft()` instead.

Parameters

- **start** – The index to start.
- **stop** – The index to end.

Yields The dict containing title and number of drafts.

list_drafts (*, start: int = 0, stop: int = 9223372036854775807) → Iterator[*tensorbay.client.struct.Draft*]

List all the drafts.

Parameters

- **start** – The index to start.
- **stop** – The index to end.

Yields The *drafts*.

list_segment_names (*, start: int = 0, stop: int = 9223372036854775807) → Iterator[str]

List all segment names in a certain commit.

Parameters

- **start** – The index to start.
- **stop** – The index to end.

Yields Required segment names.

list_tags (*, start: int = 0, stop: int = 9223372036854775807) → Iterator[*tensorbay.client.struct.Tag*]

List the information of tags.

Parameters

- **start** – The index to start.
- **stop** – The index to end.

Yields The *tags*.

property name

Return the TensorBay dataset name.

Returns The TensorBay dataset name.

property status

Return the status of the dataset client.

Returns The status of the dataset client.

update_notes (*, is_continuous: bool) → None

Update the notes.

Parameters **is_continuous** – Whether the data is continuous.

upload_catalog (catalog: *tensorbay.label.catalog.Catalog*) → None

Upload a catalog to the draft.

Parameters `catalog` – *Catalog* to upload.

Raises `TypeError` – When the catalog is empty.

```
class tensorbay.client.dataset.FusionDatasetClient (name: str, dataset_id: str,
                                                    gas_client: GAS, *, commit_id:
                                                    Optional[str] = None)
```

Bases: *tensorbay.client.dataset.DatasetClientBase*

This class defines *FusionDatasetClient*.

FusionDatasetClient inherits from *DatasetClientBase* and provides more methods within a fusion dataset scope, such as *FusionDatasetClient.get_segment()*, *FusionDatasetClient.commit* and *FusionDatasetClient.upload_segment()*. In contrast to *DatasetClient*, a *FusionDatasetClient* has multiple sensors.

create_segment (`name: str = ""`) → *tensorbay.client.segment.FusionSegmentClient*

Create a fusion segment with the given name.

Parameters `name` – Segment name, can not be “_default”.

Returns The created *FusionSegmentClient* with given name.

Raises `TypeError` – When the segment exists.

get_or_create_segment (`name: str = ""`) → *tensorbay.client.segment.FusionSegmentClient*

Get or create a fusion segment with the given name.

Parameters `name` – Segment name, can not be “_default”.

Returns The created *FusionSegmentClient* with given name.

get_segment (`name: str = ""`) → *tensorbay.client.segment.FusionSegmentClient*

Get a fusion segment in a certain commit according to given name.

Parameters `name` – The name of the required fusion segment.

Returns ~*tensorbay.client.segment.FusionSegmentClient*.

Return type The required class

Raises `GASSegmentError` – When the required fusion segment does not exist.

```
upload_segment (segment: tensorbay.dataset.segment.FusionSegment, *, jobs:
                      int = 1, skip_uploaded_files: bool = False) → tensor-
                      bay.client.segment.FusionSegmentClient
```

Upload a fusion segment object to the draft.

This function will upload all info contains in the input *FusionSegment*, which includes:

- Create a segment using the name of input fusion segment object.
- Upload all sensors in the segment to the dataset.
- Upload all frames in the segment to the dataset.

Parameters

- **segment** – The *FusionSegment*.
- **jobs** – The number of the max workers in multi-thread upload.
- **skip_uploaded_files** – Set it to True to skip the uploaded files.

Raises `TypeError` – When all the frames have the same patterns(both have frame id or not).

Returns

The *FusionSegmentClient* used for uploading the data in the segment.

tensorbay.client.exceptions

Classes refer to TensorBay exceptions.

Error	Description
<code>GASResponseError</code>	Post response error
<code>GASDatasetError</code>	The requested dataset does not exist
<code>GASDatasetTypeError</code>	The type of the requested dataset is wrong
<code>GASDataTypeError</code>	Dataset has multiple data types
<code>GASLabelsetError</code>	Requested data does not exist
<code>GASLabelsetTypeError</code>	The type of the requested data is wrong
<code>GASSegmentError</code>	The requested segment does not exist
<code>GASPathError</code>	Remote path does not follow linux style
<code>GASFrameError</code>	Uploading frame has no timestamp and no frame index.

exception `tensorbay.client.exceptions.GASDataTypeError`

Bases: `tensorbay.client.exceptions.GASException`

This error is raised to indicate that the dataset has multiple data types.

exception `tensorbay.client.exceptions.GASDatasetError` (*dataset_name: str*)

Bases: `tensorbay.client.exceptions.GASException`

This error is raised to indicate that the requested dataset does not exist.

Parameters `dataset_name` – The name of the missing dataset.

exception `tensorbay.client.exceptions.GASDatasetTypeError` (*dataset_name: str,*
is_fusion: bool)

Bases: `tensorbay.client.exceptions.GASException`

This error is raised to indicate that the type of the requested dataset is wrong.

Parameters

- **dataset_name** – The name of the dataset whose requested type is wrong.
- **is_fusion** – Whether the dataset is a fusion dataset.

exception `tensorbay.client.exceptions.GASException`

Bases: `Exception`

This defines the parent class to the following specified error classes.

exception `tensorbay.client.exceptions.GASFrameError`

Bases: `tensorbay.client.exceptions.GASException`

This error is raised to indicate that uploading frame has no timestamp and no frame index.

exception `tensorbay.client.exceptions.GASLabelsetError` (*labelset_id: str*)

Bases: `tensorbay.client.exceptions.GASException`

This error is raised to indicate that requested data does not exist.

Parameters `labelset_id` – The labelset ID of the missing labelset.

exception `tensorbay.client.exceptions.GASLabelsetTypeError` (*labelset_id: str,*
is_fusion: bool)

Bases: `tensorbay.client.exceptions.GASException`

This error is raised to indicate that the type of the requested labelset is wrong.

Parameters

- **labelset_id** – The ID of the labelset whose requested type is wrong.
- **is_fusion** – whether the labelset is a fusion labelset.

exception `tensorbay.client.exceptions.GASPathError` (*remote_path: str*)
Bases: `tensorbay.client.exceptions.GASException`

This error is raised to indicate that remote path does not follow linux style.

Parameters **remote_path** – The invalid remote path.

exception `tensorbay.client.exceptions.GASResponseError` (*response: requests.models.Response*)
Bases: `tensorbay.client.exceptions.GASException`

This error is raised to indicate post response error.

Parameters **response** – The response of the request.

exception `tensorbay.client.exceptions.GASSegmentError` (*segment_name: str*)
Bases: `tensorbay.client.exceptions.GASException`

This error is raised to indicate that the requested segment does not exist.

Parameters **segment_name** – The name of the missing segment_name.

tensorbay.client.gas

Class GAS.

The `GAS` defines the initial client to interact between local and TensorBay. It provides some operations on datasets level such as `GAS.create_dataset()`, `GAS.list_dataset_names()` and `GAS.get_dataset()`.

AccessKey is required when operating with dataset.

class `tensorbay.client.gas.GAS` (*access_key: str, url: str = ""*)
Bases: `object`

`GAS` defines the initial client to interact between local and TensorBay.

`GAS` provides some operations on dataset level such as `GAS.create_dataset()`, `GAS.list_dataset_names()` and `GAS.get_dataset()`.

Parameters

- **access_key** – User's access key.
- **url** – The host URL of the gas website.

create_dataset (*name: str, is_fusion: typing_extensions.Literal[False] = False, *, region: Optional[str] = 'None'*) → `tensorbay.client.dataset.DatasetClient`

create_dataset (*name: str, is_fusion: typing_extensions.Literal[True], *, region: Optional[str] = 'None'*) → `tensorbay.client.dataset.FusionDatasetClient`

create_dataset (*name: str, is_fusion: bool = False, *, region: Optional[str] = 'None'*) → `Union[tensorbay.client.dataset.DatasetClient, tensorbay.client.dataset.FusionDatasetClient]`

Create a TensorBay dataset with given name.

Parameters

- **name** – Name of the dataset, unique for a user.

- **is_fusion** – Whether the dataset is a fusion dataset, True for fusion dataset.
- **region** – Region of the dataset to be stored, only support “beijing”, “hangzhou”, “shanghai”, default is “shanghai”.

Returns

The created **DatasetClient** instance or *FusionDatasetClient* instance (is_fusion=True), and the status of dataset client is “commit”.

delete_dataset (name: str) → None
Delete a TensorBay dataset with given name.

Parameters **name** – Name of the dataset, unique for a user.

get_dataset (name: str, is_fusion: typing_extensions.Literal[False] = False) → *tensorbay.client.dataset.DatasetClient*

get_dataset (name: str, is_fusion: typing_extensions.Literal[True]) → *tensorbay.client.dataset.FusionDatasetClient*

get_dataset (name: str, is_fusion: bool = False) → Union[*tensorbay.client.dataset.DatasetClient*, *tensorbay.client.dataset.FusionDatasetClient*]
Get a TensorBay dataset with given name and commit ID.

Parameters

- **name** – The name of the requested dataset.
- **is_fusion** – Whether the dataset is a fusion dataset, True for fusion dataset.

Returns

The requested **DatasetClient** instance or *FusionDatasetClient* instance (is_fusion=True), and the status of dataset client is “commit”.

Raises *GASDatasetTypeError* – When the requested dataset type is not the same as given.

list_dataset_names (*, start: int = 0, stop: int = 9223372036854775807) → Iterator[str]
List names of all TensorBay datasets.

Parameters

- **start** – The index to start.
- **stop** – The index to stop.

Yields Names of all datasets.

rename_dataset (name: str, new_name: str) → None
Rename a TensorBay Dataset with given name.

Parameters

- **name** – Name of the dataset, unique for a user.
- **new_name** – New name of the dataset, unique for a user.

upload_dataset (dataset: *tensorbay.dataset.dataset.Dataset*, draft_number: Optional[int] = None, *, jobs: int = '1', skip_uploaded_files: bool = 'False') → *tensorbay.client.dataset.DatasetClient*

upload_dataset (dataset: *tensorbay.dataset.dataset.FusionDataset*, draft_number: Optional[int] = None, *, jobs: int = '1', skip_uploaded_files: bool = 'False') → *tensorbay.client.dataset.FusionDatasetClient*

```
upload_dataset (dataset: Union[tensorbay.dataset.dataset.Dataset, tensor-
                        bay.dataset.dataset.FusionDataset], draft_number: Optional[int]
                        = None, *, jobs: int = '1', skip_uploaded_files: bool =
                        'False') → Union[tensorbay.client.dataset.DatasetClient, tensor-
                        bay.client.dataset.FusionDatasetClient]
```

Upload a local dataset to TensorBay.

This function will upload all information contains in the *Dataset* or *FusionDataset*, which includes:

- Create a TensorBay dataset with the name and type of input local dataset.
- Upload all *Segment* or *FusionSegment* in the dataset to TensorBay.

Parameters

- **dataset** – The *Dataset* or *FusionDataset* needs to be uploaded.
- **jobs** – The number of the max workers in multi-thread upload.
- **skip_uploaded_files** – Set it to True to skip the uploaded files.
- **draft_number** – The draft number.

Returns

The *DatasetClient* or *FusionDatasetClient* bound with the uploaded dataset.

tensorbay.client.log

Logging utility functions.

Dump_request_and_response dumps http request and response.

```
class tensorbay.client.log.RequestLogging (request: requests.models.PreparedRequest)
    Bases: object
```

This class used to lazy load request to logging.

Parameters **request** – The request of the request.

```
class tensorbay.client.log.ResponseLogging (response: requests.models.Response)
    Bases: object
```

This class used to lazy load response to logging.

Parameters **response** – The response of the request.

```
tensorbay.client.log.dump_request_and_response (response: requests.models.Response)
                                                → str
```

Dumps http request and response.

Parameters **response** – Http response and response.

Returns

Http request and response for logging, sample:

```
##### HTTP Request #####
"url": https://gas.graviti.cn/gatewayv2/content-store/putObject
"method": POST
"headers": {
  "User-Agent": "python-requests/2.23.0",
  "Accept-Encoding": "gzip, deflate",
```

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```

    "Accept": "*/*",
    "Connection": "keep-alive",
    "X-Token": "c3b1808b21024eb38f066809431e5bb9",
    "Content-Type": "multipart/form-data;␣
↪boundary=5adff1fc0524465593d6a9ad68aad7f9",
    "Content-Length": "330001"
}
"body":
--5adff1fc0524465593d6a9ad68aad7f9
b'Content-Disposition: form-data; name="contentSetId"\r\n\r\n'
b'e6110ff1-9e7c-4c98-aaf9-5e35522969b9'

--5adff1fc0524465593d6a9ad68aad7f9
b'Content-Disposition: form-data; name="filePath"\r\n\r\n'
b'4.jpg'

--5adff1fc0524465593d6a9ad68aad7f9
b'Content-Disposition: form-data; name="fileData"; filename="4.jpg"\r\
↪n\r\n'
[329633 bytes of object data]

--5adff1fc0524465593d6a9ad68aad7f9--

##### HTTP Response #####
"url": https://gas.graviti.cn/gatewayv2/content-stor
"status_code": 200
"reason": OK
"headers": {
    "Date": "Sat, 23 May 2020 13:05:09 GMT",
    "Content-Type": "application/json; charset=utf-8",
    "Content-Length": "69",
    "Connection": "keep-alive",
    "Access-Control-Allow-Origin": "*",
    "X-Kong-Upstream-Latency": "180",
    "X-Kong-Proxy-Latency": "112",
    "Via": "kong/2.0.4"
}
"content": {
    "success": true,
    "code": "DATACENTER-0",
    "message": "success",
    "data": {}
}
=====

```

tensorbay.client.requests

Class `Client` and method `multithread_upload`.

`Client` can send POST, PUT, and GET requests to the TensorBay Dataset Open API.

`multithread_upload()` creates a multi-thread framework for uploading.

class `tensorbay.client.requests.Client` (*access_key: str, url: str = ""*)

Bases: `object`

This class defines `Client`.

Client defines the client that saves the user and URL information and supplies basic call methods that will be used by derived clients, such as sending GET, PUT and POST requests to TensorBay Open API.

Parameters

- **access_key** – User’s access key.
- **url** – The URL of the graviti gas website.

do (*method: str, url: str, **kwargs: Any*) → requests.models.Response
Send a request.

Parameters

- **method** – The method of the request.
- **url** – The URL of the request.
- ****kwargs** – Extra keyword arguments to send in the GET request.

Returns Response of the request.

open_api_do (*method: str, section: str, dataset_id: str = "", **kwargs: Any*) → requests.models.Response
Send a request to the TensorBay Open API.

Parameters

- **method** – The method of the request.
- **section** – The section of the request.
- **dataset_id** – Dataset ID.
- ****kwargs** – Extra keyword arguments to send in the POST request.

Returns Response of the request.

property session

Create and return a session per PID so each sub-processes will use their own session.

Returns The session corresponding to the process.

class tensorbay.client.requests.**Config**
Bases: object

This is a base class defining the concept of Request Config.

property is_intern

Get whether the request is from intern.

Returns Whether the request is from intern.

class tensorbay.client.requests.**TimeoutHTTPAdapter** (**args: Any, timeout: Optional[int] = None, **kwargs: Any*)

Bases: requests.adapters.HTTPAdapter

This class defines the http adapter for setting the timeout value.

Parameters

- ***args** – Extra arguments to initialize TimeoutHTTPAdapter.
- **timeout** – Timeout value of the post request in seconds.
- ****kwargs** – Extra keyword arguments to initialize TimeoutHTTPAdapter.

send (*request: requests.models.PreparedRequest, stream: Any = False, timeout: Optional[Any] = None, verify: Any = True, cert: Optional[Any] = None, proxies: Optional[Any] = None*) → Any
Send the request.

Parameters

- **request** – The PreparedRequest being sent.
- **stream** – Whether to stream the request content.
- **timeout** – Timeout value of the post request in seconds.
- **verify** – A path string to a CA bundle to use or a boolean which controls whether to verify the server's TLS certificate.
- **cert** – User-provided SSL certificate.
- **proxies** – Proxies dict applying to the request.

Returns Response object.

class `tensorbay.client.requests.UserSession`

Bases: `requests.sessions.Session`

This class defines UserSession.

request (*method: str, url: str, *args: Any, **kwargs: Any*) → `requests.models.Response`
Make the request.

Parameters

- **method** – Method for the request.
- **url** – URL for the request.
- ***args** – Extra arguments to make the request.
- ****kwargs** – Extra keyword arguments to make the request.

Returns Response of the request.

Raises `GASResponseError` – If post response error.

`tensorbay.client.requests.multithread_upload` (*function: Callable[[`T`], None], arguments: Iterable[`T`], *, jobs: int = 1*) → None

Multi-thread upload framework.

Parameters

- **function** – The upload function.
- **arguments** – The arguments of the upload function.
- **jobs** – The number of the max workers in multi-thread uploading procession.

`tensorbay.client.requests.paging_range` (*start: int, stop: int, limit: int*) → `Iterator[Tuple[int, int]]`

A Generator which generates offset and limit for paging request.

Examples

```
>>> paging_range(0, 10, 3)
<generator object paging_range at 0x11b9932e0>
```

```
>>> list(paging_range(0, 10, 3))
[(0, 3), (3, 3), (6, 3), (9, 1)]
```

Parameters

- **start** – The paging index to start.
- **stop** – The paging index to end.
- **limit** – The paging limit.

Yields The tuple (offset, limit) for paging request.

tensorbay.client.segment

SegmentClientBase, SegmentClient and FusionSegmentClient.

The *SegmentClient* is a remote concept. It contains the information needed for determining a unique segment in a dataset on TensorBay, and provides a series of methods within a segment scope, such as *SegmentClient.upload_label()*, *SegmentClient.upload_data()*, *SegmentClient.list_data()* and so on. In contrast to the *SegmentClient*, *Segment* is a local concept. It represents a segment created locally. Please refer to *Segment* for more information.

Similarly to the *SegmentClient*, the *FusionSegmentClient* represents the fusion segment in a fusion dataset on TensorBay, and its local counterpart is *FusionSegment*. Please refer to *FusionSegment* for more information.

class tensorbay.client.segment.**FusionSegmentClient** (*name: str, data_client: FusionDatasetClient*)

Bases: *tensorbay.client.segment.SegmentClientBase*

This class defines *FusionSegmentClient*.

FusionSegmentClient inherits from *SegmentClientBase* and provides methods within a fusion segment scope, such as *FusionSegmentClient.upload_sensor()*, *FusionSegmentClient.upload_frame()* and *FusionSegmentClient.list_frames()*.

In contrast to *SegmentClient*, *FusionSegmentClient* has multiple sensors.

delete_sensor (*sensor_name: str*) → None

Delete a TensorBay sensor of the draft with the given sensor name.

Parameters **sensor_name** – The TensorBay sensor to delete.

get_sensors () → *tensorbay.sensor.sensor.Sensors*

Return the sensors in a fusion segment client.

Returns The sensors in the fusion segment client.

list_frames (*, *start: int = 0, stop: int = 9223372036854775807*) → Iterator[*tensorbay.dataset.frame.Frame*]

List required frames in the segment in a certain commit.

Parameters

- **start** – The index to start.

- **stop** – The index to stop.

Yields Required *Frame*.

upload_frame (*frame*: *tensorbay.dataset.frame.Frame*, *timestamp*: *Optional[float] = None*) → None
Upload frame to the draft.

Parameters

- **frame** – The *Frame* to upload.
- **timestamp** – The mark to sort frames, supporting timestamp and float.

Raises

- *GASPathError* – When *remote_path* does not follow linux style.
- *GASException* – When uploading frame failed.
- *TypeError* – When frame id conflicts `

upload_sensor (*sensor*: *tensorbay.sensor.sensor.Sensor*) → None
Upload sensor to the draft.

Parameters **sensor** – The sensor to upload.

class *tensorbay.client.segment.SegmentClient* (*name*: *str*, *data_client*: *DatasetClient*)
Bases: *tensorbay.client.segment.SegmentClientBase*

This class defines *SegmentClient*.

SegmentClient inherits from *SegmentClientBase* and provides methods within a segment scope, such as *upload_label()*, *upload_data()*, *list_data()* and so on. In contrast to *FusionSegmentClient*, *SegmentClient* has only one sensor.

list_data (*, *start*: *int* = 0, *stop*: *int* = 9223372036854775807) → *Iterator[tensorbay.dataset.data.RemoteData]*
List required Data object in a dataset segment.

Parameters

- **start** – The index to start.
- **stop** – The index to stop.

Yields Required Data object.

list_data_paths (*, *start*: *int* = 0, *stop*: *int* = 9223372036854775807) → *Iterator[str]*
List required data path in a segment in a certain commit.

Parameters

- **start** – The index to start.
- **stop** – The index to end.

Yields Required data paths.

upload_data (*data*: *tensorbay.dataset.data.Data*) → None
Upload Data object to the draft.

Parameters **data** – The *Data*.

upload_file (*local_path*: *str*, *target_remote_path*: *str* = "") → None
Upload data with local path to the draft.

Parameters

- **local_path** – The local path of the data to upload.

- **target_remote_path** – The path to save the data in segment client.

Raises

- ***GASPathError*** – When target_remote_path does not follow linux style.
- ***GASException*** – When uploading data failed.

upload_label (*data*: `tensorbay.dataset.data.Data`) → None

Upload label with Data object to the draft.

Parameters **data** – The data object which represents the local file to upload.

```
class tensorbay.client.segment.SegmentClientBase (name: str, dataset_client:
                                                Union[DatasetClient, Fusion-
                                                DatasetClient])
```

Bases: object

This class defines the basic concept of *SegmentClient*.

A ***SegmentClientBase*** contains the information needed for determining a unique segment in a dataset on TensorBay.

Parameters

- **name** – Segment name.
- **dataset_client** – The dataset client.

delete_data (*remote_paths*: `Union[str, Iterable[str]]`) → None

Delete data of a segment in a certain commit with the given remote paths.

Parameters **remote_paths** – The remote paths of data in a segment.

property name

Return the segment name.

Returns The segment name.

property status

Return the status of the dataset client.

Returns The status of the dataset client.

tensorbay.client.struct

User, Commit, Tag, Branch and Draft classes.

User defines the basic concept of a user with an action.

Commit defines the structure of a commit.

Tag defines the structure of a commit tag.

Branch defines the structure of a branch.

Draft defines the structure of a draft.

```
class tensorbay.client.struct.Branch (name: str, commit_id: str, parent_commit_id:
                                         Optional[str], message: str, committer: tensor-
                                         bay.client.struct.User)
```

Bases: `tensorbay.client.struct._NamedCommit`

This class defines the structure of a branch.

Parameters

- **name** – The name of the branch.
- **commit_id** – The commit id.
- **parent_commit_id** – The parent commit id.
- **message** – The commit message.
- **committer** – The commit user.

class `tensorbay.client.struct.Commit` (*commit_id: str, parent_commit_id: Optional[str], message: str, committer: tensorbay.client.struct.User*)

Bases: `tensorbay.utility.repr.ReprMixin`, `tensorbay.utility.common.EqMixin`

This class defines the structure of a commit.

Parameters

- **commit_id** – The commit id.
- **parent_commit_id** – The parent commit id.
- **message** – The commit message.
- **committer** – The commit user.

dumps () → Dict[str, Any]

Dumps all the commit information into a dict.

Returns

A dict containing all the information of the commit:

```
{
  "commitId": <str>
  "parentCommitId": <str> or None
  "message": <str>
  "committer": {
    "name": <str>
    "date": <int>
  }
}
```

classmethod loads (*contents: Dict[str, Any]*) → *_T*

Loads a `Commit` instance for the given contents.

Parameters **contents** – A dict containing all the information of the commit:

```
{
  "commitId": <str>
  "parentCommitId": <str> or None
  "message": <str>
  "committer": {
    "name": <str>
    "date": <int>
  }
}
```

Returns A `Commit` instance containing all the information in the given contents.

class `tensorbay.client.struct.Draft` (*number: int, title: str*)

Bases: `tensorbay.utility.repr.ReprMixin`, `tensorbay.utility.common.EqMixin`

This class defines the basic structure of a draft.

Parameters

- **number** – The number of the draft.
- **title** – The title of the draft.

dumps () → Dict[str, Any]

Dumps all the information of the draft into a dict.

Returns

A dict containing all the information of the draft:

```
{
    "number": <int>
    "title": <str>
}
```

classmethod loads (contents: Dict[str, Any]) → _T

Lloads a *Draft* instance from the given contents.

Parameters **contents** – A dict containing all the information of the draft:

```
{
    "number": <int>
    "title": <str>
}
```

Returns A *Draft* instance containing all the information in the given contents.

class tensorbay.client.struct.**Tag** (name: str, commit_id: str, parent_commit_id: Optional[str], message: str, committer: tensorbay.client.struct.User)

Bases: tensorbay.client.struct._NamedCommit

This class defines the structure of the tag of a commit.

Parameters

- **name** – The name of the tag.
- **commit_id** – The commit id.
- **parent_commit_id** – The parent commit id.
- **message** – The commit message.
- **committer** – The commit user.

class tensorbay.client.struct.**User** (name: str, date: int)

Bases: *tensorbay.utility.repr.ReprMixin*, *tensorbay.utility.common.EqMixin*

This class defines the basic concept of a user with an action.

Parameters

- **name** – The name of the user.
- **date** – The date of the user action.

dumps () → Dict[str, Any]

Dumps all the user information into a dict.

Returns

A dict containing all the information of the user:

```
{
    "name": <str>
    "date": <int>
}
```

classmethod loads (*contents: Dict[str, Any]*) → *_T*

Loads a *User* instance from the given contents.

Parameters contents – A dict containing all the information of the commit:

```
{
    "name": <str>
    "date": <int>
}
```

Returns A *User* instance containing all the information in the given contents.

1.11.2 tensorbay.dataset

tensorbay.dataset.data

Data.

Data is the most basic data unit of a *Dataset*. It contains path information of a data sample and its corresponding labels.

class tensorbay.dataset.data.**Data** (*local_path: str, *, target_remote_path: Optional[str] = None, timestamp: Optional[float] = None*)

Bases: *tensorbay.dataset.data.DataBase*

Data is a combination of a specific local file and its label.

It contains the file local path, label information of the file and the file metadata, such as timestamp.

A Data instance contains one or several types of labels.

Parameters

- **local_path** – The file local path.
- **target_remote_path** – The file remote path after uploading to tensorbay.
- **timestamp** – The timestamp for the file.

path

The file local path.

timestamp

The timestamp for the file.

labels

The Labels that contains all the label information of the file.

dumps () → Dict[str, Any]

Dumps the local data into a dict.

Returns

Dumped data dict, which looks like:

```
{
  "localPath": <str>,
  "timestamp": <float>,
  "label": {
    "CLASSIFICATION": {...},
    "BOX2D": {...},
    "BOX3D": {...},
    "POLYGON2D": {...},
    "POLYLINE2D": {...},
    "KEYPOINTS2D": {...},
    "SENTENCE": {...}
  }
}
```

classmethod loads (*contents: Dict[str, Any]*) → *_T*

Loads *Data* from a dict containing local data information.

Parameters **contents** – A dict containing the information of the data, which looks like:

```
{
  "localPath": <str>,
  "timestamp": <float>,
  "label": {
    "CLASSIFICATION": {...},
    "BOX2D": {...},
    "BOX3D": {...},
    "POLYGON2D": {...},
    "POLYLINE2D": {...},
    "KEYPOINTS2D": {...},
    "SENTENCE": {...}
  }
}
```

Returns A *Data* instance containing information from the given dict.

open () → *_io.BufferedReader*

Return the binary file pointer of this file.

The local file pointer will be obtained by build-in `open()`.

Returns The local file pointer for this data.

property target_remote_path

Return the target remote path of the data.

Target remote path will be used when this data is uploaded to tensorbay, and the target remote path will be the uploaded file's remote path.

Returns The target remote path of the data.

class `tensorbay.dataset.data.DataBase` (*path: str, *, timestamp: Optional[float] = None*)

Bases: `tensorbay.utility.repr.ReprMixin`

`DataBase` is a base class for the file and label combination.

Parameters

- **path** – The file path.
- **timestamp** – The timestamp for the file.

path

The file path.

timestamp

The timestamp for the file.

labels

The `Labels` that contains all the label information of the file.

static loads (*contents*: `Dict[str, Any]`) → `_Type`

Loads `Data` or `RemoteData` from a dict containing data information.

Parameters **contents** – A dict containing the information of the data, which looks like:

```
{
    "localPath" or "remotePath": <str>,
    "timestamp": <float>,
    "label": {
        "CLASSIFICATION": {...},
        "BOX2D": {...},
        "BOX3D": {...},
        "POLYGON2D": {...},
        "POLYLINE2D": {...},
        "KEYPOINTS2D": {...},
        "SENTENCE": {...}
    }
}
```

Returns A `Data` or `RemoteData` instance containing the given dict information.

class `tensorbay.dataset.data.RemoteData` (*remote_path*: `str`, *, *timestamp*: `Optional[float]` = `None`, *url_getter*: `Optional[Callable[[str], str]]` = `None`)

Bases: `tensorbay.dataset.data.DataBase`

`RemoteData` is a combination of a specific `tensorbay` dataset file and its label.

It contains the file remote path, label information of the file and the file metadata, such as timestamp.

A `RemoteData` instance contains one or several types of labels.

Parameters

- **remote_path** – The file remote path.
- **timestamp** – The timestamp for the file.
- **url_getter** – The url getter of the remote file.

path

The file remote path.

timestamp

The timestamp for the file.

labels

The `Labels` that contains all the label information of the file.

dumps () → `Dict[str, Any]`

Dumps the remote data into a dict.

Returns

Dumped data dict, which looks like:


```
{
  "remotePath": <str>,
  "timestamp": <float>,
  "label": {
    "CLASSIFICATION": {...},
    "BOX2D": {...},
    "BOX3D": {...},
    "POLYGON2D": {...},
    "POLYLINE2D": {...},
    "KEYPOINTS2D": {...},
    "SENTENCE": {...}
  }
}
```

get_url() → str

Return the url of the data hosted by tensorbay.

Returns The url of the data.

Raises ValueError – When the url_getter is missing.

classmethod loads(contents: Dict[str, Any]) → _T

Loads *RemoteData* from a dict containing remote data information.

Parameters contents – A dict containing the information of the data, which looks like:

```
{
  "remotePath": <str>,
  "timestamp": <float>,
  "label": {
    "CLASSIFICATION": {...},
    "BOX2D": {...},
    "BOX3D": {...},
    "POLYGON2D": {...},
    "POLYLINE2D": {...},
    "KEYPOINTS2D": {...},
    "SENTENCE": {...}
  }
}
```

Returns A *Data* instance containing information from the given dict.

open() → http.client.HTTPResponse

Return the binary file pointer of this file.

The remote file pointer will be obtained by `urllib.request.urlopen()`.

Returns The remote file pointer for this data.

tensorbay.dataset.dataset

Notes, DatasetBase, Dataset and FusionDataset.

Notes contains the basic information of a *DatasetBase*.

DatasetBase defines the basic concept of a dataset, which is the top-level structure to handle your data files, labels and other additional information.

It represents a whole dataset contains several segments and is the base class of *Dataset* and *FusionDataset*.

Dataset is made up of data collected from only one sensor or data without sensor information. It consists of a list of *Segment*.

FusionDataset is made up of data collected from multiple sensors. It consists of a list of *FusionSegment*.

```
class tensorbay.dataset.dataset.Dataset (name: str)
    Bases:          tensorbay.dataset.dataset.DatasetBase[tensorbay.dataset.segment.
                    Segment]
```

This class defines the concept of dataset.

Dataset is made up of data collected from only one sensor or data without sensor information. It consists of a list of *Segment*.

create_segment (segment_name: str = "") → *tensorbay.dataset.segment.Segment*
Create a segment with the given name.

Parameters **segment_name** – The name of the segment to create, which default value is an empty string.

Returns The created *Segment*.

```
class tensorbay.dataset.dataset.DatasetBase (name: str)
    Bases:  tensorbay.utility.name.NameMixin, Sequence[tensorbay.dataset.dataset.
            _T]
```

This class defines the concept of a basic dataset.

DatasetBase represents a whole dataset contains several segments and is the base class of *Dataset* and *FusionDataset*.

A dataset with labels should contain a *Catalog* indicating all the possible values of the labels.

Parameters **name** – The name of the dataset.

add_segment (segment: _T) → None
Add a segment to the dataset.

Parameters **segment** – The segment to be added.

property catalog
Return the catalog of the dataset.

Returns The *Catalog* of the dataset.

get_segment_by_name (name: str) → _T
Return the segment corresponding to the given name.

Parameters **name** – The name of the request segment.

Returns The segment which matches the input name.

load_catalog (filepath: str) → None
Load catalog from a json file.

Parameters `filepath` – The path of the json file which contains the catalog information.

property notes

Return the notes of the dataset.

Returns *Notes* of the dataset.

Return type The class

class `tensorbay.dataset.dataset.FusionDataset` (*name: str*)

Bases: `tensorbay.dataset.dataset.DatasetBase`[`tensorbay.dataset.segment.FusionSegment`]

This class defines the concept of fusion dataset.

`FusionDataset` is made up of data collected from multiple sensors. It consists of a list of `FusionSegment`.

create_segment (*segment_name: str = ""*) → `tensorbay.dataset.segment.FusionSegment`

Create a fusion segment with the given name.

Parameters `segment_name` – The name of the fusion segment to create, which default value is an empty string.

Returns The created `FusionSegment`.

class `tensorbay.dataset.dataset.Notes` (*is_continuous: bool = False*)

Bases: `tensorbay.utility.repr.ReprMixin`, `tensorbay.utility.common.EqMixin`

This is a class stores the basic information of `DatasetBase`.

Parameters `is_continuous` – Whether the data inside the dataset is time-continuous.

dumps () → Dict[str, Any]

Dumps the notes into a dict.

Returns

A dict containing all the information of the Notes:

```
{
    "isContinuous": <boolean>
}
```

keys () → KeysView[str]

Return the valid keys within the notes.

Returns The valid keys within the notes.

classmethod loads (*contents: Dict[str, Any]*) → `_T`

Loads a `Notes` instance from the given contents.

Parameters `contents` – The given dict containing the dataset notes:

```
{
    "isContinuous": <boolean>
}
```

Returns The loaded `Notes` instance.

tensorbay.dataset.segment

Segment and FusionSegment.

Segment is a concept in *Dataset*. It is the structure that composes *Dataset*, and consists of a series of *Data* without sensor information.

Fusion segment is a concept in *FusionDataset*. It is the structure that composes *FusionDataset*, and consists of a list of *Frame* along with multiple *Sensors*.

```
class tensorbay.dataset.segment.FusionSegment (name: str = "", client: Optional[FusionDatasetClient] = None)
    Bases: tensorbay.utility.name.NameMixin, tensorbay.utility.user.UserMutableSequence[tensorbay.dataset.frame.Frame]
```

This class defines the concept of fusion segment.

Fusion segment is a concept in *FusionDataset*. It is the structure that composes *FusionDataset*, and consists of a list of *Frame*.

Besides, a fusion segment contains multiple *Sensors* corresponding to the *Data* under each *Frame*.

If the segment is inside of a time-continuous *FusionDataset*, the time continuity of the frames should be indicated by the index inside the fusion segment.

Since *FusionSegment* extends *UserMutableSequence*, its basic operations are the same as a list's.

To initialize a *FusionSegment* and add a *Frame* to it:

```
fusion_segment = FusionSegment(fusion_segment_name)
frame = Frame()
...
fusion_segment.append(frame)
```

Parameters

- **name** – The name of the fusion segment, whose default value is an empty string.
- **client** – The FusionDatasetClient if you want to read the segment from tensorbay.

```
class tensorbay.dataset.segment.Segment (name: str = "", client: Optional[DatasetClient] = None)
    Bases: tensorbay.utility.name.NameMixin, tensorbay.utility.user.UserMutableSequence[DataBase._Type]
```

This class defines the concept of segment.

Segment is a concept in *Dataset*. It is the structure that composes *Dataset*, and consists of a series of *Data* without sensor information.

If the segment is inside of a time-continuous *Dataset*, the time continuity of the data should be indicated by `:meth`~graviti.dataset.data.Data.remote_path``.

Since *Segment* extends *UserMutableSequence*, its basic operations are the same as a list's.

To initialize a *Segment* and add a *Data* to it:

```
segment = Segment(segment_name)
segment.append(Data())
```

Parameters

- **name** – The name of the segment, whose default value is an empty string.

- **client** – The DatasetClient if you want to read the segment from tensorbay.

sort (*, key: Callable[[Union[Data, RemoteData]], Any] = <function Segment.<lambda>>, reverse: bool = False) → None
Sort the list in ascending order and return None.

The sort is in-place (i.e. the list itself is modified) and stable (i.e. the order of two equal elements is maintained).

Parameters

- **key** – If a key function is given, apply it once to each item of the segment, and sort them according to their function values in ascending or descending order. By default, the data within the segment is sorted by fileuri.
- **reverse** – The reverse flag can be set as True to sort in descending order.

tensorbay.dataset.frame

Frame.

Frame is a concept in *FusionDataset*.

It is the structure that composes a *FusionSegment*, and consists of multiple *Data* collected at the same time from different sensors.

class tensorbay.dataset.frame.**Frame** (frame_id: Optional[ulid.ulid.ULID] = None)
Bases: *tensorbay.utility.user.UserMutableMapping*[str, DataBase._Type]

This class defines the concept of frame.

Frame is a concept in *FusionDataset*.

It is the structure that composes *FusionSegment*, and consists of multiple *Data* collected at the same time corresponding to different sensors.

Since *Frame* extends *UserMutableMapping*, its basic operations are the same as a dictionary's.

To initialize a Frame and add a *Data* to it:

```
frame = Frame()
frame[sensor_name] = Data()
```

dumps () → Dict[str, Any]

Dumps the current frame into a dict.

Returns A dict containing all the information of the frame.

classmethod loads (contents: Dict[str, Any]) → _T

Loads a *Frame* object from a dict containing the frame information.

Parameters contents – A dict containing the information of a frame, whose format should be like:

```
{
    "frameId": <str>,
    "frame": [
        {
            "sensorName": <str>,
            "remotePath" or "localPath": <str>,
            "timestamp": <float>,

```

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```
        "label": {...}
    },
    ...
    ]
}
```

Returns The loaded *Frame* object.

1.11.3 tensorbay.geometry

tensorbay.geometry.box

Box2D, Box3D.

Box2D contains the information of a 2D bounding box, such as the coordinates, width and height. It provides *Box2D.iou()* to calculate the intersection over union of two 2D boxes.

Box3D contains the information of a 3D bounding box such as the transform, translation, rotation and size. It provides *Box3D.iou()* to calculate the intersection over union of two 3D boxes.

class tensorbay.geometry.box.**Box2D** (*xmin: float, ymin: float, xmax: float, ymax: float*)
Bases: *tensorbay.utility.user.UserSequence*[float]

This class defines the concept of Box2D.

Box2D contains the information of a 2D bounding box, such as the coordinates, width and height. It provides *Box2D.iou()* to calculate the intersection over union of two 2D boxes.

Parameters

- **xmin** – The x coordinate of the top-left vertex of the 2D box.
- **ymin** – The y coordinate of the top-left vertex of the 2D box.
- **xmax** – The x coordinate of the bottom-right vertex of the 2D box.
- **ymax** – The y coordinate of the bottom-right vertex of the 2D box.

Examples

```
>>> Box2D(1, 2, 3, 4)
Box2D(1, 2, 3, 4)
```

area() → float

Return the area of the 2D box.

Returns The area of the 2D box.

Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.area()
4
```

property **br**

Return the bottom right point.

Returns The bottom right point.

Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.br
Vector2D(3, 4)
```

dumps() → Dict[str, float]

Dumps a 2D box into a dict.

Returns A dict containing vertex coordinates of the box.

Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.dumps()
{'xmin': 1, 'ymin': 2, 'xmax': 3, 'ymax': 4}
```

classmethod from_xywh(*x: float, y: float, width: float, height: float*) → **_B2**

Create a *Box2D* instance from the top-left vertex and the width and the height.

Parameters

- **x** – X coordinate of the top left vertex of the box.
- **y** – Y coordinate of the top left vertex of the box.
- **width** – Length of the box along the x axis.
- **height** – Length of the box along the y axis.

Returns The created *Box2D* instance.

Examples

```
>>> Box2D.from_xywh(1, 2, 3, 4)
Box2D(1, 2, 4, 6)
```

property **height**

Return the height of the 2D box.

Returns The height of the 2D box.

Examples

```
>>> box2d = Box2D(1, 2, 3, 6)
>>> box2d.height
4
```

static iou (*box1*: tensorbay.geometry.box.Box2D, *box2*: tensorbay.geometry.box.Box2D) → float
Calculate the intersection over union of two 2D boxes.

Parameters

- **box1** – A 2D box.
- **box2** – A 2D box.

Returns The intersection over union between the two input boxes.

Examples

```
>>> box2d_1 = Box2D(1, 2, 3, 4)
>>> box2d_2 = Box2D(2, 2, 3, 4)
>>> Box2D.iou(box2d_1, box2d_2)
0.5
```

classmethod loads (*contents*: Dict[str, float]) → _B2
Load a *Box2D* from a dict containing coordinates of the 2D box.

Parameters **contents** – A dict containing coordinates of a 2D box.

Returns The loaded *Box2D* object.

Examples

```
>>> contents = {"xmin": 1.0, "ymin": 2.0, "xmax": 3.0, "ymax": 4.0}
>>> Box2D.loads(contents)
Box2D(1.0, 2.0, 3.0, 4.0)
```

property tl

Return the top left point.

Returns The top left point.

Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.tl
Vector2D(1, 2)
```

property width

Return the width of the 2D box.

Returns The width of the 2D box.

Examples

```
>>> box2d = Box2D(1, 2, 3, 6)
>>> box2d.width
2
```

property xmax

Return the maximum x coordinate.

Returns Maximum x coordinate.

Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.xmax
3
```

property xmin

Return the minimum x coordinate.

Returns Minimum x coordinate.

Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.xmin
1
```

property ymax

Return the maximum y coordinate.

Returns Maximum y coordinate.

Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.ymax
4
```

property ymin

Return the minimum y coordinate.

Returns Minimum y coordinate.

Examples

```
>>> box2d = Box2D(1, 2, 3, 4)
>>> box2d.ymin
2
```

```
class tensorbay.geometry.box.Box3D(size: Iterable[float], translation: Iterable[float] =
                                   (0, 0, 0), rotation: Union[Iterable[float], quaternion.quaternion] = (1, 0, 0, 0), *, transform_matrix:
                                   Optional[Union[Sequence[Sequence[float]],
                                   numpy.ndarray]] = None)
```

Bases: `tensorbay.utility.repr.ReprMixin`

This class defines the concept of Box3D.

`Box3D` contains the information of a 3D bounding box such as the transform, translation, rotation and size. It provides `Box3D.iou()` to calculate the intersection over union of two 3D boxes.

Parameters

- **translation** – Translation in a sequence of [x, y, z].
- **rotation** – Rotation in a sequence of [w, x, y, z] or numpy quaternion.
- **size** – Size in a sequence of [x, y, z].
- **transform_matrix** – A 4x4 or 3x4 transform matrix.

Examples

Initialization Method 1: Init from size, translation and rotation.

```
>>> Box3D([1, 2, 3], [0, 1, 0, 0], [1, 2, 3])
Box3D(
  (size): Vector3D(1, 2, 3)
  (translation): Vector3D(1, 2, 3),
  (rotation): quaternion(0, 1, 0, 0),
)
```

Initialization Method 2: Init from size and transform matrix.

```
>>> from tensorbay.geometry import Transform3D
>>> matrix = [[1, 0, 0, 1], [0, 1, 0, 2], [0, 0, 1, 3]]
>>> Box3D(size=[1, 2, 3], transform_matrix=matrix)
Box3D(
  (size): Vector3D(1, 2, 3)
  (translation): Vector3D(1, 2, 3),
  (rotation): quaternion(1, -0, -0, -0),
)
```

dumps() → Dict[str, Dict[str, float]]
Dumps the 3D box into a dict.

Returns A dict containing translation, rotation and size information.

Examples

```
>>> box3d = Box3D(size=(1, 2, 3), translation=(1, 2, 3), rotation=(0, 1, 0, 0))
>>> box3d.dumps()
{
  "translation": {"x": 1, "y": 2, "z": 3},
  "rotation": {"w": 0.0, "x": 1.0, "y": 0.0, "z": 0.0},
  "size": {"x": 1, "y": 2, "z": 3},
}
```

classmethod `iou(box1: tensorbay.geometry.box.Box3D, box2: tensorbay.geometry.box.Box3D, angle_threshold: float = 5) → float`
 Calculate the intersection over union between two 3D boxes.

Parameters

- **box1** – A 3D box.
- **box2** – A 3D box.
- **angle_threshold** – The threshold of the relative angles between two input 3d boxes in degree.

Returns The intersection over union of the two 3D boxes.

Examples

```
>>> box3d_1 = Box3D(size=[1, 1, 1])
>>> box3d_2 = Box3D(size=[2, 2, 2])
>>> Box3D.iou(box3d_1, box3d_2)
0.125
```

classmethod `loads(contents: Dict[str, Dict[str, float]]) → _B3`
 Load a *Box3D* from a dict containing the coordinates of the 3D box.

Parameters **contents** – A dict containing the coordinates of a 3D box.

Returns The loaded *Box3D* object.

Examples

```
>>> contents = {
...     "size": {"x": 1.0, "y": 2.0, "z": 3.0},
...     "translation": {"x": 1.0, "y": 2.0, "z": 3.0},
...     "rotation": {"w": 0.0, "x": 1.0, "y": 0.0, "z": 0.0},
... }
>>> Box3D.loads(contents)
Box3D(
  (size): Vector3D(1.0, 2.0, 3.0)
  (translation): Vector3D(1.0, 2.0, 3.0),
  (rotation): quaternion(0, 1, 0, 0),
)
```

property rotation

Return the rotation of the 3D box.

Returns The rotation of the 3D box.

Examples

```
>>> box3d = Box3D(size=(1, 1, 1), rotation=(0, 1, 0, 0))
>>> box3d.rotation
quaternion(0, 1, 0, 0)
```

property size

Return the size of the 3D box.

Returns The size of the 3D box.

Examples

```
>>> box3d = Box3D(size=(1, 1, 1))
>>> box3d.size
Vector3D(1, 1, 1)
```

property transform

Return the transform of the 3D box.

Returns The transform of the 3D box.

Examples

```
>>> box3d = Box3D(size=(1, 1, 1), translation=(1, 2, 3), rotation=(1, 0, 0, 0))
>>> box3d.transform
Transform3D(
  (translation): Vector3D(1, 2, 3),
  (rotation): quaternion(1, 0, 0, 0)
)
```

property translation

Return the translation of the 3D box.

Returns The translation of the 3D box.

Examples

```
>>> box3d = Box3D(size=(1, 1, 1), translation=(1, 2, 3))
>>> box3d.translation
Vector3D(1, 2, 3)
```

volume() → float

Return the volume of the 3D box.

Returns The volume of the 3D box.

Examples

```
>>> box3d = Box3D(size=(1, 2, 3))
>>> box3d.volume()
6
```

tensorbay.geometry.keypoint

Keypoints2D, Keypoint2D.

Keypoint2D contains the information of 2D keypoint, such as the coordinates and visible status(optional).

Keypoints2D contains a list of 2D keypoint and is based on *PointList2D*.

class tensorbay.geometry.keypoint.**Keypoint2D**(*args: float, **kwargs: float)

Bases: *tensorbay.utility.user.UserSequence*[float]

This class defines the concept of Keypoint2D.

Keypoint2D contains the information of 2D keypoint, such as the coordinates and visible status(optional).

Parameters

- **x** – The x coordinate of the 2D keypoint.
- **y** – The y coordinate of the 2D keypoint.
- **v** – The visible status(optional) of the 2D keypoint.

Visible status can be “BINARY” or “TERNARY”:

Visual Status	v = 0	v = 1	v = 2
BINARY	visible	invisible	
TERNARY	visible	occluded	invisible

Examples

Initialization Method 1: Init from coordinates of x, y.

```
>>> Keypoint2D(1.0, 2.0)
Keypoint2D(1.0, 2.0)
```

Initialization Method 2: Init from coordinates and visible status.

```
>>> Keypoint2D(1.0, 2.0, 0)
Keypoint2D(1.0, 2.0, 0)
```

dumps () → Dict[str, float]

Dumps the *Keypoint2D* into a dict.

Returns A dict containing coordinates and visible status(optional) of the 2D keypoint.

Examples

```
>>> keypoint = Keypoint2D(1.0, 2.0, 1)
>>> keypoint.dumps()
{'x': 1.0, 'y': 2.0, 'v': 1}
```

classmethod loads (*contents: Dict[str, float]*) → *_T*

Load a *Keypoint2D* from a dict containing coordinates of a 2D keypoint.

Parameters contents – A dict containing coordinates and visible status(optional) of a 2D keypoint.

Returns The loaded *Keypoint2D* object.

Examples

```
>>> contents = {"x":1.0, "y":2.0, "v":1}
>>> Keypoint2D.loads(contents)
Keypoint2D(1.0, 2.0, 1)
```

property v

Return the visible status of the 2D keypoint.

Returns Visible status of the 2D keypoint.

Examples

```
>>> keypoint = Keypoint2D(3.0, 2.0, 1)
>>> keypoint.v
1
```

class tensorbay.geometry.keypoint.**Keypoints2D** (*points: Optional[Iterable[Iterable[float]]] = None*)

Bases: *tensorbay.geometry.polygon.PointList2D[tensorbay.geometry.keypoint.Keypoint2D]*

This class defines the concept of Keypoints2D.

Keypoints2D contains a list of 2D keypoint and is based on *PointList2D*.

Examples

```
>>> Keypoints2D([[1, 2], [2, 3]])
Keypoints2D [
  Keypoint2D(1, 2),
  Keypoint2D(2, 3)
]
```

classmethod loads (*contents: List[Dict[str, float]]*) → *_P*

Load a *Keypoints2D* from a list of dict.

Parameters contents – A list of dictionaries containing 2D keypoint:

Returns The loaded *Keypoints2D* object.

Examples

```
>>> contents = [{"x": 1.0, "y": 1.0, "v": 1}, {"x": 2.0, "y": 2.0, "v": 2}]
>>> Keypoints2D.loads(contents)
Keypoints2D [
  Keypoint2D(1.0, 1.0, 1),
  Keypoint2D(2.0, 2.0, 2)
]
```

tensorbay.geometry.polygon

PointList2D, Polygon2D.

PointList2D contains a list of 2D points.

Polygon contains the coordinates of the vertexes of the polygon and provides *Polygon2D.area()* to calculate the area of the polygon.

class tensorbay.geometry.polygon.**PointList2D** (*points: Optional[Iterable[Iterable[float]]] = None*)

Bases: *tensorbay.utility.user.UserMutableSequence*[tensorbay.geometry.polygon._T]

This class defines the concept of PointList2D.

PointList2D contains a list of 2D points.

Parameters **points** – A list of 2D points.

bounds () → *tensorbay.geometry.box.Box2D*

Calculate the bounds of point list.

Returns The bounds of point list.

dumps () → List[Dict[str, float]]

Dumps a *PointList2D* into a point list.

Returns A list of dictionaries containing the coordinates of the vertexes of the polygon within the point list.

classmethod loads (*contents: List[Dict[str, float]]*) → *_P*

Load a *PointList2D* from a list of dictionaries.

Parameters **contents** – A list of dictionaries containing the coordinates of the vertexes of the polygon:

```
[
  {
    "x": ...
    "y": ...
  },
  ...
]
```

Returns The loaded *PointList2D* object.

class tensorbay.geometry.polygon.**Polygon2D** (*points: Optional[Iterable[Iterable[float]]] = None*)

Bases: *tensorbay.geometry.polygon.PointList2D*[*tensorbay.geometry.vector.Vector2D*]

This class defines the concept of `Polygon2D`.

`Polygon` contains the coordinates of the vertexes of the polygon and provides `Polygon2D.area()` to calculate the area of the polygon.

Examples

```
>>> Polygon2D([[1, 2], [2, 3], [2, 2]])
Polygon2D [
  Vector2D(1, 2),
  Vector2D(2, 3),
  Vector2D(2, 2)
]
```

area() → float

Return the area of the polygon.

The area is positive if the rotating direction of the points is counterclockwise, and negative if clockwise.

Returns The area of the polygon.

Examples

```
>>> polygon = Polygon2D([[1, 2], [2, 2], [2, 3]])
>>> polygon.area()
0.5
```

classmethod loads (*contents: List[Dict[str, float]]*) → *_P*

Load a `Polygon2D` from a list of dictionaries.

Parameters contents – A list of dictionaries containing the coordinates of the vertexes of the polygon.

Returns The loaded `Polygon2D` object.

Examples

```
>>> contents = [{"x": 1.0, "y": 1.0}, {"x": 2.0, "y": 2.0}, {"x": 2.0, "y": 3.0}
↪0}]
>>> Polygon2D.loads(contents)
Polygon2D [
  Vector2D(1.0, 1.0),
  Vector2D(2.0, 2.0),
  Vector2D(2.0, 3.0)
]
```


tensorbay.geometry.polyline

Polyline2D.

Polyline2D contains the coordinates of the vertexes of the polyline and provides a series of methods to operate on polyline, such as *Polyline2D.uniform_frechet_distance()* and *Polyline2D.similarity()*.

class tensorbay.geometry.polyline.**Polyline2D** (*points: Optional[Iterable[Iterable[float]]] = None*)

Bases: *tensorbay.geometry.polygon.PointList2D[tensorbay.geometry.vector.Vector2D]*

This class defines the concept of Polyline2D.

Polyline2D contains the coordinates of the vertexes of the polyline and provides a series of methods to operate on polyline, such as *Polyline2D.uniform_frechet_distance()* and *Polyline2D.similarity()*.

Examples

```
>>> Polyline2D([[1, 2], [2, 3]])
Polyline2D [
  Vector2D(1, 2),
  Vector2D(2, 3)
]
```

classmethod **loads** (*contents: List[Dict[str, float]]*) → *_P*

Load a *Polyline2D* from a list of dict.

Parameters **contents** – A list of dict containing the coordinates of the vertexes of the polyline.

Returns The loaded *Polyline2D* object.

Examples

```
>>> polyline = Polyline2D([[1, 1], [1, 2], [2, 2]])
>>> polyline.dumps()
[{'x': 1, 'y': 1}, {'x': 1, 'y': 2}, {'x': 2, 'y': 2}]
```

static **similarity** (*polyline1: Sequence[Sequence[float]], polyline2: Sequence[Sequence[float]]*) → float

Calculate the similarity between two polylines, range from 0 to 1.

Parameters

- **polyline1** – The first polyline consists of multiple points.
- **polyline2** – The second polyline consisting of multiple points.

Returns The similarity between the two polylines. The larger the value, the higher the similarity.

Examples

```
>>> polyline_1 = [[1, 1], [1, 2], [2, 2]]
>>> polyline_2 = [[4, 5], [2, 1], [3, 3]]
>>> Polyline2D.similarity(polyline_1, polyline_2)
0.2788897449072022
```

static uniform_frechet_distance (*polyline1*: Sequence[Sequence[float]], *polyline2*: Sequence[Sequence[float]]) → float

Compute the maximum distance between two curves if walk on a constant speed on a curve.

Parameters

- **polyline1** – The first polyline consists of multiple points.
- **polyline2** – The second polyline consists of multiple points.

Returns The computed distance between the two polylines.

Examples

```
>>> polyline_1 = [[1, 1], [1, 2], [2, 2]]
>>> polyline_2 = [[4, 5], [2, 1], [3, 3]]
>>> Polyline2D.uniform_frechet_distance(polyline_1, polyline_2)
3.605551275463989
```

tensorbay.geometry.transform

Transform3D.

Transform3D contains the rotation and translation of a 3D transform. *Transform3D.translation* is stored as *Vector3D*, and *Transform3D.rotation* is stored as *numpy quaternion*.

```
class tensorbay.geometry.transform.Transform3D (translation: Iterable[float] = (0, 0, 0), rotation: Union[Iterable[float], quaternion.quaternion] = (1, 0, 0, 0), *, matrix: Optional[Union[Sequence[Sequence[float]], numpy.ndarray]] = None)
```

Bases: *tensorbay.utility.repr.ReprMixin*

This class defines the concept of Transform3D.

Transform3D contains rotation and translation of the 3D transform.

Parameters

- **translation** – Translation in a sequence of [x, y, z].
- **rotation** – Rotation in a sequence of [w, x, y, z] or *numpy quaternion*.
- **matrix** – A 4x4 or 3x4 transform matrix.

Raises **ValueError** – If the shape of the input matrix is not correct.

Examples

Initialization Method 1: Init from translation and rotation.

```
>>> Transform3D([1, 1, 1], [1, 0, 0, 0])
Transform3D(
  (translation): Vector3D(1, 1, 1),
  (rotation): quaternion(1, 0, 0, 0)
)
```

Initialization Method 2: Init from transform matrix in sequence.

```
>>> Transform3D(matrix=[[1, 0, 0, 1], [0, 1, 0, 1], [0, 0, 1, 1]])
Transform3D(
  (translation): Vector3D(1, 1, 1),
  (rotation): quaternion(1, -0, -0, -0)
)
```

Initialization Method 3: Init from transform matrix in numpy array.

```
>>> import numpy as np
>>> Transform3D(matrix=np.array([[1, 0, 0, 1], [0, 1, 0, 1], [0, 0, 1, 1]]))
Transform3D(
  (translation): Vector3D(1, 1, 1),
  (rotation): quaternion(1, -0, -0, -0)
)
```

as_matrix() → numpy.ndarray

Return the transform as a 4x4 transform matrix.

Returns A 4x4 numpy array represents the transform matrix.

Examples

```
>>> transform = Transform3D([1, 2, 3], [0, 1, 0, 0])
>>> transform.as_matrix()
array([[ 1.,  0.,  0.,  1.],
       [ 0., -1.,  0.,  2.],
       [ 0.,  0., -1.,  3.],
       [ 0.,  0.,  0.,  1.]])
```

dumps() → Dict[str, Dict[str, float]]

Dumps the *Transform3D* into a dict.

Returns A dict containing rotation and translation information of the *Transform3D*.

Examples

```
>>> transform = Transform3D([[1, 0, 0, 1], [0, 1, 0, 1], [0, 0, 1, 1]])
>>> transform.dumps()
{
  'translation': {'x': 1, 'y': 1, 'z': 1},
  'rotation': {'w': 1.0, 'x': -0.0, 'y': -0.0, 'z': -0.0},
}
```

inverse() → *_T*

Return the inverse of the transform.

Returns A *Transform3D* object representing the inverse of this *Transform3D*.

Examples

```
>>> transform = Transform3D([1, 2, 3], [0, 1, 0, 0])
>>> transform.inverse()
Transform3D(
  (translation): Vector3D(-1.0, 2.0, 3.0),
  (rotation): quaternion(0, -1, -0, -0)
)
```

classmethod loads (*contents: Dict[str, Dict[str, float]]*) → *_T*

Load a *Transform3D* from a dict containing rotation and translation.

Parameters **contents** – A dict containing rotation and translation of a 3D transform.

Returns The loaded *Transform3D* object.

Example

```
>>> contents = {
...     "translation": {"x": 1.0, "y": 2.0, "z": 3.0},
...     "rotation": {"w": 1.0, "x": 0.0, "y": 0.0, "z": 0.0},
... }
>>> Transform3D.loads(contents)
Transform3D(
  (translation): Vector3D(1.0, 2.0, 3.0),
  (rotation): quaternion(1, 0, 0, 0)
)
```

property rotation

Return the rotation of the 3D transform.

Returns Rotation in numpy quaternion.

Examples

```
>>> transform = Transform3D([[1, 0, 0, 1], [0, 1, 0, 1], [0, 0, 1, 1]])
>>> transform.rotation
quaternion(1, -0, -0, -0)
```

set_rotation (*rotation*: *Union[Iterable[float], quaternion.quaternion]*) → None
Set the rotation of the transform.

Parameters **rotation** – Rotation in a sequence of [w, x, y, z] or numpy quaternion.

Examples

```
>>> transform = Transform3D([1, 1, 1], [1, 0, 0, 0])
>>> transform.set_rotation([0, 1, 0, 0])
>>> transform
Transform3D(
  (translation): Vector3D(1, 1, 1),
  (rotation): quaternion(0, 1, 0, 0)
)
```

set_translation (*x*: *float*, *y*: *float*, *z*: *float*) → None
Set the translation of the transform.

Parameters

- **x** – The x coordinate of the translation.
- **y** – The y coordinate of the translation.
- **z** – The z coordinate of the translation.

Examples

```
>>> transform = Transform3D([1, 1, 1], [1, 0, 0, 0])
>>> transform.set_translation(3, 4, 5)
>>> transform
Transform3D(
  (translation): Vector3D(3, 4, 5),
  (rotation): quaternion(1, 0, 0, 0)
)
```

property translation

Return the translation of the 3D transform.

Returns Translation in *Vector3D*.

Examples

```
>>> transform = Transform3D([[1, 0, 0, 1], [0, 1, 0, 1], [0, 0, 1, 1]])
>>> transform.translation
Vector3D(1, 1, 1)
```

tensorbay.geometry.vector

Vector, Vector2D, Vector3D.

Vector is the base class of *Vector2D* and *Vector3D*. It contains the coordinates of a 2D vector or a 3D vector.

Vector2D contains the coordinates of a 2D vector, extending *Vector*.

Vector3D contains the coordinates of a 3D vector, extending *Vector*.

class tensorbay.geometry.vector.**Vector** (*x: float, y: float, z: Optional[float] = None*)
Bases: *tensorbay.utility.user.UserSequence*[float]

This class defines the basic concept of Vector.

Vector contains the coordinates of a 2D vector or a 3D vector.

Parameters

- **x** – The x coordinate of the vector.
- **y** – The y coordinate of the vector.
- **z** – The z coordinate of the vector.

Examples

```
>>> Vector(1, 2)
Vector2D(1, 2)
```

```
>>> Vector(1, 2, 3)
Vector3D(1, 2, 3)
```

static loads (*contents: Dict[str, float]*) → Union[*tensorbay.geometry.vector.Vector2D*, *tensorbay.geometry.vector.Vector3D*]

Loads a *Vector* from a dict containing coordinates of the vector.

Parameters **contents** – A dict containing coordinates of the vector.

Returns The loaded *Vector2D* or *Vector3D* object.

Examples

```
>>> contents = {"x": 1.0, "y": 2.0}
>>> Vector.loads(contents)
Vector2D(1.0, 2.0)
```

```
>>> contents = {"x": 1.0, "y": 2.0, "z": 3.0}
>>> Vector.loads(contents)
Vector3D(1.0, 2.0, 3.0)
```

class tensorbay.geometry.vector.**Vector2D** (*args: float, **kwargs: float)
 Bases: *tensorbay.utility.user.UserSequence*[float]

This class defines the concept of Vector2D.

Vector2D contains the coordinates of a 2D vector.

Parameters

- **x** – The x coordinate of the 2D vector.
- **y** – The y coordinate of the 2D vector.

Examples

```
>>> Vector2D(1, 2)
Vector2D(1, 2)
```

dumps () → Dict[str, float]

Dumps the vector into a dict.

Returns A dict containing the vector coordinate.

Examples

```
>>> vector_2d = Vector2D(1, 2)
>>> vector_2d.dumps()
{'x': 1, 'y': 2}
```

classmethod loads (contents: Dict[str, float]) → *_V2*

Load a *Vector2D* object from a dict containing coordinates of a 2D vector.

Parameters **contents** – A dict containing coordinates of a 2D vector.

Returns The loaded *Vector2D* object.

Examples

```
>>> contents = {"x": 1.0, "y": 2.0}
>>> Vector2D.loads(contents)
Vector2D(1.0, 2.0)
```

property x

Return the x coordinate of the vector.

Returns X coordinate in float type.

Examples

```
>>> vector_2d = Vector2D(1, 2)
>>> vector_2d.x
1
```

property **y**

Return the y coordinate of the vector.

Returns Y coordinate in float type.

Examples

```
>>> vector_2d = Vector2D(1, 2)
>>> vector_2d.y
2
```

class `tensorbay.geometry.vector.Vector3D(*args: float, **kwargs: float)`

Bases: `tensorbay.utility.user.UserSequence`[float]

This class defines the concept of Vector3D.

Vector3D contains the coordinates of a 3D Vector.

Parameters

- **x** – The x coordinate of the 3D vector.
- **y** – The y coordinate of the 3D vector.
- **z** – The z coordinate of the 3D vector.

Examples

```
>>> Vector3D(1, 2, 3)
Vector3D(1, 2, 3)
```

dumps () → Dict[str, float]

Dumps the vector into a dict.

Returns A dict containing the vector coordinates.

Examples

```
>>> vector_3d = Vector3D(1, 2, 3)
>>> vector_3d.dumps()
{'x': 1, 'y': 2, 'z': 3}
```

classmethod loads (contents: Dict[str, float]) → *_V3*

Load a *Vector3D* object from a dict containing coordinates of a 3D vector.

Parameters **contents** – A dict contains coordinates of a 3D vector.

Returns The loaded *Vector3D* object.

Examples

```
>>> contents = {"x": 1.0, "y": 2.0, "z": 3.0}
>>> Vector3D.loads(contents)
Vector3D(1.0, 2.0, 3.0)
```

property x

Return the x coordinate of the vector.

Returns X coordinate in float type.

Examples

```
>>> vector_3d = Vector3D(1, 2, 3)
>>> vector_3d.x
1
```

property y

Return the y coordinate of the vector.

Returns Y coordinate in float type.

Examples

```
>>> vector_3d = Vector3D(1, 2, 3)
>>> vector_3d.y
2
```

property z

Return the z coordinate of the vector.

Returns Z coordinate in float type.

Examples

```
>>> vector_3d = Vector3D(1, 2, 3)
>>> vector_3d.z
3
```

1.11.4 tensorbay.label

tensorbay.label.attributes

Items and AttributeInfo.

AttributeInfo represents the information of an attribute. It refers to the [Json schema](#) method to describe an attribute.

Items is the base class of *AttributeInfo*, representing the items of an attribute.

```
class tensorbay.label.attributes.AttributeInfo(name: str, *, type_: Union[str, None,
                                         Type[Optional[Union[list, bool, int,
                                         float, str]]], Iterable[Union[str, None,
                                         Type[Optional[Union[list, bool, int,
                                         float, str]]]]] = "", enum: Op-
                                         tional[Iterable[Optional[Union[str,
                                         float, bool]]]] = None, minimum:
                                         Optional[float] = None, maximum:
                                         Optional[float] = None, items: Op-
                                         tional[tensorbay.label.attributes.Items]
                                         = None, parent_categories:
                                         Union[None, str, Iterable[str]] =
                                         None, description: Optional[str] =
                                         None)
```

Bases: *tensorbay.utility.name.NameMixin*, *tensorbay.label.attributes.Items*

This class represents the information of an attribute.

It refers to the *Json schema* method to describe an attribute.

Parameters

- **name** – The name of the attribute.
- **type** – The type of the attribute value, could be a single type or multi-types. The type must be within the followings:
 - array
 - boolean
 - integer
 - number
 - string
 - null
 - instance
- **enum** – All the possible values of an enumeration attribute.
- **minimum** – The minimum value of number type attribute.
- **maximum** – The maximum value of number type attribute.
- **items** – The items inside array type attributes.
- **parent_categories** – The parent categories of the attribute.
- **description** – The description of the attribute.

type

The type of the attribute value, could be a single type or multi-types.

enum

All the possible values of an enumeration attribute.

minimum

The minimum value of number type attribute.

maximum

The maximum value of number type attribute.

items

The items inside array type attributes.

parent_categories

The parent categories of the attribute.

description

The description of the attribute.

Examples

```
>>> from tensorbay.label import Items
>>> items = Items(type_="integer", enum=[1, 2, 3, 4, 5], minimum=1, maximum=5)
>>> AttributeInfo(
...     name="example",
...     type_="array",
...     enum=[1, 2, 3, 4, 5],
...     items=items,
...     minimum=1,
...     maximum=5,
...     parent_categories=["parent_category_of_example"],
...     description="This is an example",
... )
AttributeInfo("example") (
  (name): 'example',
  (parent_categories): [
    'parent_category_of_example'
  ],
  (type): 'array',
  (enum): [
    1,
    2,
    3,
    4,
    5
  ],
  (minimum): 1,
  (maximum): 5,
  (items): Items(
    (type): 'integer',
    (enum): [...],
    (minimum): 1,
    (maximum): 5
  )
)
```

dumps() → Dict[str, Any]

Dumps the information of this attribute into a dict.

Returns A dict containing all the information of this attribute.

Examples

```
>>> from tensorbay.label import Items
>>> items = Items(type_="integer", enum=[1, 2, 3, 4, 5], minimum=1, maximum=5)
>>> attributeinfo = AttributeInfo(
...     name="example",
...     type_="array",
...     enum=[1, 2, 3, 4, 5],
...     items=items,
...     minimum=1,
...     maximum=5,
...     parent_categories=["parent_category_of_example"],
...     description="This is an example",
... )
>>> attributeinfo.dumps()
{
  'name': 'example',
  'description': 'This is an example',
  'type': 'array',
  'items': {'type': 'integer', 'enum': [1, 2, 3], 'minimum': 1, 'maximum': 5},
  'enum': [1, 2, 3, 4, 5],
  'minimum': 1,
  'maximum': 5,
  'parentCategories': ['parent_category_of_example'],
}
```

classmethod `loads(contents: Dict[str, Any]) → _T`

Load an `AttributeInfo` from a dict containing the attribute information.

Parameters `contents` – A dict containing the information of the attribute.

Returns The loaded `AttributeInfo` object.

Examples

```
>>> contents = {
...     "name": "example",
...     "type": "array",
...     "enum": [1, 2, 3, 4, 5],
...     "items": {"enum": ["true", "false"], "type": "boolean"},
...     "minimum": 1,
...     "maximum": 5,
...     "description": "This is an example",
...     "parentCategories": ["parent_category_of_example"],
... }
>>> AttributeInfo.loads(contents)
AttributeInfo("example") (
  (name): 'example',
  (parent_categories): [
    'parent_category_of_example'
  ],
  (type): 'array',
  (enum): [
    1,
    2,
    3,
```

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```

    4,
    5
],
(minimum): 1,
(maximum): 5,
(items): Items(
    (type): 'boolean',
    (enum): [...]
)
)

```

```

class tensorbay.label.attributes.Items(*, type_: Union[str, None,
    Type[Optional[Union[list, bool, int, float, str]]],
    Iterable[Union[str, None, Type[Optional[Union[list,
    bool, int, float, str]]]]] = "", enum: Op-
    tional[Iterable[Optional[Union[str, float, bool]]]]
    = None, minimum: Optional[float] = None,
    maximum: Optional[float] = None, items: Op-
    tional[tensorbay.label.attributes.Items] = None)

```

Bases: `tensorbay.utility.repr.ReprMixin`, `tensorbay.utility.common.EqMixin`

The base class of `AttributeInfo`, representing the items of an attribute.

When the value type of an attribute is array, the `AttributeInfo` would contain an ‘items’ field.

Parameters

- **type** – The type of the attribute value, could be a single type or multi-types. The type must be within the followings:
 - array
 - boolean
 - integer
 - number
 - string
 - null
 - instance
- **enum** – All the possible values of an enumeration attribute.
- **minimum** – The minimum value of number type attribute.
- **maximum** – The maximum value of number type attribute.
- **items** – The items inside array type attributes.

type

The type of the attribute value, could be a single type or multi-types.

enum

All the possible values of an enumeration attribute.

minimum

The minimum value of number type attribute.

maximum

The maximum value of number type attribute.

items

The items inside array type attributes.

Raises `TypeError` – When both `enum` and `type_` are absent or when `type_` is array and `items` is absent.

Examples

```
>>> Items(type_="integer", enum=[1, 2, 3, 4, 5], minimum=1, maximum=5)
Items(
  (type): 'integer',
  (enum): [...],
  (minimum): 1,
  (maximum): 5
)
```

`dumps()` → `Dict[str, Any]`

Dumps the information of the items into a dict.

Returns A dict containing all the information of the items.

Examples

```
>>> items = Items(type_="integer", enum=[1, 2, 3, 4, 5], minimum=1, maximum=5)
>>> items.dumps()
{'type': 'integer', 'enum': [1, 2, 3, 4, 5], 'minimum': 1, 'maximum': 5}
```

classmethod `loads(contents: Dict[str, Any])` → `_T`

Load an Items from a dict containing the items information.

Parameters `contents` – A dict containing the information of the items.

Returns The loaded *Items* object.

Examples

```
>>> contents = {
...     "type": "array",
...     "enum": [1, 2, 3, 4, 5],
...     "minimum": 1,
...     "maximum": 5,
...     "items": {
...         "enum": [None],
...         "type": "null",
...     },
... }
>>> Items.loads(contents)
Items(
  (type): 'array',
  (enum): [...],
  (minimum): 1,
  (maximum): 5,
  (items): Items(...)
)
```

tensorbay.label.basic

LabelType, SubcatalogBase, Label.

LabelType is an enumeration type which includes all the supported label types within *Label*.

Subcatalogbase is the base class for different types of subcatalogs, which defines the basic concept of Subcatalog.

A *Data* instance contains one or several types of labels, all of which are stored in *label*.

A subcatalog class extends *SubcatalogBase* and needed SubcatalogMixin classes.

Different label types correspond to different label classes classes.

Table 1.7: label classes

label classes	explanation
<i>Classification</i>	classification type of label
<i>LabeledBox2D</i>	2D bounding box type of label
<i>LabeledBox3D</i>	3D bounding box type of label
<i>LabeledPolygon2D</i>	2D polygon type of label
<i>LabeledPolyline2D</i>	2D polyline type of label
<i>LabeledKeypoints2D</i>	2D keypoints type of label
<i>LabeledSentence</i>	transcribed sentence type of label

class tensorbay.label.basic.Label

Bases: *tensorbay.utility.repr.ReprMixin*, *tensorbay.utility.common.EqMixin*

This class defines label.

It contains growing types of labels referring to different tasks.

Examples

```
>>> from tensorbay.label import Classification
>>> label = Label()
>>> label.classification = Classification("example_category", {"example_attribute1": "a"})
>>> label
Label(
  (classification): Classification(
    (category): 'example_category',
    (attributes): {...}
  )
)
```

dumps () → Dict[str, Any]

Dumps all labels into a dict.

Returns Dumped labels dict.

Examples

```
>>> from tensorbay.label import Classification
>>> label = Label()
>>> label.classification = Classification("category1", {"attribute1": "a"})
>>> label.dumps()
{'CLASSIFICATION': {'category': 'category1', 'attributes': {'attribute1': 'a'}}
↪ }
```

classmethod `loads` (*contents: Dict[str, Any]*) → *_T*

Loads data from a dict containing the labels information.

Parameters `contents` – A dict containing the labels information.

Returns A *Label* instance containing labels information from the given dict.

Examples

```
>>> contents = {
...     "CLASSIFICATION": {
...         "category": "example_category",
...         "attributes": {"example_attribute1": "a"}
...     }
... }
>>> Label.loads(contents)
Label(
  (classification): Classification(
    (category): 'example_category',
    (attributes): {...}
  )
)
```

class `tensorbay.label.basic.LabelType` (*value*)

Bases: *tensorbay.utility.type.TypeEnum*

This class defines all the supported types within *Label*.

Examples

```
>>> LabelType.BOX3D
<LabelType.BOX3D: 'box3d'>
>>> LabelType["BOX3D"]
<LabelType.BOX3D: 'box3d'>
>>> LabelType.BOX3D.name
'BOX3D'
>>> LabelType.BOX3D.value
'box3d'
```

property `subcatalog_type`

Return the corresponding subcatalog class.

Each label type has a corresponding Subcatalog class.

Returns The corresponding subcatalog type.

Examples

```
>>> LabelType.BOX3D.subcatalog_type
<class 'tensorbay.label.label_box.Box3DSubcatalog'>
```

class tensorbay.label.basic.**SubcatalogBase** (*args, **kws)

Bases: `tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType]`,
`tensorbay.utility.repr.ReprMixin`, `tensorbay.utility.common.EqMixin`

This is the base class for different types of subcatalogs.

It defines the basic concept of Subcatalog, which is the collection of the labels information. Subcatalog contains the features, fields and specific definitions of the labels.

The Subcatalog format varies by label type.

description

The description of the entire subcatalog.

dumps () → Dict[str, Any]

Dumps all the information of the subcatalog into a dict.

Returns A dict containing all the information of the subcatalog.

classmethod loads (contents: Dict[str, Any]) → _T

Loads a subcatalog from a dict containing the information of the subcatalog.

Parameters contents – A dict containing the information of the subcatalog.

Returns The loaded `SubcatalogBase` object.

tensorbay.label.catalog

Catalog.

`Catalog` is used to describe the types of labels contained in a `DatasetBase` and all the optional values of the label contents.

A `Catalog` contains one or several `SubcatalogBase`, corresponding to different types of labels.

Table 1.8: subcatalog classes

subcatalog classes	explanation
<code>ClassificationSubcatalog</code>	subcatalog for classification type of label
<code>Box2DSubcatalog</code>	subcatalog for 2D bounding box type of label
<code>Box3DSubcatalog</code>	subcatalog for 3D bounding box type of label
<code>Keypoints2DSubcatalog</code>	subcatalog for 2D polygon type of label
<code>Polygon2DSubcatalog</code>	subcatalog for 2D polyline type of label
<code>Polyline2DSubcatalog</code>	subcatalog for 2D keypoints type of label
<code>SentenceSubcatalog</code>	subcatalog for transcribed sentence type of label

class tensorbay.label.catalog.**Catalog**

Bases: `tensorbay.utility.repr.ReprMixin`, `tensorbay.utility.common.EqMixin`

This class defines the concept of catalog.

`Catalog` is used to describe the types of labels contained in a `DatasetBase` and all the optional values of the label contents.

A *Catalog* contains one or several *SubcatalogBase*, corresponding to different types of labels. Each of the *SubcatalogBase* contains the features, fields and the specific definitions of the labels.

Examples

```
>>> from tensorbay.utility import NameOrderedDict
>>> from tensorbay.label import ClassificationSubcatalog, CategoryInfo
>>> classification_subcatalog = ClassificationSubcatalog()
>>> categories = NameOrderedDict()
>>> categories.append(CategoryInfo("example"))
>>> classification_subcatalog.categories = categories
>>> catalog = Catalog()
>>> catalog.classification = classification_subcatalog
>>> catalog
Catalog(
  (classification): ClassificationSubcatalog(
    (categories): NameOrderedDict {...}
  )
)
```

dumps () → Dict[str, Any]

Dumps the catalog into a dict containing the information of all the subcatalog.

Returns A dict containing all the subcatalog information with their label types as keys.

Examples

```
>>> # catalog is the instance initialized above.
>>> catalog.dumps()
{'CLASSIFICATION': {'categories': [{'name': 'example'}]}}
```

classmethod loads (contents: Dict[str, Any]) → _T

Load a Catalog from a dict containing the catalog information.

Parameters contents – A dict containing all the information of the catalog.

Returns The loaded *Catalog* object.

Examples

```
>>> contents = {
...     "CLASSIFICATION": {
...         "categories": [
...             {
...                 "name": "example",
...             }
...         ],
...     },
...     "KEYPOINTS2D": {
...         "keypoints": [
...             {
...                 "number": 5,
...             }
...         ],
...     }
... }
```

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```

...     },
... }
>>> Catalog.loads(contents)
Catalog(
  (classification): ClassificationSubcatalog(
    (categories): NameOrderedDict {...}
  ),
  (keypoints2d): Keypoints2DSubcatalog(
    (is_tracking): False,
    (keypoints): [...]
  )
)

```

tensorbay.label.label_box

LabeledBox2D, LabeledBox3D, Box2DSubcatalog, Box3DSubcatalog.

Box2DSubcatalog defines the subcatalog for 2D box type of labels.

LabeledBox2D is the 2D bounding box type of label, which is often used for CV tasks such as object detection.

Box3DSubcatalog defines the subcatalog for 3D box type of labels.

LabeledBox3D is the 3D bounding box type of label, which is often used for object detection in 3D point cloud.

class tensorbay.label.label_box.Box2DSubcatalog (*is_tracking: bool = False*)

Bases: *tensorbay.utility.type.TypeMixin*[*tensorbay.label.basic.LabelType*],
tensorbay.utility.repr.ReprMixin, *tensorbay.utility.common.EqMixin*

This class defines the subcatalog for 2D box type of labels.

Parameters *is_tracking* – A boolean value indicates whether the corresponding subcatalog contains tracking information.

description

The description of the entire 2D box subcatalog.

categories

All the possible categories in the corresponding dataset stored in a *NameOrderedDict* with the category names as keys and the *CategoryInfo* as values.

Type *tensorbay.utility.name.NameOrderedDict*[*tensorbay.label.supports.CategoryInfo*]

category_delimiter

The delimiter in category values indicating parent-child relationship.

Type str

attributes

All the possible attributes in the corresponding dataset stored in a *NameOrderedDict* with the attribute names as keys and the *AttributeInfo* as values.

Type *tensorbay.utility.name.NameOrderedDict*[*tensorbay.label.attributes.AttributeInfo*]

is_tracking

Whether the Subcatalog contains tracking information.

Examples

Initialization Method 1: Init from Box2DSubcatalog.loads() method.

```
>>> catalog = {
...     "BOX2D": {
...         "isTracking": True,
...         "categoryDelimiter": ".",
...         "categories": [{"name": "0"}, {"name": "1"}],
...         "attributes": [{"name": "gender", "enum": ["male", "female"]}]],
...     }
... }
>>> Box2DSubcatalog.loads(catalog["BOX2D"])
Box2DSubcatalog(
  (is_tracking): True,
  (category_delimiter): '.',
  (categories): NameOrderedDict {...},
  (attributes): NameOrderedDict {...}
)
```

Initialization Method 2: Init an empty Box2DSubcatalog and then add the attributes.

```
>>> from tensorbay.utility import NameOrderedDict
>>> from tensorbay.label import CategoryInfo, AttributeInfo
>>> categories = NameOrderedDict()
>>> categories.append(CategoryInfo("a"))
>>> attributes = NameOrderedDict()
>>> attributes.append(AttributeInfo("gender", enum=["female", "male"]))
>>> box2d_subcatalog = Box2DSubcatalog()
>>> box2d_subcatalog.is_tracking = True
>>> box2d_subcatalog.category_delimiter = "."
>>> box2d_subcatalog.categories = categories
>>> box2d_subcatalog.attributes = attributes
>>> box2d_subcatalog
Box2DSubcatalog(
  (is_tracking): True,
  (category_delimiter): '.',
  (categories): NameOrderedDict {...},
  (attributes): NameOrderedDict {...}
)
```

class `tensorbay.label.label_box.Box3DSubcatalog` (*is_tracking: bool = False*)
 Bases: `tensorbay.utility.type.TypeMixin`[`tensorbay.label.basic.LabelType`],
`tensorbay.utility.repr.ReprMixin`, `tensorbay.utility.common.EqMixin`

This class defines the subcatalog for 3D box type of labels.

Parameters `is_tracking` – A boolean value indicates whether the corresponding subcatalog contains tracking information.

description

The description of the entire 3D box subcatalog.

categories

All the possible categories in the corresponding dataset stored in a `NameOrderedDict` with the category names as keys and the `CategoryInfo` as values.

Type `tensorbay.utility.name.NameOrderedDict`[`tensorbay.label.supports.CategoryInfo`]

category_delimiter

The delimiter in category values indicating parent-child relationship.

Type str

attributes

All the possible attributes in the corresponding dataset stored in a *NameOrderedDict* with the attribute names as keys and the *AttributeInfo* as values.

Type *tensorbay.utility.name.NameOrderedDict*[*tensorbay.label.attributes.AttributeInfo*]

is_tracking

Whether the Subcatalog contains tracking information.

Examples

Initialization Method 1: Init from `Box3DSubcatalog.loads()` method.

```
>>> catalog = {
...     "BOX3D": {
...         "isTracking": True,
...         "categoryDelimiter": ".",
...         "categories": [{"name": "0"}, {"name": "1"}],
...         "attributes": [{"name": "gender", "enum": ["male", "female"]}]}
...     }
... }
>>> Box3DSubcatalog.loads(catalog["BOX3D"])
Box3DSubcatalog(
  (is_tracking): True,
  (category_delimiter): '.',
  (categories): NameOrderedDict {...},
  (attributes): NameOrderedDict {...}
)
```

Initialization Method 2: Init an empty `Box3DSubcatalog` and then add the attributes.

```
>>> from tensorbay.utility import NameOrderedDict
>>> from tensorbay.label import CategoryInfo, AttributeInfo
>>> categories = NameOrderedDict()
>>> categories.append(CategoryInfo("a"))
>>> attributes = NameOrderedDict()
>>> attributes.append(AttributeInfo("gender", enum=["female", "male"]))
>>> box3d_subcatalog = Box3DSubcatalog()
>>> box3d_subcatalog.is_tracking = True
>>> box3d_subcatalog.category_delimiter = "."
>>> box3d_subcatalog.categories = categories
>>> box3d_subcatalog.attributes = attributes
>>> box3d_subcatalog
Box3DSubcatalog(
  (is_tracking): True,
  (category_delimiter): '.',
  (categories): NameOrderedDict {...},
  (attributes): NameOrderedDict {...}
)
```

class `tensorbay.label.label_box.LabeledBox2D` (*xmin: float, ymin: float, xmax: float, ymax: float, *, category: Optional[str] = None, attributes: Optional[Dict[str, Any]] = None, instance: Optional[str] = None*)

Bases: `tensorbay.utility.user.UserSequence[float]`

This class defines the concept of 2D bounding box label.

`LabeledBox2D` is the 2D bounding box type of label, which is often used for CV tasks such as object detection.

Parameters

- **xmin** – The x coordinate of the top-left vertex of the labeled 2D box.
- **ymin** – The y coordinate of the top-left vertex of the labeled 2D box.
- **xmax** – The x coordinate of the bottom-right vertex of the labeled 2D box.
- **ymax** – The y coordinate of the bottom-right vertex of the labeled 2D box.
- **category** – The category of the label.
- **attributes** – The attributes of the label.
- **instance** – The instance id of the label.

category

The category of the label.

Type str

attributes

The attributes of the label.

Type Dict[str, Any]

instance

The instance id of the label.

Type str

Examples

```
>>> xmin, ymin, xmax, ymax = 1, 2, 4, 4
>>> LabeledBox2D(
...     xmin,
...     ymin,
...     xmax,
...     ymax,
...     category="example",
...     attributes={"attr": "a"},
...     instance="12345",
... )
LabeledBox2D(1, 2, 4, 4) (
  (category): 'example',
  (attributes): {...},
  (instance): '12345'
)
```

dumps() → Dict[str, Any]

Dumps the current 2D bounding box label into a dict.

Returns A dict containing all the information of the 2D box label.

Examples

```
>>> xmin, ymin, xmax, ymax = 1, 2, 4, 4
>>> labelbox2d = LabeledBox2D(
...     xmin,
...     ymin,
...     xmax,
...     ymax,
...     category="example",
...     attributes={"attr": "a"},
...     instance="12345",
... )
>>> labelbox2d.dumps()
{
  'category': 'example',
  'attributes': {'attr': 'a'},
  'instance': '12345',
  'box2d': {'xmin': 1, 'ymin': 2, 'xmax': 4, 'ymax': 4},
}
```

classmethod from_xywh (*x: float, y: float, width: float, height: float, *, category: Optional[str] = None, attributes: Optional[Dict[str, Any]] = None, instance: Optional[str] = None*) → *_T*

Create a *LabeledBox2D* instance from the top-left vertex, the width and height.

Parameters

- **x** – X coordinate of the top left vertex of the box.
- **y** – Y coordinate of the top left vertex of the box.
- **width** – Length of the box along the x axis.
- **height** – Length of the box along the y axis.
- **category** – The category of the label.
- **attributes** – The attributes of the label.
- **instance** – The instance id of the label.

Returns The created *LabeledBox2D* instance.

Examples

```
>>> x, y, width, height = 1, 2, 3, 4
>>> LabeledBox2D.from_xywh(
...     x,
...     y,
...     width,
...     height,
...     category="example",
...     attributes={"key": "value"},
...     instance="12345",
... )
LabeledBox2D(1, 2, 4, 6) (
  (category): 'example',
  (attributes): {...},
  (instance): '12345'
)
```

classmethod `loads` (*contents*: *Dict[str, Any]*) → *_T*

Loads a `LabeledBox2D` from a dict containing the information of the label.

Parameters `contents` – A dict containing the information of the 2D bounding box label.

Returns The loaded `LabeledBox2D` object.

Examples

```
>>> contents = {
...     "box2d": {"xmin": 1, "ymin": 2, "xmax": 5, "ymax": 8},
...     "category": "example",
...     "attributes": {"key": "value"},
...     "instance": "12345",
... }
>>> LabeledBox2D.loads(contents)
LabeledBox2D(1, 2, 5, 8) (
  (category): 'example',
  (attributes): {...},
  (instance): '12345'
)
```

class `tensorbay.label.label_box.LabeledBox3D` (*size*: *Iterable[float]*, *translation*: *Iterable[float]* = (0, 0, 0), *rotation*: *Union[Iterable[float], quaternion.quaternion]* = (1, 0, 0, 0), *, *transform_matrix*: *Optional[Union[Sequence[Sequence[float]], numpy.ndarray]]* = None, *category*: *Optional[str]* = None, *attributes*: *Optional[Dict[str, Any]]* = None, *instance*: *Optional[str]* = None)

Bases: `tensorbay.utility.type.TypeMixin`[`tensorbay.label.basic.LabelType`], `tensorbay.utility.repr.ReprMixin`, `tensorbay.utility.common.EqMixin`

This class defines the concept of 3D bounding box label.

`LabeledBox3D` is the 3D bounding box type of label, which is often used for object detection in 3D point cloud.

Parameters

- **size** – Size of the 3D bounding box label in a sequence of [x, y, z].
- **translation** – Translation of the 3D bounding box label in a sequence of [x, y, z].
- **rotation** – Rotation of the 3D bounding box label in a sequence of [w, x, y, z] or a numpy quaternion object.
- **transform_matrix** – A 4x4 or 3x4 transformation matrix.
- **category** – Category of the 3D bounding box label.
- **attributes** – Attributes of the 3D bounding box label.
- **instance** – The instance id of the 3D bounding box label.

category

The category of the label.

Type `str`

attributes

The attributes of the label.

Type Dict[str, Any]

instance

The instance id of the label.

Type str

size

The size of the 3D bounding box.

transform

The transform of the 3D bounding box.

Examples

```
>>> LabeledBox3D(
...     size=[1, 2, 3],
...     translation=(1, 2, 3),
...     rotation=(0, 1, 0, 0),
...     category="example",
...     attributes={"key": "value"},
...     instance="12345",
... )
LabeledBox3D(
  (size): Vector3D(1, 2, 3),
  (translation): Vector3D(1, 2, 3),
  (rotation): quaternion(0, 1, 0, 0),
  (category): 'example',
  (attributes): {...},
  (instance): '12345'
)
```

dumps() → Dict[str, Any]

Dumps the current 3D bounding box label into a dict.

Returns A dict containing all the information of the 3D bounding box label.

Examples

```
>>> labeledbox3d = LabeledBox3D(
...     size=[1, 2, 3],
...     translation=(1, 2, 3),
...     rotation=(0, 1, 0, 0),
...     category="example",
...     attributes={"key": "value"},
...     instance="12345",
... )
>>> labeledbox3d.dumps()
{
  'category': 'example',
  'attributes': {'key': 'value'},
  'instance': '12345',
  'box3d': {
    'translation': {'x': 1, 'y': 2, 'z': 3},
```

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```

        'rotation': {'w': 0.0, 'x': 1.0, 'y': 0.0, 'z': 0.0},
        'size': {'x': 1, 'y': 2, 'z': 3},
    },
}

```

```
classmethod loads (contents: Dict[str, Any]) → _T
```

Loads a LabeledBox3D from a dict containing the information of the label.

Parameters **contents** – A dict containing the information of the 3D bounding box label.

Returns The loaded *LabeledBox3D* object.

Examples

```
>>> contents = {
...     "box3d": {
...         "size": {"x": 1, "y": 2, "z": 3},
...         "translation": {"x": 1, "y": 2, "z": 3},
...         "rotation": {"w": 1, "x": 0, "y": 0, "z": 0},
...     },
...     "category": "test",
...     "attributes": {"key": "value"},
...     "instance": "12345",
... }
>>> LabeledBox3D.loads(contents)
LabeledBox3D(
  (size): Vector3D(1, 2, 3),
  (translation): Vector3D(1, 2, 3),
  (rotation): quaternion(1, 0, 0, 0),
  (category): 'test',
  (attributes): {...},
  (instance): '12345'
)
```

tensorbay.label.label_classification

Classification.

ClassificationSubcatalog defines the subcatalog for classification type of labels.

Classification defines the concept of classification label, which can apply to different types of data, such as images and texts.

[illegible]

```
Bases:      (None)
            tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType],
            tensorbay.utility.repr.ReprMixin, tensorbay.utility.common.EqMixin
```

This class defines the concept of classification label.

Classification is the classification type of label, which applies to different types of data, such as images and texts.

Parameters

- **category** – The category of the label.
- **attributes** – The attributes of the label.

category

The category of the label.

Type str

attributes

The attributes of the label.

Type Dict[str, Any]

Examples

```
>>> Classification(category="example", attributes={"attr": "a"})
Classification(
  (category): 'example',
  (attributes): {...}
)
```

classmethod loads (*contents: Dict[str, Any]*) → *_T*

Loads a Classification label from a dict containing the label information.

Parameters **contents** – A dict containing the information of the classification label.

Returns The loaded *Classification* object.

Examples

```
>>> contents = {"category": "example", "attributes": {"key": "value"}}
>>> Classification.loads(contents)
Classification(
  (category): 'example',
  (attributes): {...}
)
```

class tensorbay.label.label_classification.**ClassificationSubcatalog** (**args*,
***kws*
Bases: *tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType]*,
tensorbay.utility.repr.ReprMixin, *tensorbay.utility.common.EqMixin*

This class defines the subcatalog for classification type of labels.

description

The description of the entire classification subcatalog.

categories

All the possible categories in the corresponding dataset stored in a *NameOrderedDict* with the category names as keys and the *CategoryInfo* as values.

Type *tensorbay.utility.name.NameOrderedDict[tensorbay.label.supports.CategoryInfo]*

category_delimiter

The delimiter in category values indicating parent-child relationship.

Type str

attributes

All the possible attributes in the corresponding dataset stored in a *NameOrderedDict* with the attribute names as keys and the *AttributeInfo* as values.

Type *tensorbay.utility.name.NameOrderedDict*[*tensorbay.label.attributes.AttributeInfo*]

Examples

Initialization Method 1: Init from *ClassificationSubcatalog.loads()* method.

```
>>> catalog = {
...     "CLASSIFICATION": {
...         "categoryDelimiter": ".",
...         "categories": [
...             {"name": "a"},
...             {"name": "b"},
...         ],
...         "attributes": [{"name": "gender", "enum": ["male", "female"]}],
...     }
... }
>>> ClassificationSubcatalog.loads(catalog["CLASSIFICATION"])
ClassificationSubcatalog(
  (category_delimiter): '.',
  (categories): NameOrderedDict {...},
  (attributes): NameOrderedDict {...}
)
```

Initialization Method 2: Init an empty *ClassificationSubcatalog* and then add the attributes.

```
>>> from tensorbay.utility import NameOrderedDict
>>> from tensorbay.label import CategoryInfo, AttributeInfo, KeypointsInfo
>>> categories = NameOrderedDict()
>>> categories.append(CategoryInfo("a"))
>>> attributes = NameOrderedDict()
>>> attributes.append(AttributeInfo("gender", enum=["female", "male"]))
>>> classification_subcatalog = ClassificationSubcatalog()
>>> classification_subcatalog.category_delimiter = "."
>>> classification_subcatalog.categories = categories
>>> classification_subcatalog.attributes = attributes
>>> classification_subcatalog
ClassificationSubcatalog(
  (category_delimiter): '.',
  (categories): NameOrderedDict {...},
  (attributes): NameOrderedDict {...}
)
```

tensorbay.label.label_keypoints

LabeledKeypoints2D, *Keypoints2DSubcatalog*.

Keypoints2DSubcatalog defines the subcatalog for 2D keypoints type of labels.

LabeledKeypoints2D is the 2D keypoints type of label, which is often used for CV tasks such as human body pose estimation.

```
class tensorbay.label.label_keypoints.Keypoints2DSubcatalog (is_tracking: bool =
                                                         False)
    Bases:      tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType],
               tensorbay.utility.repr.ReprMixin, tensorbay.utility.common.EqMixin
```

This class defines the subcatalog for 2D keypoints type of labels.

Parameters *is_tracking* – A boolean value indicates whether the corresponding subcatalog contains tracking information.

description

The description of the entire 2D keypoints subcatalog.

categories

All the possible categories in the corresponding dataset stored in a *NameOrderedDict* with the category names as keys and the *CategoryInfo* as values.

Type *tensorbay.utility.name.NameOrderedDict[tensorbay.label.supports.CategoryInfo]*

category_delimiter

The delimiter in category values indicating parent-child relationship.

Type *str*

attributes

All the possible attributes in the corresponding dataset stored in a *NameOrderedDict* with the attribute names as keys and the *AttributeInfo* as values.

Type *tensorbay.utility.name.NameOrderedDict[tensorbay.label.attributes.AttributeInfo]*

is_tracking

Whether the Subcatalog contains tracking information.

Examples

Initialization Method 1: Init from `Keypoints2DSubcatalog.loads()` method.

```
>>> catalog = {
...     "KEYPOINTS2D": {
...         "isTracking": True,
...         "categories": [{"name": "0"}, {"name": "1"}],
...         "attributes": [{"name": "gender", "enum": ["male", "female"]}],
...         "keypoints": [
...             {
...                 "number": 2,
...                 "names": ["L_shoulder", "R_Shoulder"],
...                 "skeleton": [(0, 1)],
...             }
...         ],
...     }
... }
>>> Keypoints2DSubcatalog.loads(catalog["KEYPOINTS2D"])
Keypoints2DSubcatalog(
  (is_tracking): True,
  (keypoints): [...],
  (categories): NameOrderedDict {...},
  (attributes): NameOrderedDict {...}
)
```

Initialization Method 2: Init an empty `Keypoints2DSubcatalog` and then add the attributes.

```

>>> from tensorbay.label import CategoryInfo, AttributeInfo, KeypointsInfo
>>> from tensorbay.utility import NameOrderedDict
>>> categories = NameOrderedDict()
>>> categories.append(CategoryInfo("a"))
>>> attributes = NameOrderedDict()
>>> attributes.append(AttributeInfo("gender", enum=["female", "male"]))
>>> keypoints2d_subcatalog = Keypoints2DSubcatalog()
>>> keypoints2d_subcatalog.is_tracking = True
>>> keypoints2d_subcatalog.categories = categories
>>> keypoints2d_subcatalog.attributes = attributes
>>> keypoints2d_subcatalog.add_keypoints(
...     2,
...     names=["L_shoulder", "R_Shoulder"],
...     skeleton=[(0, 1)],
...     visible="BINARY",
...     parent_categories="shoulder",
...     description="12345",
... )
>>> keypoints2d_subcatalog
Keypoints2DSubcatalog(
  (is_tracking): True,
  (keypoints): [...],
  (categories): NameOrderedDict {...},
  (attributes): NameOrderedDict {...}
)

```

add_keypoints (*number: int, *, names: Optional[Iterable[str]] = None, skeleton: Optional[Iterable[Iterable[int]]] = None, visible: Optional[str] = None, parent_categories: Union[None, str, Iterable[str]] = None, description: Optional[str] = None*) → None

Add a type of keypoints to the subcatalog.

Parameters

- **number** – The number of keypoints.
- **names** – All the names of keypoints.
- **skeleton** – The skeleton of the keypoints indicating which keypoint should connect with another.
- **visible** – The visible type of the keypoints, can only be ‘BINARY’ or ‘TERNARY’. It determines the range of the *Keypoint2D.v*.
- **parent_categories** – The parent categories of the keypoints.
- **description** – The description of keypoints.

Examples

```

>>> keypoints2d_subcatalog = Keypoints2DSubcatalog()
>>> keypoints2d_subcatalog.add_keypoints(
...     2,
...     names=["L_shoulder", "R_Shoulder"],
...     skeleton=[(0, 1)],
...     visible="BINARY",
...     parent_categories="shoulder",
...     description="12345",
... )

```

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```
... )
>>> keypoints2d_subcatalog.keypoints
[KeypointsInfo(
  (number): 2,
  (names): [...],
  (skeleton): [...],
  (visible): 'BINARY',
  (parent_categories): [...])]
```

dumps() → Dict[str, Any]

Dumps all the information of the keypoints into a dict.

Returns A dict containing all the information of this Keypoints2DSubcatalog.

Examples

```
>>> # keypoints2d_subcatalog is the instance initialized above.
>>> keypoints2d_subcatalog.dumps()
{
  'isTracking': True,
  'categories': [{'name': 'a'}],
  'attributes': [{'name': 'gender', 'enum': ['female', 'male']}],
  'keypoints': [
    {
      'number': 2,
      'names': ['L_shoulder', 'R_Shoulder'],
      'skeleton': [(0, 1)],
    }
  ]
}
```

property keypoints

Return the KeypointsInfo of the Subcatalog.

Returns A list of *KeypointsInfo*.

Examples

```
>>> keypoints2d_subcatalog = Keypoints2DSubcatalog()
>>> keypoints2d_subcatalog.add_keypoints(2)
>>> keypoints2d_subcatalog.keypoints
[KeypointsInfo(
  (number): 2
)]
```

class tensorbay.label.label_keypoints.**LabeledKeypoints2D** (keypoints: Optional[Iterable[Iterable[float]]] = None, *, category: Optional[str] = None, attributes: Optional[Dict[str, Any]] = None, instance: Optional[str] = None)

Bases: `tensorbay.geometry.polygon.PointList2D[tensorbay.geometry.keypoint.Keypoint2D]`

This class defines the concept of 2D keypoints label.

`LabeledKeypoints2D` is the 2D keypoints type of label, which is often used for CV tasks such as human body pose estimation.

Parameters

- **keypoints** – A list of 2D keypoint.
- **category** – The category of the label.
- **attributes** – The attributes of the label.
- **instance** – The instance id of the label.

category

The category of the label.

Type str

attributes

The attributes of the label.

Type Dict[str, Any]

instance

The instance id of the label.

Type str

Examples

```
>>> LabeledKeypoints2D(  
...     [(1, 2), (2, 3)],  
...     category="example",  
...     attributes={"key": "value"},  
...     instance="123",  
... )  
LabeledKeypoints2D [  
    Keypoint2D(1, 2),  
    Keypoint2D(2, 3)  
] (  
    (category): 'example',  
    (attributes): {...},  
    (instance): '123'  
)
```

dumps () → Dict[str, Any]

Dumps the current 2D keypoints label into a dict.

Returns A dict containing all the information of the 2D keypoints label.

Examples

```
>>> labeledkeypoints2d = LabeledKeypoints2D(
...     [(1, 1, 2), (2, 2, 2)],
...     category="example",
...     attributes={"key": "value"},
...     instance="123",
... )
>>> labeledkeypoints2d.dumps()
{
  'category': 'example',
  'attributes': {'key': 'value'},
  'instance': '123',
  'keypoints2d': [{'x': 1, 'y': 1, 'v': 2}, {'x': 2, 'y': 2, 'v': 2}],
}
```

classmethod `loads(contents: Dict[str, Any]) → _T`

Loads a `LabeledKeypoints2D` from a dict containing the information of the label.

Parameters `contents` – A dict containing the information of the 2D keypoints label.

Returns The loaded `LabeledKeypoints2D` object.

Examples

```
>>> contents = {
...     "keypoints2d": [
...         {"x": 1, "y": 1, "v": 2},
...         {"x": 2, "y": 2, "v": 2},
...     ],
...     "category": "example",
...     "attributes": {"key": "value"},
...     "instance": "12345",
... }
>>> LabeledKeypoints2D.loads(contents)
LabeledKeypoints2D [
  Keypoint2D(1, 1, 2),
  Keypoint2D(2, 2, 2)
] (
  (category): 'example',
  (attributes): {...},
  (instance): '12345'
)
```

tensorbay.label.label_polygon

`LabeledPolygon2D`, `Polygon2DSubcatalog`.

`Polygon2DSubcatalog` defines the subcatalog for 2D polygon type of labels.

`LabeledPolygon2D` is the 2D polygon type of label, which is often used for CV tasks such as semantic segmentation.

```
class tensorbay.label.label_polygon.LabeledPolygon2D (points: Optional[Iterable[Iterable[float]]  
                                                    = None, *, category: Optional[str] = None, attributes: Optional[Dict[str, Any]] = None, instance: Optional[str] = None)  
  
Bases: tensorbay.geometry.polygon.PointList2D[tensorbay.geometry.vector.Vector2D]
```

This class defines the concept of polygon2D label.

LabeledPolygon2D is the 2D polygon type of label, which is often used for CV tasks such as semantic segmentation.

Parameters

- **points** – A list of 2D points representing the vertexes of the 2D polygon.
- **category** – The category of the label.
- **attributes** – The attributes of the label.
- **instance** – The instance id of the label.

category

The category of the label.

Type str

attributes

The attributes of the label.

Type Dict[str, Any]

instance

The instance id of the label.

Type str

Examples

```
>>> LabeledPolygon2D(  
...     [(1, 2), (2, 3), (1, 3)],  
...     category = "example",  
...     attributes = {"key": "value"},  
...     instance = "123",  
... )  
LabeledPolygon2D [  
    Vector2D(1, 2),  
    Vector2D(2, 3),  
    Vector2D(1, 3)  
] (  
  (category): 'example',  
  (attributes): {...},  
  (instance): '123'  
)
```

dumps () → Dict[str, Any]

Dumps the current 2D polygon label into a dict.

Returns A dict containing all the information of the 2D polygon label.

Examples

```
>>> labeledpolygon2d = LabeledPolygon2D(
...     [(1, 2), (2, 3), (1, 3)],
...     category = "example",
...     attributes = {"key": "value"},
...     instance = "123",
... )
>>> labeledpolygon2d.dumps()
{
  'category': 'example',
  'attributes': {'key': 'value'},
  'instance': '123',
  'polygon2d': [{'x': 1, 'y': 2}, {'x': 2, 'y': 3}, {'x': 1, 'y': 3}],
}
```

classmethod loads (*contents: Dict[str, Any]*) → *_T*

Loads a LabeledPolygon2D from a dict containing the information of the label.

Parameters **contents** – A dict containing the information of the 2D polygon label.

Returns The loaded *LabeledPolygon2D* object.

Examples

```
>>> contents = {
...     "polygon2d": [
...         {"x": 1, "y": 2},
...         {"x": 2, "y": 3},
...         {"x": 1, "y": 3},
...     ],
...     "category": "example",
...     "attributes": {"key": "value"},
...     "instance": "12345",
... }
>>> LabeledPolygon2D.loads(contents)
LabeledPolygon2D [
  Vector2D(1, 2),
  Vector2D(2, 3),
  Vector2D(1, 3)
](
  (category): 'example',
  (attributes): {...},
  (instance): '12345'
)
```

class tensorbay.label.label_polygon.Polygon2DSubcatalog (*is_tracking: bool = False*)
Bases: *tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType]*,
tensorbay.utility.repr.ReprMixin, *tensorbay.utility.common.EqMixin*

This class defines the subcatalog for 2D polygon type of labels.

Parameters **is_tracking** – A boolean value indicates whether the corresponding subcatalog contains tracking information.

description

The description of the entire 2D polygon subcatalog.

categories

All the possible categories in the corresponding dataset stored in a *NameOrderedDict* with the category names as keys and the *CategoryInfo* as values.

Type *tensorbay.utility.name.NameOrderedDict*[*tensorbay.label.supports.CategoryInfo*]

category_delimiter

The delimiter in category values indicating parent-child relationship.

Type str

attributes

All the possible attributes in the corresponding dataset stored in a *NameOrderedDict* with the attribute names as keys and the *AttributeInfo* as values.

Type *tensorbay.utility.name.NameOrderedDict*[*tensorbay.label.attributes.AttributeInfo*]

is_tracking

Whether the Subcatalog contains tracking information.

Examples

Initialization Method 1: Init from `Polygon2DSubcatalog.loads()` method.

```
>>> catalog = {
...     "POLYGON2D": {
...         "isTracking": True,
...         "categories": [{"name": "0"}, {"name": "1"}],
...         "attributes": [{"name": "gender", "enum": ["male", "female"]}]}
...     }
... }
>>> Polygon2DSubcatalog.loads(catalog["POLYGON2D"])
Polygon2DSubcatalog(
  (is_tracking): True,
  (categories): NameOrderedDict {...},
  (attributes): NameOrderedDict {...}
)
```

Initialization Method 2: Init an empty `Polygon2DSubcatalog` and then add the attributes.

```
>>> from tensorbay.utility import NameOrderedDict
>>> from tensorbay.label import CategoryInfo, AttributeInfo
>>> categories = NameOrderedDict()
>>> categories.append(CategoryInfo("a"))
>>> attributes = NameOrderedDict()
>>> attributes.append(AttributeInfo("gender", enum=["female", "male"]))
>>> polygon2d_subcatalog = Polygon2DSubcatalog()
>>> polygon2d_subcatalog.is_tracking = True
>>> polygon2d_subcatalog.categories = categories
>>> polygon2d_subcatalog.attributes = attributes
>>> polygon2d_subcatalog
Polygon2DSubcatalog(
  (is_tracking): True,
  (categories): NameOrderedDict {...},
  (attributes): NameOrderedDict {...}
)
```

tensorbay.label.label_polyline

LabeledPolyline2D, Polyline2DSubcatalog.

Polyline2DSubcatalog defines the subcatalog for 2D polyline type of labels.

LabeledPolyline2D is the 2D polyline type of label, which is often used for CV tasks such as lane detection.

```
class tensorbay.label.label_polyline.LabeledPolyline2D (points: Optional[Iterable[Iterable[float]]]
                                                         = None, *, category: Optional[str] = None, at-
                                                         tributes: Optional[Dict[str,
                                                         Any]] = None, instance:
                                                         Optional[str] = None)

Bases:      tensorbay.geometry.polygon.PointList2D[tensorbay.geometry.vector.
Vector2D]
```

This class defines the concept of polyline2D label.

LabeledPolyline2D is the 2D polyline type of label, which is often used for CV tasks such as lane detection.

Parameters

- **points** – A list of 2D points representing the vertexes of the 2D polyline.
- **category** – The category of the label.
- **attributes** – The attributes of the label.
- **instance** – The instance id of the label.

category

The category of the label.

Type str

attributes

The attributes of the label.

Type Dict[str, Any]

instance

The instance id of the label.

Type str

Examples

```
>>> LabeledPolyline2D(
...     [(1, 2), (2, 4), (2, 1)],
...     category="example",
...     attributes={"key": "value"},
...     instance="123",
... )
LabeledPolyline2D [
  Vector2D(1, 2),
  Vector2D(2, 4),
  Vector2D(2, 1)
] (
```

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```
(category): 'example',
(attributes): {...},
(instance): '123'
)
```

dumps () → Dict[str, Any]

Dumps the current 2D polyline label into a dict.

Returns A dict containing all the information of the 2D polyline label.

Examples

```
>>> labeledpolyline2d = LabeledPolyline2D(
...     [(1, 2), (2, 4), (2, 1)],
...     category="example",
...     attributes={"key": "value"},
...     instance="123",
... )
>>> labeledpolyline2d.dumps()
{
    'category': 'example',
    'attributes': {'key': 'value'},
    'instance': '123',
    'polyline2d': [{'x': 1, 'y': 2}, {'x': 2, 'y': 4}, {'x': 2, 'y': 1}],
}
```

classmethod loads (contents: Dict[str, Any]) → _T

Loads a LabeledPolyline2D from a dict containing the information of the label.

Parameters **contents** – A dict containing the information of the 2D polyline label.**Returns** The loaded *LabeledPolyline2D* object.

Examples

```
>>> contents = {
...     "polyline2d": [{"x": 1, "y": 2}, {"x": 2, "y": 4}, {"x": 2, "y": 1}],
...     "category": "example",
...     "attributes": {"key": "value"},
...     "instance": "12345",
... }
>>> LabeledPolyline2D.loads(contents)
LabeledPolyline2D [
    Vector2D(1, 2),
    Vector2D(2, 4),
    Vector2D(2, 1)
](
    (category): 'example',
    (attributes): {...},
    (instance): '12345'
)
```

```
class tensorbay.label.label_polyline.Polyline2DSubcatalog(is_tracking: bool =
                                                         False)
```

Bases: *tensorbay.utility.type.TypeMixin*[*tensorbay.label.basic.LabelType*],

tensorbay.utility.repr.ReprMixin, tensorbay.utility.common.EqMixin

This class defines the subcatalog for 2D polyline type of labels.

Parameters `is_tracking` – A boolean value indicates whether the corresponding subcatalog contains tracking information.

description

The description of the entire 2D polyline subcatalog.

categories

All the possible categories in the corresponding dataset stored in a *NameOrderedDict* with the category names as keys and the *CategoryInfo* as values.

Type *tensorbay.utility.name.NameOrderedDict*[*tensorbay.label.supports.CategoryInfo*]

category_delimiter

The delimiter in category values indicating parent-child relationship.

Type str

attributes

All the possible attributes in the corresponding dataset stored in a *NameOrderedDict* with the attribute names as keys and the *AttributeInfo* as values.

Type *tensorbay.utility.name.NameOrderedDict*[*tensorbay.label.attributes.AttributeInfo*]

is_tracking

Whether the Subcatalog contains tracking information.

Examples

Initialization Method 1: Init from `Polyline2DSubcatalog.loads()` method.

```
>>> catalog = {
...     "POLYLINE2D": {
...         "isTracking": True,
...         "categories": [{"name": "0"}, {"name": "1"}],
...         "attributes": [{"name": "gender", "enum": ["male", "female"]}]}
...     }
... }
>>> Polyline2DSubcatalog.loads(catalog["POLYLINE2D"])
Polyline2DSubcatalog(
  (is_tracking): True,
  (categories): NameOrderedDict {...},
  (attributes): NameOrderedDict {...}
)
```

Initialization Method 2: Init an empty `Polyline2DSubcatalog` and then add the attributes.

```
>>> from tensorbay.label import CategoryInfo, AttributeInfo
>>> from tensorbay.utility import NameOrderedDict
>>> categories = NameOrderedDict()
>>> categories.append(CategoryInfo("a"))
>>> attributes = NameOrderedDict()
>>> attributes.append(AttributeInfo("gender", enum=["female", "male"]))
>>> polyline2d_subcatalog = Polyline2DSubcatalog()
>>> polyline2d_subcatalog.is_tracking = True
>>> polyline2d_subcatalog.categories = categories
>>> polyline2d_subcatalog.attributes = attributes
```

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```
>>> polyline2d_subcatalog
Polyline2DSubcatalog(
  (is_tracking): True,
  (categories): NameOrderedDict {...},
  (attributes): NameOrderedDict {...}
)
```

tensorbay.label.label_sentence

Word, LabeledSentence, SentenceSubcatalog.

SentenceSubcatalog defines the subcatalog for audio transcribed sentence type of labels.

Word is a word within a phonetic transcription sentence, containing the content of the word, the start and end time in the audio.

LabeledSentence is the transcribed sentence type of label. which is often used for tasks such as automatic speech recognition.

```
class tensorbay.label.label_sentence.LabeledSentence (sentence: Optional[Iterable[tensorbay.label.label_sentence.Word]]
                                                         = None, spell: Optional[Iterable[tensorbay.label.label_sentence.Word]]
                                                         = None, phone: Optional[Iterable[tensorbay.label.label_sentence.Word]]
                                                         = None, *, attributes: Optional[Dict[str, Any]] = None)

Bases:      tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType],
            tensorbay.utility.repr.ReprMixin, tensorbay.utility.common.EqMixin
```

This class defines the concept of phonetic transcription lable.

LabeledSentence is the transcribed sentence type of label. which is often used for tasks such as automatic speech recognition.

Parameters

- **sentence** – A list of sentence.
- **spell** – A list of spell, only exists in Chinese language.
- **phone** – A list of phone.
- **attributes** – The attributes of the label.

sentence

The transcribed sentence.

spell

The spell within the sentence, only exists in Chinese language.

phone

The phone of the sentence label.

attributes

The attributes of the label.

Type Dict[str, Any]

Examples

```
>>> sentence = [Word(text="qilshi2", begin=1, end=2)]
>>> spell = [Word(text="qi1", begin=1, end=2)]
>>> phone = [Word(text="q", begin=1, end=2)]
>>> LabeledSentence(
...     sentence,
...     spell,
...     phone,
...     attributes={"key": "value"},
... )
LabeledSentence(
  (sentence): [
    Word(
      (text): 'qilshi2',
      (begin): 1,
      (end): 2
    )
  ],
  (spell): [
    Word(
      (text): 'qi1',
      (begin): 1,
      (end): 2
    )
  ],
  (phone): [
    Word(
      (text): 'q',
      (begin): 1,
      (end): 2
    )
  ],
  (attributes): {
    'key': 'value'
  }
)
```

dumps () → Dict[str, Any]

Dumps the current label into a dict.

Returns A dict containing all the information of the sentence label.

Examples

```
>>> sentence = [Word(text="qilshi2", begin=1, end=2)]
>>> spell = [Word(text="qi1", begin=1, end=2)]
>>> phone = [Word(text="q", begin=1, end=2)]
>>> labeledsentence = LabeledSentence(
...     sentence,
...     spell,
...     phone,
...     attributes={"key": "value"},
... )
>>> labeledsentence.dumps()
{
```

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```

    'attributes': {'key': 'value'},
    'sentence': [{'text': 'qilshi2', 'begin': 1, 'end': 2}],
    'spell': [{'text': 'qil', 'begin': 1, 'end': 2}],
    'phone': [{'text': 'q', 'begin': 1, 'end': 2}]
}

```

classmethod loads (*contents: Dict[str, Any]*) → *_T*

Loads a *LabeledSentence* from a dict containing the information of the label.

Parameters **contents** – A dict containing the information of the sentence label.

Returns The loaded *LabeledSentence* object.

Examples

```

>>> contents = {
...     "sentence": [{"text": "qilshi2", "begin": 1, "end": 2}],
...     "spell": [{"text": "qil", "begin": 1, "end": 2}],
...     "phone": [{"text": "q", "begin": 1, "end": 2}],
...     "attributes": {"key": "value"},
... }
>>> LabeledSentence.loads(contents)
LabeledSentence(
  (sentence): [
    Word(
      (text): 'qilshi2',
      (begin): 1,
      (end): 2
    )
  ],
  (spell): [
    Word(
      (text): 'qil',
      (begin): 1,
      (end): 2
    )
  ],
  (phone): [
    Word(
      (text): 'q',
      (begin): 1,
      (end): 2
    )
  ],
  (attributes): {
    'key': 'value'
  }
)

```

```

class tensorbay.label.label_sentence.SentenceSubcatalog (is_sample: bool =
                                                         False, sample_rate:
                                                         Optional[int] =
                                                         None, lexicon: Op-
                                                         tional[List[List[str]]] =
                                                         None)
Bases: tensorbay.utility.type.TypeMixin[tensorbay.label.basic.LabelType],

```

tensorbay.utility.repr.ReprMixin, tensorbay.utility.common.EqMixin

This class defines the subcatalog for audio transcribed sentence type of labels.

Parameters

- **is_sample** – A boolean value indicates whether time format is sample related.
- **sample_rate** – The number of samples of audio carried per second.
- **lexicon** – A list consists all of text and phone.

description

The description of the entire sentence subcatalog.

is_sample

A boolean value indicates whether time format is sample related.

sample_rate

The number of samples of audio carried per second.

lexicon

A list consists all of text and phone.

attributes

All the possible attributes in the corresponding dataset stored in a *NameOrderedDict* with the attribute names as keys and the *AttributeInfo* as values.

Type *tensorbay.utility.name.NameOrderedDict*[*tensorbay.label.attributes.AttributeInfo*]

Raises **TypeError** – When `sample_rate` is `None` and `is_sample` is `True`.

Examples

Initialization Method 1: Init from `SentenceSubcatalog.__init__()`.

```
>>> SentenceSubcatalog(True, 16000, ["mean", "m", "iy", "n"])
SentenceSubcatalog(
  (is_sample): True,
  (sample_rate): 16000,
  (lexicon): [...]
)
```

Initialization Method 2: Init from `SentenceSubcatalog.loads()` method.

```
>>> contents = {
...     "isSample": True,
...     "sampleRate": 16000,
...     "lexicon": ["mean", "m", "iy", "n"],
...     "attributes": [{"name": "gender", "enum": ["male", "female"]}],
... }
>>> SentenceSubcatalog.loads(contents)
SentenceSubcatalog(
  (is_sample): True,
  (sample_rate): 16000,
  (attributes): NameOrderedDict {...},
  (lexicon): [...]
)
```

append_lexicon (*lexemes: List[str]*) → None

Add lexemes to lexicon.

Parameters **lexemes** – A list consists of text and phone.

Examples

```
>>> sentence_subcatalog = SentenceSubcatalog(True, 16000, [{"mean", "m", "iy",  
↪ "n"}])  
>>> sentence_subcatalog.append_lexicon(["example"])  
>>> sentence_subcatalog.lexicon  
[['mean', 'm', 'iy', 'n'], ['example']]
```

dumps () → Dict[str, Any]

Dumps the information of this SentenceSubcatalog into a dict.

Returns A dict containing all information of this SentenceSubcatalog.

Examples

```
>>> sentence_subcatalog = SentenceSubcatalog(True, 16000, [{"mean", "m", "iy",  
↪ "n"}])  
>>> sentence_subcatalog.dumps()  
{'isSample': True, 'sampleRate': 16000, 'lexicon': [['mean', 'm', 'iy', 'n']]}
```

class `tensorbay.label.label_sentence.Word`(*text: str, begin: Optional[float] = None, end: Optional[float] = None*)

Bases: `tensorbay.utility.repr.ReprMixin`, `tensorbay.utility.common.EqMixin`

This class defines the concept of word.

Word is a word within a phonetic transcription sentence, containing the content of the word, the start and end time in the audio.

Parameters

- **text** – The content of the word.
- **begin** – The begin time of the word in the audio.
- **end** – The end time of the word in the audio.

text

The content of the word.

begin

The begin time of the word in the audio.

end

The end time of the word in the audio.

Examples

```
>>> Word(text="example", begin=1, end=2)
Word(
  (text): 'example',
  (begin): 1,
  (end): 2
)
```

dumps () → Dict[str, Union[str, float]]
 Dumps the current word into a dict.

Returns A dict containing all the information of the word

Examples

```
>>> word = Word(text="example", begin=1, end=2)
>>> word.dumps()
{'text': 'example', 'begin': 1, 'end': 2}
```

classmethod loads (contents: Dict[str, Union[str, float]]) → _T
 Loads a Word from a dict containing the information of the word.

Parameters **contents** – A dict containing the information of the word

Returns The loaded *Word* object.

Examples

```
>>> contents = {"text": "Hello, World", "begin": 1, "end": 2}
>>> Word.loads(contents)
Word(
  (text): 'Hello, World',
  (begin): 1,
  (end): 2
)
```

tensorbay.label.supports

CatagoryInfo, KeypointsInfo and different SubcatalogMixin classes.

CatagoryInfo defines a category with the name and description of it.

KeypointsInfo defines the structure of a set of keypoints.

SubcatalogMixin is the base class of different mixin classes for subcatalog.

Table 1.9: mixin classes for subcatalog

mixin classes for subcatalog	explanation
<i>IsTrackingMixin</i>	a mixin class supporting tracking information of a subcatalog
<i>CategoriesMixin</i>	a mixin class supporting category information of a subcatalog
<i>AttributesMixin</i>	a mixin class supporting attribute information of a subcatalog

class `tensorbay.label.supports.AttributesMixin`

Bases: `tensorbay.label.supports.SubcatalogMixin`

A mixin class supporting attribute information of a subcatalog.

attributes

All the possible attributes in the corresponding dataset stored in a `NameOrderedDict` with the attribute names as keys and the `AttributeInfo` as values.

Type `tensorbay.utility.name.NameOrderedDict[tensorbay.label.attributes.AttributeInfo]`

add_attribute (`name: str, *, type_: Union[str, None, Type[Optional[Union[list, bool, int, float, str]]], Iterable[Union[str, None, Type[Optional[Union[list, bool, int, float, str]]]]] = None, enum: Optional[Iterable[Optional[Union[str, float, bool]]]] = None, minimum: Optional[float] = None, maximum: Optional[float] = None, items: Optional[tensorbay.label.attributes.Items] = None, parent_categories: Union[None, str, Iterable[str]] = None, description: Optional[str] = None`) $\rightarrow$ None

Add an attribute to the Subcatalog.

Parameters

- **name** – The name of the attribute.
- **type** – The type of the attribute value, could be a single type or multi-types. The type must be within the followings: - array - boolean - integer - number - string - null - instance
- **enum** – All the possible values of an enumeration attribute.
- **minimum** – The minimum value of number type attribute.
- **maximum** – The maximum value of number type attribute.
- **items** – The items inside array type attributes.
- **parent_categories** – The parent categories of the attribute.
- **description** – The description of the attributes.

class `tensorbay.label.supports.CategoriesMixin`

Bases: `tensorbay.label.supports.SubcatalogMixin`

A mixin class supporting category information of a subcatalog.

categories

All the possible categories in the corresponding dataset stored in a `NameOrderedDict` with the category names as keys and the `CategoryInfo` as values.

Type `tensorbay.utility.name.NameOrderedDict[tensorbay.label.supports.CategoryInfo]`

category_delimiter

The delimiter in category values indicating parent-child relationship.

Type `str`

add_category (`name: str, description: Optional[str] = None`) $\rightarrow$ None

Add a category to the Subcatalog.

Parameters

- **name** – The name of the category.
- **description** – The description of the category.

class `tensorbay.label.supports.CategoryInfo` (`name: str, description: Optional[str] = None`)

Bases: `tensorbay.utility.name.NameMixin`

This class represents the information of a category, including category name and description.

Parameters

- **name** – The name of the category.
- **description** – The description of the category.

name

The name of the category.

description

The description of the category.

Examples

```
>>> CategoryInfo(name="example", description="This is an example")
CategoryInfo("example")
```

dumps() → Dict[str, str]

Dumps the CategoryInfo into a dict.

Returns A dict containing the information in the CategoryInfo.

Examples

```
>>> categoryinfo = CategoryInfo(name="example", description="This is an_
↪example")
>>> categoryinfo.dumps()
{'name': 'example', 'description': 'This is an example'}
```

classmethod loads(contents: Dict[str, str]) → _T

Loads a CategoryInfo from a dict containing the category.

Parameters **contents** – A dict containing the information of the category.

Returns The loaded *CategoryInfo* object.

Examples

```
>>> contents = {"name": "example", "description": "This is an exmaple"}
>>> CategoryInfo.loads(contents)
CategoryInfo("example")
```

class tensorbay.label.supports.**IsTrackingMixin**(*is_tracking: bool = False*)

Bases: *tensorbay.label.supports.SubcatalogMixin*

A mixin class supporting tracking information of a subcatalog.

Parameters **is_tracking** – Whether the Subcatalog contains tracking information.

is_tracking

Whether the Subcatalog contains tracking information.

```
class tensorbay.label.supports.KeypointsInfo(number: int, *, names: Optional[Iterable[str]] = None, skeleton: Optional[Iterable[Iterable[int]]] = None, visible: Optional[str] = None, parent_categories: Union[None, str, Iterable[str]] = None, description: Optional[str] = None)
```

Bases: *tensorbay.utility.repr.ReprMixin*, *tensorbay.utility.common.EqMixin*

This class defines the structure of a set of keypoints.

Parameters

- **number** – The number of the set of keypoints.
- **names** – All the names of the keypoints.
- **skeleton** – The skeleton of the keypoints indicating which keypoint should connect with another.
- **visible** – The visible type of the keypoints, can only be 'BINARY' or 'TERNARY'. It determines the range of the *Keypoint2D.v*.
- **parent_categories** – The parent categories of the keypoints.
- **description** – The description of the keypoints.

names

All the names of the keypoints.

skeleton

The skeleton of the keypoints indicating which keypoint should connect with another.

visible

The visible type of the keypoints, can only be 'BINARY' or 'TERNARY'. It determines the range of the *Keypoint2D.v*.

parent_categories

The parent categories of the keypoints.

description

The description of the keypoints.

Examples

```
>>> KeypointsInfo(  
...     2,  
...     names=["L_Shoulder", "R_Shoulder"],  
...     skeleton=[(0, 1)],  
...     visible="BINARY",  
...     parent_categories="people",  
...     description="example",  
... )  
KeypointsInfo(  
  (number): 2,  
  (names): [...],  
  (skeleton): [...],  
  (visible): 'BINARY',  
  (parent_categories): [...]  
)
```


dumps () → Dict[str, Any]

Dumps all the keypoint information into a dict.

Returns A dict containing all the information of the keypoint.

Examples

```
>>> keypointsinfo = KeypointsInfo(
...     2,
...     names=["L_Shoulder", "R_Shoulder"],
...     skeleton=[(0, 1)],
...     visible="BINARY",
...     parent_categories="people",
...     description="example",
... )
>>> keypointsinfo.dumps()
{
    'number': 2,
    'names': ['L_Shoulder', 'R_Shoulder'],
    'skeleton': [(0, 1)],
    'visible': 'BINARY',
    'parentCategories': ['people'],
    'description': 'example',
}
```

classmethod loads (contents: Dict[str, Any]) → _T

Loads a KeypointsInfo from a dict containing the information of the keypoints.

Parameters **contents** – A dict containing all the information of the set of keypoints.

Returns The loaded *KeypointsInfo* object.

Examples

```
>>> contents = {
...     "number": 2,
...     "names": ["L", "R"],
...     "skeleton": [(0, 1)],
...     "visible": "TERNARY",
...     "parentCategories": ["example"],
...     "description": "example",
... }
>>> KeypointsInfo.loads(contents)
KeypointsInfo(
    (number): 2,
    (names): [...],
    (skeleton): [...],
    (visible): 'TERNARY',
    (parent_categories): [...]
)
```

property number

Return the number of the keypoints.

Returns The number of the keypoints.

Examples

```
>>> keypointsinfo = KeypointsInfo(5)
>>> keypointsinfo.number
5
```

class `tensorbay.label.supports.SubcatalogMixin`

Bases: `tensorbay.utility.common.EqMixin`

The base class of different mixin classes for subcatalog.

1.11.5 `tensorbay.opendataset`

`tensorbay.opendataset.AnimalPose.loader`

Dataloader of 5 Categories AnimalPose dataset and 7 Categories AnimalPose dataset.

`tensorbay.opendataset.AnimalPose.loader.AnimalPose5` (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of 5 Categories AnimalPose dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  keypoint_image_part1/
    cat/
      2007_000549.jpg
      2007_000876.jpg
      ...
    ...
  PASCAL2011_animal_annotation/
    cat/
      2007_000549_1.xml
      2007_000876_1.xml
      2007_000876_2.xml
      ...
    ...
  animalpose_image_part2/
    cat/
      ca1.jpeg
      ca2.jpeg
      ...
    ...
  animalpose_anno2/
    cat/
      ca1.xml
      ca2.xml
    ...
```

Returns Loaded *Dataset* object.

`tensorbay.opendataset.AnimalPose.loader.AnimalPose7` (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of 7 Categories AnimalPose dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```

<path>
  bndbox_image/
    antelope/
      img-77.jpg
      ...
    ...
  bndbox_anno/
    antelope.json
    ...

```

Returns loaded *Dataset* object.

tensorbay.opendataset.AnimalsWithAttributes2.loader

Dataloader of the Animals with attributes 2 dataset.

tensorbay.opendataset.AnimalsWithAttributes2.loader.**AnimalsWithAttributes2** (*path*: *str*)

→

ten-

sor-

bay.dataset.dataset.Dataset

Dataloader of the Animals with attributes 2 dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```

<path>
  classes.txt
  predicates.txt
  predicate-matrix-binary.txt
  JPEGImages/
    <classname>/
      <imagename>.jpg
    ...
  ...

```

Returns Loaded *Dataset* object.

tensorbay.opendataset.BSTLD.loader

Dataloader of the BSTLD dataset.

tensorbay.opendataset.BSTLD.loader.**BSTLD** (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the BSTLD dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```

<path>
  rgb/
    additional/
      2015-10-05-10-52-01_bag/
        <image_name>.jpg
        ...
    ...
  test/
    <image_name>.jpg

```

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```
...
train/
  2015-05-29-15-29-39_arastradero_traffic_light_loop_bag/
    <image_name>.jpg
  ...
...
test.yaml
train.yaml
additional_train.yaml
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.CarConnection.loader

Dataloader of the The Car Connection Picture dataset.

tensorbay.opendataset.CarConnection.loader.**CarConnection** (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the The Car Connection Picture dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  <imagename>.jpg
  ...
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.CoinImage.loader

Dataloader of the Coin Image dataset.

tensorbay.opendataset.CoinImage.loader.**CoinImage** (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the Coin Image dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  classes.csv
  <imagename>.png
  ...
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.CompCars.loader

Dataloader of the CompCars dataset.

`tensorbay.opendataset.CompCars.loader.CompCars` (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the CompCars dataset.

Parameters *path* – The root path of dataset. The file structure should be like:

```
<path>
  data/
    image/
      <make name id>/
        <model name id>/
          <year>/
            <image name>.jpg
            ...
          ...
        ...
      ...
    label/
      <make name id>/
        <model name id>/
          <year>/
            <image name>.txt
            ...
          ...
        ...
      ...
    misc/
      attributes.txt
      car_type.mat
      make_model_name.mat
      train_test_split/
        classification/
          train.txt
          test.txt
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.DeepRoute.loader

Dataloader of the DeepRoute Open Dataset.

`tensorbay.opendataset.DeepRoute.loader.DeepRoute` (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the DeepRoute Open Dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  pointcloud/
    00001.bin
    00002.bin
    ...
    10000.bin
  groundtruth/
```

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```
00001.txt
00002.txt
...
10000.txt
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.DogsVsCats.loader

Dataloader of the DogsVsCats dataset.

`tensorbay.opendataset.DogsVsCats.loader.DogsVsCats` (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the DogsVsCats dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  train/
    cat.0.jpg
    ...
    dog.0.jpg
    ...
  test/
    1000.jpg
    1001.jpg
    ...
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.DownsamplingImagenet.loader

Dataloader of the Downsampled Imagenet dataset.

`tensorbay.opendataset.DownsamplingImagenet.loader.DownsamplingImagenet` (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the Downsampled Imagenet dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  valid_32x32/
    <imagenam>.png
    ...
  valid_64x64/
    <imagenam>.png
    ...
  train_32x32/
    <imagenam>.png
    ...
  train_64x64/
    <imagenam>.png
    ...
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.Elpv.loader

Dataloader of the elpv dataset.

tensorbay.opendataset.Elpv.loader.**Elpv** (*path: str*) → *tensorbay.dataset.dataset.Dataset*
Dataloader of the elpv dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  labels.csv
  images/
    cell10001.png
    ...
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.FLIC.loader

Dataloader of the FLIC dataset.

tensorbay.opendataset.FLIC.loader.**FLIC** (*path: str*) → *tensorbay.dataset.dataset.Dataset*
Dataloader of the FLIC dataset.

Parameters *path* – The root directory of the dataset. The folder structure should be like:

```
<path>
  examples.mat
  images/
    2-fast-2-furious-00003571.jpg
    ...
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.FSDD.loader

Dataloader of the Free Spoken Digit dataset.

tensorbay.opendataset.FSDD.loader.**FSDD** (*path: str*) → *tensorbay.dataset.dataset.Dataset*
Dataloader of the Free Spoken Digit dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  recordings/
    0_george_0.wav
    0_george_1.wav
    ...
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.Flower.loader

Dataloader of the 17 Category Flower dataset and the 102 Category Flower dataset.

`tensorbay.opendataset.Flower.loader.Flower102` (*path: str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the 102 Category Flower dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  jpg/
    image_00001.jpg
    ...
  imagelabels.mat
  setid.mat
```

Returns A loaded dataset.

`tensorbay.opendataset.Flower.loader.Flower17` (*path: str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the 17 Category Flower dataset.

The dataset are 3 separate splits. The results in the paper are averaged over the 3 splits. We just use (trn1, val1, tst1) to split it.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  jpg/
    image_0001.jpg
    ...
  datasplits.mat
```

Returns A loaded dataset.

tensorbay.opendataset.HardHatWorkers.loader

Dataloader of the Hard Hat Workers dataset.

`tensorbay.opendataset.HardHatWorkers.loader.HardHatWorkers` (*path: str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the Hard Hat Workers dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  annotations/
    hard_hat_workers0.xml
    ...
  images/
    hard_hat_workers0.png
    ...
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.HeadPoseImage.loader

Dataloader of the Head Pose Image dataset.

tensorbay.opendataset.HeadPoseImage.loader.**HeadPoseImage** (path: str) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the Head Pose Image dataset.

Parameters **path** – The root directory of the dataset. The file structure should be like:

```
<path>
  Person01/
    person01100-90+0.jpg
    person01100-90+0.txt
    person01101-60-90.jpg
    person01101-60-90.txt
    ...
  Person02/
  Person03/
  ...
  Person15/
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.ImageEmotion.loader

Dataloader of the ImageEmotionAbstract dataset and the ImageEmotionArtphoto dataset.

tensorbay.opendataset.ImageEmotion.loader.**ImageEmotionAbstract** (path: str) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the ImageEmotionAbstract dataset.

Parameters **path** – The root directory of the dataset. The file structure should be like:

```
<path>
  ABSTRACT_groundTruth.csv
  abstract_xxxx.jpg
  ...
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.ImageEmotion.loader.**ImageEmotionArtphoto** (path: str) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the ImageEmotionArtphoto dataset.

Parameters **path** – The root directory of the dataset. The file structure should be like:

```
<path>
  <filename>.jpg
  ...
```

Returns Loaded *Dataset* object

tensorbay.opendataset.JHU_CROWD.loader

Dataloader of the JHU-CROWD++ dataset.

`tensorbay.opendataset.JHU_CROWD.loader.JHU_CROWD` (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the JHU-CROWD++ dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  train/
    images/
      0000.jpg
      ...
    gt/
      0000.txt
      ...
    image_labels.txt
  test/
  val/
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.KenyanFood.loader

Dataloader of the Kenyan Food or Nonfood dataset and Kenyan Food Type dataset.

`tensorbay.opendataset.KenyanFood.loader.KenyanFoodOrNonfood` (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the Kenyan Food or Nonfood dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  images/
    food/
      236171947206673742.jpg
      ...
    nonfood/
      168223407.jpg
      ...
  data.csv
  split.py
  test.txt
  train.txt
```

Returns Loaded *Dataset* object.

`tensorbay.opendataset.KenyanFood.loader.KenyanFoodType` (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the Kenyan Food Type dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>
  test.csv
  test/
    bhaji/
```

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```

        1611654056376059197.jpg
        ...
    chapati/
        1451497832469337023.jpg
        ...
    ...
train/
    bhaji/
        190393222473009410.jpg
        ...
    chapati/
        1310641031297661755.jpg
        ...
val/
    bhaji/
        1615408264598518873.jpg
        ...
    chapati/
        1553618479852020228.jpg
        ...

```

Returns Loaded *Dataset* object.

tensorbay.opendataset.KylbergTexture.loader

Dataloader of the Kylberg Texture dataset.

tensorbay.opendataset.KylbergTexture.loader.**KylbergTexture** (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the Kylberg Texture dataset.

Parameters **path** – The root directory of the dataset. The file structure should be like:

```

<path>
    originalPNG/
        <imagename>.png
        ...
    withoutRotateAll/
        <imagename>.png
        ...
    RotateAll/
        <imagename>.png
        ...

```

Returns Loaded *Dataset* object.

tensorbay.opendataset.LISATrafficLight.loader

Dataloader of the LISA traffic light dataset.

```
tensorbay.opendataset.LISATrafficLight.loader.LISATrafficLight (path:      str)
                                                                →      tensor-
                                                                bay.dataset.dataset.Dataset
```

Dataloader of the LISA traffic light dataset.

Parameters **path** – The root directory of the dataset. The file structure should be like:

```
<path>
Annotations/Annotations/
  daySequence1/
  daySequence2/
  dayTrain/
    dayClip1/
    dayClip10/
    ...
    dayClip9/
  nightSequence1/
  nightSequence2/
  nightTrain/
    nightClip1/
    nightClip2/
    ...
    nightClip5/
daySequence1/daySequence1/
daySequence2/daySequence2/
dayTrain/dayTrain/
  dayClip1/
  dayClip10/
  ...
  dayClip9/
nightSequence1/nightSequence1/
nightSequence2/nightSequence2/
nightTrain/nightTrain/
  nightClip1/
  nightClip2/
  ...
  nightClip5/
```

Returns Loaded *Dataset* object.

Raises **TypeError** – When frame number is discontinuous.

tensorbay.opendataset.LeedsSportsPose.loader

Dataloader of the LeedsSportsPose dataset.

```
tensorbay.opendataset.LeedsSportsPose.loader.LeedsSportsPose (path:      str)
                                                                →      tensor-
                                                                bay.dataset.dataset.Dataset
```

Dataloader of the LeedsSportsPose dataset.

Parameters **path** – The root directory of the dataset. The folder structure should be like:

```
<path>
  joints.mat
  images/
    im0001.jpg
    im0002.jpg
    ...
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.NeolixOD.loader

Dataloader of the NeolixOD dataset.

tensorbay.opendataset.NeolixOD.loader.**NeolixOD** (path: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the NeolixOD dataset.

Parameters **path** – The root directory of the dataset. The file structure should be like:

```
<path>
  bins/
    <id>.bin
  labels/
    <id>.txt
  ...
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.Newsgroups20.loader

Dataloader of the Newsgroups20 dataset.

tensorbay.opendataset.Newsgroups20.loader.**Newsgroups20** (path: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the Newsgroups20 dataset.

Parameters **path** – The root directory of the dataset. The folder structure should be like:

```
<path>
  20news-18828/
    alt.atheism/
      49960
      51060
      51119
      51120
      ...
    comp.graphics/
    comp.os.ms-windows.misc/
    comp.sys.ibm.pc.hardware/
    comp.sys.mac.hardware/
    comp.windows.x/
    misc.forsale/
    rec.autos/
    rec.motorcycles/
    rec.sport.baseball/
    rec.sport.hockey/
```

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```
sci.crypt/  
sci.electronics/  
sci.med/  
sci.space/  
soc.religion.christian/  
talk.politics.guns/  
talk.politics.mideast/  
talk.politics.misc/  
talk.religion.misc/  
20news-bydate-test/  
20news-bydate-train/  
20_newsgroups/
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.NightOwls.loader

Dataloader of the NightOwls dataset.

`tensorbay.opendataset.NightOwls.loader.NightOwls` (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the NightOwls dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```
<path>  
  nightowls_test/  
    <image_name>.png  
    ...  
  nightowls_training/  
    <image_name>.png  
    ...  
  nightowls_validation/  
    <image_name>.png  
    ...  
  nightowls_training.json  
  nightowls_validation.json
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.RP2K.loader

Dataloader of the RP2K dataset.

`tensorbay.opendataset.RP2K.loader.RP2K` (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the RP2K dataset.

Parameters *path* – The root directory of the dataset. The file structure of RP2K looks like:

```
<path>  
  all/  
    test/  
      <catagory>/  
        <image_name>.jpg  
        ...  
    ...
```

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```

train/
  <category>/
    <image_name>.jpg
    ...
  ...

```

Returns Loaded *Dataset* object.

tensorbay.opendataset.THCHS30.loader

Dataloader of the THCHS-30 dataset.

tensorbay.opendataset.THCHS30.loader.**THCHS30** (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the THCHS-30 dataset.

Parameters *path* – The root directory of the dataset. The file structure should be like:

```

<path>
  lm_word/
    lexicon.txt
  data/
    A11_0.wav.trn
    ...
  dev/
    A11_101.wav
    ...
  train/
  test/

```

Returns Loaded *Dataset* object.

tensorbay.opendataset.THUCNews.loader

Dataloader of the THUCNews dataset.

tensorbay.opendataset.THUCNews.loader.**THUCNews** (*path*: *str*) → *tensorbay.dataset.dataset.Dataset*

Dataloader of the THUCNews dataset.

Parameters *path* – The root directory of the dataset. The folder structure should be like:

```

<path>
  <category>/
    0.txt
    1.txt
    2.txt
    3.txt
    ...
  <category>/
  ...

```

Returns Loaded *Dataset* object.

tensorbay.opendataset.TLR.loader

Dataloader of the TLR dataset.

`tensorbay.opendataset.TLR.loader.TLR(path: str) → tensorbay.dataset.dataset.Dataset`
Dataloader of the TLR dataset.

Parameters `path` – The root directory of the dataset. The file structure should like:

```
<path>
  root_path/
    Lara3D_UrbanSeq1_JPG/
      frame_011149.jpg
      frame_011150.jpg
      frame_<frame_index>.jpg
      ...
    Lara_UrbanSeq1_GroundTruth_cvml.xml
```

Returns Loaded *Dataset* object.

tensorbay.opendataset.WIDER_FACE.loader

Dataloader of the WIDER FACE dataset.

`tensorbay.opendataset.WIDER_FACE.loader.WIDER_FACE(path: str) → tensorbay.dataset.dataset.Dataset`
Dataloader of the WIDER FACE dataset.

Parameters `path` – The root directory of the dataset. The file structure should be like:

```
<path>
  WIDER_train/
    images/
      0--Parade/
        0_Parade_marchingband_1_100.jpg
        0_Parade_marchingband_1_1015.jpg
        0_Parade_marchingband_1_1030.jpg
        ...
      1--Handshaking/
        ...
      59--people--driving--car/
      61--Street_Battle/
  WIDER_val/
    ...
  WIDER_test/
    ...
  wider_face_split/
    wider_face_train_bbx_gt.txt
    wider_face_val_bbx_gt.txt
```

Returns Loaded *Dataset* object.

1.11.6 tensorbay.sensor

tensorbay.sensor.intrinsics

CameraMatrix, DistortionCoefficients and CameraIntrinsics.

CameraMatrix represents camera matrix. It describes the mapping of a pinhole camera model from 3D points in the world to 2D points in an image.

DistortionCoefficients represents camera distortion coefficients. It is the deviation from rectilinear projection including radial distortion and tangential distortion.

CameraIntrinsics represents camera intrinsics including camera matrix and distortion coefficients. It describes the mapping of the scene in front of the camera to the pixels in the final image.

CameraMatrix, *DistortionCoefficients* and *CameraIntrinsics* class can all be initialized by `__init__()` or `loads()` method.

```
class tensorbay.sensor.intrinsics.CameraIntrinsics (fx: Optional[float] = None, fy:
                                                    Optional[float] = None, cx:
                                                    Optional[float] = None, cy:
                                                    Optional[float] = None, skew:
                                                    float = 0, *, camera_matrix: Op-
                                                    tional[Union[Sequence[Sequence[float]],
                                                    numpy.ndarray]] = None,
                                                    **kwargs: float)
```

Bases: *tensorbay.utility.repr.ReprMixin*

CameraIntrinsics represents camera intrinsics.

Camera intrinsic parameters including camera matrix and distortion coefficients. They describe the mapping of the scene in front of the camera to the pixels in the final image.

Parameters

- **fx** – The x axis focal length expressed in pixels.
- **fy** – The y axis focal length expressed in pixels.
- **cx** – The x coordinate of the so called principal point that should be in the center of the image.
- **cy** – The y coordinate of the so called principal point that should be in the center of the image.
- **skew** – It causes shear distortion in the projected image.
- **camera_matrix** – A 3x3 Sequence of the camera matrix.
- ****kwargs** – Float values to initialize *DistortionCoefficients*.

`_camera_matrix`

A 3x3 Sequence of the camera matrix.

`_distortion_coefficients`

It is the deviation from rectilinear projection. It includes radial distortion and tangential distortion.

Examples

```
>>> matrix = [[1, 3, 3],
...           [0, 2, 4],
...           [0, 0, 1]]
```

Initialization Method 1: Init from 3x3 sequence array.

```
>>> camera_intrinsics = CameraIntrinsics(camera_matrix=matrix, p1=5, k1=6)
>>> camera_intrinsics
CameraIntrinsics(
  (camera_matrix): CameraMatrix(
    (fx): 1,
    (fy): 2,
    (cx): 3,
    (cy): 4,
    (skew): 3
  ),
  (distortion_coefficients): DistortionCoefficients(
    (p1): 5,
    (k1): 6
  )
)
```

Initialization Method 2: Init from camera calibration parameters, skew is optional.

```
>>> camera_intrinsics = CameraIntrinsics(
...     fx=1,
...     fy=2,
...     cx=3,
...     cy=4,
...     p1=5,
...     k1=6,
...     skew=3
... )
>>> camera_intrinsics
CameraIntrinsics(
  (camera_matrix): CameraMatrix(
    (fx): 1,
    (fy): 2,
    (cx): 3,
    (cy): 4,
    (skew): 3
  ),
  (distortion_coefficients): DistortionCoefficients(
    (p1): 5,
    (k1): 6
  )
)
```

property camera_matrix

Get the camera matrix of the camera intrinsics.

Returns *CameraMatrix* class object containing fx, fy, cx, cy, skew(optional).

Examples

```
>>> camera_intrinsics.camera_matrix
CameraMatrix(
  (fx): 1,
  (fy): 2,
  (cx): 3,
  (cy): 4,
  (skew): 3
)
```

property `distortion_coefficients`

Get the distortion coefficients of the camera intrinsics, could be None.

Returns *DistortionCoefficients* class object containing tangential and radial distortion coefficients.

Examples

```
>>> camera_intrinsics.distortion_coefficients
DistortionCoefficients(
  (p1): 5,
  (k1): 6
)
```

dumps () → Dict[str, Dict[str, float]]

Dumps the camera intrinsics into a dict.

Returns A dict containing camera intrinsics.

Examples

```
>>> camera_intrinsics.dumps()
{'cameraMatrix': {'fx': 1, 'fy': 2, 'cx': 3, 'cy': 4, 'skew': 3},
 'distortionCoefficients': {'p1': 5, 'k1': 6}}
```

classmethod loads (contents: Dict[str, Dict[str, float]]) → *_T*

Loads CameraIntrinsics from a dict containing the information.

Parameters **contents** – A dict containig camera matrix and distortion coefficients.

Returns A *CameraIntrinsics* instance containing information from the contents dict.

Examples

```
>>> contents = {
...     "cameraMatrix": {
...         "fx": 1,
...         "fy": 2,
...         "cx": 3,
...         "cy": 4,
...     },
...     "distortionCoefficients": {
...         "p1": 1,
```

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```

...         "p2": 2,
...         "k1": 3,
...         "k2": 4
...     },
... }
>>> camera_intrinsics = CameraIntrinsics.loads(contents)
>>> camera_intrinsics
CameraIntrinsics(
  (camera_matrix): CameraMatrix(
    (fx): 1,
    (fy): 2,
    (cx): 3,
    (cy): 4,
    (skew): 0
  ),
  (distortion_coefficients): DistortionCoefficients(
    (p1): 1,
    (p2): 2,
    (k1): 3,
    (k2): 4
  )
)

```

project (*point*: *Sequence[float]*, *is_fisheye*: *bool* = *False*) → *tensorbay.geometry.vector.Vector2D*
 Project a point to the pixel coordinates.

If distortion coefficients are provided, distort the point before projection.

Parameters

- **point** – A Sequence containing coordinates of the point to be projected.
- **is_fisheye** – Whether the sensor is fisheye camera, default is False.

Returns The coordinates on the pixel plane where the point is projected to.

Examples

Project a point with 2 dimensions.

```

>>> camera_intrinsics.project((1, 2))
Vector2D(137.0, 510.0)

```

Project a point with 3 dimensions.

```

>>> camera_intrinsics.project((1, 2, 3))
Vector2D(6.300411522633745, 13.868312757201647)

```

Project a point with 2 dimensions, fisheye is True

```

>>> camera_intrinsics.project((1, 2), is_fisheye=True)
Vector2D(9.158401093771875, 28.633604375087504)

```

set_camera_matrix (*fx*: *Optional[float]* = *None*, *fy*: *Optional[float]* = *None*, *cx*: *Optional[float]* = *None*, *cy*: *Optional[float]* = *None*, *skew*: *float* = 0, *, *matrix*: *Optional[Union[Sequence[Sequence[float]], numpy.ndarray]]* = *None*) → *None*
 Set camera matrix of the camera intrinsics.

Parameters

- **fx** – The x axis focal length expressed in pixels.
- **fy** – The y axis focal length expressed in pixels.
- **cx** – The x coordinate of the so called principal point that should be in the center of the image.
- **cy** – The y coordinate of the so called principal point that should be in the center of the image.
- **skew** – It causes shear distortion in the projected image.
- **matrix** – Camera matrix in 3x3 sequence.

Examples

```
>>> camera_intrinsics.set_camera_matrix(fx=11, fy=12, cx=13, cy=14, skew=15)
>>> camera_intrinsics
CameraIntrinsics(
  (camera_matrix): CameraMatrix(
    (fx): 11,
    (fy): 12,
    (cx): 13,
    (cy): 14,
    (skew): 15
  ),
  (distortion_coefficients): DistortionCoefficients(
    (p1): 1,
    (p2): 2,
    (k1): 3,
    (k2): 4
  )
)
```

set_distortion_coefficients (**kwargs: float) → None
Set distortion coefficients of the camera intrinsics.

Parameters ****kwargs** – Contains p1, p2, ..., k1, k2, ...

Examples

```
>>> camera_intrinsics.set_distortion_coefficients(p1=11, p2=12, k1=13, k2=14)
>>> camera_intrinsics
CameraIntrinsics(
  (camera_matrix): CameraMatrix(
    (fx): 11,
    (fy): 12,
    (cx): 13,
    (cy): 14,
    (skew): 15
  ),
  (distortion_coefficients): DistortionCoefficients(
    (p1): 11,
    (p2): 12,
    (k1): 13,
```

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```
(k2): 14
    )
)
```

```
class tensorbay.sensor.intrinsics.CameraMatrix (fx: Optional[float] = None, fy: Op-
                                             tional[float] = None, cx: Optional[float]
                                             = None, cy: Optional[float] = None,
                                             skew: float = 0, *, matrix: Op-
                                             tional[Union[Sequence[Sequence[float]],
                                             numpy.ndarray]] = None)
```

Bases: `tensorbay.utility.repr.ReprMixin`

CameraMatrix represents camera matrix.

Camera matrix describes the mapping of a pinhole camera model from 3D points in the world to 2D points in an image.

Parameters

- **fx** – The x axis focal length expressed in pixels.
- **fy** – The y axis focal length expressed in pixels.
- **cx** – The x coordinate of the so called principal point that should be in the center of the image.
- **cy** – The y coordinate of the so called principal point that should be in the center of the image.
- **skew** – It causes shear distortion in the projected image.
- **matrix** – A 3x3 Sequence of camera matrix.

fx

The x axis focal length expressed in pixels.

fy

The y axis focal length expressed in pixels.

cx

The x coordinate of the so called principal point that should be in the center of the image.

cy

The y coordinate of the so called principal point that should be in the center of the image.

skew

It causes shear distortion in the projected image.

Raises `TypeError` – When only keyword arguments with incorrect keys are provided, or when no arguments are provided.

Examples

```
>>> matrix = [[1, 3, 3],
...           [0, 2, 4],
...           [0, 0, 1]]
```

Initialazation Method 1: Init from 3x3 sequence array.

```
>>> camera_matrix = CameraMatrix(matrix=matrix)
>>> camera_matrix
CameraMatrix(
  (fx): 1,
  (fy): 2,
  (cx): 3,
  (cy): 4,
  (skew): 3
)
```

Initialazation Method 2: Init from camera calibration parameters, skew is optional.

```
>>> camera_matrix = CameraMatrix(fx=1, fy=2, cx=3, cy=4, skew=3)
>>> camera_matrix
CameraMatrix(
  (fx): 1,
  (fy): 2,
  (cx): 3,
  (cy): 4,
  (skew): 3
)
```

as_matrix() → numpy.ndarray

Return the camera matrix as a 3x3 numpy array.

Returns A 3x3 numpy array representing the camera matrix.

Examples

```
>>> numpy_array = camera_matrix.as_matrix()
>>> numpy_array
array([[1., 3., 3.],
       [0., 4., 4.],
       [0., 0., 1.]])
```

dumps() → Dict[str, float]

Dumps the camera matrix into a dict.

Returns A dict containing the information of the camera matrix.

Examples

```
>>> camera_matrix.dumps()
{'fx': 1, 'fy': 2, 'cx': 3, 'cy': 4, 'skew': 3}
```

classmethod `loads(contents: Dict[str, float]) → _T`

Loads CameraMatrix from a dict containing the information of the camera matrix.

Parameters `contents` – A dict containing the information of the camera matrix.

Returns A *CameraMatrix* instance contains the information from the contents dict.

Examples

```
>>> contents = {
...     "fx": 2,
...     "fy": 6,
...     "cx": 4,
...     "cy": 7,
...     "skew": 3
... }
>>> camera_matrix = CameraMatrix.loads(contents)
>>> camera_matrix
CameraMatrix(
  (fx): 2,
  (fy): 6,
  (cx): 4,
  (cy): 7,
  (skew): 3
)
```

project (*point: Sequence[float]*) → *tensorbay.geometry.vector.Vector2D*

Project a point to the pixel coordinates.

Parameters `point` – A Sequence containing the coordinates of the point to be projected.

Returns The pixel coordinates.

Raises **TypeError** – When the dimension of the input point is neither two nor three.

Examples

Project a point in 2 dimensions

```
>>> camera_matrix.project([1, 2])
Vector2D(12, 19)
```

Project a point in 3 dimensions

```
>>> camera_matrix.project([1, 2, 4])
Vector2D(6.0, 10.0)
```

class `tensorbay.sensor.intrinsics.DistortionCoefficients(**kwargs: float)`

Bases: *tensorbay.utility.repr.ReprMixin*

DistortionCoefficients represents camera distortion coefficients.

Distortion is the deviation from rectilinear projection including radial distortion and tangential distortion.

Parameters ****kwargs** – Float values with keys: k1, k2, ... and p1, p2, ...

Raises **TypeError** – When tangential and radial distortion is not provided to initialize class.

Examples

```
>>> distortion_coefficients = DistortionCoefficients(p1=1, p2=2, k1=3, k2=4)
>>> distortion_coefficients
DistortionCoefficients(
  (p1): 1,
  (p2): 2,
  (k1): 3,
  (k2): 4
)
```

distort (*point: Sequence[float], is_fisheye: bool = False*) → *tensorbay.geometry.vector.Vector2D*
Add distortion to a point.

Parameters

- **point** – A Sequence containing the coordinates of the point to be distorted.
- **is_fisheye** – Whether the sensor is fisheye camera, default is False.

Raises **TypeError** – When the dimension of the input point is neither two nor three.

Returns Distorted 2d point.

Examples

Distort a point with 2 dimensions

```
>>> distortion_coefficients.distort((1.0, 2.0))
Vector2D(134.0, 253.0)
```

Distort a point with 3 dimensions

```
>>> distortion_coefficients.distort((1.0, 2.0, 3.0))
Vector2D(3.3004115226337447, 4.934156378600823)
```

Distort a point with 2 dimensions, fisheye is True

```
>>> distortion_coefficients.distort((1.0, 2.0), is_fisheye=True)
Vector2D(6.158401093771876, 12.316802187543752)
```

dumps () → Dict[str, float]

Dumps the distortion coefficients into a dict.

Returns A dict containing the information of distortion coefficients.

Examples

```
>>> distortion_coefficients.dumps()
{'p1': 1, 'p2': 2, 'k1': 3, 'k2': 4}
```

classmethod `loads(contents: Dict[str, float]) → _T`

Loads `DistortionCoefficients` from a dict containing the information.

Parameters `contents` – A dict containig distortion coefficients of a camera.

Returns A `DistortionCoefficients` instance containing information from the contents dict.

Examples

```
>>> contents = {
...     "p1": 1,
...     "p2": 2,
...     "k1": 3,
...     "k2": 4
... }
>>> distortion_coefficients = DistortionCoefficients.loads(contents)
>>> distortion_coefficients
DistortionCoefficients(
  (p1): 1,
  (p2): 2,
  (k1): 3,
  (k2): 4
)
```

tensorbay.sensor.sensor

`SensorType`, `Sensor`, `Lidar`, `Radar`, `Camera`, `FisheyeCamera` and `Sensors`.

`SensorType` is an enumeration type. It includes 'LIDAR', 'RADAR', 'CAMERA' and 'FISHEYE_CAMERA'.

`Sensor` defines the concept of sensor. It includes name, description, translation and rotation.

A `Sensor` class can be initialized by `Sensor.__init__()` or `Sensor.loads()` method.

`Lidar` defines the concept of lidar. It is a kind of sensor for measuring distances by illuminating the target with laser light and measuring the reflection.

`Radar` defines the concept of radar. It is a detection system that uses radio waves to determine the range, angle, or velocity of objects.

`Camera` defines the concept of camera. It includes name, description, translation, rotation, cameraMatrix and distortionCoefficients.

`FisheyeCamera` defines the concept of fisheye camera. It is an ultra wide-angle lens that produces strong visual distortion intended to create a wide panoramic or hemispherical image.

`Sensors` represent all the sensors in a `FusionSegment`.

class `tensorbay.sensor.sensor.Camera(name: str)`

Bases: `tensorbay.utility.name.NameMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.sensor.sensor.SensorType]`

Camera defines the concept of camera.

Camera includes name, description, translation, rotation, cameraMatrix and distortionCoefficients.

extrinsics

The translation and rotation of the camera.

Type *tensorbay.geometry.transform.Transform3D*

intrinsics

The camera matrix and distortion coefficients of the camera.

Type *tensorbay.sensor.intrinsics.CameraIntrinsics*

Examples

```
>>> from tensorbay.geometry import Vector3D
>>> from numpy import quaternion
>>> camera = Camera('Camera1')
>>> translation = Vector3D(1, 2, 3)
>>> rotation = quaternion(1, 2, 3, 4)
>>> camera.set_extrinsics(translation=translation, rotation=rotation)
>>> camera.set_camera_matrix(fx=1.1, fy=1.1, cx=1.1, cy=1.1)
>>> camera.set_distortion_coefficients(p1=1.2, p2=1.2, k1=1.2, k2=1.2)
>>> camera
Camera("Camera1") (
  (extrinsics): Transform3D(
    (translation): Vector3D(1, 2, 3),
    (rotation): quaternion(1, 2, 3, 4)
  ),
  (intrinsics): CameraIntrinsics(
    (camera_matrix): CameraMatrix(
      (fx): 1.1,
      (fy): 1.1,
      (cx): 1.1,
      (cy): 1.1,
      (skew): 0
    ),
    (distortion_coefficients): DistortionCoefficients(
      (p1): 1.2,
      (p2): 1.2,
      (k1): 1.2,
      (k2): 1.2
    )
  )
)
```

dumps() → Dict[str, Any]

Dumps the camera into a dict.

Returns A dict containing name, description, extrinsics and intrinsics.

Examples

```
>>> camera.dumps()
{
  'name': 'Camera1',
  'type': 'CAMERA',
  'extrinsics': {
    'translation': {'x': 1, 'y': 2, 'z': 3},
    'rotation': {'w': 1.0, 'x': 2.0, 'y': 3.0, 'z': 4.0}
  },
  'intrinsics': {
    'cameraMatrix': {'fx': 1, 'fy': 1, 'cx': 1, 'cy': 1, 'skew': 0},
    'distortionCoefficients': {'p1': 1, 'p2': 1, 'k1': 1, 'k2': 1}
  }
}
```

classmethod loads (*contents: Dict[str, Any]*) → *_T*

Loads a Camera from a dict containing the camera information.

Parameters **contents** – A dict containing name, description, extrinsics and intrinsics.

Returns A *Camera* instance containing information from contents dict.

Examples

```
>>> contents = {
...     "name": "Camera1",
...     "type": "CAMERA",
...     "extrinsics": {
...         "translation": {"x": 1, "y": 2, "z": 3},
...         "rotation": {"w": 1.0, "x": 2.0, "y": 3.0, "z": 4.0},
...     },
...     "intrinsics": {
...         "cameraMatrix": {"fx": 1, "fy": 1, "cx": 1, "cy": 1, "skew": 0},
...         "distortionCoefficients": {"p1": 1, "p2": 1, "k1": 1, "k2": 1},
...     },
... }
>>> Camera.loads(contents)
Camera("Camera1") (
  (extrinsics): Transform3D(
    (translation): Vector3D(1, 2, 3),
    (rotation): Quaternion(1, 2, 3, 4)
  ),
  (intrinsics): CameraIntrinsics(
    (camera_matrix): CameraMatrix(
      (fx): 1,
      (fy): 1,
      (cx): 1,
      (cy): 1,
      (skew): 0
    ),
    (distortion_coefficients): DistortionCoefficients(
      (p1): 1,
      (p2): 1,
      (k1): 1,
      (k2): 1
    )
  )
)
```

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```

    )
)

```

set_camera_matrix (*fx: Optional[float] = None, fy: Optional[float] = None, cx: Optional[float] = None, cy: Optional[float] = None, skew: float = 0, *, matrix: Optional[Union[Sequence[Sequence[float]], numpy.ndarray]] = None*) → None

Set camera matrix.

Parameters

- **fx** – The x axis focal length expressed in pixels.
- **fy** – The y axis focal length expressed in pixels.
- **cx** – The x coordinate of the so called principal point that should be in the center of the image.
- **cy** – The y coordinate of the so called principal point that should be in the center of the image.
- **skew** – It causes shear distortion in the projected image.
- **matrix** – Camera matrix in 3x3 sequence.

Examples

```

>>> camera.set_camera_matrix(fx=1.1, fy=2.2, cx=3.3, cy=4.4)
>>> camera
Camera("Camera1") (
    ...
    (intrinsics): CameraIntrinsics(
        (camera_matrix): CameraMatrix(
            (fx): 1.1,
            (fy): 2.2,
            (cx): 3.3,
            (cy): 4.4,
            (skew): 0
        ),
        ...
    )
)

```

set_distortion_coefficients (***kwargs: float*) → None

Set distortion coefficients.

Parameters ****kwargs** – Float values to set distortion coefficients.

Raises **ValueError** – When intrinsics is not set yet.

Examples

```
>>> camera.set_distortion_coefficients(p1=1.1, p2=2.2, k1=3.3, k2=4.4)
>>> camera
Camera("Camera1") (
  ...
  (intrinsics): CameraIntrinsics(
    ...
    (distortion_coefficients): DistortionCoefficients(
      (p1): 1.1,
      (p2): 2.2,
      (k1): 3.3,
      (k2): 4.4
    )
  )
)
```

class `tensorbay.sensor.sensor.FisheyeCamera` (*name: str*)
Bases: `tensorbay.utility.name.NameMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.sensor.sensor.SensorType]`

`FisheyeCamera` defines the concept of fisheye camera.

Fisheye camera is an ultra wide-angle lens that produces strong visual distortion intended to create a wide panoramic or hemispherical image.

Examples

```
>>> fisheye_camera = FisheyeCamera("FisheyeCamera1")
>>> fisheye_camera.set_extrinsics(translation=translation, rotation=rotation)
>>> fisheye_camera
FisheyeCamera("FisheyeCamera1") (
  (extrinsics): Transform3D(
    (translation): Vector3D(1, 2, 3),
    (rotation): Quaternion(1, 2, 3, 4)
  )
)
```

class `tensorbay.sensor.sensor.Lidar` (*name: str*)
Bases: `tensorbay.utility.name.NameMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.sensor.sensor.SensorType]`

`Lidar` defines the concept of lidar.

`Lidar` is a kind of sensor for measuring distances by illuminating the target with laser light and measuring the reflection.

Examples

```
>>> lidar = Lidar("Lidar1")
>>> lidar.set_extrinsics(translation=translation, rotation=rotation)
>>> lidar
Lidar("Lidar1") (
  (extrinsics): Transform3D(
    (translation): Vector3D(1, 2, 3),
    (rotation): Quaternion(1, 2, 3, 4)
  )
)
```

class `tensorbay.sensor.sensor.Radar` (*name: str*)
 Bases: `tensorbay.utility.name.NameMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.sensor.sensor.SensorType]`

Radar defines the concept of radar.

Radar is a detection system that uses radio waves to determine the range, angle, or velocity of objects.

Examples

```
>>> radar = Radar("Radar1")
>>> radar.set_extrinsics(translation=translation, rotation=rotation)
>>> radar
Radar("Radar1") (
  (extrinsics): Transform3D(
    (translation): Vector3D(1, 2, 3),
    (rotation): Quaternion(1, 2, 3, 4)
  )
)
```

class `tensorbay.sensor.sensor.Sensor` (*name: str*)
 Bases: `tensorbay.utility.name.NameMixin`, `tensorbay.utility.type.TypeMixin[tensorbay.sensor.sensor.SensorType]`

Sensor defines the concept of sensor.

Sensor includes name, description, translation and rotation.

Parameters *name* – *Sensor*’s name.

Raises **TypeError** – Can not instantiate abstract class *Sensor*.

extrinsics

The translation and rotation of the sensor.

Type `tensorbay.geometry.transform.Transform3D`

dumps () → Dict[str, Any]

Dumps the sensor into a dict.

Returns A dict containing the information of the sensor.

Examples

```
>>> # sensor is the object initialized from self.loads() method.
>>> sensor.dumps()
{
  'name': 'Lidar1',
  'type': 'LIDAR',
  'extrinsics': {'translation': {'x': 1.1, 'y': 2.2, 'z': 3.3},
  'rotation': {'w': 1.1, 'x': 2.2, 'y': 3.3, 'z': 4.4}
}
```

static loads (*contents: Dict[str, Any]*) → *_Type*

Loads a Sensor from a dict containing the sensor information.

Parameters **contents** – A dict containing name, description and sensor extrinsics.

Returns A *Sensor* instance containing the information from the contents dict.

Examples

```
>>> contents = {
...     "name": "Lidar1",
...     "type": "LIDAR",
...     "extrinsics": {
...         "translation": {"x": 1.1, "y": 2.2, "z": 3.3},
...         "rotation": {"w": 1.1, "x": 2.2, "y": 3.3, "z": 4.4},
...     },
... }
>>> sensor = Sensor.loads(contents)
>>> sensor
Lidar("Lidar1") (
  (extrinsics): Transform3D(
    (translation): Vector3D(1.1, 2.2, 3.3),
    (rotation): Quaternion(1.1, 2.2, 3.3, 4.4)
  )
)
```

set_extrinsics (*translation: Iterable[float] = (0, 0, 0), rotation: Union[Iterable[float], quaternion.quaternion] = (1, 0, 0, 0), *, matrix: Optional[Union[Sequence[Sequence[float]], numpy.ndarray]] = None*) → None

Set the extrinsics of the sensor.

Parameters

- **translation** – Translation parameters.
- **rotation** – Rotation in a sequence of [w, x, y, z] or numpy quaternion.
- **matrix** – A 3x4 or 4x4 transform matrix.

Examples

```
>>> sensor.set_extrinsics(translation=translation, rotation=rotation)
>>> sensor
Lidar("Lidar1") (
  (extrinsics): Transform3D(
    (translation): Vector3D(1, 2, 3),
    (rotation): Quaternion(1, 2, 3, 4)
  )
)
```

set_rotation (*rotation: Union[Iterable[float], quaternion.quaternion]*) → None

Set the rotation of the sensor.

Parameters **rotation** – Rotation in a sequence of [w, x, y, z] or numpy quaternion.

Examples

```
>>> sensor.set_rotation([2, 3, 4, 5])
>>> sensor
Lidar("Lidar1") (
  (extrinsics): Transform3D(
    ...
    (rotation): Quaternion(2, 3, 4, 5)
  )
)
```

set_translation (*x: float, y: float, z: float*) → None

Set the translation of the sensor.

Parameters

- **x** – The x coordinate of the translation.
- **y** – The y coordinate of the translation.
- **z** – The z coordinate of the translation.

Examples

```
>>> sensor.set_translation(x=2, y=3, z=4)
>>> sensor
Lidar("Lidar1") (
  (extrinsics): Transform3D(
    (translation): Vector3D(2, 3, 4),
    ...
  )
)
```

class tensorbay.sensor.sensor.**SensorType** (*value*)

Bases: [tensorbay.utility.type.TypeEnum](#)

SensorType is an enumeration type.

It includes 'LIDAR', 'RADAR', 'CAMERA' and 'FISHEYE_CAMERA'.

Examples

```
>>> SensorType.CAMERA
<SensorType.CAMERA: 'CAMERA'>
>>> SensorType["CAMERA"]
<SensorType.CAMERA: 'CAMERA'>
```

```
>>> SensorType.CAMERA.name
'CAMERA'
>>> SensorType.CAMERA.value
'CAMERA'
```

class `tensorbay.sensor.sensor.Sensors` (*data: Optional[Mapping[str, _T]] = None*)
Bases: `tensorbay.utility.name.NameSortedDict`[Union[`Radar`, `Lidar`, `FisheyeCamera`, `Camera`]]

This class represents all sensors in a *FusionSegment*.

dumps () → List[Dict[str, Any]]

Return the information of all the sensors.

Returns

A list of dict containing the information of all sensors:

```
[
  {
    "name": <str>
    "type": <str>
    "extrinsics": {
      "translation": {
        "x": <float>
        "y": <float>
        "z": <float>
      },
      "rotation": {
        "w": <float>
        "x": <float>
        "y": <float>
        "z": <float>
      },
    },
    "intrinsics": {          --- only for cameras
      "cameraMatrix": {
        "fx": <float>
        "fy": <float>
        "cx": <float>
        "cy": <float>
        "skew": <float>
      }
      "distortionCoefficients": {
        "k1": <float>
        "k2": <float>
        "p1": <float>
        "p2": <float>
        ...
      }
    },
  },
]
```

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```

        "description": <str>
    },
    ...
]

```

classmethod loads (*contents: List[Dict[str, Any]]*) → *_T*

Loads a *Sensors* instance from the given contents.

Parameters contents – A list of dict containing the sensors information in a fusion segment, whose format should be like:

```

[
    {
        "name": <str>
        "type": <str>
        "extrinsics": {
            "translation": {
                "x": <float>
                "y": <float>
                "z": <float>
            },
            "rotation": {
                "w": <float>
                "x": <float>
                "y": <float>
                "z": <float>
            },
        },
        "intrinsics": {          --- only for cameras
            "cameraMatrix": {
                "fx": <float>
                "fy": <float>
                "cx": <float>
                "cy": <float>
                "skew": <float>
            }
            "distortionCoefficients": {
                "k1": <float>
                "k2": <float>
                "p1": <float>
                "p2": <float>
                ...
            }
        },
        "description": <str>
    },
    ...
]

```

Returns The loaded *Sensors* instance.

1.11.7 tensorbay.utility

tensorbay.utility.common

Common_loads method, EqMixin class.

`common_loads()` is a common method for loading an object from a dict or a list of dict.

`EqMixin` is a mixin class to support `__eq__()` method, which compares all the instance variables.

class tensorbay.utility.common.**Deprecated** (*, *since: str, removed_in: Optional[str] = None, substitute: Optional[str] = None*)

Bases: object

A decorator for deprecated functions.

Parameters

- **remove_in** – The version the function will be removed in.
- **substitute** – The substitute function.

class tensorbay.utility.common.**EqMixin**

Bases: object

A mixin class to support `__eq__()` method.

The `__eq__()` method defined here compares all the instance variables.

tensorbay.utility.common.**common_loads** (*object_class: Type[_T], contents: Any*) → *_T*

A common method for loading an object from a dict or a list of dict.

Parameters

- **object_class** – The class of the object to be loaded.
- **contents** – The information of the object in a dict or a list of dict.

Returns The loaded object.

tensorbay.utility.name

NameMixin, NameSortedDict, NameSortedList and NameOrderedDict.

`NameMixin` is a mixin class for instance which has immutable name and mutable description.

`NameSortedDict` is a sorted mapping class which contains `NameMixin`. The corresponding key is the ‘name’ of `NameMixin`.

`NameSortedList` is a sorted sequence class which contains `NameMixin`. It is maintained in sorted order according to the ‘name’ of `NameMixin`.

`NameOrderedDict` is an ordered mapping class which contains `NameMixin`. The corresponding key is the ‘name’ of `NameMixin`.

class tensorbay.utility.name.**NameMixin** (*name: str, description: Optional[str] = None*)

Bases: `tensorbay.utility.repr.ReprMixin`, `tensorbay.utility.common.EqMixin`

A mixin class for instance which has immutable name and mutable description.

Parameters

- **name** – Name of the class.
- **description** – Description of the class.

classmethod `loads(contents: Dict[str, str]) → _P`

Loads a NameMixin from a dict containing the information of the NameMixin.

Parameters `contents` – A dict containing the information of the *NameMixin*:

```
{
    "name": <str>
    "description": <str>
}
```

Returns A *NameMixin* instance containing the information from the contents dict.

property `name`

Return name of the instance.

Returns Name of the instance.

class `tensorbay.utility.name.NameOrderedDict`

Bases: *tensorbay.utility.user.UserMapping*[str, *tensorbay.utility.name._T*]

Name ordered dict is an ordered mapping which contains NameMixin.

The corresponding key is the ‘name’ of *NameMixin*.

append (*value*: *_T*) → None

Store element in ordered dict.

Parameters `value` – *NameMixin* instance.

class `tensorbay.utility.name.NameSortedDict (data: Optional[Mapping[str, _T]] = None)`

Bases: *tensorbay.utility.user.UserMapping*[str, *tensorbay.utility.name._T*]

Name sorted dict keys are maintained in sorted order.

Name sorted dict is a sorted mapping which contains *NameMixin*. The corresponding key is the ‘name’ of *NameMixin*.

Parameters `data` – A mapping from str to *NameMixin* which needs to be transferred to *NameSortedDict*.

add (*value*: *_T*) → None

Store element in name sorted dict.

Parameters `value` – *NameMixin* instance.

class `tensorbay.utility.name.NameSortedList`

Bases: *Sequence*[*tensorbay.utility.name._T*]

Name sorted list is a sorted sequence which contains NameMixin.

It is maintained in sorted order according to the ‘name’ of *NameMixin*.

add (*value*: *_T*) → None

Store element in name sorted list.

Parameters `value` – *NameMixin* instance.

get_from_name (*name*: str) → *_T*

Get element in name sorted list from name of NameMixin.

Parameters `name` – Name of *NameMixin* instance.

Returns The element to be get.

tensorbay.utility.repr

ReprType and ReprMixin.

ReprType is an enumeration type, which defines the repr strategy type and includes 'INSTANCE', 'SEQUENCE', 'MAPPING'.

ReprMixin provides customized repr config and method.

class tensorbay.utility.repr.ReprMixin

Bases: object

ReprMixin provides customized repr config and method.

class tensorbay.utility.repr.ReprType(value)

Bases: enum.Enum

ReprType is an enumeration type.

It defines the repr strategy type and includes 'INSTANCE', 'SEQUENCE' and 'MAPPING'.

tensorbay.utility.tbrn

TensorBay Resource Name (TBRN) related classes.

TBRNType is an enumeration type, which has 7 types: 'DATASET', 'SEGMENT', 'FRAME', 'SEGMENT_SENSOR', 'FRAME_SENSOR', 'NORMAL_FILE' and 'FUSION_FILE'.

TBRN is a TensorBay Resource Name(TBRN) parser and generator.

class tensorbay.utility.tbrn.TBRN(*dataset_name: Optional[str] = None, segment_name: Optional[str] = None, frame_index: Optional[int] = None, sensor_name: Optional[str] = None, *, remote_path: Optional[str] = None, tbrn: Optional[str] = None*)

Bases: object

TBRN is a TensorBay Resource Name(TBRN) parser and generator.

Use as a generator:

```
>>> info = TBRN("VOC2010", "train", remote_path="2012_004330.jpg")
>>> info.type
<TBRNType.NORMAL_FILE: 5>
>>> info.get_tbrn()
'tb:VOC2010:train://2012_004330.jpg'
>>> print(info)
'tb:VOC2010:train://2012_004330.jpg'
```

Use as a parser:

```
>>> tbrn = "tb:VOC2010:train://2012_004330.jpg"
>>> info = TBRN(tbrn=tbrn)
>>> info.dataset
'VOC2010'
>>> info.segment_name
'train'
>>> info.remote_path
'2012_004330.jpg'
```

Parameters

- **dataset_name** – Name of the dataset.
- **segment_name** – Name of the segment.
- **frame_index** – Index of the frame.
- **sensor_name** – Name of the sensor.
- **remote_path** – Object path of the file.
- **tbrn** – Full TBRN string.

Raises **TypeError** – The TBRN is invalid.

property dataset_name

Return the dataset name.

Returns The dataset name.

property frame_index

Return the frame index.

Returns The frame index.

get_tbrn (*frame_width: int = 0*) → str

Generate the full TBRN string.

Parameters **frame_width** – Add '0' at the beginning of the frame_index, until it reaches the frame_width.

Returns The full TBRN string.

property remote_path

Return the object path.

Returns The object path.

property segment_name

Return the segment name.

Returns The segment name.

property sensor_name

Return the sensor name.

Returns The sensor name.

property type

Return the type of this TBRN.

Returns The type of this TBRN.

class tensorbay.utility.tbrn.**TBRNType** (*value*)

Bases: enum.Enum

TBRNType defines the type of a TBRN.

It has 7 types: 1. *TBRNType.DATASET*:

```
"tb:VOC2012"
```

which means the dataset "VOC2012".

2. *TBRNType.SEGMENT*:

```
"tb:VOC2010:train"
```

which means the "train" segment of dataset "VOC2010".

3. *TBRNType.FRAME*:

```
"tb:KITTI:test:10"
```

which means the 10th frame of the "test" segment in dataset "KITTI".

4. *TBRNType.SEGMENT_SENSOR*:

```
"tb:KITTI:test::lidar"
```

which means the sensor "lidar" of the "test" segment in dataset "KITTI".

5. *TBRNType.FRAME_SENSOR*:

```
"tb:KITTI:test:10:lidar"
```

which means the sensor "lidar" which belongs to the 10th frame of the "test" segment in dataset "KITTI".

6. *TBRNType.NORMAL_FILE*:

```
"tb:VOC2012:train://2012_004330.jpg"
```

which means the file "2012_004330.jpg" of the "train" segment in normal dataset "VOC2012".

7. *TBRNType.FUSION_FILE*:

```
"tb:KITTI:test:10:lidar://000024.bin"
```

which means the file "000024.bin" in fusion dataset "KITTI", its segment, frame index and sensor is "test", 10 and "lidar".

tensorbay.utility.type

TypeEnum, TypeMixin, TypeRegister and SubcatalogTypeRegister.

TypeEnum is a superclass for enumeration classes that need to create a mapping with class.

TypeMixin is a superclass for the class which needs to link with *TypeEnum*.

TypeRegister is a decorator, which is used for registering *TypeMixin* to *TypeEnum*.

SubcatalogTypeRegister is a decorator, which is used for registering *TypeMixin* to *TypeEnum*.

class tensorbay.utility.type.SubcatalogTypeRegister (*enum*: tensorbay.utility.type.TypeEnum)

Bases: object

SubcatalogTypeRegister is a decorator, which is used for registering TypeMixin to TypeEnum.

Parameters *enum* – The corresponding *TypeEnum* of the *TypeMixin*.


```
class tensorbay.utility.type.TypeEnum(value)
```

Bases: `enum.Enum`

TypeEnum is a superclass for enumeration classes that need to create a mapping with class.

The ‘type’ property is used for getting the corresponding class of the enumeration.

property type

Get the corresponding class.

Returns The corresponding class.

```
class tensorbay.utility.type.TypeMixin(*args, **kws)
```

Bases: `Generic[tensorbay.utility.type._T]`

TypeMixin is a superclass for the class which needs to link with TypeEnum.

It provides the class variable ‘TYPE’ to access the corresponding TypeEnum.

property enum

Get the corresponding TypeEnum.

Returns The corresponding TypeEnum.

```
class tensorbay.utility.type.TypeRegister(enum: tensorbay.utility.type.TypeEnum)
```

Bases: `object`

TypeRegister is a decorator, which is used for registering TypeMixin to TypeEnum.

Parameters *enum* – The corresponding *TypeEnum* of the *TypeMixin*.

tensorbay.utility.user

UserSequence, UserMutableSequence, UserMapping and UserMutableMapping.

UserSequence is a user-defined wrapper around sequence objects.

UserMutableSequence is a user-defined wrapper around mutable sequence objects.

UserMapping is a user-defined wrapper around mapping objects.

UserMutableMapping is a user-defined wrapper around mutable mapping objects.

```
class tensorbay.utility.user.UserMapping(*args, **kws)
```

Bases: `Mapping[tensorbay.utility.user._K, tensorbay.utility.user._V]`,
`tensorbay.utility.repr.ReprMixin`

UserMapping is a user-defined wrapper around mapping objects.

get (*key*: *_K*) → `Optional[_V]`

get (*key*: *_K*, *default*: `Union[_V, _T] = None`) → `Union[_V, _T]`

Return the value for the key if it is in the dict, else default.

Parameters

- **key** – The key for dict, which can be any immutable type.
- **default** – The value to be returned if key is not in the dict.

Returns The value for the key if it is in the dict, else default.

items () → `AbstractSet[Tuple[_K, _V]]`

Return a new view of the (key, value) pairs in dict.

Returns The (key, value) pairs in dict.

keys () → AbstractSet[_K]

Return a new view of the keys in dict.

Returns The keys in dict.

values () → ValuesView[_V]

Return a new view of the values in dict.

Returns The values in dict.

class `tensorbay.utility.user.UserMutableMapping` (*args, **kwargs)

Bases: `tensorbay.utility.user.UserMapping`[`tensorbay.utility.user._K`,
`tensorbay.utility.user._V`], `MutableMapping`[`tensorbay.utility.user._K`,
`tensorbay.utility.user._V`]

UserMutableMapping is a user-defined wrapper around mutable mapping objects.

clear () → None

Remove all items from the mutable mapping object.

pop (key: _K) → _V

pop (key: _K, default: Union[_V, _T] = <object object>) → Union[_V, _T]

Remove specified item and return the corresponding value.

Parameters

- **key** – The key for dict, which can be any immutable type.
- **default** – The value to be returned if the key is not in the dict and it is given.

Returns Value to be removed from the mutable mapping object.

popitem () → Tuple[_K, _V]

Remove and return a (key, value) pair as a tuple.

Pairs are returned in LIFO (last-in, first-out) order.

Returns A (key, value) pair as a tuple.

setdefault (key: _K, default: Optional[_V] = None) → _V

Set the value of the item with the specified key.

If the key is in the dict, return the corresponding value. If not, insert the key with a value of default and return default.

Parameters

- **key** – The key for dict, which can be any immutable type.
- **default** – The value to be set if the key is not in the dict.

Returns The value for key if it is in the dict, else default.

update (__m: Mapping[_K, _V], **kwargs: _V) → None

update (__m: Iterable[Tuple[_K, _V]], **kwargs: _V) → None

update (**kwargs: _V) → None

Update the dict.

Parameters

- **__m** – A dict object, a generator object yielding a (key, value) pair or other object which has a `.keys()` method.
- ****kwargs** – The value to be added to the mutable mapping.

```
class tensorbay.utility.user.UserMutableSequence (*args, **kws)
    Bases: MutableSequence[tensorbay.utility.user._T], tensorbay.utility.repr.ReprMixin
```

UserMutableSequence is a user-defined wrapper around mutable sequence objects.

append (value: _T) → None

Append object to the end of the mutable sequence.

Parameters **value** – Element to be appended to the mutable sequence.

clear () → None

Remove all items from the mutable sequence.

extend (values: Iterable[_T]) → None

Extend mutable sequence by appending elements from the iterable.

Parameters **values** – Elements to be Extended into the mutable sequence.

insert (index: int, value: _T) → None

Insert object before index.

Parameters

- **index** – Position of the mutable sequence.
- **value** – Element to be inserted into the mutable sequence.

pop (index: int = - 1) → _T

Return the item at index (default last) and remove it from the mutable sequence.

Parameters **index** – Position of the mutable sequence.

Returns Element to be removed from the mutable sequence.

remove (value: _T) → None

Remove the first occurrence of value.

Parameters **value** – Element to be removed from the mutable sequence.

reverse () → None

Reverse the items of the mutable sequence in place.

```
class tensorbay.utility.user.UserSequence (*args, **kws)
```

Bases: Sequence[tensorbay.utility.user._T], *tensorbay.utility.repr.ReprMixin*

UserSequence is a user-defined wrapper around sequence objects.

count (value: _T) → int

Return the number of occurrences of value.

Parameters **value** – The value to be counted the number of occurrences.

Returns The number of occurrences of value.

index (value: _T, start: int = 0, stop: int = - 1) → int

Return the first index of the value.

Parameters

- **value** – The value to be found.
- **start** – The start index of the subsequence.
- **stop** – The end index of the subsequence.

Returns The First index of value.

PYTHON MODULE INDEX

t

tensorbay.client.cli, 72
tensorbay.client.dataset, 72
tensorbay.client.exceptions, 78
tensorbay.client.gas, 79
tensorbay.client.log, 81
tensorbay.client.requests, 82
tensorbay.client.segment, 85
tensorbay.client.struct, 87
tensorbay.dataset.data, 90
tensorbay.dataset.dataset, 94
tensorbay.dataset.frame, 97
tensorbay.dataset.segment, 96
tensorbay.geometry.box, 98
tensorbay.geometry.keypoint, 105
tensorbay.geometry.polygon, 107
tensorbay.geometry.polyline, 109
tensorbay.geometry.transform, 110
tensorbay.geometry.vector, 114
tensorbay.label.attributes, 117
tensorbay.label.basic, 123
tensorbay.label.catalog, 125
tensorbay.label.label_box, 127
tensorbay.label.label_classification, 134
tensorbay.label.label_keypoints, 136
tensorbay.label.label_polygon, 141
tensorbay.label.label_polyline, 145
tensorbay.label.label_sentence, 148
tensorbay.label.supports, 153
tensorbay.opendataset.AnimalPose.loader, 158
tensorbay.opendataset.AnimalsWithAttributes2.loader, 159
tensorbay.opendataset.BSTLD.loader, 159
tensorbay.opendataset.CarConnection.loader, 160
tensorbay.opendataset.CoinImage.loader, 160
tensorbay.opendataset.CompCars.loader, 161
tensorbay.opendataset.DeepRoute.loader, 161
tensorbay.opendataset.DogsVsCats.loader, 162
tensorbay.opendataset.DownsampledImagenet.loader, 162
tensorbay.opendataset.Elpv.loader, 163
tensorbay.opendataset.FLIC.loader, 163
tensorbay.opendataset.Flower.loader, 164
tensorbay.opendataset.FSDD.loader, 163
tensorbay.opendataset.HardHatWorkers.loader, 164
tensorbay.opendataset.HeadPoseImage.loader, 165
tensorbay.opendataset.ImageEmotion.loader, 165
tensorbay.opendataset.JHU_CROWD.loader, 166
tensorbay.opendataset.KenyanFood.loader, 166
tensorbay.opendataset.KylbergTexture.loader, 167
tensorbay.opendataset.LeedsSportsPose.loader, 168
tensorbay.opendataset.LISATrafficLight.loader, 168
tensorbay.opendataset.NeolixOD.loader, 169
tensorbay.opendataset.Newsgroups20.loader, 169
tensorbay.opendataset.NightOwls.loader, 170
tensorbay.opendataset.RP2K.loader, 170
tensorbay.opendataset.THCHS30.loader, 171
tensorbay.opendataset.THUCNews.loader, 171
tensorbay.opendataset.TLR.loader, 172
tensorbay.opendataset.WIDER_FACE.loader, 172
tensorbay.sensor.intrinsics, 173
tensorbay.sensor.sensor, 182
tensorbay.utility.common, 192

`tensorbay.utility.name`, [192](#)
`tensorbay.utility.repr`, [194](#)
`tensorbay.utility.tbrn`, [194](#)
`tensorbay.utility.type`, [196](#)
`tensorbay.utility.user`, [197](#)

Symbols

`_camera_matrix` (tensorbay.sensor.intrinsics.CameraIntrinsics attribute), 173

`_distortion_coefficients` (tensorbay.sensor.intrinsics.CameraIntrinsics attribute), 173

A

`add()` (tensorbay.utility.name.NameSortedDict method), 193

`add()` (tensorbay.utility.name.NameSortedList method), 193

`add_attribute()` (tensorbay.label.supports.AttributesMixin method), 154

`add_category()` (tensorbay.label.supports.CategoriesMixin method), 154

`add_keypoints()` (tensorbay.label.label_keypoints.Keypoints2DSubcatalog method), 138

`add_segment()` (tensorbay.dataset.dataset.DatasetBase method), 94

`AnimalPose5()` (in module tensorbay.opendataset.AnimalPose.loader), 158

`AnimalPose7()` (in module tensorbay.opendataset.AnimalPose.loader), 158

`AnimalsWithAttributes2()` (in module tensorbay.opendataset.AnimalsWithAttributes2.loader), 159

`append()` (tensorbay.utility.name.NameOrderedDict method), 193

`append()` (tensorbay.utility.user.UserMutableSequence method), 199

`append_lexicon()` (tensorbay.label.label_sentence.SentenceSubcatalog method), 151

`area()` (tensorbay.geometry.box.Box2D method), 98

`area()` (tensorbay.geometry.polygon.Polygon2D method), 108

`as_matrix()` (tensorbay.geometry.transform.Transform3D method), 111

`as_matrix()` (tensorbay.sensor.intrinsics.CameraMatrix method), 179

`AttributeInfo` (class in tensorbay.label.attributes), 117

`attributes` (tensorbay.label.label_box.Box2DSubcatalog attribute), 127

`attributes` (tensorbay.label.label_box.Box3DSubcatalog attribute), 129

`attributes` (tensorbay.label.label_box.LabeledBox2D attribute), 130

`attributes` (tensorbay.label.label_box.LabeledBox3D attribute), 132

`attributes` (tensorbay.label.label_classification.Classification attribute), 135

`attributes` (tensorbay.label.label_classification.ClassificationSubcatalog attribute), 135

`attributes` (tensorbay.label.label_keypoints.Keypoints2DSubcatalog attribute), 137

`attributes` (tensorbay.label.label_keypoints.LabeledKeypoints2D attribute), 140

`attributes` (tensorbay.label.label_polygon.LabeledPolygon2D attribute), 142

`attributes` (tensorbay.label.label_polygon.Polygon2DSubcatalog attribute), 144

`attributes` (tensorbay.label.label_polyline.LabeledPolyline2D attribute), 145

`attributes` (tensor-

bay.label.label_polyline.Polyline2DSubcatalog attribute), 147
 attributes (tensorbay.label.label_sentence.LabeledSentence attribute), 148
 attributes (tensorbay.label.label_sentence.SentenceSubcatalog attribute), 151
 attributes (tensorbay.label.supports.AttributesMixin attribute), 154
 AttributesMixin (class in tensorbay.label.supports), 153

B

begin (tensorbay.label.label_sentence.Word attribute), 152
 bounds() (tensorbay.geometry.polygon.PointList2D method), 107
 Box2D (class in tensorbay.geometry.box), 98
 Box2DSubcatalog (class in tensorbay.label.label_box), 127
 Box3D (class in tensorbay.geometry.box), 102
 Box3DSubcatalog (class in tensorbay.label.label_box), 128
 br() (tensorbay.geometry.box.Box2D property), 99
 Branch (class in tensorbay.client.struct), 87
 BSTLD() (in module tensorbay.opendataset.BSTLD.loader), 159

C

Camera (class in tensorbay.sensor.sensor), 182
 camera_matrix() (tensorbay.sensor.intrinsics.CameraIntrinsics property), 174
 CameraIntrinsics (class in tensorbay.sensor.intrinsics), 173
 CameraMatrix (class in tensorbay.sensor.intrinsics), 178
 CarConnection() (in module tensorbay.opendataset.CarConnection.loader), 160
 Catalog (class in tensorbay.label.catalog), 125
 catalog() (tensorbay.dataset.dataset.DatasetBase property), 94
 categories (tensorbay.label.label_box.Box2DSubcatalog attribute), 127
 categories (tensorbay.label.label_box.Box3DSubcatalog attribute), 128
 categories (tensorbay.label.label_classification.ClassificationSubcatalog attribute), 135
 categories (tensorbay.label.label_keypoints.Keypoints2DSubcatalog attribute), 137
 categories (tensorbay.label.label_polygon.Polygon2DSubcatalog attribute), 144
 categories (tensorbay.label.label_polyline.Polyline2DSubcatalog attribute), 147
 categories (tensorbay.label.supports.CategoriesMixin attribute), 154
 CategoriesMixin (class in tensorbay.label.supports), 154
 category (tensorbay.label.label_box.LabeledBox2D attribute), 130
 category (tensorbay.label.label_box.LabeledBox3D attribute), 132
 category (tensorbay.label.label_classification.Classification attribute), 135
 category (tensorbay.label.label_keypoints.LabeledKeypoints2D attribute), 140
 category (tensorbay.label.label_polygon.LabeledPolygon2D attribute), 142
 category (tensorbay.label.label_polyline.LabeledPolyline2D attribute), 145
 category_delimiter (tensorbay.label.label_box.Box2DSubcatalog attribute), 127
 category_delimiter (tensorbay.label.label_box.Box3DSubcatalog attribute), 128
 category_delimiter (tensorbay.label.label_classification.ClassificationSubcatalog attribute), 135
 category_delimiter (tensorbay.label.label_keypoints.Keypoints2DSubcatalog attribute), 137
 category_delimiter (tensorbay.label.label_polygon.Polygon2DSubcatalog attribute), 144
 category_delimiter (tensorbay.label.label_polyline.Polyline2DSubcatalog attribute), 147
 category_delimiter (tensorbay.label.supports.CategoriesMixin attribute), 154
 CategoryInfo (class in tensorbay.label.supports), 154
 checkout() (tensorbay.client.dataset.DatasetClientBase method), 74
 Classification (class in tensorbay.label.label_classification), 134

ClassificationSubcatalog (class in *tensorbay.label.label_classification*), 135
 clear() (*tensorbay.utility.user.UserMutableMapping* method), 198
 clear() (*tensorbay.utility.user.UserMutableSequence* method), 199
 Client (class in *tensorbay.client.requests*), 82
 CoinImage() (in module *tensorbay.opendataset.CoinImage.loader*), 160
 Commit (class in *tensorbay.client.struct*), 88
 commit() (*tensorbay.client.dataset.DatasetClientBase* method), 74
 common_loads() (in module *tensorbay.utility.common*), 192
 CompCars() (in module *tensorbay.opendataset.CompCars.loader*), 161
 Config (class in *tensorbay.client.requests*), 83
 count() (*tensorbay.utility.user.UserSequence* method), 199
 create_dataset() (*tensorbay.client.gas.GAS* method), 79
 create_draft() (*tensorbay.client.dataset.DatasetClientBase* method), 74
 create_segment() (*tensorbay.client.dataset.DatasetClient* method), 73
 create_segment() (*tensorbay.client.dataset.FusionDatasetClient* method), 77
 create_segment() (*tensorbay.dataset.dataset.Dataset* method), 94
 create_segment() (*tensorbay.dataset.dataset.FusionDataset* method), 95
 create_tag() (*tensorbay.client.dataset.DatasetClientBase* method), 74
 cx (*tensorbay.sensor.intrinsics.CameraMatrix* attribute), 178
 cy (*tensorbay.sensor.intrinsics.CameraMatrix* attribute), 178

D

Data (class in *tensorbay.dataset.data*), 90
 DataBase (class in *tensorbay.dataset.data*), 91
 Dataset (class in *tensorbay.dataset.dataset*), 94
 dataset_id() (*tensorbay.client.dataset.DatasetClientBase* property), 74
 dataset_name() (*tensorbay.utility.tbrn.TBRN* property), 195
 DatasetBase (class in *tensorbay.dataset.dataset*), 94
 DatasetClient (class in *tensorbay.client.dataset*), 72
 DatasetClientBase (class in *tensorbay.client.dataset*), 73
 DeepRoute() (in module *tensorbay.opendataset.DeepRoute.loader*), 161
 delete_data() (*tensorbay.client.segment.SegmentClientBase* method), 87
 delete_dataset() (*tensorbay.client.gas.GAS* method), 80
 delete_segment() (*tensorbay.client.dataset.DatasetClientBase* method), 74
 delete_sensor() (*tensorbay.client.segment.FusionSegmentClient* method), 85
 delete_tag() (*tensorbay.client.dataset.DatasetClientBase* method), 74
 Deprecated (class in *tensorbay.utility.common*), 192
 description (*tensorbay.label.attributes.AttributeInfo* attribute), 119
 description (*tensorbay.label.basic.SubcatalogBase* attribute), 125
 description (*tensorbay.label.label_box.Box2DSubcatalog* attribute), 127
 description (*tensorbay.label.label_box.Box3DSubcatalog* attribute), 128
 description (*tensorbay.label.label_classification.ClassificationSubcatalog* attribute), 135
 description (*tensorbay.label.label_keypoints.Keypoints2DSubcatalog* attribute), 137
 description (*tensorbay.label.label_polygon.Polygon2DSubcatalog* attribute), 143
 description (*tensorbay.label.label_polyline.Polyline2DSubcatalog* attribute), 147
 description (*tensorbay.label.label_sentence.SentenceSubcatalog* attribute), 151
 description (*tensorbay.label.supports.CategoryInfo* attribute), 155
 description (*tensorbay.label.supports.KeypointsInfo* attribute), 156
 distort() (*tensorbay.sensor.intrinsics.DistortionCoefficients* method), 181
 distortion_coefficients() (*tensorbay.sensor.intrinsics.CameraIntrinsics* property), 175
 DistortionCoefficients (class in *tensor-*

- bay.sensor.intrinsics*), 180
- `do()` (*tensorbay.client.requests.Client* method), 83
- `DogsVsCats()` (in module *tensorbay.opendataset.DogsVsCats.loader*), 162
- `DownsampledImagenet()` (in module *tensorbay.opendataset.DownsampledImagenet.loader*), 162
- `Draft` (class in *tensorbay.client.struct*), 88
- `dump_request_and_response()` (in module *tensorbay.client.log*), 81
- `dumps()` (*tensorbay.client.struct.Commit* method), 88
- `dumps()` (*tensorbay.client.struct.Draft* method), 89
- `dumps()` (*tensorbay.client.struct.User* method), 89
- `dumps()` (*tensorbay.dataset.data.Data* method), 90
- `dumps()` (*tensorbay.dataset.data.RemoteData* method), 92
- `dumps()` (*tensorbay.dataset.dataset.Notes* method), 95
- `dumps()` (*tensorbay.dataset.frame.Frame* method), 97
- `dumps()` (*tensorbay.geometry.box.Box2D* method), 99
- `dumps()` (*tensorbay.geometry.box.Box3D* method), 102
- `dumps()` (*tensorbay.geometry.keypoint.Keypoint2D* method), 105
- `dumps()` (*tensorbay.geometry.polygon.PointList2D* method), 107
- `dumps()` (*tensorbay.geometry.transform.Transform3D* method), 111
- `dumps()` (*tensorbay.geometry.vector.Vector2D* method), 115
- `dumps()` (*tensorbay.geometry.vector.Vector3D* method), 116
- `dumps()` (*tensorbay.label.attributes.AttributeInfo* method), 119
- `dumps()` (*tensorbay.label.attributes.Items* method), 122
- `dumps()` (*tensorbay.label.basic.Label* method), 123
- `dumps()` (*tensorbay.label.basic.SubcatalogBase* method), 125
- `dumps()` (*tensorbay.label.catalog.Catalog* method), 126
- `dumps()` (*tensorbay.label.label_box.LabeledBox2D* method), 130
- `dumps()` (*tensorbay.label.label_box.LabeledBox3D* method), 133
- `dumps()` (*tensorbay.label.label_keypoints.Keypoints2DSubcatalog* method), 139
- `dumps()` (*tensorbay.label.label_keypoints.LabeledKeypoints2D* method), 140
- `dumps()` (*tensorbay.label.label_polygon.LabeledPolygon2D* method), 142
- `dumps()` (*tensorbay.label.label_polyline.LabeledPolyline2D* method), 146
- `dumps()` (*tensorbay.label.label_sentence.LabeledSentence* method), 149
- `dumps()` (*tensorbay.label.label_sentence.SentenceSubcatalog* method), 152
- `dumps()` (*tensorbay.label.label_sentence.Word* method), 153
- `dumps()` (*tensorbay.label.supports.CategoryInfo* method), 155
- `dumps()` (*tensorbay.label.supports.KeypointsInfo* method), 156
- `dumps()` (*tensorbay.sensor.intrinsics.CameraIntrinsics* method), 175
- `dumps()` (*tensorbay.sensor.intrinsics.CameraMatrix* method), 179
- `dumps()` (*tensorbay.sensor.intrinsics.DistortionCoefficients* method), 181
- `dumps()` (*tensorbay.sensor.sensor.Camera* method), 183
- `dumps()` (*tensorbay.sensor.sensor.Sensor* method), 187
- `dumps()` (*tensorbay.sensor.sensor.Sensors* method), 190
- ## E
- `Elpv()` (in module *tensorbay.opendataset.Elpv.loader*), 163
- `end` (*tensorbay.label.label_sentence.Word* attribute), 152
- `enum` (*tensorbay.label.attributes.AttributeInfo* attribute), 118
- `enum` (*tensorbay.label.attributes.Items* attribute), 121
- `enum()` (*tensorbay.utility.type.TypeMixin* property), 197
- `EqMixin` (class in *tensorbay.utility.common*), 192
- `extend()` (*tensorbay.utility.user.UserMutableSequence* method), 199
- `extrinsics` (*tensorbay.sensor.sensor.Camera* attribute), 183
- `extrinsics` (*tensorbay.sensor.sensor.Sensor* attribute), 187
- ## F
- `FisheyeCamera` (class in *tensorbay.sensor.sensor*), 186
- `FLIC()` (in module *tensorbay.opendataset.FLIC.loader*), 163
- `Flower102()` (in module *tensorbay.opendataset.Flower.loader*), 164
- `Flower17()` (in module *tensorbay.opendataset.Flower.loader*), 164
- `Frame` (class in *tensorbay.dataset.frame*), 97
- `frame_index()` (*tensorbay.utility.tbrn.TBRN* property), 195
- `from_xywh()` (*tensorbay.geometry.box.Box2D* class method), 99
- `from_xywh()` (*tensorbay.label.label_box.LabeledBox2D* class method), 131
- `FSDD()` (in module *tensorbay.opendataset.FSDD.loader*), 163
- `FusionDataset` (class in *tensorbay.dataset.dataset*), 95

FusionDatasetClient (class in *tensorbay.client.dataset*), 77
 FusionSegment (class in *tensorbay.dataset.segment*), 96
 FusionSegmentClient (class in *tensorbay.client.segment*), 85
 fx (*tensorbay.sensor.intrinsics.CameraMatrix* attribute), 178
 fy (*tensorbay.sensor.intrinsics.CameraMatrix* attribute), 178

G

GAS (class in *tensorbay.client.gas*), 79
 GASDatasetError, 78
 GASDatasetTypeError, 78
 GASDataTypeError, 78
 GASException, 78
 GASFrameError, 78
 GASLabelsetError, 78
 GASLabelsetTypeError, 78
 GASPathError, 79
 GASResponseError, 79
 GASSegmentError, 79
 get () (*tensorbay.utility.user.UserMapping* method), 197
 get_branch () (*tensorbay.client.dataset.DatasetClientBase* method), 74
 get_catalog () (*tensorbay.client.dataset.DatasetClientBase* method), 75
 get_commit () (*tensorbay.client.dataset.DatasetClientBase* method), 75
 get_dataset () (*tensorbay.client.gas.GAS* method), 80
 get_draft () (*tensorbay.client.dataset.DatasetClientBase* method), 75
 get_from_name () (*tensorbay.utility.name.NameSortedList* method), 193
 get_notes () (*tensorbay.client.dataset.DatasetClientBase* method), 75
 get_or_create_segment () (*tensorbay.client.dataset.DatasetClient* method), 73
 get_or_create_segment () (*tensorbay.client.dataset.FusionDatasetClient* method), 77
 get_segment () (*tensorbay.client.dataset.DatasetClient* method), 73

get_segment () (*tensorbay.client.dataset.FusionDatasetClient* method), 77
 get_segment_by_name () (*tensorbay.dataset.dataset.DatasetBase* method), 94
 get_sensors () (*tensorbay.client.segment.FusionSegmentClient* method), 85
 get_tag () (*tensorbay.client.dataset.DatasetClientBase* method), 75
 get_tbrn () (*tensorbay.utility.tbrn.TBRN* method), 195
 get_url () (*tensorbay.dataset.data.RemoteData* method), 93

H

HardHatWorkers () (in module *tensorbay.opendataset.HardHatWorkers.loader*), 164
 HeadPoseImage () (in module *tensorbay.opendataset.HeadPoseImage.loader*), 165
 height () (*tensorbay.geometry.box.Box2D* property), 99

I

ImageEmotionAbstract () (in module *tensorbay.opendataset.ImageEmotion.loader*), 165
 ImageEmotionArtphoto () (in module *tensorbay.opendataset.ImageEmotion.loader*), 165
 index () (*tensorbay.utility.user.UserSequence* method), 199
 insert () (*tensorbay.utility.user.UserMutableSequence* method), 199
 instance (*tensorbay.label.label_box.LabeledBox2D* attribute), 130
 instance (*tensorbay.label.label_box.LabeledBox3D* attribute), 133
 instance (*tensorbay.label.label_keypoints.LabeledKeypoints2D* attribute), 140
 instance (*tensorbay.label.label_polygon.LabeledPolygon2D* attribute), 142
 instance (*tensorbay.label.label_polyline.LabeledPolyline2D* attribute), 145
 intrinsics (*tensorbay.sensor.sensor.Camera* attribute), 183
 inverse () (*tensorbay.geometry.transform.Transform3D* method), 112
 iou () (*tensorbay.geometry.box.Box2D* static method), 100
 iou () (*tensorbay.geometry.box.Box3D* class method), 103

- `is_intern()` (*tensorbay.client.requests.Config* property), 83
`is_sample` (*tensorbay.label.label_sentence.SentenceSubcatalog* attribute), 151
`is_tracking` (*tensorbay.label.label_box.Box2DSubcatalog* attribute), 127
`is_tracking` (*tensorbay.label.label_box.Box3DSubcatalog* attribute), 129
`is_tracking` (*tensorbay.label.label_keypoints.Keypoints2DSubcatalog* attribute), 137
`is_tracking` (*tensorbay.label.label_polygon.Polygon2DSubcatalog* attribute), 144
`is_tracking` (*tensorbay.label.label_polyline.Polyline2DSubcatalog* attribute), 147
`is_tracking` (*tensorbay.label.supports.IsTrackingMixin* attribute), 155
`IsTrackingMixin` (class in *tensorbay.label.supports*), 155
`Items` (class in *tensorbay.label.attributes*), 121
`items` (*tensorbay.label.attributes.AttributeInfo* attribute), 118
`items` (*tensorbay.label.attributes.Items* attribute), 121
`items()` (*tensorbay.utility.user.UserMapping* method), 197
- ## J
- `JHU_CROWD()` (in module *tensorbay.opendataset.JHU_CROWD.loader*), 166
- ## K
- `KenyanFoodOrNonfood()` (in module *tensorbay.opendataset.KenyanFood.loader*), 166
`KenyanFoodType()` (in module *tensorbay.opendataset.KenyanFood.loader*), 166
`Keypoint2D` (class in *tensorbay.geometry.keypoint*), 105
`keypoints()` (*tensorbay.label.label_keypoints.Keypoints2DSubcatalog* property), 139
`Keypoints2D` (class in *tensorbay.geometry.keypoint*), 106
`Keypoints2DSubcatalog` (class in *tensorbay.label.label_keypoints*), 136
`KeypointsInfo` (class in *tensorbay.label.supports*), 155
`keys()` (*tensorbay.dataset.dataset.Notes* method), 95
- `keys()` (*tensorbay.utility.user.UserMapping* method), 197
`KyllbergTexture()` (in module *tensorbay.opendataset.KyllbergTexture.loader*), 167
- ## L
- `Label` (class in *tensorbay.label.basic*), 123
`LabeledBox2D` (class in *tensorbay.label.label_box*), 129
`LabeledBox3D` (class in *tensorbay.label.label_box*), 132
`LabeledKeypoints2D` (class in *tensorbay.label.label_keypoints*), 139
`LabeledPolygon2D` (class in *tensorbay.label.label_polygon*), 141
`LabeledPolyline2D` (class in *tensorbay.label.label_polyline*), 145
`LabeledSentence` (class in *tensorbay.label.label_sentence*), 148
`labels` (*tensorbay.dataset.data.Data* attribute), 90
`labels` (*tensorbay.dataset.data.DataBase* attribute), 92
`labels` (*tensorbay.dataset.data.RemoteData* attribute), 92
`LabelType` (class in *tensorbay.label.basic*), 124
`LeedsSportsPose()` (in module *tensorbay.opendataset.LeedsSportsPose.loader*), 168
`lexicon` (*tensorbay.label.label_sentence.SentenceSubcatalog* attribute), 151
`Lidar` (class in *tensorbay.sensor.sensor*), 186
`LISATrafficLight()` (in module *tensorbay.opendataset.LISATrafficLight.loader*), 168
`list_branches()` (*tensorbay.client.dataset.DatasetClientBase* method), 75
`list_commits()` (*tensorbay.client.dataset.DatasetClientBase* method), 75
`list_data()` (*tensorbay.client.segment.SegmentClient* method), 86
`list_data_paths()` (*tensorbay.client.segment.SegmentClient* method), 86
`list_dataset_names()` (*tensorbay.client.gas.GAS* method), 80
`list_draft_titles_and_numbers()` (*tensorbay.client.dataset.DatasetClientBase* method), 75
`list_drafts()` (*tensorbay.client.dataset.DatasetClientBase* method), 76

<code>list_frames()</code>	(<i>tensorbay.client.segment.FusionSegmentClient</i> method), 85	<code>loads()</code>	(<i>tensorbay.label.basic.SubcatalogBase</i> class method), 125
<code>list_segment_names()</code>	(<i>tensorbay.client.dataset.DatasetClientBase</i> method), 76	<code>loads()</code>	(<i>tensorbay.label.catalog.Catalog</i> class method), 126
<code>list_tags()</code>	(<i>tensorbay.client.dataset.DatasetClientBase</i> method), 76	<code>loads()</code>	(<i>tensorbay.label.label_box.LabeledBox2D</i> class method), 131
<code>load_catalog()</code>	(<i>tensorbay.dataset.dataset.DatasetBase</i> method), 94	<code>loads()</code>	(<i>tensorbay.label.label_box.LabeledBox3D</i> class method), 134
<code>loads()</code>	(<i>tensorbay.client.struct.Commit</i> class method), 88	<code>loads()</code>	(<i>tensorbay.label.label_classification.Classification</i> class method), 135
<code>loads()</code>	(<i>tensorbay.client.struct.Draft</i> class method), 89	<code>loads()</code>	(<i>tensorbay.label.label_keypoints.LabeledKeypoints2D</i> class method), 141
<code>loads()</code>	(<i>tensorbay.client.struct.User</i> class method), 90	<code>loads()</code>	(<i>tensorbay.label.label_polygon.LabeledPolygon2D</i> class method), 143
<code>loads()</code>	(<i>tensorbay.dataset.data.Data</i> class method), 91	<code>loads()</code>	(<i>tensorbay.label.label_polyline.LabeledPolyline2D</i> class method), 146
<code>loads()</code>	(<i>tensorbay.dataset.data.DataBase</i> static method), 92	<code>loads()</code>	(<i>tensorbay.label.label_sentence.LabeledSentence</i> class method), 150
<code>loads()</code>	(<i>tensorbay.dataset.data.RemoteData</i> class method), 93	<code>loads()</code>	(<i>tensorbay.label.label_sentence.Word</i> class method), 153
<code>loads()</code>	(<i>tensorbay.dataset.dataset.Notes</i> class method), 95	<code>loads()</code>	(<i>tensorbay.label.supports.CategoryInfo</i> class method), 155
<code>loads()</code>	(<i>tensorbay.dataset.frame.Frame</i> class method), 97	<code>loads()</code>	(<i>tensorbay.label.supports.KeypointsInfo</i> class method), 157
<code>loads()</code>	(<i>tensorbay.geometry.box.Box2D</i> class method), 100	<code>loads()</code>	(<i>tensorbay.sensor.intrinsics.CameraIntrinsics</i> class method), 175
<code>loads()</code>	(<i>tensorbay.geometry.box.Box3D</i> class method), 103	<code>loads()</code>	(<i>tensorbay.sensor.intrinsics.CameraMatrix</i> class method), 180
<code>loads()</code>	(<i>tensorbay.geometry.keypoint.Keypoint2D</i> class method), 106	<code>loads()</code>	(<i>tensorbay.sensor.intrinsics.DistortionCoefficients</i> class method), 182
<code>loads()</code>	(<i>tensorbay.geometry.keypoint.Keypoints2D</i> class method), 106	<code>loads()</code>	(<i>tensorbay.sensor.sensor.Camera</i> class method), 184
<code>loads()</code>	(<i>tensorbay.geometry.polygon.PointList2D</i> class method), 107	<code>loads()</code>	(<i>tensorbay.sensor.sensor.Sensor</i> static method), 188
<code>loads()</code>	(<i>tensorbay.geometry.polygon.Polygon2D</i> class method), 108	<code>loads()</code>	(<i>tensorbay.sensor.sensor.Sensors</i> class method), 191
<code>loads()</code>	(<i>tensorbay.geometry.polyline.Polyline2D</i> class method), 109	<code>loads()</code>	(<i>tensorbay.utility.name.NameMixin</i> class method), 192
<code>loads()</code>	(<i>tensorbay.geometry.transform.Transform3D</i> class method), 112		
<code>loads()</code>	(<i>tensorbay.geometry.vector.Vector</i> static method), 114		
<code>loads()</code>	(<i>tensorbay.geometry.vector.Vector2D</i> class method), 115		
<code>loads()</code>	(<i>tensorbay.geometry.vector.Vector3D</i> class method), 116		
<code>loads()</code>	(<i>tensorbay.label.attributes.AttributeInfo</i> class method), 120		
<code>loads()</code>	(<i>tensorbay.label.attributes.Items</i> class method), 122		
<code>loads()</code>	(<i>tensorbay.label.basic.Label</i> class method), 124		

M

<code>maximum</code>	(<i>tensorbay.label.attributes.AttributeInfo</i> attribute), 118
<code>maximum</code>	(<i>tensorbay.label.attributes.Items</i> attribute), 121
<code>minimum</code>	(<i>tensorbay.label.attributes.AttributeInfo</i> attribute), 118
<code>minimum</code>	(<i>tensorbay.label.attributes.Items</i> attribute), 121
<code>module</code>	
	<code>tensorbay.client.cli</code> , 72
	<code>tensorbay.client.dataset</code> , 72
	<code>tensorbay.client.exceptions</code> , 78
	<code>tensorbay.client.gas</code> , 79

tensorbay.client.log, 81
 tensorbay.client.requests, 82
 tensorbay.client.segment, 85
 tensorbay.client.struct, 87
 tensorbay.dataset.data, 90
 tensorbay.dataset.dataset, 94
 tensorbay.dataset.frame, 97
 tensorbay.dataset.segment, 96
 tensorbay.geometry.box, 98
 tensorbay.geometry.keypoint, 105
 tensorbay.geometry.polygon, 107
 tensorbay.geometry.polyline, 109
 tensorbay.geometry.transform, 110
 tensorbay.geometry.vector, 114
 tensorbay.label.attributes, 117
 tensorbay.label.basic, 123
 tensorbay.label.catalog, 125
 tensorbay.label.label_box, 127
 tensorbay.label.label_classification, 134
 tensorbay.label.label_keypoints, 136
 tensorbay.label.label_polygon, 141
 tensorbay.label.label_polyline, 145
 tensorbay.label.label_sentence, 148
 tensorbay.label.supports, 153
 tensorbay.opendataset.AnimalPose.loader, 158
 tensorbay.opendataset.AnimalsWithAttributes.loader, 159
 tensorbay.opendataset.BSTLD.loader, 159
 tensorbay.opendataset.CarConnection.loader, 160
 tensorbay.opendataset.CoinImage.loader, 160
 tensorbay.opendataset.CompCars.loader, 161
 tensorbay.opendataset.DeepRoute.loader, 161
 tensorbay.opendataset.DogsVsCats.loader, 162
 tensorbay.opendataset.DownscaledImageNet.loader, 162
 tensorbay.opendataset.Elpv.loader, 163
 tensorbay.opendataset.FLIC.loader, 163
 tensorbay.opendataset.Flower.loader, 164
 tensorbay.opendataset.FSDD.loader, 163
 tensorbay.opendataset.HardHatWorkers.loader, 164
 tensorbay.opendataset.HeadPoseImage.loader, 165
 tensorbay.opendataset.ImageEmotion.loader, 165
 tensorbay.opendataset.JHU_CROWD.loader, 166
 tensorbay.opendataset.KenyanFood.loader, 166
 tensorbay.opendataset.KylbergTexture.loader, 167
 tensorbay.opendataset.LeedsSportsPose.loader, 168
 tensorbay.opendataset.LISATrafficLight.loader, 168
 tensorbay.opendataset.NeolixOD.loader, 169
 tensorbay.opendataset.Newsgroups20.loader, 169
 tensorbay.opendataset.NightOwls.loader, 170
 tensorbay.opendataset.RP2K.loader, 170
 tensorbay.opendataset.THCHS30.loader, 171
 tensorbay.opendataset.THUCNews.loader, 171
 tensorbay.opendataset.TLR.loader, 172
 tensorbay.opendataset.WIDER_FACE.loader, 172
 tensorbay.sensor.intrinsics, 173
 tensorbay.sensor.sensor, 182
 tensorbay.utility.common, 192
 tensorbay.utility.name, 192
 tensorbay.utility.repr, 194
 tensorbay.utility.tbnn, 194
 tensorbay.utility.type, 196
 tensorbay.utility.user, 197
 multithread_upload() (in module tensorbay.client.requests), 84

N

tensorbay.label.supports.CategoryInfo attribute, 155
 name() (tensorbay.client.dataset.DatasetClientBase property), 76
 name() (tensorbay.client.segment.SegmentClientBase property), 87
 name() (tensorbay.utility.name.NameMixin property), 193
 NameMixin (class in tensorbay.utility.name), 192
 NameOrderedDict (class in tensorbay.utility.name), 193
 names (tensorbay.label.supports.KeypointsInfo attribute), 156

- NameSortedDict (class in *tensorbay.utility.name*), 193
- NameSortedList (class in *tensorbay.utility.name*), 193
- NeolixOD() (in module *tensorbay.opendataset.NeolixOD.loader*), 169
- Newsgroups20() (in module *tensorbay.opendataset.Newsgroups20.loader*), 169
- NightOwls() (in module *tensorbay.opendataset.NightOwls.loader*), 170
- Notes (class in *tensorbay.dataset.dataset*), 95
- notes() (*tensorbay.dataset.dataset.DatasetBase* property), 95
- number() (*tensorbay.label.supports.KeypointsInfo* property), 157
- ## O
- open() (*tensorbay.dataset.data.Data* method), 91
- open() (*tensorbay.dataset.data.RemoteData* method), 93
- open_api_do() (*tensorbay.client.requests.Client* method), 83
- ## P
- paging_range() (in module *tensorbay.client.requests*), 84
- parent_categories (in *tensorbay.label.attributes.AttributeInfo* attribute), 119
- parent_categories (in *tensorbay.label.supports.KeypointsInfo* attribute), 156
- path (*tensorbay.dataset.data.Data* attribute), 90
- path (*tensorbay.dataset.data.DataBase* attribute), 91
- path (*tensorbay.dataset.data.RemoteData* attribute), 92
- phone (*tensorbay.label.label_sentence.LabeledSentence* attribute), 148
- PointList2D (class in *tensorbay.geometry.polygon*), 107
- Polygon2D (class in *tensorbay.geometry.polygon*), 107
- Polygon2DSubcatalog (class in *tensorbay.label.label_polygon*), 143
- Polyline2D (class in *tensorbay.geometry.polyline*), 109
- Polyline2DSubcatalog (class in *tensorbay.label.label_polyline*), 146
- pop() (*tensorbay.utility.user.UserMutableMapping* method), 198
- pop() (*tensorbay.utility.user.UserMutableSequence* method), 199
- popitem() (*tensorbay.utility.user.UserMutableMapping* method), 198
- project() (*tensorbay.sensor.intrinsics.CameraIntrinsics* method), 176
- project() (*tensorbay.sensor.intrinsics.CameraMatrix* method), 180
- ## R
- Radar (class in *tensorbay.sensor.sensor*), 187
- remote_path() (*tensorbay.utility.tbrn.TBRN* property), 195
- RemoteData (class in *tensorbay.dataset.data*), 92
- remove() (*tensorbay.utility.user.UserMutableSequence* method), 199
- rename_dataset() (*tensorbay.client.gas.GAS* method), 80
- ReprMixin (class in *tensorbay.utility.repr*), 194
- ReprType (class in *tensorbay.utility.repr*), 194
- request() (*tensorbay.client.requests.UserSession* method), 84
- RequestLogging (class in *tensorbay.client.log*), 81
- ResponseLogging (class in *tensorbay.client.log*), 81
- reverse() (*tensorbay.utility.user.UserMutableSequence* method), 199
- rotation() (*tensorbay.geometry.box.Box3D* property), 103
- rotation() (*tensorbay.geometry.transform.Transform3D* property), 112
- RP2K() (in module *tensorbay.opendataset.RP2K.loader*), 170
- ## S
- sample_rate (in *tensorbay.label.label_sentence.SentenceSubcatalog* attribute), 151
- Segment (class in *tensorbay.dataset.segment*), 96
- segment_name() (*tensorbay.utility.tbrn.TBRN* property), 195
- SegmentClient (class in *tensorbay.client.segment*), 86
- SegmentClientBase (class in *tensorbay.client.segment*), 87
- send() (*tensorbay.client.requests.TimeoutHTTPAdapter* method), 83
- Sensor (class in *tensorbay.sensor.sensor*), 187
- sensor_name() (*tensorbay.utility.tbrn.TBRN* property), 195
- Sensors (class in *tensorbay.sensor.sensor*), 190
- SensorType (class in *tensorbay.sensor.sensor*), 189
- sentence (*tensorbay.label.label_sentence.LabeledSentence* attribute), 148
- SentenceSubcatalog (class in *tensorbay.label.label_sentence*), 150
- session() (*tensorbay.client.requests.Client* property), 83

`set_camera_matrix()` (*tensorbay.sensor.intrinsics.CameraIntrinsics method*), 176
`set_camera_matrix()` (*tensorbay.sensor.sensor.Camera method*), 185
`set_distortion_coefficients()` (*tensorbay.sensor.intrinsics.CameraIntrinsics method*), 177
`set_distortion_coefficients()` (*tensorbay.sensor.sensor.Camera method*), 185
`set_extrinsics()` (*tensorbay.sensor.sensor.Sensor method*), 188
`set_rotation()` (*tensorbay.geometry.transform.Transform3D method*), 113
`set_rotation()` (*tensorbay.sensor.sensor.Sensor method*), 189
`set_translation()` (*tensorbay.geometry.transform.Transform3D method*), 113
`set_translation()` (*tensorbay.sensor.sensor.Sensor method*), 189
`setdefault()` (*tensorbay.utility.user.UserMutableMapping method*), 198
`similarity()` (*tensorbay.geometry.polyline.Polyline2D static method*), 109
`size` (*tensorbay.label.label_box.LabeledBox3D attribute*), 133
`size()` (*tensorbay.geometry.box.Box3D property*), 104
`skeleton` (*tensorbay.label.supports.KeypointsInfo attribute*), 156
`skew` (*tensorbay.sensor.intrinsics.CameraMatrix attribute*), 178
`sort()` (*tensorbay.dataset.segment.Segment method*), 97
`spell` (*tensorbay.label.label_sentence.LabeledSentence attribute*), 148
`status()` (*tensorbay.client.dataset.DatasetClientBase property*), 76
`status()` (*tensorbay.client.segment.SegmentClientBase property*), 87
`subcatalog_type()` (*tensorbay.label.basic.LabelType property*), 124
`SubcatalogBase` (*class in tensorbay.label.basic*), 125
`SubcatalogMixin` (*class in tensorbay.label.supports*), 158
`SubcatalogTypeRegister` (*class in tensorbay.utility.type*), 196
`target_remote_path()` (*tensorbay.dataset.data.Data property*), 91
`TBRN` (*class in tensorbay.utility.tbrn*), 194
`TBRNType` (*class in tensorbay.utility.tbrn*), 195
`tensorbay.client.cli` module, 72
`tensorbay.client.dataset` module, 72
`tensorbay.client.exceptions` module, 78
`tensorbay.client.gas` module, 79
`tensorbay.client.log` module, 81
`tensorbay.client.requests` module, 82
`tensorbay.client.segment` module, 85
`tensorbay.client.struct` module, 87
`tensorbay.dataset.data` module, 90
`tensorbay.dataset.dataset` module, 94
`tensorbay.dataset.frame` module, 97
`tensorbay.dataset.segment` module, 96
`tensorbay.geometry.box` module, 98
`tensorbay.geometry.keypoint` module, 105
`tensorbay.geometry.polygon` module, 107
`tensorbay.geometry.polyline` module, 109
`tensorbay.geometry.transform` module, 110
`tensorbay.geometry.vector` module, 114
`tensorbay.label.attributes` module, 117
`tensorbay.label.basic` module, 123
`tensorbay.label.catalog` module, 125
`tensorbay.label.label_box` module, 127
`tensorbay.label.label_classification` module, 134
`tensorbay.label.label_keypoints` module, 136
`tensorbay.label.label_polygon` module, 141

T

`Tag` (*class in tensorbay.client.struct*), 89

tensorbay.label.label_polyline module, 145	tensorbay.opendataset.RP2K.loader module, 170
tensorbay.label.label_sentence module, 148	tensorbay.opendataset.THCHS30.loader module, 171
tensorbay.label.supports module, 153	tensorbay.opendataset.THUCNews.loader module, 171
tensorbay.opendataset.AnimalPose.loader module, 158	tensorbay.opendataset.TLR.loader module, 172
tensorbay.opendataset.AnimalsWithAttributes.loader module, 159	tensorbay.opendataset.WIDER_FACE.loader module, 172
tensorbay.opendataset.BSTLD.loader module, 159	tensorbay.sensor.intrinsics module, 173
tensorbay.opendataset.CarConnection.loader module, 160	tensorbay.sensor.sensor module, 182
tensorbay.opendataset.CoinImage.loader module, 160	tensorbay.utility.common module, 192
tensorbay.opendataset.CompCars.loader module, 161	tensorbay.utility.name module, 192
tensorbay.opendataset.DeepRoute.loader module, 161	tensorbay.utility.repr module, 194
tensorbay.opendataset.DogsVsCats.loader module, 162	tensorbay.utility.tbrn module, 194
tensorbay.opendataset.DownscaledImageNet.loader module, 162	tensorbay.utility.type module, 196
tensorbay.opendataset.Elpv.loader module, 163	tensorbay.utility.user module, 197
tensorbay.opendataset.FLIC.loader module, 163	text (<i>tensorbay.label.label_sentence.Word attribute</i>), 152
tensorbay.opendataset.Flower.loader module, 164	THCHS30 () (in module <i>tensorbay.opendataset.THCHS30.loader</i>), 171
tensorbay.opendataset.FSDD.loader module, 163	THUCNews () (in module <i>tensorbay.opendataset.THUCNews.loader</i>), 171
tensorbay.opendataset.HardHatWorkers.loader module, 164	TimeoutHTTPAdapter (class in <i>tensorbay.client.requests</i>), 83
tensorbay.opendataset.HeadPoseImage.loader module, 165	timestamp (<i>tensorbay.dataset.data.Data attribute</i>), 90
tensorbay.opendataset.ImageEmotion.loader module, 165	timestamp (<i>tensorbay.dataset.data.DataBase attribute</i>), 92
tensorbay.opendataset.JHU_CROWD.loader module, 166	timestamp (<i>tensorbay.dataset.data.RemoteData attribute</i>), 92
tensorbay.opendataset.KenyanFood.loader module, 166	tl () (<i>tensorbay.geometry.box.Box2D property</i>), 100
tensorbay.opendataset.KylbergTexture.loader module, 167	TLR () (in module <i>tensorbay.opendataset.TLR.loader</i>), 172
tensorbay.opendataset.LeedsSportsPose.loader module, 168	transform (<i>tensorbay.label.label_box.LabeledBox3D attribute</i>), 133
tensorbay.opendataset.LISATrafficLight.loader module, 168	transform () (<i>tensorbay.geometry.box.Box3D property</i>), 104
tensorbay.opendataset.NeolixOD.loader module, 169	Transform3D (class in <i>tensorbay.geometry.transform</i>), 110
tensorbay.opendataset.Newsgroups20.loader module, 169	translation () (<i>tensorbay.geometry.box.Box3D property</i>), 104
tensorbay.opendataset.NightOwls.loader module, 170	translation () (<i>tensorbay.geometry.transform.Transform3D property</i>), 113

`type` (*tensorbay.label.attributes.AttributeInfo* attribute), 118
`type` (*tensorbay.label.attributes.Items* attribute), 121
`type()` (*tensorbay.utility.tbrn.TBRN* property), 195
`type()` (*tensorbay.utility.type.TypeEnum* property), 197
`TypeEnum` (class in *tensorbay.utility.type*), 196
`TypeMixin` (class in *tensorbay.utility.type*), 197
`TypeRegister` (class in *tensorbay.utility.type*), 197

U

`uniform_frechet_distance()` (*tensorbay.geometry.polyline.Polyline2D* static method), 110
`update()` (*tensorbay.utility.user.UserMutableMapping* method), 198
`update_notes()` (*tensorbay.client.dataset.DatasetClientBase* method), 76
`upload_catalog()` (*tensorbay.client.dataset.DatasetClientBase* method), 76
`upload_data()` (*tensorbay.client.segment.SegmentClient* method), 86
`upload_dataset()` (*tensorbay.client.gas.GAS* method), 80
`upload_file()` (*tensorbay.client.segment.SegmentClient* method), 86
`upload_frame()` (*tensorbay.client.segment.FusionSegmentClient* method), 86
`upload_label()` (*tensorbay.client.segment.SegmentClient* method), 87
`upload_segment()` (*tensorbay.client.dataset.DatasetClient* method), 73
`upload_segment()` (*tensorbay.client.dataset.FusionDatasetClient* method), 77
`upload_sensor()` (*tensorbay.client.segment.FusionSegmentClient* method), 86
`User` (class in *tensorbay.client.struct*), 89
`UserMapping` (class in *tensorbay.utility.user*), 197
`UserMutableMapping` (class in *tensorbay.utility.user*), 198
`UserMutableSequence` (class in *tensorbay.utility.user*), 198
`UserSequence` (class in *tensorbay.utility.user*), 199
`UserSession` (class in *tensorbay.client.requests*), 84

V

`v()` (*tensorbay.geometry.keypoint.Keypoint2D* property), 106
`values()` (*tensorbay.utility.user.UserMapping* method), 198
`Vector` (class in *tensorbay.geometry.vector*), 114
`Vector2D` (class in *tensorbay.geometry.vector*), 114
`Vector3D` (class in *tensorbay.geometry.vector*), 116
`visible` (*tensorbay.label.supports.KeypointsInfo* attribute), 156
`volume()` (*tensorbay.geometry.box.Box3D* method), 104

W

`WIDER_FACE()` (in module *tensorbay.opendataset.WIDER_FACE.loader*), 172
`width()` (*tensorbay.geometry.box.Box2D* property), 100
`Word` (class in *tensorbay.label.label_sentence*), 152

X

`x()` (*tensorbay.geometry.vector.Vector2D* property), 115
`x()` (*tensorbay.geometry.vector.Vector3D* property), 117
`xmax()` (*tensorbay.geometry.box.Box2D* property), 101
`xmin()` (*tensorbay.geometry.box.Box2D* property), 101

Y

`y()` (*tensorbay.geometry.vector.Vector2D* property), 116
`y()` (*tensorbay.geometry.vector.Vector3D* property), 117
`ymax()` (*tensorbay.geometry.box.Box2D* property), 101
`ymin()` (*tensorbay.geometry.box.Box2D* property), 101

Z

`z()` (*tensorbay.geometry.vector.Vector3D* property), 117